# Pollack-inconsistency

### Freek Wiedijk

Radboud University Nijmegen

#### $2010 \ 07 \ 15 \ , \ 12:00$

**UITP 2010** 

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#### when can one trust a proof assistant?

#### Randy Pollack and how to believe a machine-checked proof

How to Believe a Machine-Checked Proof<sup>1</sup>

Robert Pollack BRICS. <sup>1</sup> Computer Science Dept., Aurhus University DK-8000 Aarhus C, Denmark

#### 1 Introduction

Suppose I say 'Here is a machine-checked proof of Fermat's last theorem (FLT)' . How can you use my putative machine-checked proof as evidence for belief in FLT? I start from the nosition that you must have some personal experience of understanding to attain belief, and to have this experience you must engage your intuition and other mental processes which are impossible to formalise.

By machine-checked proof I mean a formal derivation in some given formal system; I am talking about derivability, not about truth. Further, I want to talk about actually believing an actual formal proof, not about formal proofs in principle; to be interesting, any approach to this problem must be feasible. You might try to read my proof, just as you would a proof in a journal; however, with the current state of the art, this proof will surely be too long for you to have confidence that you have undentiood it. This namer presents a technological approach for reducing the problem of believing a formal proof to the same psychological and philosophical issues as believing a conventional proof in a mathematics journal. The approach is not entirely successful philosophically as there seems to be a fundamental difference between machine checked mathematics, which depends on empirical knowledge about the physical world, and informal mathematics, which needs no such knowledge (see section 3.2.2).

In the rest of this introduction I outline the approach and mention related work. In following sections I discuss what we expect from a proof, add details to the approach, pointing out problems that arise, and concentrate on what I believe is the primary technical problem: expressiveness and feasibility for checking of formal systems and representations of mathematical notions .

#### 1.1 Outline of the approach

The problem is how to believe FLT when given only a putative proof formalised in a given logic. Assume it is a logic that you believe is consistent, and an propriate for FLT. The "thing" I give you is some computer files. There may be questions about the physical and abstract representations of the files (how to physically

<sup>&</sup>lt;sup>1</sup>A version of this paper appears in Sambin and Smith [editors] Turnfn Fire Years of Constructions Time Theory, Oxford University Press.

<sup>&</sup>lt;sup>1</sup>Basic Research in Computer Science, Centre of the Danish National Research Foundation, The author also thanks Edinburgh University and Chaimers University. 1

#### Randy Pollack and how to believe a machine-checked proof

How to Believe a Machine-Checked Proof<sup>1</sup>

Robert Pollack BRICS, <sup>1</sup> Computer Science Dept., Aarhus University DK-8000 Aarhus C, Denmark

#### 1 Introduction

Suppose 1 as "Here is a machine-checked proof of Fermat's 1 but theorem [FLT]". How can you use my putative machine-checked proof as evidence for belief in FLT'1 start from the position that you must have some personal experience of understanding to attain belief, and to have this experience you must engage your intuition and other mental processes which are impossible to formalise.

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#### 1.1 Outline of the approach

The problem is how to believe FLT when given only a putative proof formalised in a given logic. Assume R is a logic that you believe is consistent, and appropriate for FLT. The 'thing' I give you is some computer files. There may be questions about the physical and abstract representations of the files (how to physically



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<sup>&</sup>lt;sup>2</sup>Basic Research in Computer Science, Centre of the Danish National Research Foundation. The author also thanks Edinburgh University and Chalmers University.

the computer has checked a formalization without finding errors

#### philosophical issues

'certainty without any doubt is impossible'

### philosophical issues

'certainty without any doubt is impossible'

#### software issues

'all programs have bugs'

### philosophical issues

'certainty without any doubt is impossible'

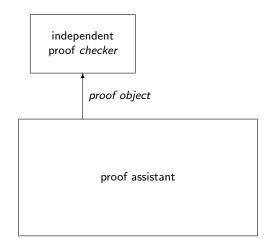
#### software issues

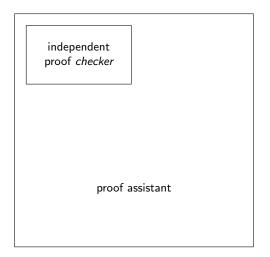
'all programs have bugs'

