Software Security 101

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Two ways to create security problems:

1. ‘hack’ the computer

   ie. find a weakness in the software

   eg. exploit a zero-day

```
SSLVerifySignedServerKeyExchange(SSLContext *ctx, bool isRsa, SSLBuffer signedParams,
                                 uint8_t *signature, UInt16 signatureLen)
{
    OSStatus        err;

    ...

    if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
        goto fail;
    if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
        goto fail;
        goto fail;
    if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
        goto fail;

    ...

fail:
    SSLFreeBuffer(&signedHashes);
    SSLFreeBuffer(&hashCtx);
    return err;
}
```

2. ‘hack’ the user

   incl. social engineering, eg. phishing

Pointing the finger at the user is nearly always victim blaming and a badly designed interface is the real cause

Not just end-users are users, so are sys-admins and developers

So even in 2nd case software is to blame!

Improving security

We do *not* know how to make systems secure

but we do know how to make them (a bit) *more* secure

1st step: Awareness

Realising that security might be an issue

2nd step: Knowledge

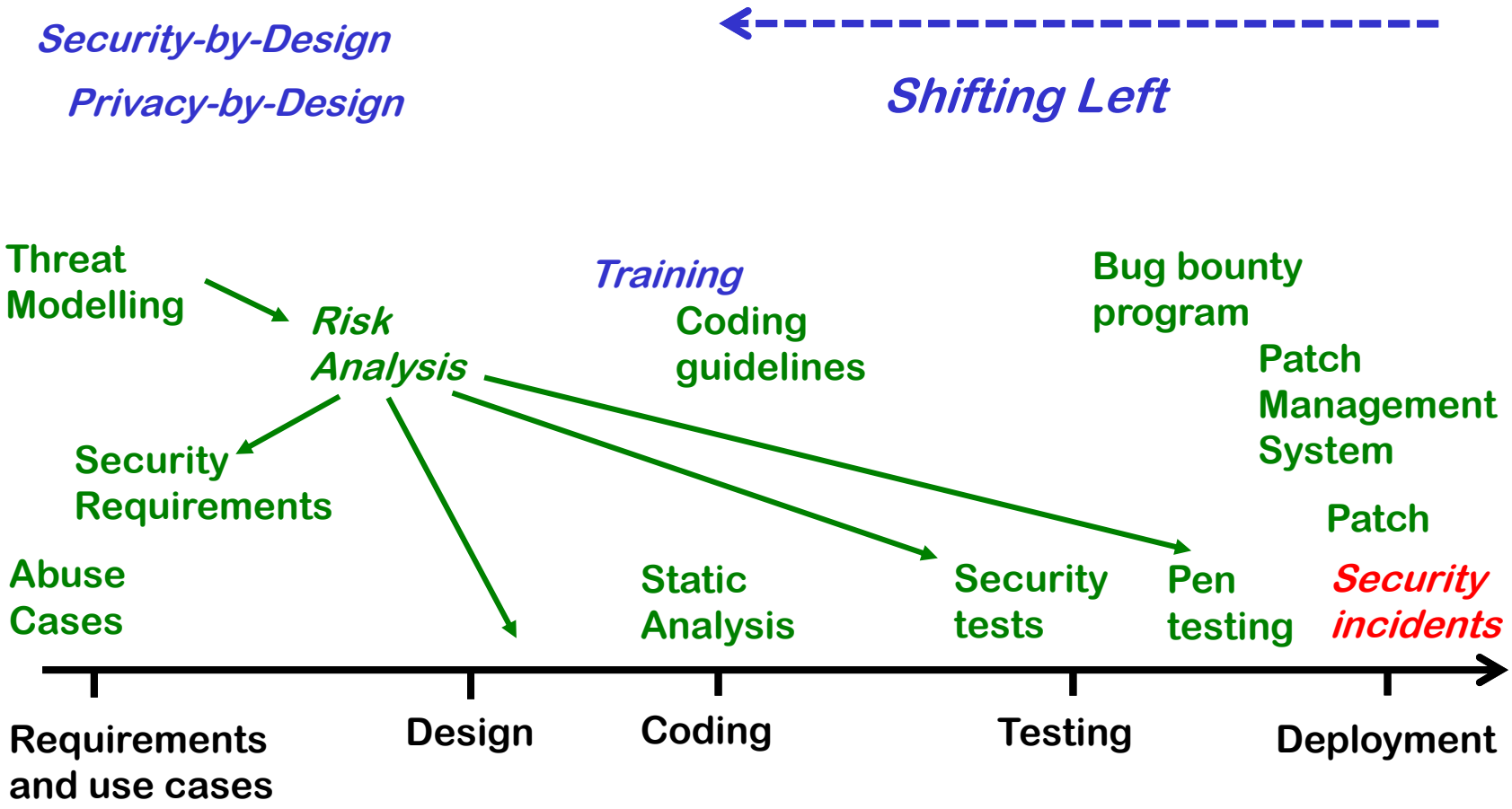
Improving knowledge about security

- LOTS of info available nowadays
- Beware: it depends heavily on platform, programming language, APIs, technology stack, type of application, …

