

# **Formal Methods for Security Functionality and for Secure Functionality**

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# Topics

- **Some of my own research on formal methods & security**
  - Security seemed like a killer application for formal methods...
  - Incl. work on **state machine learning**
- **Some of other people's research**
  - esp. **LangSec (Language-theoretic Security)** [<http://langsec.org>]
- **Some directions for the future**
  - Not only in research but also in teaching:  
**Some lightweight formal methods could prevent a lot of security misery**

# Security is a *software engineering* problem

Fundamental fact of life:

Things can be hacked because there is **SOFTWARE** inside them

Useful technologies that *help but that do not solve* this problem include

- **Crypto**
  - offers some prevention against very specific security problems
- **Network intrusion detection, SOCs (Security Operation Centre), ...**
  - to detect when things were hacked & then respond

These and other security technologies introduce **YET MORE SOFTWARE**

*‘Achilles only had an Achilles heel, I have an entire Achilles body’*

- *Woody Allen*

## Example: Windows Defender bug [CVE 2017-0290]

- Remotely exploitable type confusion in the JavaScript engine inside the MsMpEng malware protection engine
  - Enabled by default on Windows 8, 8.1, 10 and Windows Server 2008 and 2012
  - Runs as `NT AUTHORITY\SYSTEM` without sandboxing
  - Remotely accessible via web browsers, Exchange, and Outlook



Vulnerability discovered by Natalie Silvanovich and Tavis Ormandy

<https://bugs.chromium.org/p/project-zero/issues/detail?id=1252>

# One approach to use formal methods for security

## 1. Take some security-critical system

- E.g. an **OS kernel/hypervisor, security protocol, smartcard program**

## 2. Formalise & verify the security guarantees this system provides

- These security guarantees can be tricky formalise, but it is (sort of) clear what they are

### Great success stories:

- **L4.verified:** verification of seL4 microkernel
- **TLS:** analysis & verified implementations of new TLS 1.3

This is 'classic' FM: formally specify & then verify

# Security Functionality vs Secure Functionality

- TLS and OS kernels provide **security functionality**.

Therefore, they are natural targets for applying FM:

1. **They are obviously security-critical**
2. **There are security properties to specify & verify**

- *But that about all the other software?*

*This software should also be 'secure', but what does that even mean?*

- What does it mean for a PDF viewer to be secure?
- Worrying quote: *"Adobe has enhanced JavaScript so that you can easily integrate this level of interactivity into your PDF documents."*

# Formal approaches to specify some security

- **Temporal logic** or **security automata**
  - E.g. action X only possible after entering PIN code
- **Information flow properties**
  - Showing that confidential information does not leak
  - Showing that untrusted (tainted) information does not end up in places where it can do damage
- **Precondition TRUE** in contracts for public interfaces
  - Not just  $\{P\} S \{Q\}$   
but also  $\{\text{not } P\} S \{\text{nothing 'bad' happened}\}$   
or only  $\{\text{true}\} S \{\text{no WeirdRuntimeException}\}$

# Formal Methods for Secure Functionality

- *What to verify for, say, a PDF viewer?*

- One generic property we would want verify

**This application cannot be hacked**

Hard to specify, let alone formally

- Fortunately, people keep making the same security mistakes!

So we can approximate this property with

**This application does not contain well-known security flaw X**



# Standard security problems

## OWASP Top 10 [2017]    SANS/CWE TOP 25 [2019]    CWE TOP 668

1. Injection
2. Broken Authentication
3. Sensitive Data Exposure
4. XML External Entities (XXE)
5. Broken Access Control
6. Security Misconfiguration
7. Cross-Site Scripting (XSS)
8. Insecure Deserialization
9. Using Components with Known Vulnerabilities
10. Insufficient Logging & Monitoring