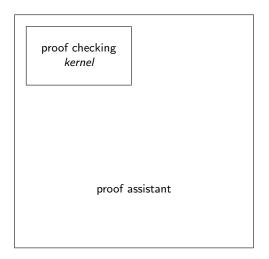
#### the real problem

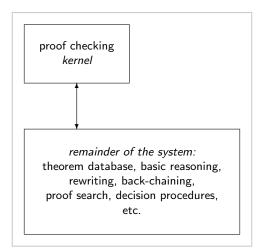
certain that the proofs are correct **not** certain that the definitions are 'correct'

proof assistant

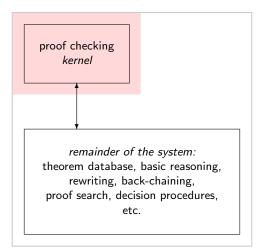








proof assistant



proof assistant

a student's remark

П

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implement small proof assistant

LCF-style proof assistant minimal propositional logic (= only implication)

$$\frac{\Gamma \cup \{A\} \vdash A}{\Gamma \cup \{A\} \vdash A} \quad \frac{\Gamma \cup \{A\} \vdash B}{\Gamma \vdash A \to B} \quad \frac{\Gamma \vdash A \to B}{\Gamma \vdash B}$$

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implement small proof assistant

LCF-style proof assistant minimal propositional logic (= only implication)

$$\frac{\Gamma \vdash B}{\{A\} \vdash A} \quad \frac{\Gamma \vdash A}{\Gamma - \{A\} \vdash A \to B} \quad \frac{\Gamma \vdash A \to B}{\Gamma \cup \Delta \vdash B}$$

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implement small proof assistant

LCF-style proof assistant minimal propositional logic (= only implication)

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student Marc Schoolderman:

let's add the other propositional connectives

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implement small proof assistant

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let's add the other propositional connectives ... ... in the parser and pretty-printer!

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implement small proof assistant

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student Marc Schoolderman:

let's add the other propositional connectives ... ... in the parser and pretty-printer!

parser and pretty-printer have to know about logic

## the digits of hundred factorial

|||

HOL Light, John Harrison, 1998-today

```
HOL Light, John Harrison, 1998-today
```

```
proof checking kernel = fusion.ml
```

```
671 lines \approx 10 printed pages \approx 0.2 % of the system only 395 lines of actual code
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self-verification of HOL Light: John Harrison, 2006

```
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```

```
proof checking kernel = fusion.ml
```

671 lines  $\approx$  10 printed pages  $\approx$  0.2 % of the system only 395 lines of actual code

self-verification of HOL Light: John Harrison, 2006

```
let rec type_of tm =
  match tm with
    Var(_,ty) -> ty
    Const(_,ty) -> ty
    Comb(s,_) -> hd(tl(snd(dest_type(type_of s))))
    Abs(Var(_,ty),t) -> Tyapp("fun",[ty;type_of t])
```

HOL Light, John Harrison, 1998-today

proof checking kernel = fusion.ml

671 lines  $\approx$  10 printed pages  $\approx$  0.2 % of the system only 395 lines of actual code

self-verification of HOL Light: John Harrison, 2006

#

# '1 + 1';;

```
# '1 + 1';;
val it : term = '1 + 1'
#
```

```
# '1 + 1';;
val it : term = '1 + 1'
# NUM_REDUCE_CONV it;;
val it : thm = |-1 + 1 = 2
#
```

```
# '1 + 1';;
val it : term = '1 + 1'
# NUM_REDUCE_CONV it;;
val it : thm = |- 1 + 1 = 2
# rhs (concl it);;
val it : term = '2'
#
```

```
# '1 + 1';;
val it : term = (1 + 1)
# NUM_REDUCE_CONV it;;
val it : thm = |-1 + 1 = 2
# rhs (concl it);;
val it : term = 2^{\prime}
# #remove_printer print_qterm;;
# it;;
val it : term =
  Comb (Const ("NUMERAL", ':num->num'),
   Comb (Const ("BITO", ':num->num'),
    Comb (Const ("BIT1", ':num->num'), Const ("_0", ':num'))))
#
```

