

Software security for no one?

Erik Poll

Digital Security

Radboud University Nijmegen

This talk

- We can't seem to produce secure IT systems
 - Over 6189 CVEs recorded in 2018 at cve.mitre.org
- What are root causes behind many security vulnerabilities?
- Can we tackle some of them?

- Much of this talk revolves around **parsing**
- Most of this should be familiar if you know about **LangSec**

How come systems can be hacked?

1. Software (“*hacking*”)

Classical example: **the buffer overflow**



a bug!

Every line of code processing input from outside is a potential security problem.

2. Humans (“*social engineering*”)

Classic example: **send phishing emails to get passwords**

3. The combination of software and humans



a feature?

Classic example: **email Word attachments with malicious macros**

Common theme: **INPUT**

- Software or people mishandling **malicious input** is *the* common theme in many attacks
 - eg buffer overflow, format string attack, command injection, path traversal, SQL injection, XSS (Cross Site Scripting), Word macros, XML injection, LDAP injection, zip bombs, deserialization attacks, ...
- **Garbage In, Garbage Out**
 - leads to
Malicious Garbage In, Security Incident Out

Two types of input problems in software

1. *Buggy* processing

- Eg **buffer overflows**



This is *unintended* behaviour, introduced by *mistake*

2. *Unintended* processing

- Eg **Word macros, SQL injection**



This is *intended* behaviour, introduced deliberately, but *exposed by mistake*

This processing can come as a complete surprise:

- systems often involve many **more languages** (or protocols) than we expect
- these languages may be much **more expressive** than we expect

Example surprise in processing input

- Windows supports *many notations* for path names
 - classic MS-DOS notation `C:\MyData\file.txt`
 - file URLs `file:///C:/MyData/file.txt`
 - UNC (Uniform Naming Convention) `\\192.1.1.1\MyData\file.txt`
- which can be combined in fun ways, eg `file://192.1.1.1/MyData/file.txt`
- Some notations induce *unexpected behaviour*, eg
 - UNC paths to remote servers are handled by the **SMB protocol**
 - SMB sends your password hash to remote server to authentication
 - aka **pass the hash**
- This can be exploited by **SMB relay attacks** on applications handling file names
 - CVE-2000-0834 in Windows telnet,
 - CVE-2008-4037 in Windows XP/Server/Vista, ...
 - CVE-2016-5166 in Chromium,
 - CVE-2017-3085 & CVE-2016-4271 in Adobe Flash,
 - ZDI-16-395 in Foxit PDF viewer

[Example thanks to Björn Ruytenberg, <https://blog.bjornweb.nl>]

Making input problems worse

- *Complex* input languages
making **bugs in parsing** likely
 - Eg Adobe **Flash** = JPG+GIF+PNG+H.264/MPEG4+VP6
+MP3+AAC+Speex+PCM+ADPCM+Nellymoser+G7.11+..
 - Eg see <https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=PDF>
- *Many* input languages & formats
making **unintended & unexpected processing** likely
- *Very expressive* input languages
making it easy for attackers to do lots of damage
 - Eg **Powershell Macros** in Word,
Javascript & DOM in HTML5,
ActionScript in Flash

What to do about this

- Ideally, we'd like *prevent* input problems by
 - by using **small number of well-defined & simple languages**
 - by **generating parser code** to avoid buggy parsing(See langsec.org)
- How can we recognise that we may have problems
 - with unintended processing? **Strings**
 - with buggy parsing? **Fuzzing**

Strings considered harmful

Danger sign for unintended processing: 

- **Strings and string concatenation**
- **API calls that takes a string as argument**
- **Strings are *useful*, because you can represent all sort of things as strings:**
eg. file names, URLs, email addresses, shell commands, bits of SQL or HTML,...
- **Strings are *dangerous*, because you can represent all sort of things as strings:**
Hard to know if some API somewhere won't interpret them in way that can do damage
- **Proposals to root out **DOM-based XSS flaws** replace **string-based APIs** with **typed APIs****
 - using **TrustedHtml, TrustedUrl, TrustedScriptUrl, TrustedJavaScript,...**

[Sebastian Lekies, Don't trust the DOM: Bypassing XSS mitigations via script gadgets, OWASP Benelux 2017]

Even processing simple input languages can go wrong

Sending an extended length APDU can crash a contactless payment terminal.