1. Improper Restriction of Operations within the Bounds of a Memory Buffer
2. Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')
3. Improper Input Validation
4. Information exposure
5. Buffer overread
6. SQL Injection
7. Use After Free
8. Integer Overflow
9. CSRF
10. Path Traversal
11. OS Command Injection
12. Out-of-bounds Write
13. Improper Authentication
14. NULL Pointer Dereference
15. Incorrect Permission Assignment
16. Unrestricted Upload of File with Dangerous Type
17. Improper Restriction of XML External Entity
18. Code Injection
19. Use of Hard-coded Credentials
20. Uncontrolled Resource Consumption
21. Missing Release of Resource
22. Untrusted Search Path
23. Deserialization of Untrusted Data
24. Improper Privilege Management
25. Improper Certificate Validation

```
CWE-1    Improper Input Validation
CWE-2    Improper Restriction of Operations within the Bounds of a Memory Buffer
CWE-3    Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')
CWE-4    Information Exposure
CWE-5    Buffer Overread
CWE-6    SQL Injection
CWE-7    Use After Free
CWE-8    Integer Overflow
CWE-9    CSRF
CWE-10   Path Traversal
CWE-11   OS Command Injection
CWE-12   Out-of-bounds Write
CWE-13   Improper Authentication
CWE-14   NULL Pointer Dereference
CWE-15   Incorrect Permission Assignment
CWE-16   Unrestricted Upload of File with Dangerous Type
CWE-17   Improper Restriction of XML External Entity
CWE-18   Code Injection
CWE-19   Use of Hard-coded Credentials
CWE-20   Uncontrolled Resource Consumption
CWE-21   Missing Release of Resource
CWE-22   Untrusted Search Path
CWE-23   Deserialization of Untrusted Data
CWE-24   Improper Privilege Management
CWE-25   Improper Certificate Validation
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CWE-100   Improper Restriction of Operations within the Bounds of a Memory Buffer
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# Top 1 security vulnerability: **INPUT** handling

Mishandling **malicious input** is the common theme in *most* attacks