3rd, 4th, … steps: Putting this into practice

Building attention to security into development process

Security in Software Development Lifecycle

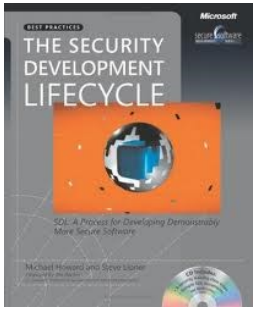


DAST, IAST, SAST, RASP

Security people keep inventing new acronyms

- DAST
  - Dynamic Application Security Testing
  - ie. testing
- IAST
  - Interactive Application Security Testing
  - ie. manual testing by eg pen-tester, maybe using DAST tools
- SAST
  - Static Application Security Testing
  - ie. static analysis
- RASP
  - Run-time Application Security Protection
  - ie. monitoring

Plenty of methodologies



- Microsoft SDL

  with extension for Secure DevOps (DevSecOps)
- BSIMM (Building Security In Maturity Model)
- Grip op SSD

  Ongoing initiative by Dutch government organisations

  https://www.cip-overheid.nl/en/category/products/secure-software/
- …

These all come with best practices, checklists, methods for assessments, roadmaps for improvements, …

Microsoft SDL

BSIMM (Building Security In Maturity Model)

Framework to compare your software security efforts with other organisations

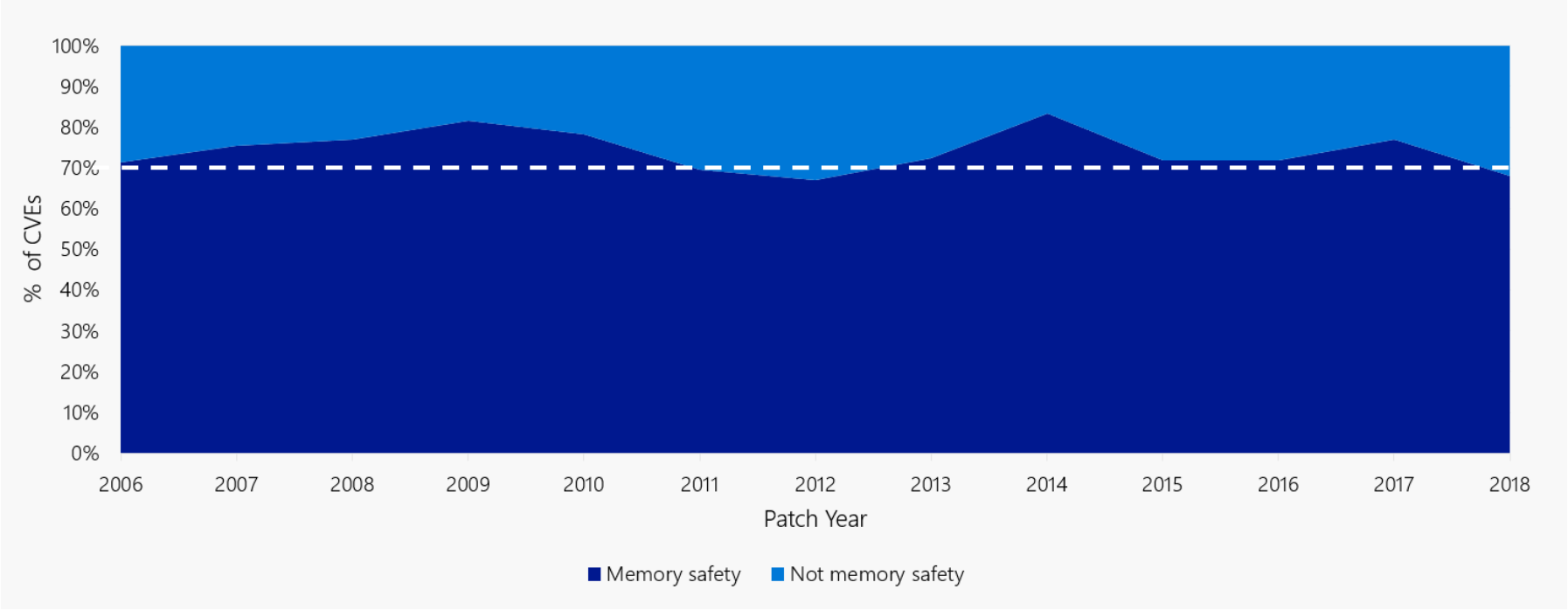
Governance	Intelligence	SSDL Touchpoints	Deployment
Strategy and Metrics	Attack Models	Architecture Analysis	Penetration Testing
Compliance and Policy	Security Features and Design	Code Review	Software Environment
Training	Standards and Requirements	Security Testing	Configuration Management and Vulnerability Manage-ment