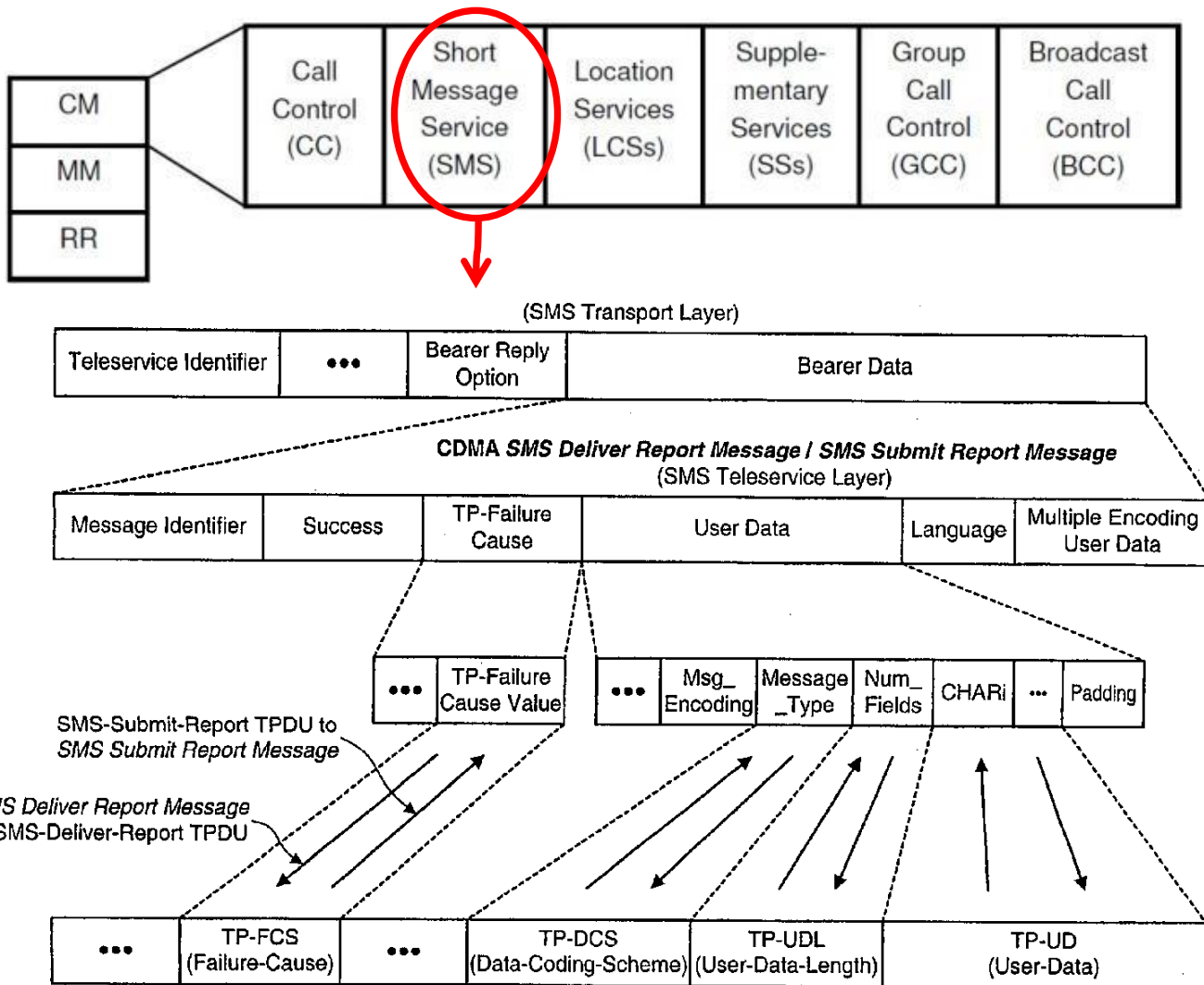
APDU Response		
Body	Trailer	
Data Field	SW1	SW2



[Jordi van den Breekel, A security evaluation and proof-of-concept relay attack on Dutch EMV contactless transactions, MSc thesis, 2014]

Processing complex input languages *will* go wrong

Eg GSM specs
for SMS text messages



Unsurprisingly,
malformed GSM traffic
will trigger lots of
problems

[Fabian van den Broek, Brinio Hond and Arturo Cedillo Torres,
Security Testing of GSM Implementations, ESSOS 2014]

Example: GSM protocol fuzzing

Fuzzing SMS layer of GSM reveals weird functionality in GSM standard and in phones



Example: GSM protocol fuzzing

Fuzzing SMS layer of GSM reveals weird functionality in GSM standard and in phones

- eg warnings about receiving faxes (!?)

you have a fax!



Only way to get rid if this icon; reboot the phone

Example: Fuzzing OCPP [ongoing research by Ivar Derksen]

- OCPP is a protocol for **charge points**
 - to talk to back-end server
- OCPP can use XML or JSON messages
- Simple classification of messages in
 1. malformed JSON/XML
 2. well-formed JSON/XML, but not legal OCPP
 3. well-formed OCPP



provides an interesting test oracle:

do mal-/well-formed requests trigger mal-/well-formed responses?

This does not involve any understanding of the protocol semantics yet!

Test results with fuzzing an OCPP server

- Mutation fuzzer generates 26,400 variants from 22 example OCPP messages in JSON format
- Problems spotted by our simple test oracle:
 - 945 malformed JSON requests result in malformed JSON response. *Server should never emit malformed JSON!*
 - 75 malformed JSON requests and 40 malformed OCPP requests result in a valid OCPP response that is not an error message. *Server should not process malformed requests!*
- So server violates LangSec principle of **no processing before full recognition**
- Code is an open-source project touted as 'premium software'

Conclusions

- **Buggy** or **unintended parsing** are root causes of much security trouble
 - As highlighted by the **LangSec** (langsec.org) approach, though that emphasises buggy parsing over unintended parsing
- Ironically, parsing is one the best-understood techniques in computer science
 - We have **regular expressions, context-free grammars, EBNF, ABNF, finite automata, ...** and **tools to generate code** from these. Apparently, nobody is using these...?
- Heavy use of **strings** in code is a warning sign
- **Fuzzing** is a great way to get a first impression of the quality of code, even without understanding any protocol semantics.

Thanks for your attention



<http://langsec.org>

Paper deadline for LangSec 2018 @ IEEE S&P: January 31th