eg buffer overflow, format string attack, command injection, path traversal, SQL injection, XSS, CSRF, Word macros, XML/XPath injection, LDAP injection, CRLF injection, deserialization attacks, zip bombs, ...



- **Garbage In, Garbage Out**

leads to

*Malicious Garbage In, Security Incident Out*

# LangSec (Language-theoretic Security)

- Interesting look at **root causes** of **INPUT** problems
- Useful suggestions for **dos** and **don'ts**



Sergey Bratus & Meredith Patterson  
'The science of insecurity'  
CCC 2012

- The language in Language-theoretic Security refers to **input languages**, not modelling or programming languages.

# Fallacy of classic input validation?

Classical remedy to input problems: **input validation / input sanitisation**

**remove or encode harmful characters (eg ; ' " )  
before processing inputs**

But...

- Which characters are harmful depends on the language/format, and a typical application handles *many* languages.
  - Eg ' problematic for SQL database, < > for web app, & for LDAP server
- Instead of validating input before feeding it to crappy software that processes it, maybe that software should be more robust?
  - esp. the **parsing** it performs as part of any processing

# Example: SMS of Death

Text message that used to crash iPhones:

a  
␣ ␣ ␣  
␣

- Should telecom operators or phones do input validation to remove these dangerous Unicode combinations from SMS text messages?
- Or should software be robust in dealing with arbitrary combinations of Unicode?

*So, is input validation always the right way to prevent input problems?*

[https://www.reddit.com/r/iphone/comments/37eaxs/um\\_can\\_someone\\_explain\\_this\\_phenomenon/](https://www.reddit.com/r/iphone/comments/37eaxs/um_can_someone_explain_this_phenomenon/)

# LangSec: root causes

- **Input languages (aka protocols, file formats, encodings)** play the central role causing security flaws
- *Any language anywhere* in the protocol stack, incl.
  - TCP/IP v4 or v6,
  - Ethernet, WiFi, GSM, 3G, 4G, 5G, Bluetooth, USB,
  - TLS, SSH, OpenVPN,
  - HTTP(S), X.509, HTML5 (incl. JavaScript), XML, JSON,
  - URLs, email addresses, S/MIME,