https://www.bsimm.com/framework/

BSIMM: comparing your security maturity

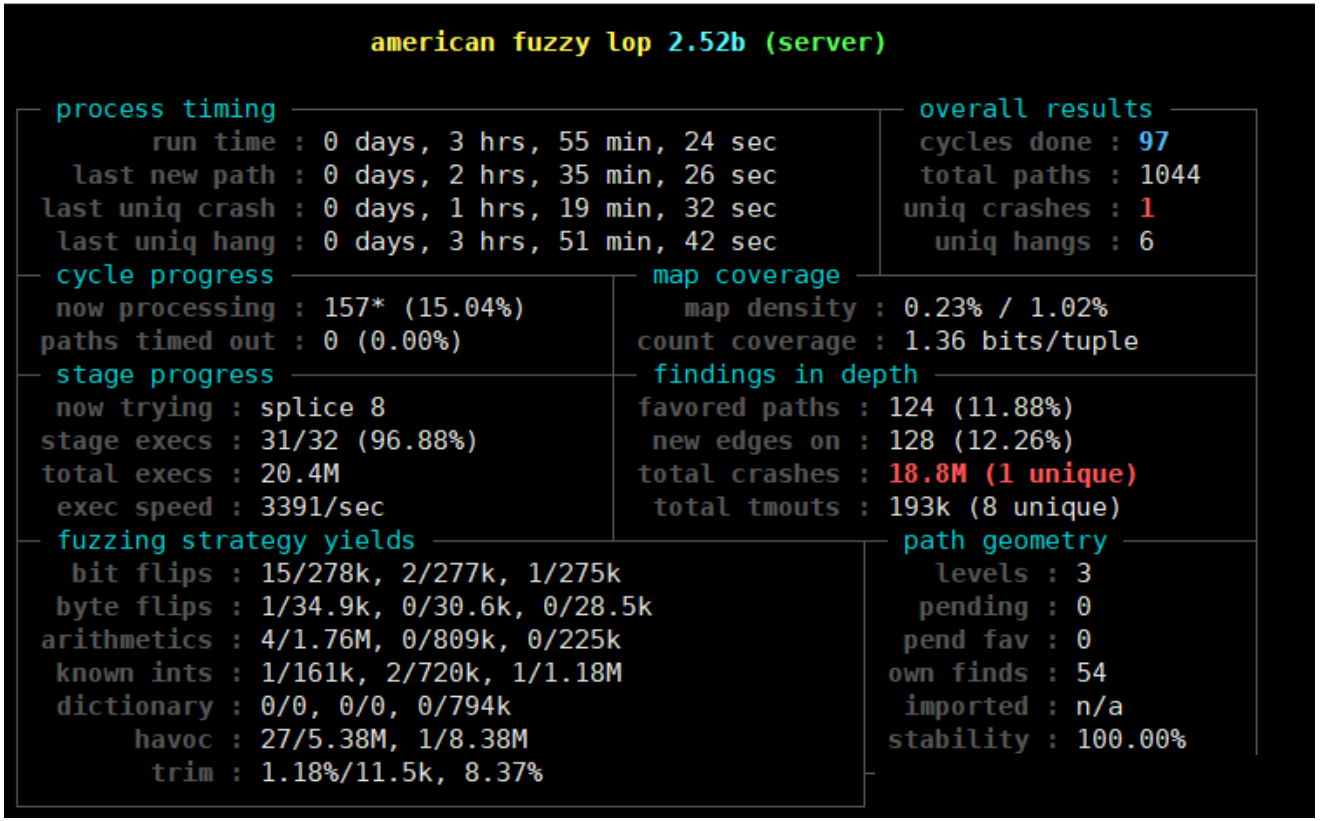
Good practice no 1: use Rust instead of C(++) !

Memory corruption still main source of problems, so using a memory-safe programming language prevents many problems!

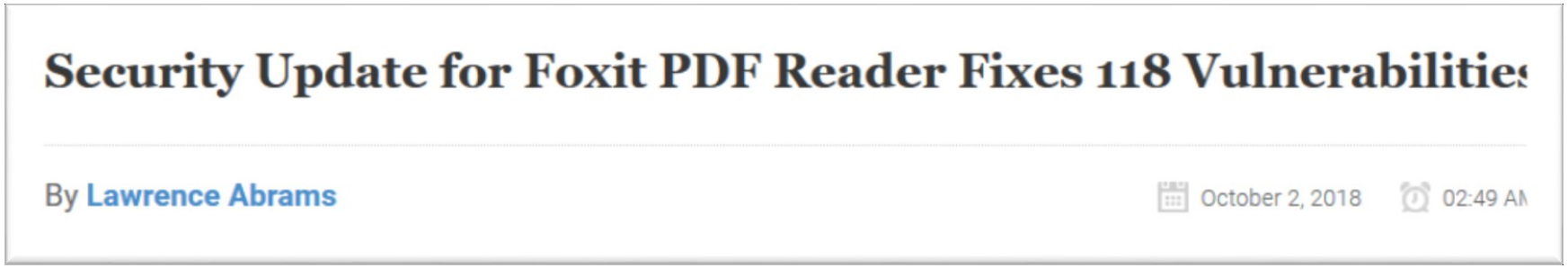


Good practice no 2: use a fuzzer!