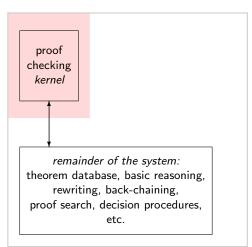
```
# '1 + 1';;
val it : term = (1 + 1)
# NUM_REDUCE_CONV it;;
val it : thm = |-1 + 1 = 2
# rhs (concl it);;
val it : term = 2^{\prime}
# #remove_printer print_qterm;;
# it;;
val it : term =
  Comb (Const ("NUMERAL", ':num->num'),
   Comb (Const ("BITO", ':num->num'),
    Comb (Const ("BIT1", ':num->num'), Const ("_0", ':num'))))
# #install_printer print_qterm;;
# 'NUMERAL (BITO (BIT1 _0))';;
val it : term = 2^{\circ}
#
```

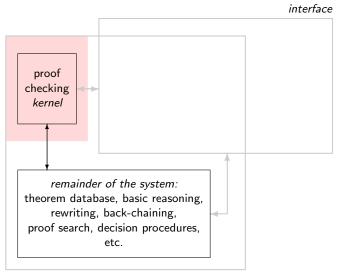
### numerical calculations in HOL Light

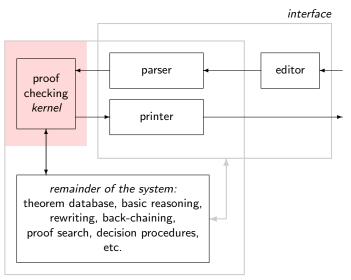
```
# '1 + 1'::
val it : term = (1 + 1)
# NUM_REDUCE_CONV it;;
val it : thm = |-1 + 1 = 2
# rhs (concl it);;
val it : term = '2'
# #remove_printer print_qterm;;
# it::
val it : term =
  Comb (Const ("NUMERAL", ':num->num'),
   Comb (Const ("BITO", ':num->num'),
    Comb (Const ("BIT1", ':num->num'), Const ("_0", ':num'))))
# #install_printer print_qterm;;
# 'NUMERAL (BITO (BIT1 _0))';;
val it : term = 2^{\circ}
# rhs (concl (NUM_REDUCE_CONV 'FACT 100'));;
val it : term =
  <sup>(</sup>93326215443944152681699238856266700490715968264381621468592963895217
#
```

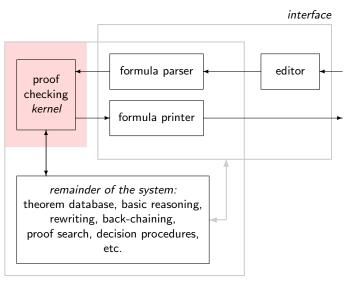
# Pollack-inconsistency

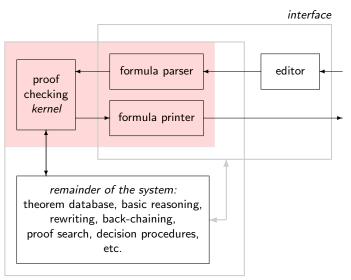
IV











 $\begin{array}{ll} \mathsf{parse}_{\mathsf{f}} & : & \mathsf{string} \to \mathsf{formula} \\ \mathsf{print}_{\mathsf{f}} & : & \mathsf{formula} \to \mathsf{string} \end{array}$ 

generally  $print_f$  is total while  $parse_f$  is not

 $parse_f$  : string  $\rightarrow$  formula print<sub>f</sub> : formula  $\rightarrow$  string

generally print<sub>f</sub> is total while parse<sub>f</sub> is not

'well-behaved':  $parse_f(print_f(\phi)) = \phi$ 

parse<sub>f</sub> : string → formula
print<sub>f</sub> : formula → string

generally print<sub>f</sub> is total while parse<sub>f</sub> is not

'well-behaved':  $parse_f(print_f(\phi)) = \phi$ 

in practice well-behavedness occasionally breaks

 $parse_f$  : string  $\rightarrow$  formula  $print_f$  : formula  $\rightarrow$  string

generally print<sub>f</sub> is total while parse<sub>f</sub> is not

'well-behaved':  $parse_{f}(print_{f}(\phi)) = \phi$ 

in practice well-behavedness occasionally breaks

 $print_f(parse_f(s)) \neq s$ 

 $\mathsf{parse}_f(\texttt{"1 + 1 = 2"}) = \mathsf{parse}_f(\texttt{"1+1=2"}) = \mathsf{parse}_f(\texttt{"(1 + 1) = 2"})$ 