  - JPG, MP3, MPEG, Flash,
  - docx (incl macros), PDF (incl. JavaScript), xls (incl. macros) , ...
- This provides a **huge** attack surface for the attacker

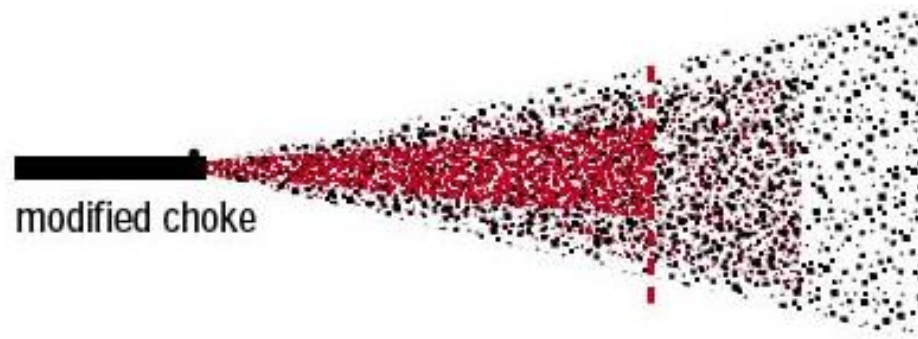
# LangSec: root causes of security problems

- *Ad-hoc, imprecise, or complex notion of input validity*

Eg, have you looked at how complex the PDF file format is? Or HTML5? Or X.509 certificates?

- *Mixing input recognition & processing*

esp. in **shotgun parsers**, handwritten code that incrementally parses & interprets input, in a piece-meal fashion



Buggy parsing & processing then results in weird behaviour  
- a **weird machine** - for attackers to have fun with

# LangSec principles to prevent input problems

1. Precisely defined input languages
  - eg with regular expression or EBNF grammar
2. Generated parser code
3. Complete parsing before processing
  - Also don't substitute strings & then parse, but first parse & then substitute in parse tree
    - cf. parameterised queries instead of dynamic SQL
4. Keep the input language simple & clear
  - So that there is minimal chance of bugs or ambiguities
  - So that you give minimal processing power given to attackers



# Example **INPUT** problem: PDF

## Security Update for Foxit PDF Reader Fixes 118 Vulnerabilities

By [Lawrence Abrams](#)

October 2, 2018 02:49 AM

## Adobe Releases February 2019 Patch Updates For 75 Vulnerabilities

February 12, 2019 Mohit Kumar

## Adobe August 2019 Security Patch Tackles Several Major Issues in Acrobat, Reader, Photoshop, Creative Cloud Desktop, Others

It fixes a total of 76 vulnerabilities in Acrobat and Reader dealing with buffer errors, command injections, and others.

**Root cause: PDF spec is horrendously complex**

**All PDF viewers suffer from such problems, see**

<https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=PDF>

# Example **INPUT** problem: X.509 certificates

X.509 spec is horrendously complex. Example attacks:

- **Multiple comma-separated names in a certificate Common Name**

`paypal.com,mafia.org`