If you have any C(++) code, say in libraries, or unsafe Rust, use a fuzzer! Eg afl++



The kind of bugs a fuzzer can find



Security Update for Foxit PDF Reader Fixes 118 Vulnerabilities

By Lawrence Abrams

October 2, 2018 02:49 AM

- Root cause: PDF spec is horrendously complex
- These bugs are mainly memory corruption flaws that allow remote code execution
  - so high impact and easy to exploit with email attachments
- *All* PDF viewers suffer from such problems

https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=PDF

Audience poll: useful OWASP products

- ***Who here knows the OWASP Top Ten?***

- ***Who here knows the OWASP ASVS?***

ASVS (Application Security Verification Standard)
takes a more 'constructive' approach than the Top 10
by pointing out things you should do
rather than things that you should *not* do

The *many* standard security flaws

OWASP Top 10 [2017]

1. Injection
2. Broken Authentication
3. Sensitive Data Exposure
4. XML External Entities (XXE)
5. Broken Access Control
6. Security Misconfiguration
7. Cross-Site Scripting (XSS)
8. Insecure Deserialization
9. Using Components with Known Vulnerabilities
10. Insufficient Logging & Monitoring

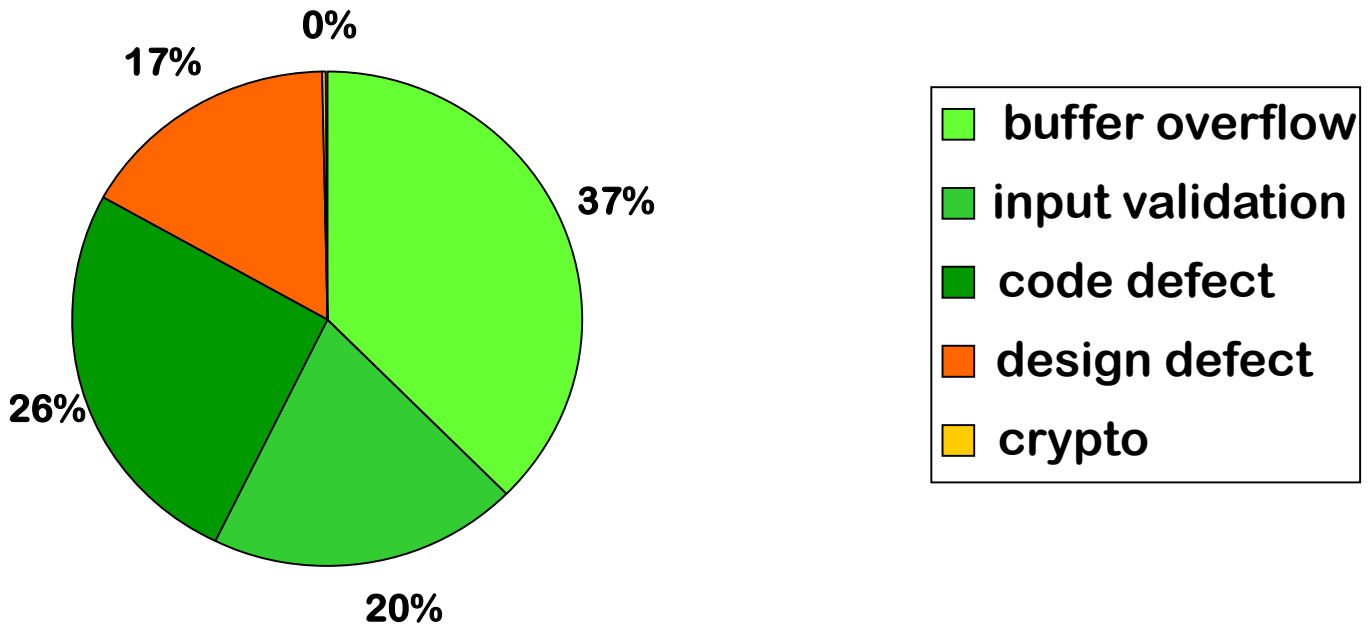
SANS/CWE TOP 25 [2019]

1. Improper Restriction of Operations within the Bounds of a Memory Buffer
2. Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')
3. Improper Input Validation
4. Information exposure
5. Buffer overread
6. SQL Injection
7. Use After Free
8. Integer Overflow
9. CSRF
10. Path Traversal
11. OS Command Injection
12. Out-of-bounds Write
13. Improper Authentication
14. NULL Pointer Dereference
15. Incorrect Permission Assignment
16. Unrestricted Upload of File with Dangerous Type
17. Improper Restriction of XML External Entity
18. Code Injection
19. Use of Hard-coded Credentials
20. Uncontrolled Resource Consumption
21. Missing Release of Resource
22. Untrusted Search Path
23. Deserialization of Untrusted Data
24. Improper Privilege Management
25. Improper Certificate Validation