Different browsers and CAs interpret this in different ways

- **ANS.1 attacks in X.509 certificates**

Null terminator in ANS.1 BER-encoded string in a certificate Common Name

`paypal.com\0mafia.org`

- **PKCS#10-tunneled SQL injection**

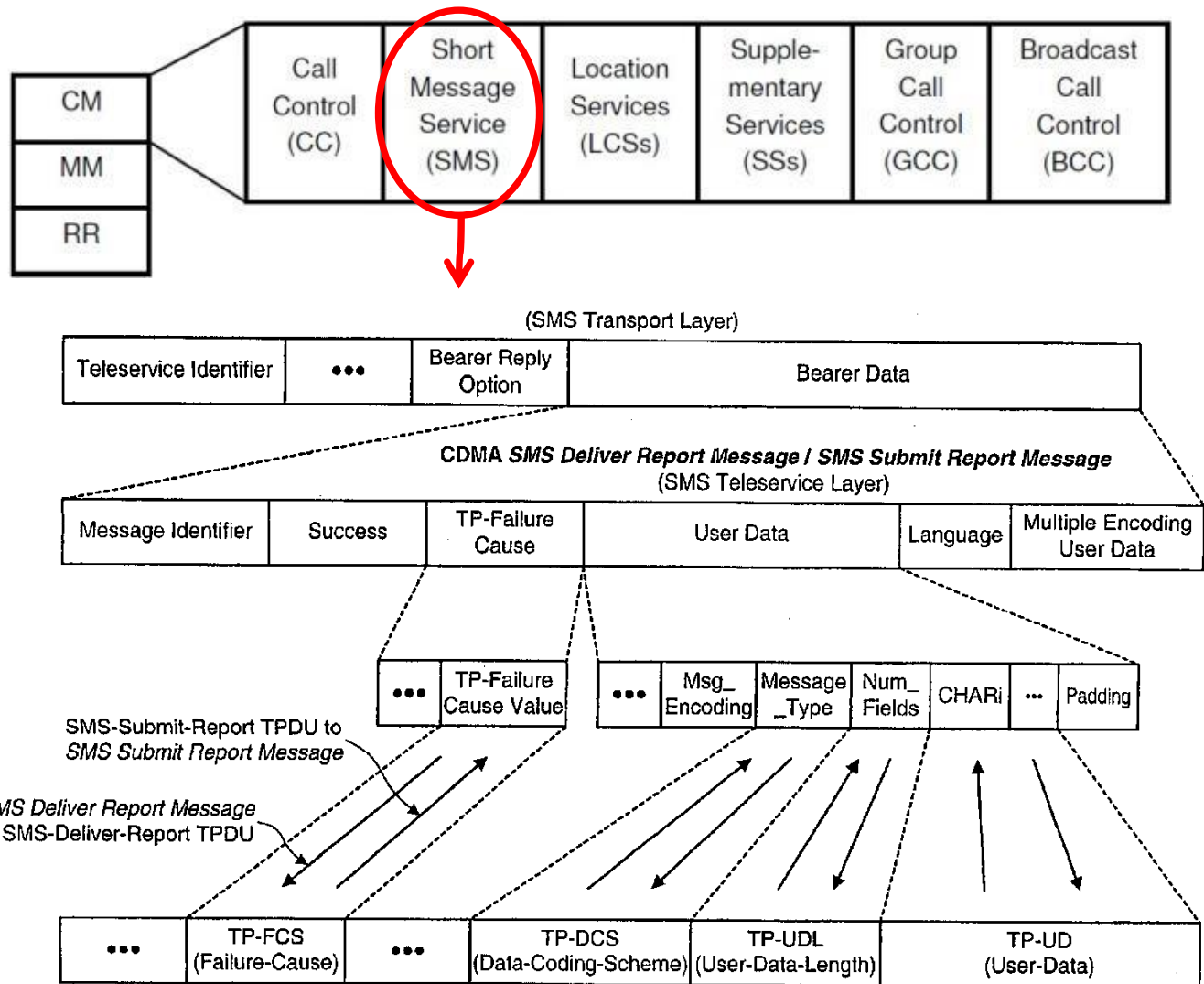
SQL command inside a BMPString, UTF8String or UniversalString used as PKCS#10 Subject Name ?

[Dan Kaminsky, Meredith Patterson, and Len Sassaman, *PKI Layer Cake: New Collision Attacks against the Global X.509 Infrastructure*, Financial Crypto 2010]

# Example **INPUT** problem: *GSM*

Eg GSM specs  
for SMS text messages

Unsurprisingly,  
malformed GSM traffic  
will trigger lots of  
problems



[Fabian van den Broek, Brinio Hond and Arturo Cedillo Torres,  
*Security Testing of GSM Implementations*, ESSOS 2014]

## LangSec in slogans



[Image by Kythera of Anevern, see <http://langsec.org/occupy>]



[Image by Kythera of Anevern, see <http://langsec.org/occupy>]



[Image by Kythera of Anevern, see <http://langsec.org/occupy>]

**LangSec continued:  
Protocol state machines**

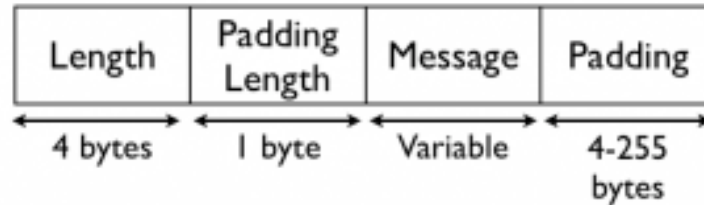
or

***Formal Methods for Free!***

[LangSec 2015]

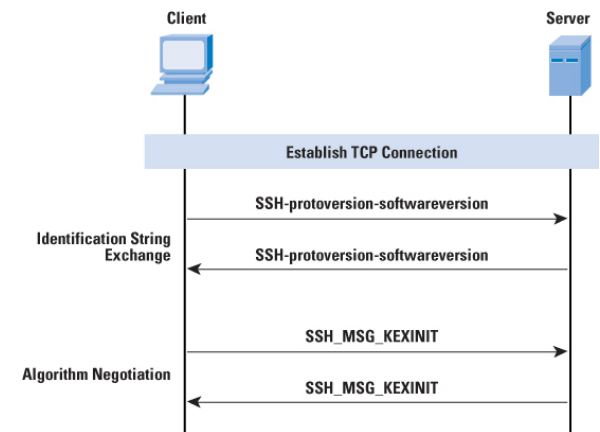
# Sequences of inputs

- Many protocols not only involves a language of **input messages**



but only a notion of **session**, ie. **sequence of messages**

- Most specs only describe the happy flow...
- For security protocols, getting unhappy flows correct is crucial
- Fortunately, we can extract these state machines from code - or hardware - using active learning



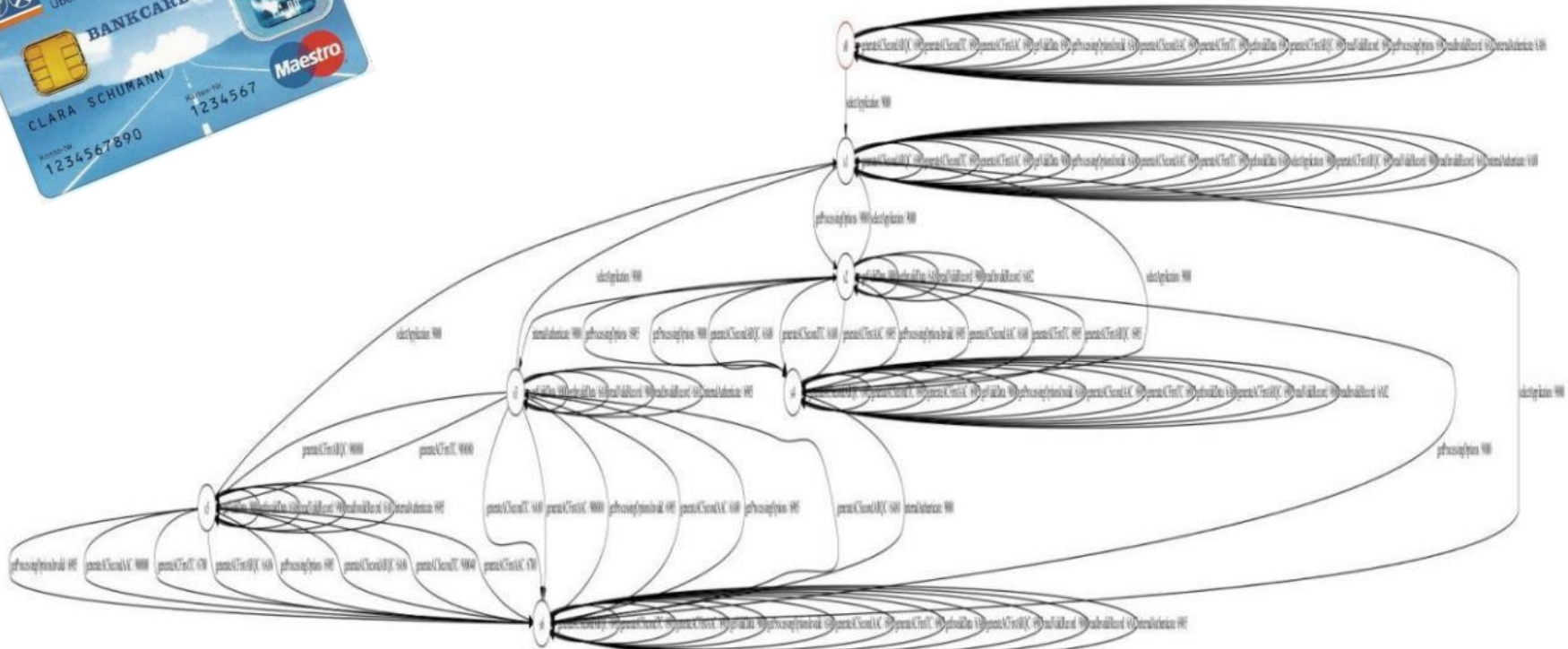


# Case study: EMV

- Most banking smartcards implement a variant of EMV
  - EMV = Europay-Mastercard-Visa
- Specification in 4 books totalling > 700 pages
- Contactless payments: another 7 books with > 2000 pages



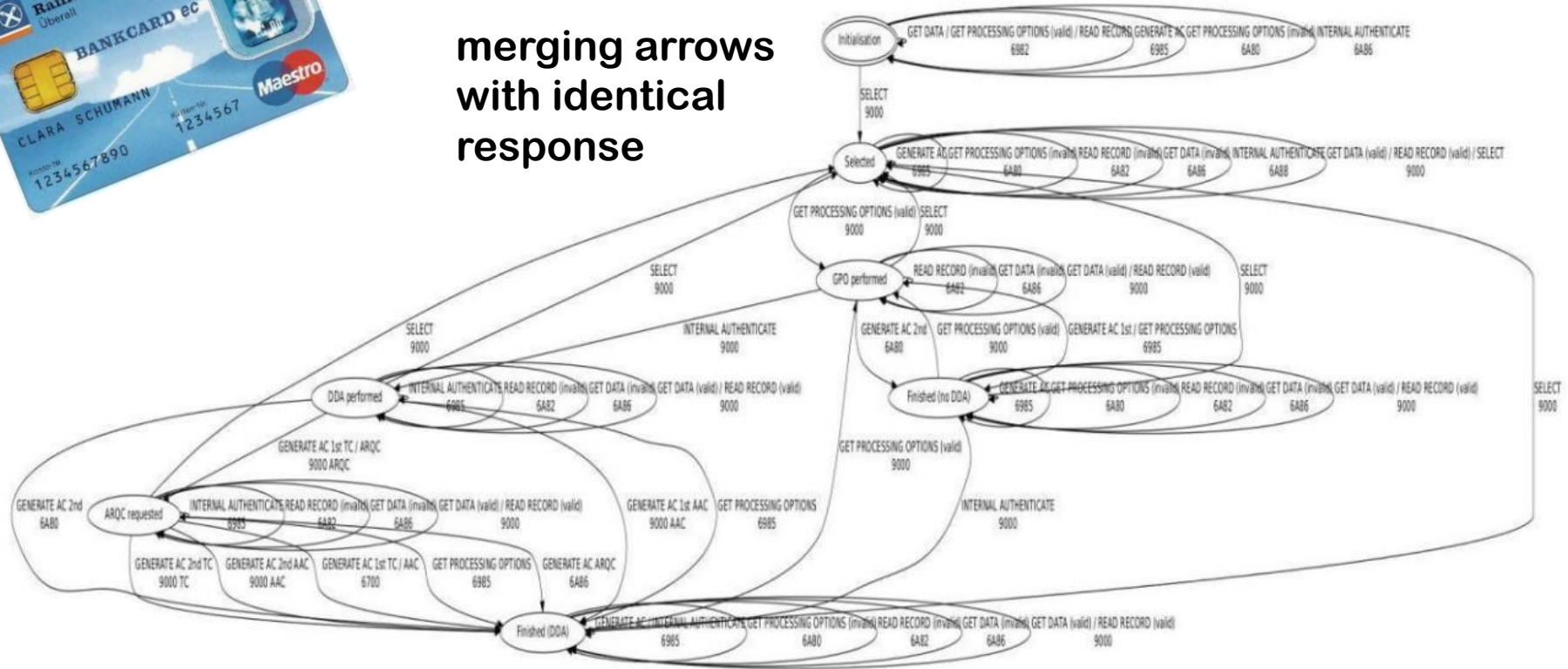
# State machine learning of card (using LearnLib)



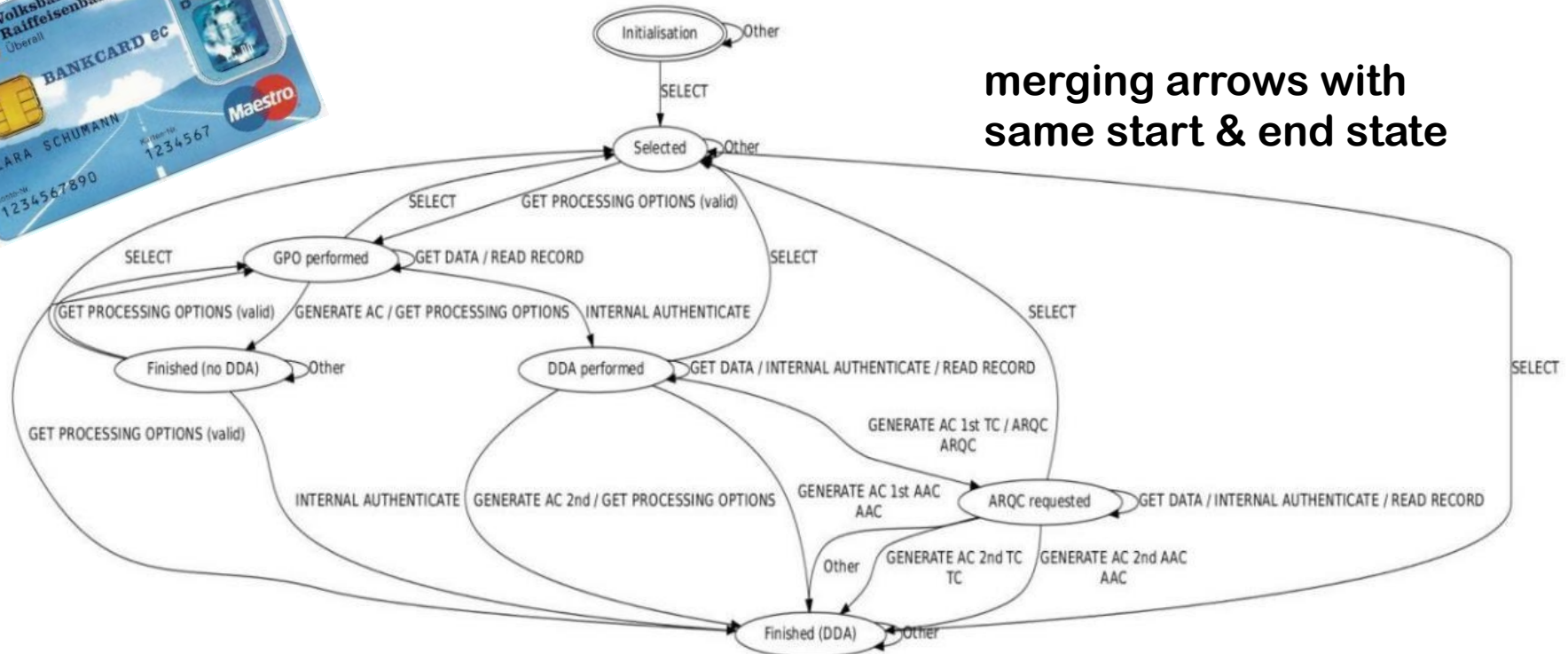
# State machine learning of card (using LearnLib)



merging arrows  
with identical  
response



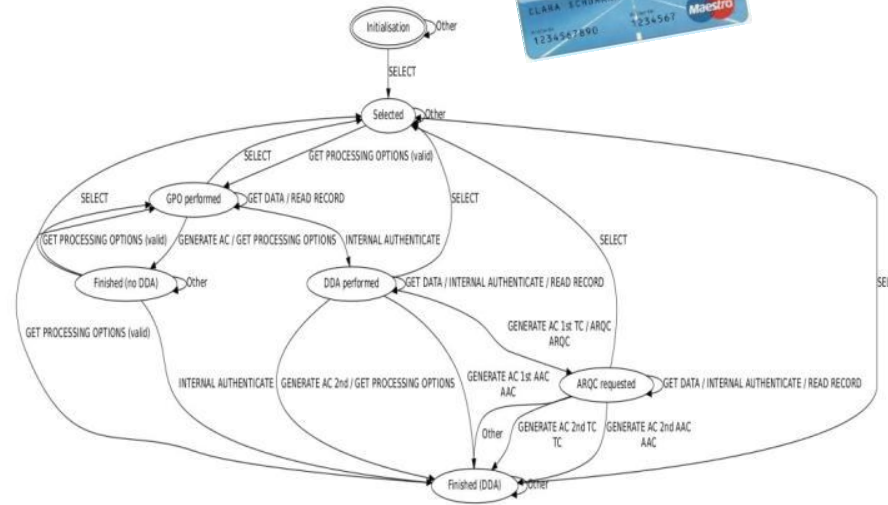