CWE TOP 924

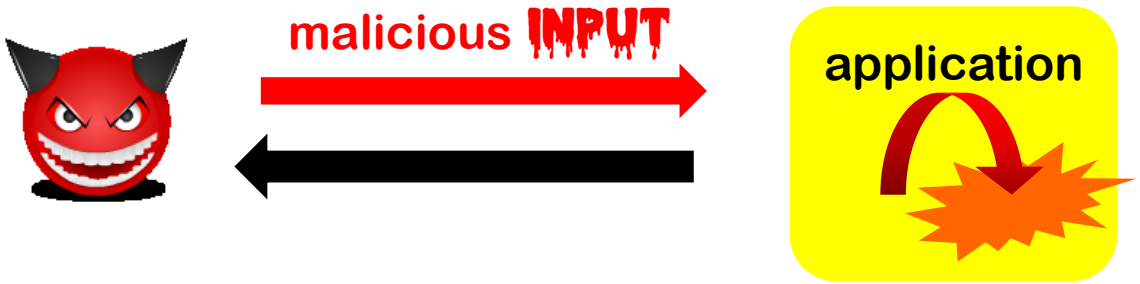
Design vs Implementation flaws

Useful, high level classification



Flaws found in Microsoft's first security bug fix month

The *one* standard security flow: INPUT handling

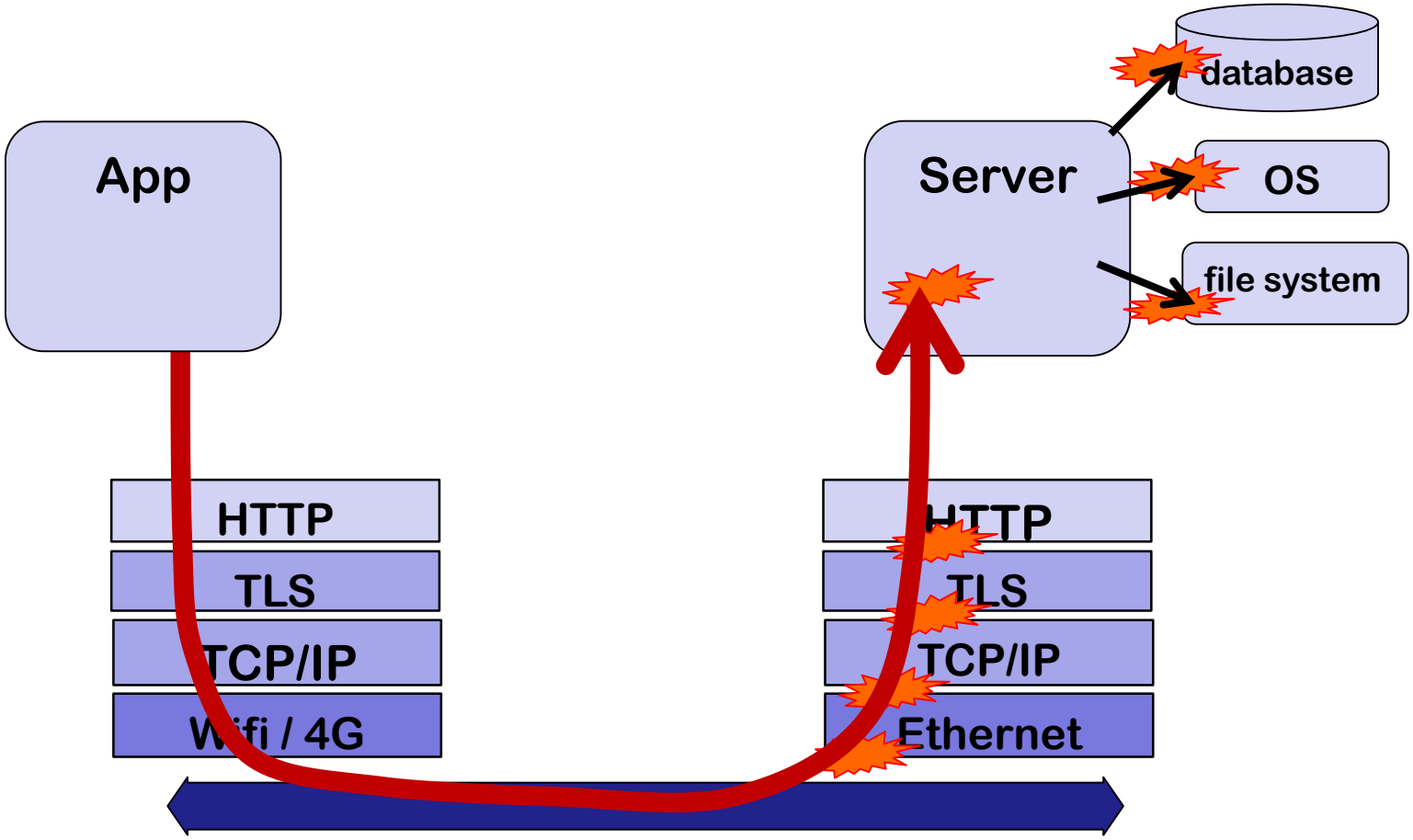


Garbage In, Garbage Out

quickly becomes

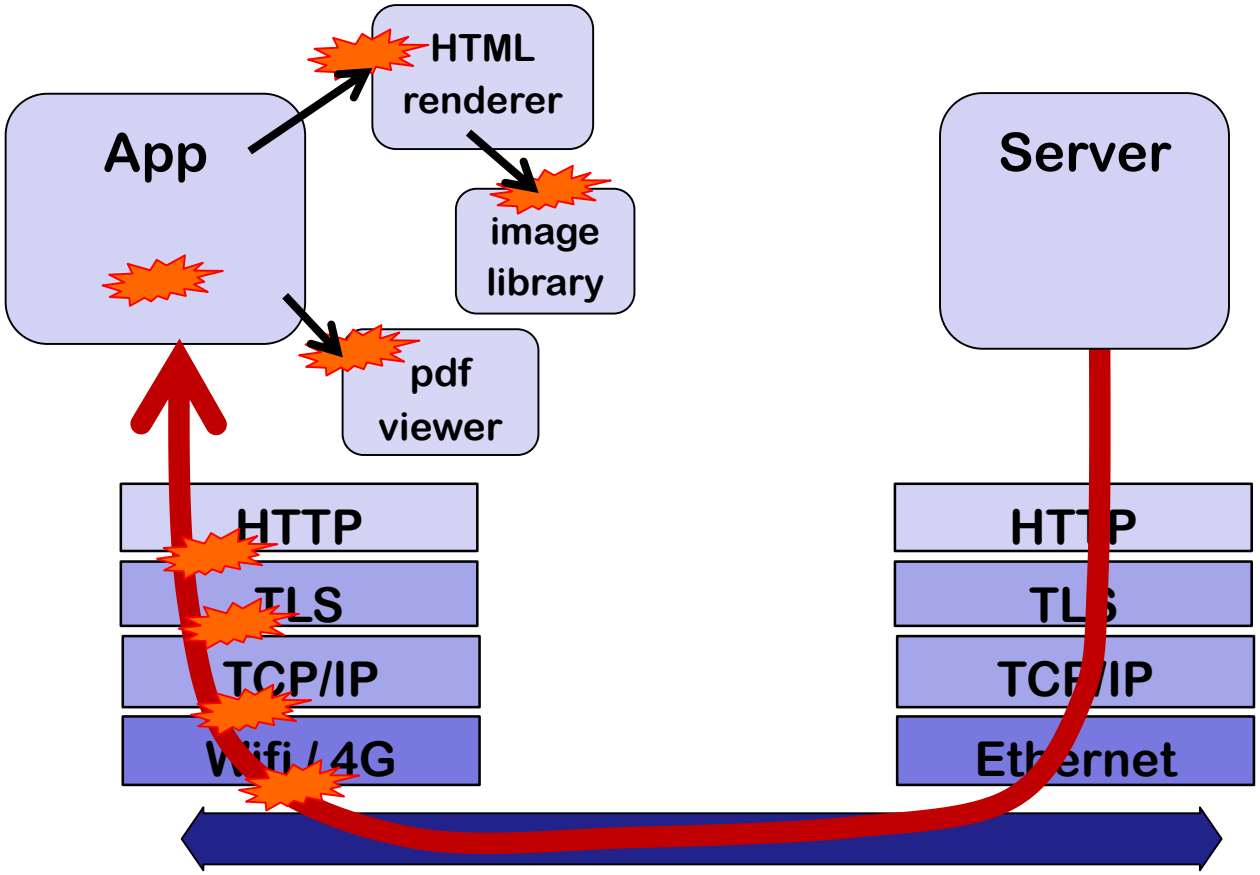
Malicious Garbage In, *Security Incident* Out

Attack surface



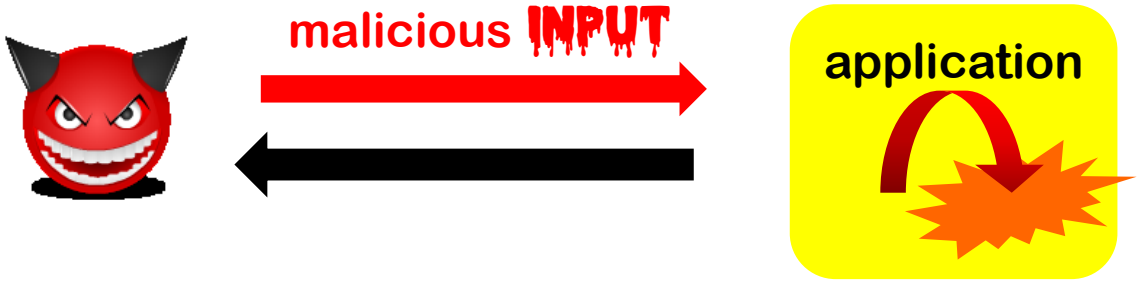
Data is parsed/decoded/interpreted/… as it moves up the technology stack

Attack surface



Data is parsed/decoded/interpreted/… as it moves up the technology stack

Most input problems: PARSING problems



Input only become dangerous when you start PARSING it.

- Your parser could buggy
  - esp. if it is written in C(++)
  - esp. if the input language/format is complex
- You could be parsing & then processing user input (= attacker input!) in ways that is dangerous
  - eg parsing user input as HTML, giving rise to XSS

Root cause: complexity & expressivity in formats/languages

Windows supports *many notations* for file names

- classic MS-DOS notation — C:\MyData\file.txt
- file URLs — file:///C|/MyData/file.txt
- UNC (Uniform Naming Convention) — \\192.1.1.1\MyData\file.txt

which can be combined in fun ways, eg — file://///192.1.1.1/MyData/file.txt

Some cause *unexpected behaviour* by involving other protocols, eg

- UNC paths to remote servers are handled by SMB protocol
- SMB sends password hash to remote server to authenticate: pass the hash

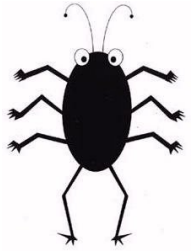
This can be exploited by SMB relay attacks

- CVE-2000-0834 in Windows telnet
- CVE-2008-4037 in Windows XP/Server/Vista
- CVE-2016-5166 in Chromium
- CVE-2017-3085 & CVE-2016-4271 in Adobe Flash
- ZDI-16-395 in Foxit PDF viewer

Two types of INPUT problems

1. Processing Flaws

a bug !