# State machine learning of card (using LearnLib)



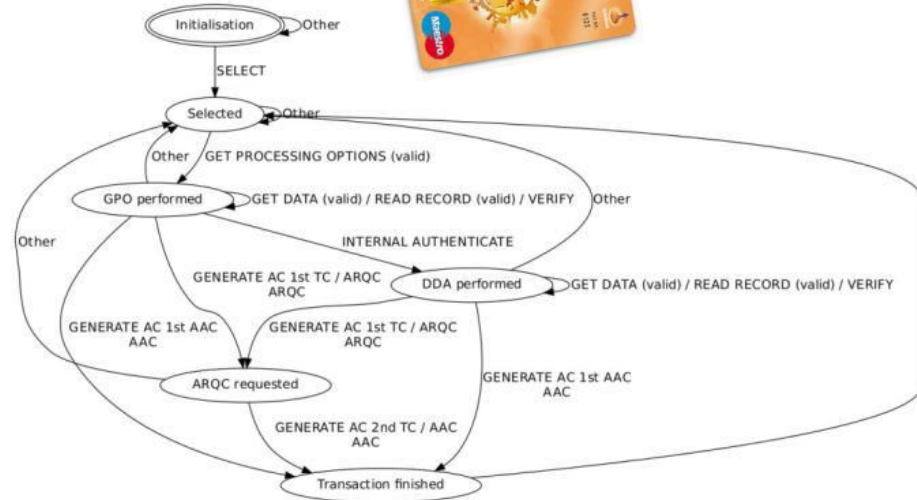
We did not find bugs, but lots of variety between cards.

[Fides Aarts et al., *Formal models of bank cards for free*, SECTEST 2013]

# Using state machines for comparison



**Volksbank Maestro implementation**

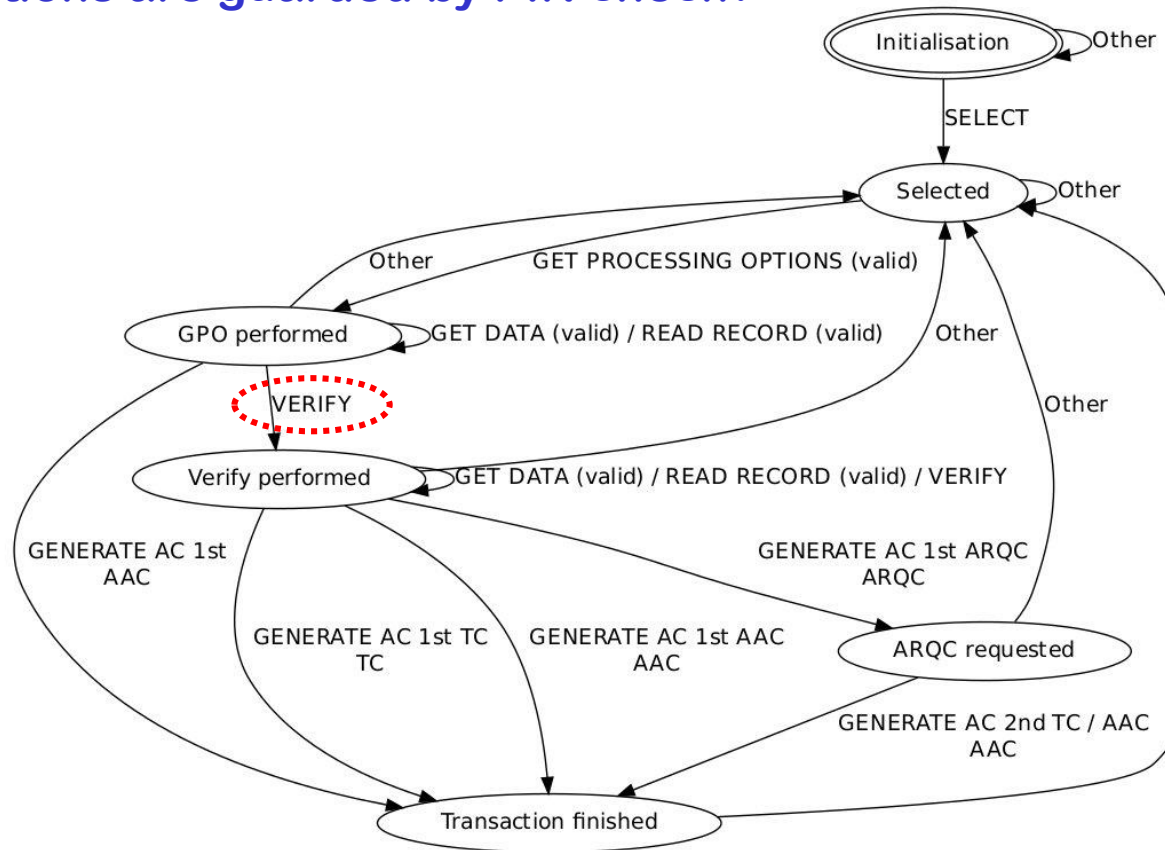


**Rabobank Maestro implementation**

Are both implementations correct & secure? Or compatible?

# Using state machine for security analysis

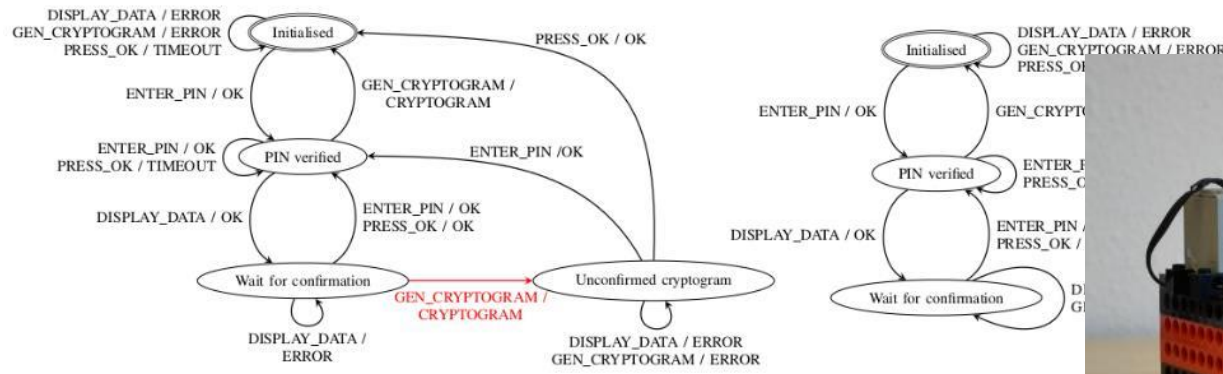
Which actions are guarded by PIN check?



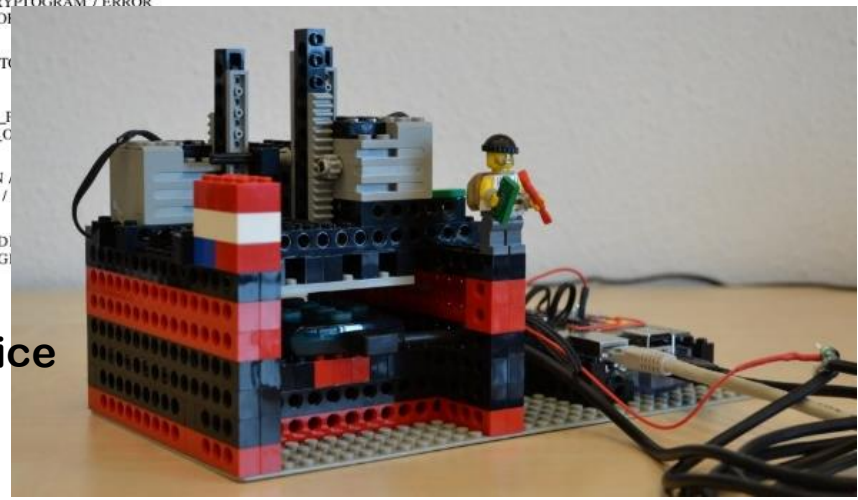
# State machine learning of internet banking token

## Security flaw in USB-connected internet banking token

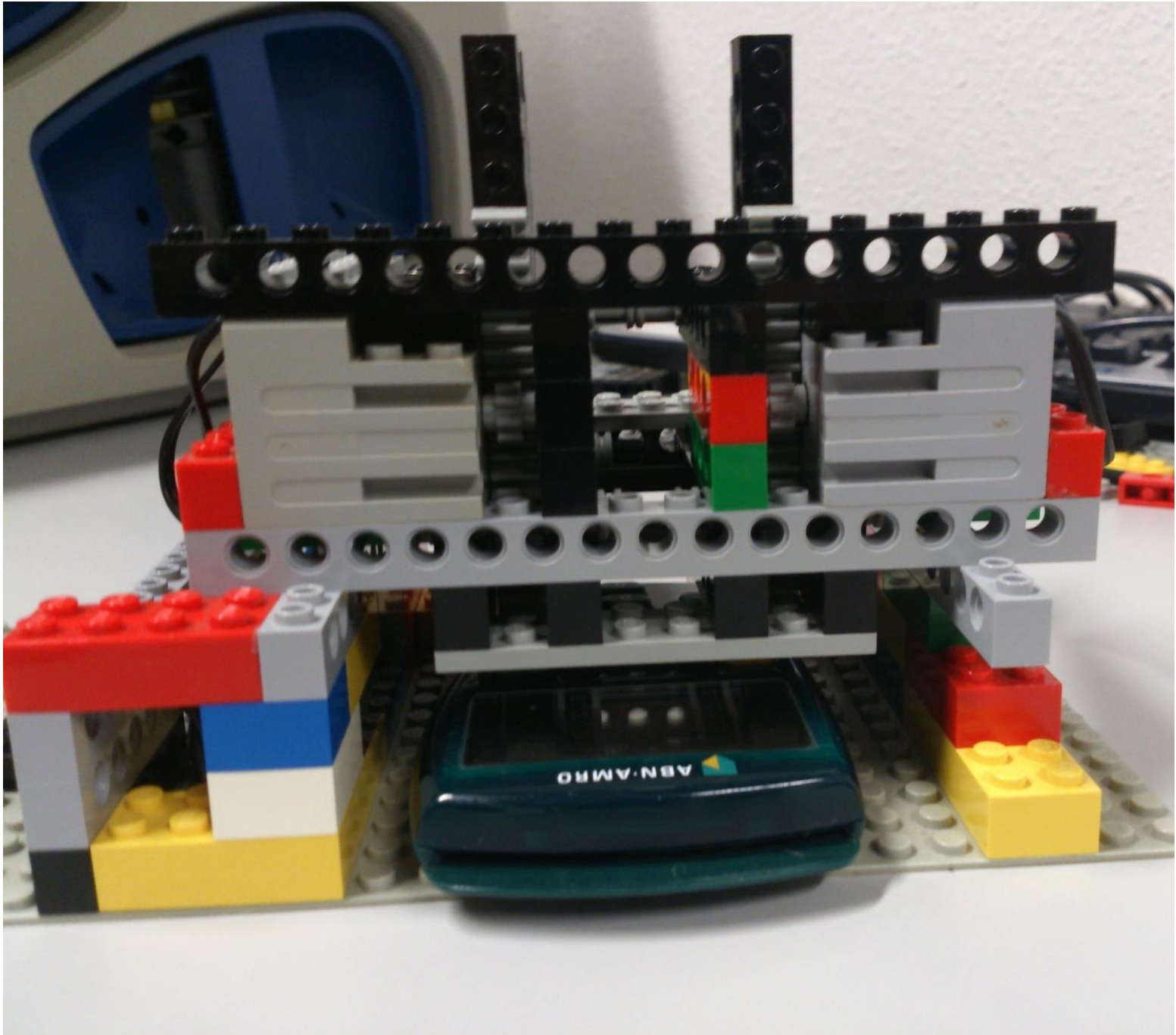
- User has to press OK to confirm transactions
- But ... a strange sequence of USB instructions can by-pass this check



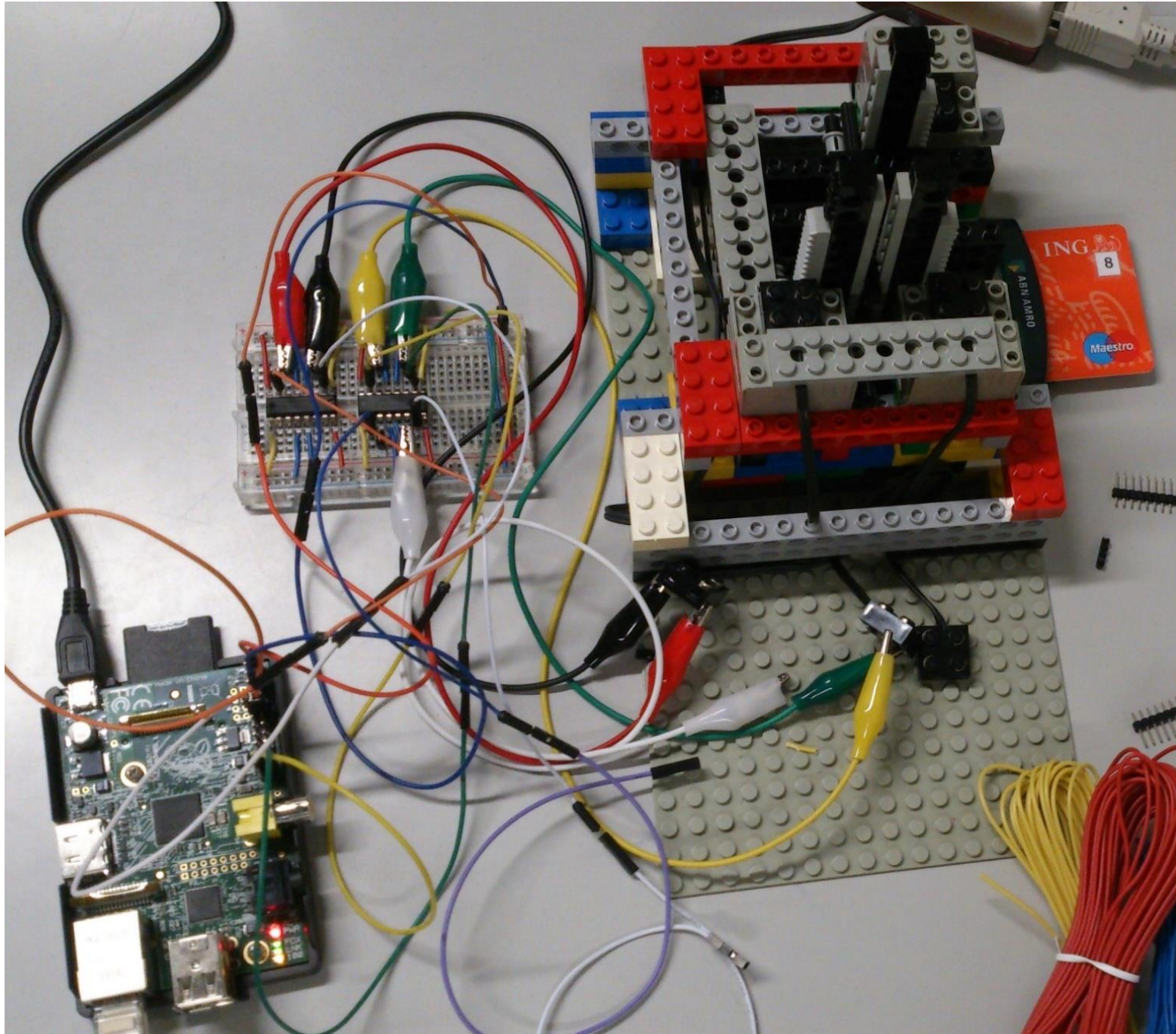
State machine of flawed device & patched device



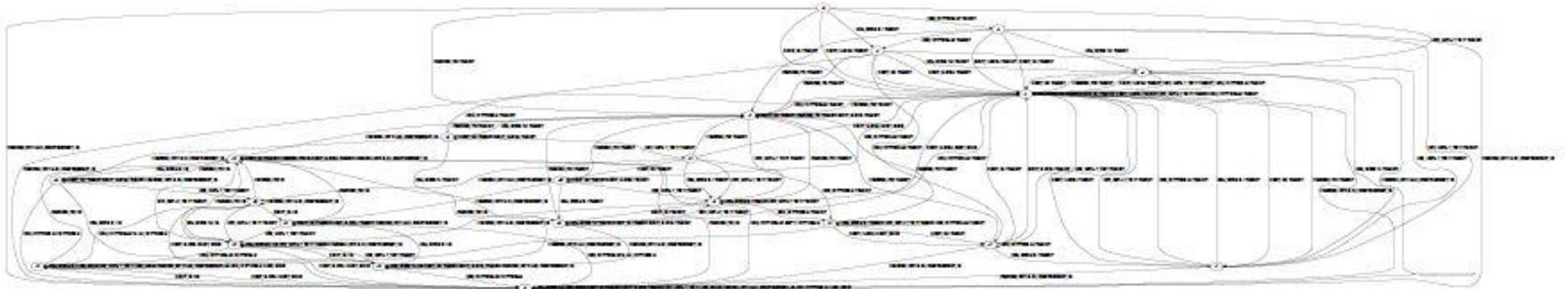
[Georg Chalupar et al., *Automated reverse engineering using Lego*, WOOT 2014]  
Movie at <http://tinyurl.com/legolearn>







# State machine learning of internet banking token

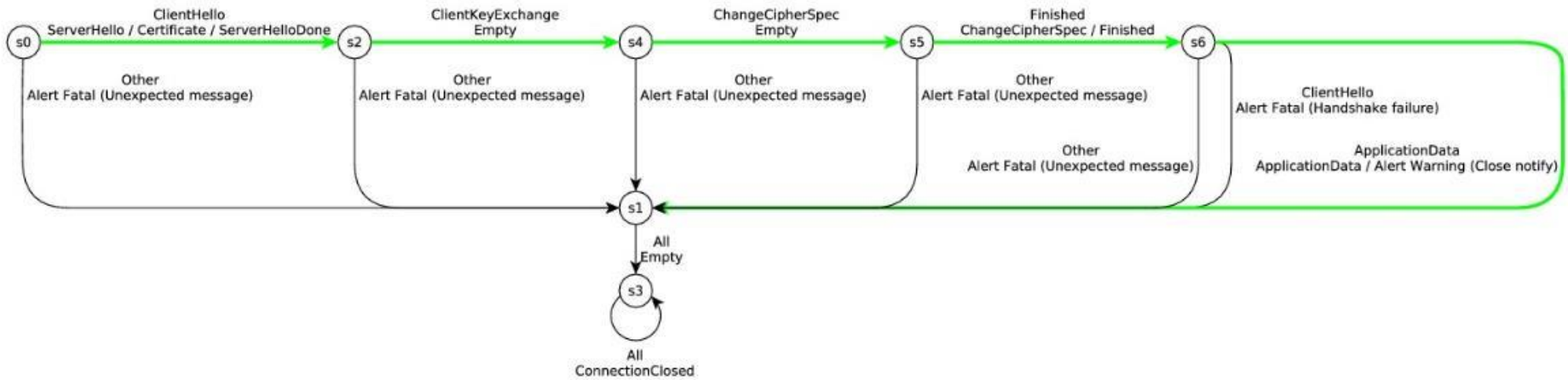


Complete state machine

*Would you trust this to be secure?*

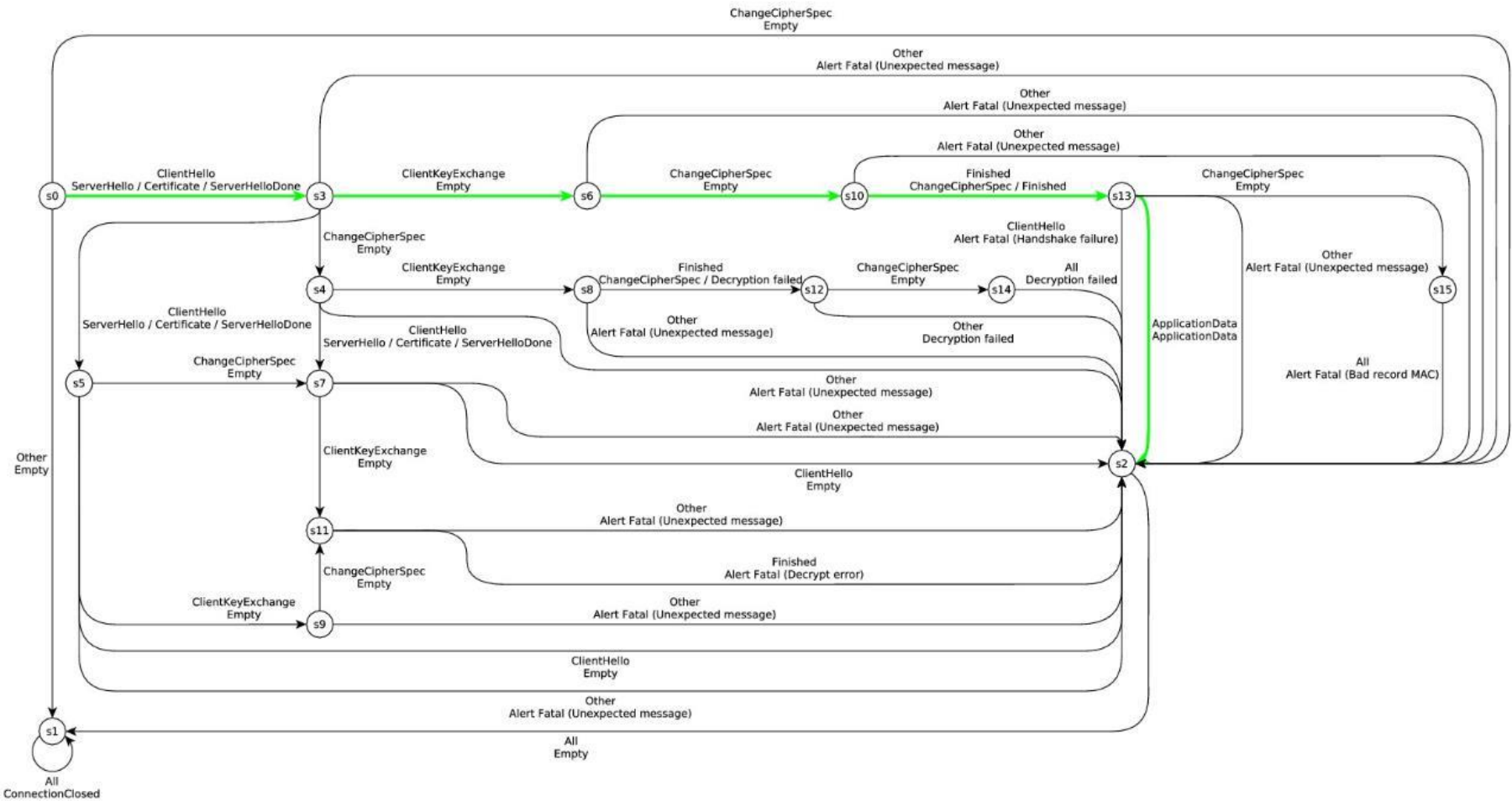


# State machine learning for TLS

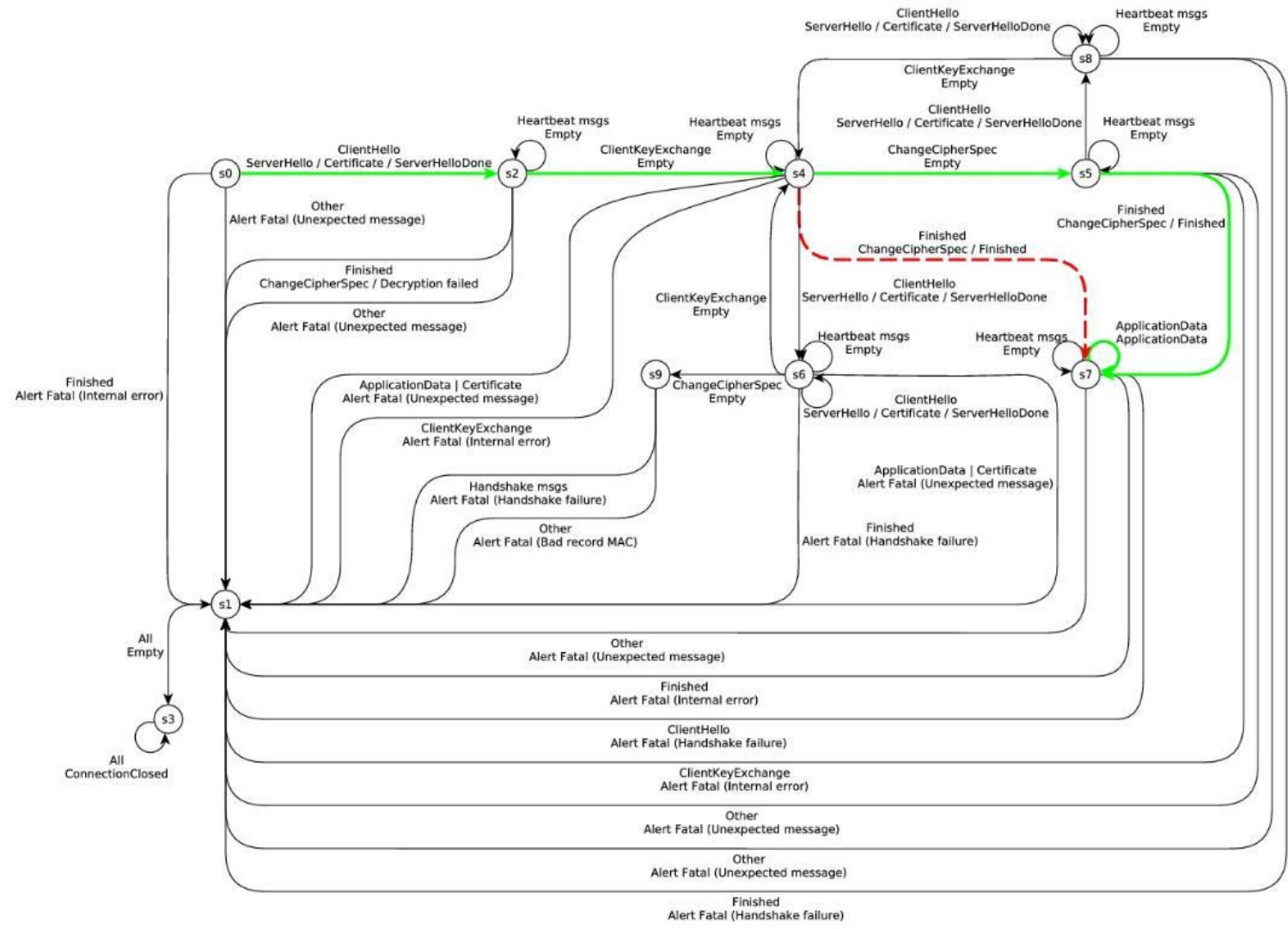


Protocol state machine of the NSS TLS implementation

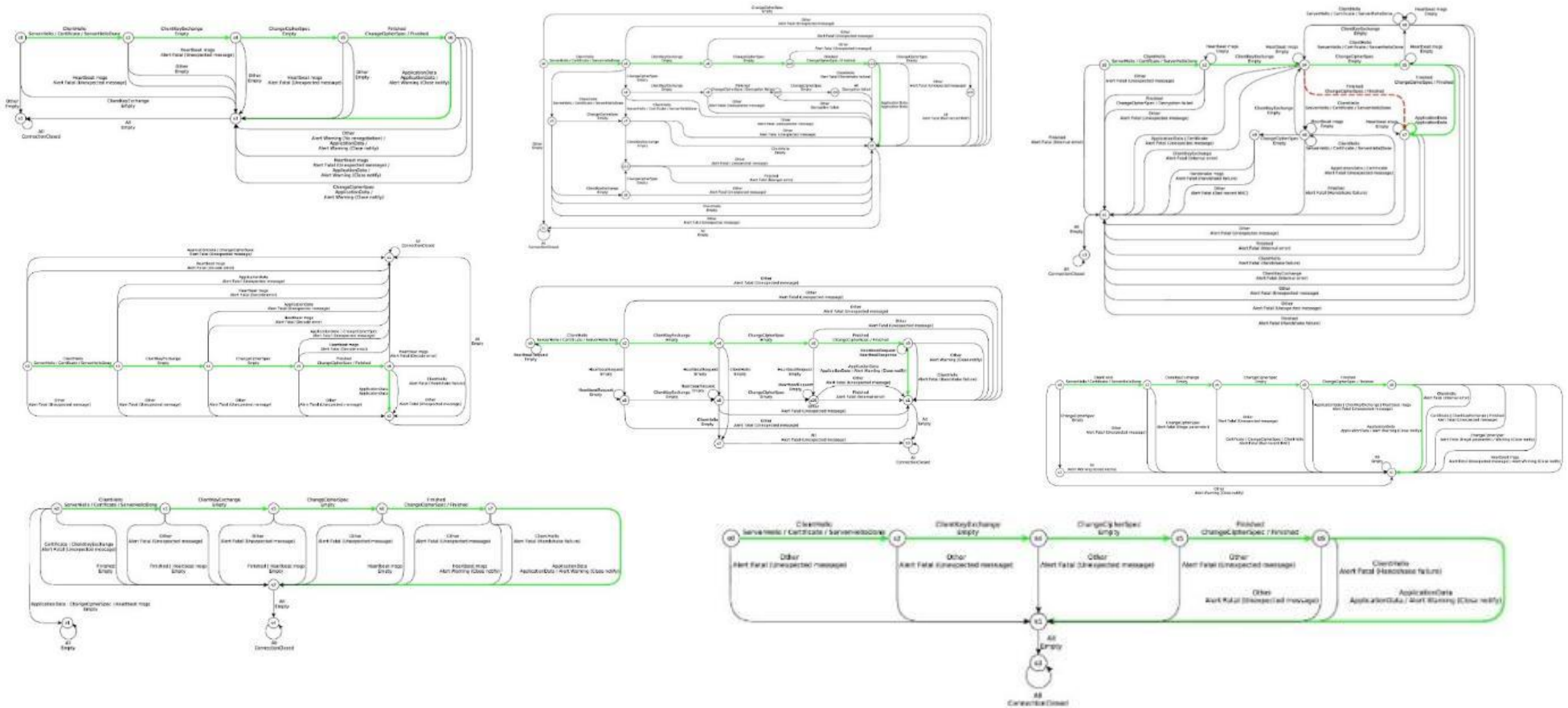
# State machine of OpenSSL



# State machine of Java Secure Socket Exchange



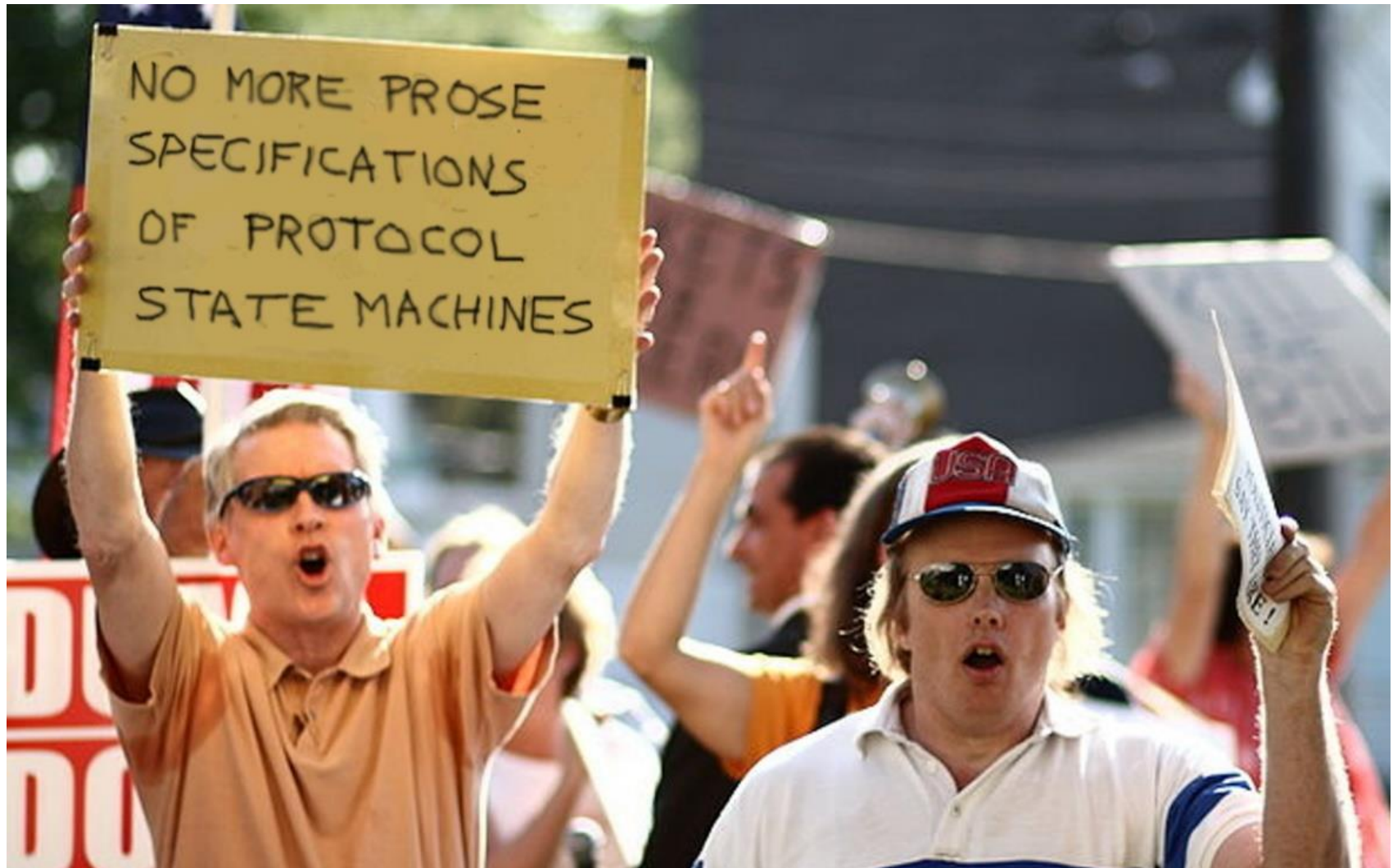
# State machine learning for TLS



All implementations we analysed were different! Two had security flaws

Why doesn't the TLS spec include a state machine?

[Joeri de Ruiter et al., *Protocol state fuzzing of TLS implementations*, USENIX Security 2015]



# Forwarding flaws

[LangSec 2018]

[Strings considered harmful, USENIX ;login:, 2018]



# (At least) two types of **INPUT** problems

## 1. Buggy processing & parsing

- Bug in processing input causes application to go of the rails
- Classic example: **buffer overflow in a PDF viewer, leading to remote code execution**

This is *unintended* behaviour, introduced by *mistake*

## 2. Flawed forwarding (aka injection attacks)

- Input is forwarded to *back-end* service/system/API, to cause damage there
- Classic examples: **SQL injection, XSS, format string attack, Word macros**

This is *intended* behaviour of the back-end, introduced *deliberately*, but *exposed by mistake* by the front-end

## Processing Flaws



malicious  
**INPUT**



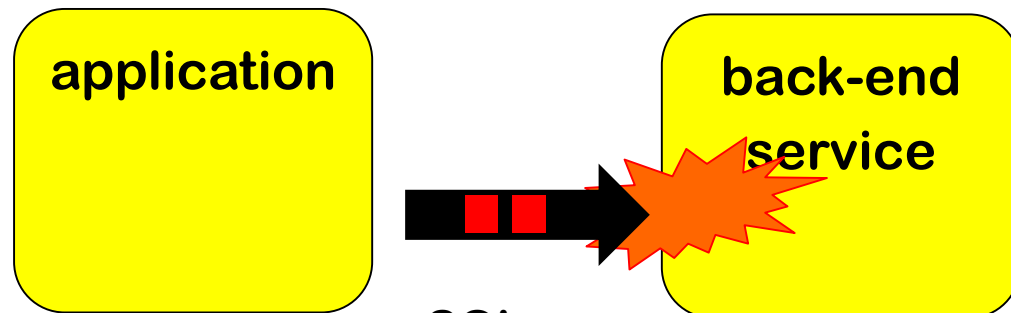
a bug !

eg buffer overflow in  
PDF viewer

## Forwarding Flaws



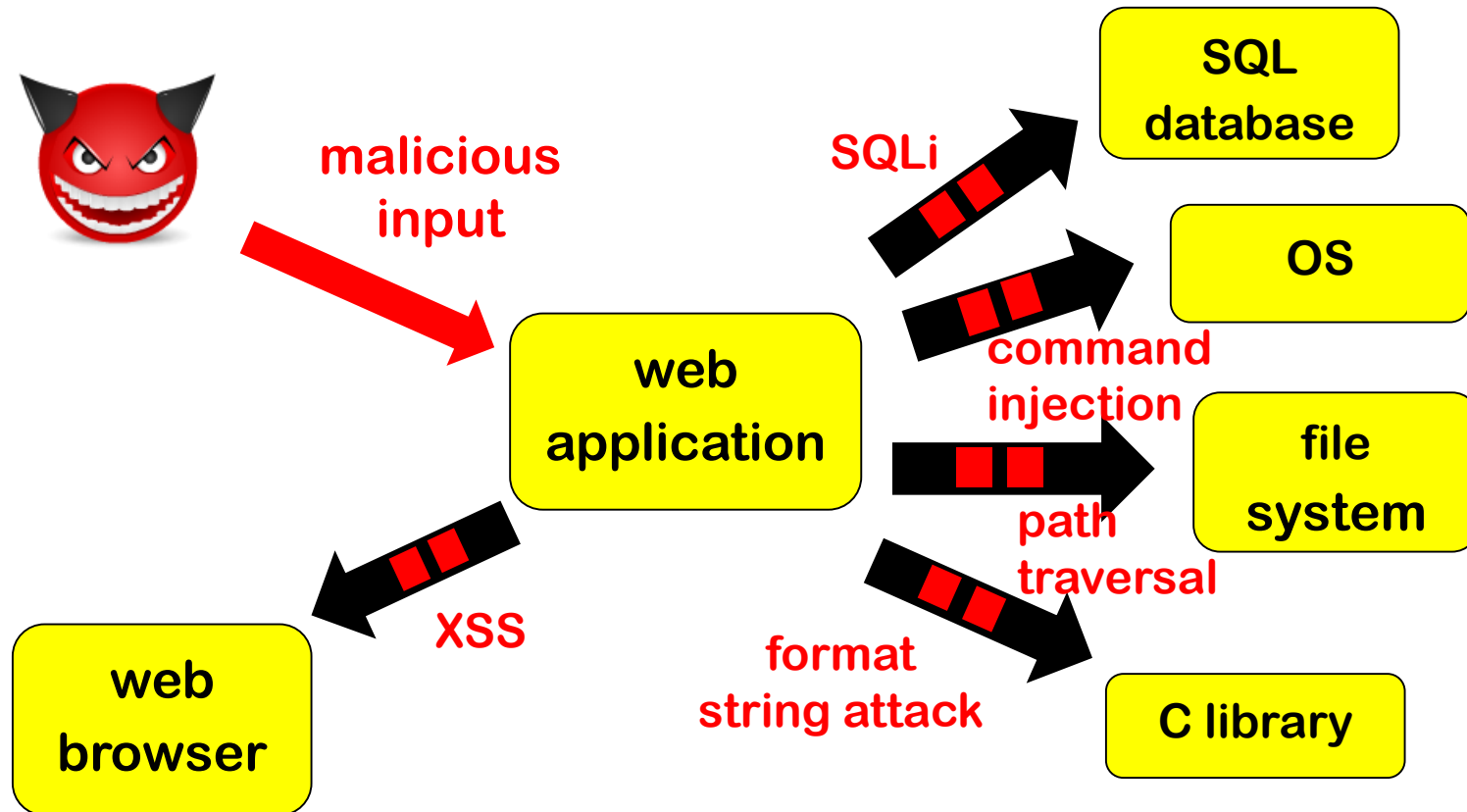
malicious  
**INPUT**



(abuse of) a feature !

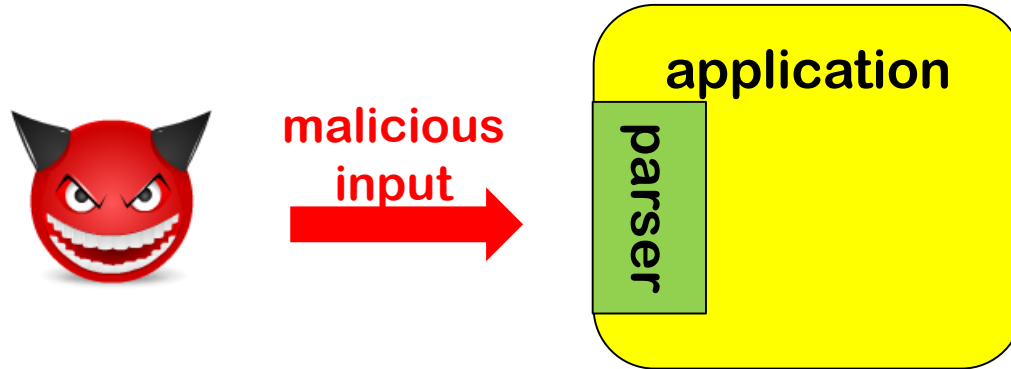
eg SQL query  
or Word macro

# More back-ends, more languages, more problems



# How & where to tackle input problems?

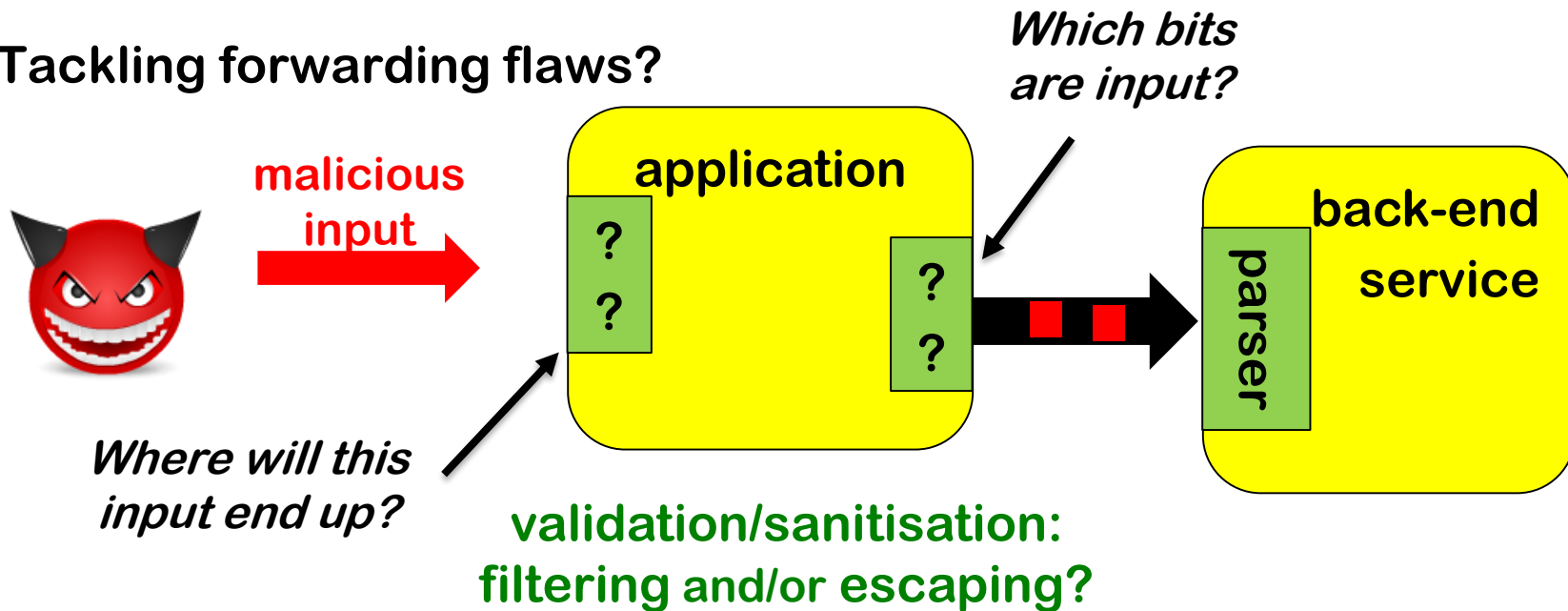
## Tackling processing flaws



## LangSec approach:

- Simple & clear language spec
- Generated parser code
- Complete parsing before any further processing

## Tackling forwarding flaws?



# Anti-pattern: **STRING CONCATENATION**



- Standard recipe for security disaster: concatenating several pieces of data, some of them user input, and passing the result on to some API
  - Classic example: SQL injection
- Note: **string concatenation is inverse of parsing**

# Anti-pattern: STRINGS

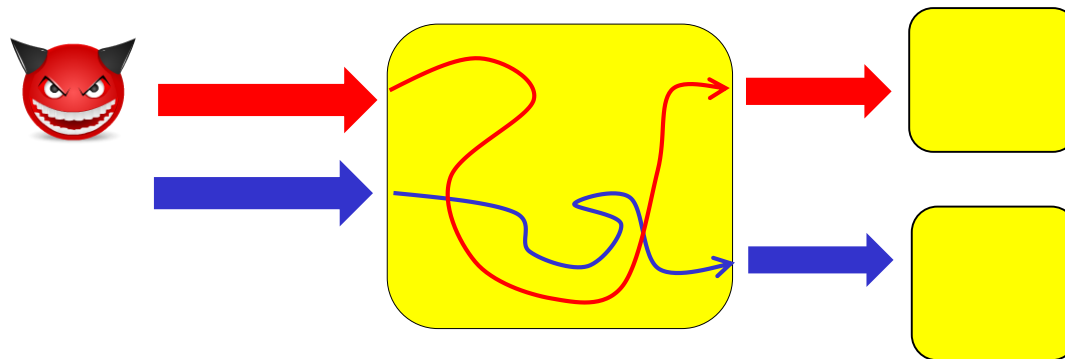


The use of strings in itself is already troublesome

- be it `char*`, `char[]`, `String`, `string`, `StringBuilder`, ...
- **Strings are *useful*, because you use them to represent many things:**  
eg. name, file name, email address, URL, shell command, bit of SQL, HTML,...
- **This also make strings *dangerous*:**
  1. Strings are unstructured & unparsed data, and processing them often involves some interpretation (incl. parsing)
    - If you have a shotgun parser, your code will use strings
  2. The same string may be handled & interpreted in many – possibly unexpected – ways