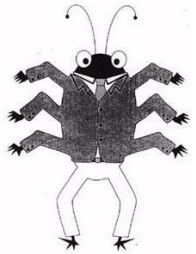


malicious INPUT

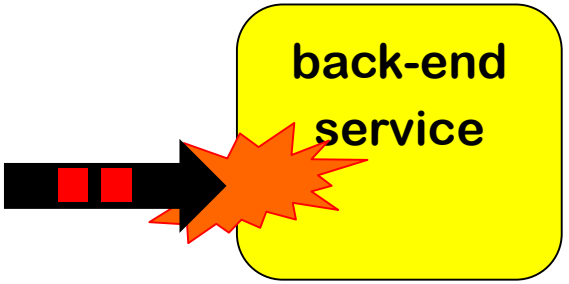
eg buffer overflow in PDF viewer

2. Forwarding/Injection Flaws

(abuse of) a feature !



malicious INPUT



eg SQLi, XSS, Word macros, …

Two types of INPUT problems

1. **Buggy parsing & processing**
   - Bug in processing input causes application to go of the rails
   - Classic example: buffer overflow in a PDF viewer, leading to remote code execution

   This is *unintended* behaviour, introduced by *mistake*

2. **Flawed forwarding** (aka **injection attacks**)
   - Input is forwarded to *back-end* service/system/API, to cause damage there
   - Classic examples: SQL injection, path traversal, XSS, Word macros

   This is *intended* behaviour of the back-end, introduced *deliberately*, but *exposed by mistake* by the front-end

Remedies? sanitisation ≠ validation

Often confused but are very different:

- **Sanitisation aka escaping aka encoding: 'fixing' data to make it 'harmless'**

  Eg replacing `<` with `<` to prevent XSS

  or `'` with `\'` to prevent SQL injection

  Need to sanitise comes from weakness in back-end interface

  Need is external to the use case, but depends on technologies/APIs used

- **Validation: rejecting data because it is invalid**

  Eg rejecting `31/11/2021` as a valid date

  Need to reject invalid data stems from the use case/application

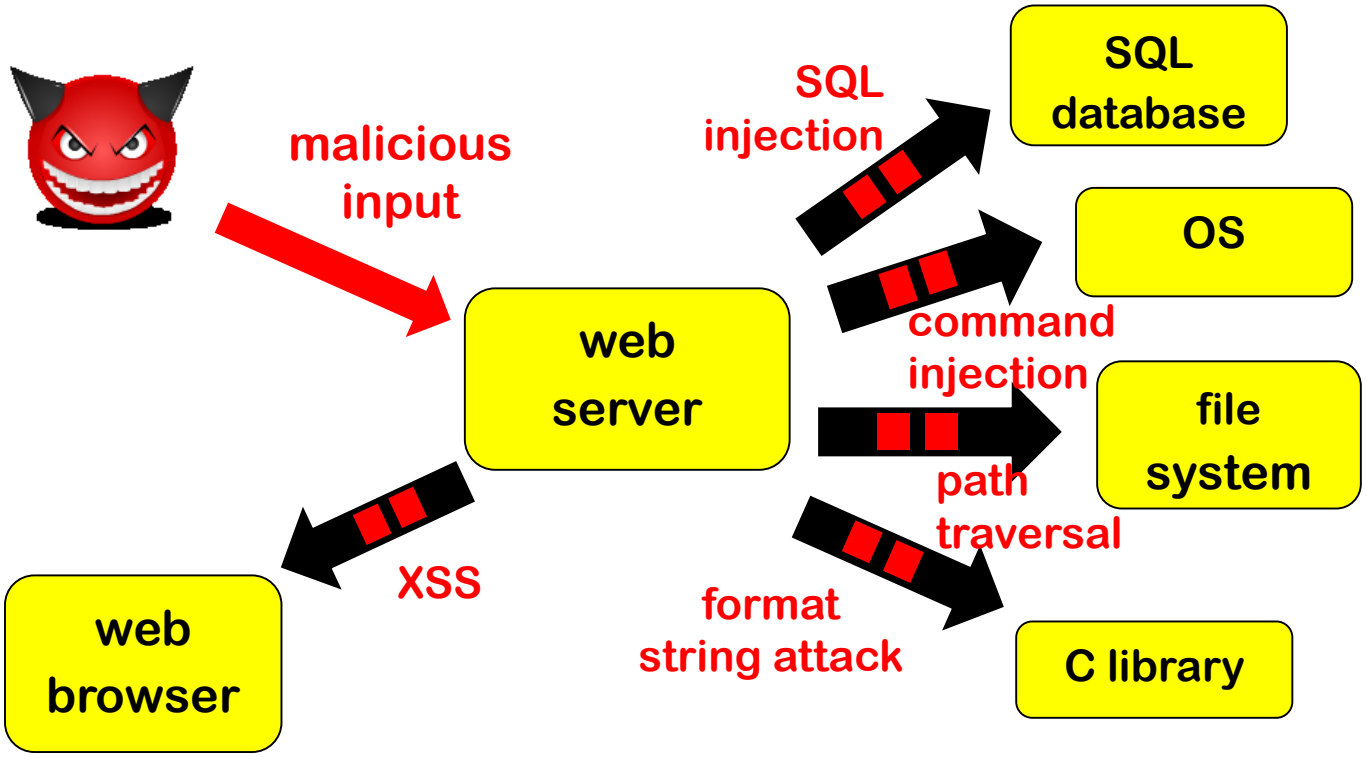
  Validation of input is needed irrespective of whether backend APIs are immune to injection attacks