  3. A string parameter in an API call often hides an expressive & powerful language

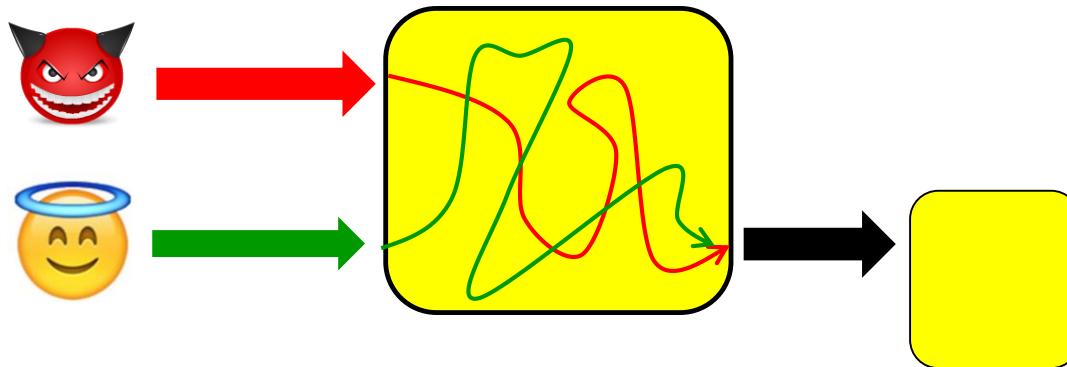
# Remedy: (1) use types to distinguish *languages*

- Instead of using strings for everything,  
use different types to distinguish different kinds of data
  - Eg different types for **HTML**, **URLs**, **file names**, **user names**, **paths**, ...
- Advantages:
  - Types provide structured data
  - No ambiguity about the intended use of data



## Remedy: (2) use types to distinguish *trust levels*

- Use **information flow types** to **track the origins of data** and/or to **control destinations**
  - Eg distinguish **untrusted user input** vs **compile-time constants**



The two uses of types, to distinguish (1) languages or (2) trust levels, are orthogonal and can be combined.



# Example: Trusted Types for DOM Manipulation

DOM-based XSS flaws are proving difficult to root out

- as latest attacks using script gadgets show

[Lekies et al., *Code-Reuse Attacks for the Web: Breaking Cross-Site Scripting Mitigations via Script Gadgets*, CCS'17]

Google's **Trusted Types initiative** [<https://github.com/WICG/trusted-types>]  
replaces **string-based APIs** with **typed APIs**

- using `TrustedHtml`, `TrustedUrl`, `TrustedScriptUrl`, `TrustedJavaScript`,...
- **'safe' APIs** for back-ends which auto-escape untrusted inputs

# Conclusions

# Security is about **SOFTWARE** & handling **INPUT** !

- Input handling problems typically come from
  - buggy parsing
  - buggy state machines
  - *unintended* parsing due to forwarding

Ironically – or embarrassingly –, parsing is a very well-understood area of computer science...

- We all teach finite state machines, regular expressions, grammars, ... to our students, but will they ever use them in practice?
- **LangSec** provides some constructive remedies to tackle this
  - Have clear, simple & well-specified input languages
  - *Generate* parser code
  - Don't use **STRINGS**
  - Do use types, to distinguish languages & trust levels

**Thanks for your attention!**