  Need is inherent to the use case

Input *validation* & output *sanitisation*

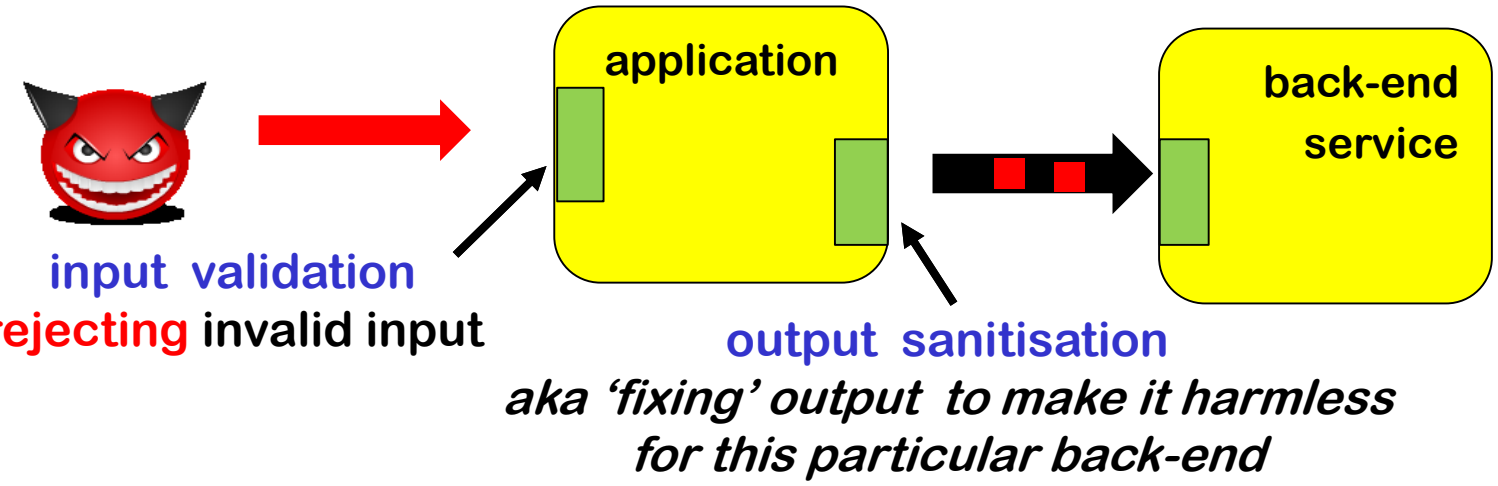
- Input validation is good approach
- Input sanitisation (aka escaping aka encoding) less so
  - Because at the point of input, the context in which input is used (eg. in SQL query or HTML or file name …) is unclear, and different contexts require different sanitisations.

More back-ends, more languages, more problems



Input *validation* & output *sanitisation*

- Input validation is good approach
- Input sanitisation less so
  - Because at the point of input, the context in which input is used (eg. in SQL query or HTML or file name …) is unclear, and different contexts require different sanitisations.
- *Output* sanitisation does makes sense, because there context is known



Strings

`String` is a useful datatype because it is so versatile

Eg. a string can be

- a username
- a date
- an email address
- a URL
- a snippet of HTML
- a snippet of SQL
- path name
- directory name
- …

Strings in web-applications

Here a string can be

- a URL
- a URL that is pointing to a 'trusted' domain from which it is safe to download & excute JavaScript
- a URL for which parameters have been HTML-encoded so they do not do contain JavaScript
- a snippet of HTML
- a snippet of HTML that we know does not contain JavaScript (eg because it has been HTML-encoded)
- a 'trusted' snippet of HTML that may contain JavaScript but is safe to execute (because it comes from a trusted source)
- text that is JavaScript-literal-encoded, so that is safe to use as JavaScript string parameter
- text that has been first HTML-encoded and then JS-string-literal-encoded
- text that has been first JS-string-literal-encoded and then HTML-encoded
- ..... AARGH

Anti-pattern: STRINGS

Strings are dangerous in programs because you have no clue

- if a string is meant to be a username, email address, file name, path name, URL, shell command, bit of SQL, HTML, ..
- if it is has been validated, sanatised/escaped, URL/HTML/JS-string-literal/based64/…-encoded, …
- if it is or contains user-controlled input that makes it dangerous to feed it to some of the many back-ends

Better solution: use different `TYPES` for data of different kinds and of different trust levels

Eg. Google Trusted Types API that replaces the string-based DOM API

[Wang et al., If It's Not Secure, It Should Not Compile: Preventing DOM-Based XSS in Large-Scale Web Development with API Hardening, ICSE'21]

Software security: Do's

1. Know the typical problems in your technology stack
2. Check best practices of SDL, BSIMM, … that work for you
3. Use memory safe languages
4. Use fuzzers
5. Be careful with parsing
6. Validate inputs & sanitise outputs

   better still, have 'safe' interfaces with back-ends that do not require sanitisation to be used safely
7. Don't use strings, but types that distinguish languages & trust levels

Steps 3-7 catch low-hanging fruit,
not the 'deeper', application-specific bugs … ☹

Thanks for your attention!