Pollack-inconsistency:

' $\perp$  is provable from Pollack-axioms'

Pollack-inconsistency:

# ' $\perp$ is provable from Pollack-axioms'

Pollack-axioms:

$$\phi_1 \Leftrightarrow \phi_2$$
 when  $\operatorname{print}_{f}(\phi_1) = \operatorname{print}_{f}(\phi_2)$ 

Pollack-inconsistency:

# ' $\perp$ is provable from Pollack-axioms'

Pollack-axioms:

$$\phi_1 \Leftrightarrow \phi_2$$
 when  $\operatorname{print}_{\mathsf{f}}(\phi_1) = \operatorname{print}_{\mathsf{f}}(\phi_2)$   
 $t_1 = t_2$  when  $\operatorname{print}_{\mathsf{t}}(t_1) = \operatorname{print}_{\mathsf{t}}(t_2)$ 

Pollack-inconsistency:

### ' $\perp$ is provable from Pollack-axioms'

Pollack-axioms:

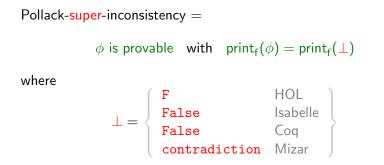
$$\phi_1 \Leftrightarrow \phi_2$$
' when  $\operatorname{print}_{\mathsf{f}}(\phi_1) = \operatorname{print}_{\mathsf{f}}(\phi_2)$   
 $t_1 = t_2$ ' when  $\operatorname{print}_{\mathsf{t}}(t_1) = \operatorname{print}_{\mathsf{t}}(t_2)$ 

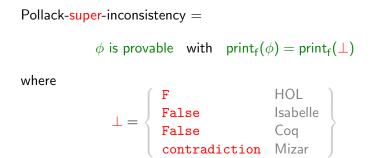
- default printer with default settings
- default equality

Coq: 'Leibniz equality'

• only  $t_1$  and  $t_2$  for which  $t_1 = t_2$  is well-typed

- ▶ ... on top of the standard library of the system
- only conservative definitions
   same provable formulas not involving the new definition
- notations considered a form of definition
   Coq: coercions





not only does the system appear inconsistent it even looks like one has proved a trivial false in the system

## some of the best proof assistants are Pollack-inconsistent

 $\bigvee$ 

# HOL Light

#

#

# '?!x:1. T';;

```
# '?!x:1. T';;
val it : term = '?!x. T'
#
```

```
# '?!x:1. T';;
val it : term = '?!x. T'
# '?!x:bool. T';;
val it : term = '?!x. T'
#
```

```
# '?!x:1. T';;
val it : term = '?!x. T'
# '?!x:bool. T';;
val it : term = '?!x. T'
```

# mk\_eq(mk\_var("0", ':1'), mk\_var("1", ':1'));;

```
# '?!x:1. T';;
val it : term = '?!x. T'
# '?!x:bool. T';;
val it : term = '?!x. T'
# mk_eq(mk_var("0", ':1'), mk_var("1", ':1'));;
val it : term = '0 = 1'
#
```

```
# '?!x:1. T';;
val it : term = '?!x. T'
# '?!x:bool. T';;
val it : term = '?!x. T'
# mk_eq(mk_var("0", ':1'),mk_var("1", ':1'));;
val it : term = '0 = 1'
# prove(it, ONCE_REWRITE_TAC[one] THEN REFL_TAC);;
val it : thm = |- 0 = 1
#
```

```
# '?!x:1. T';;
val it : term = '?!x. T'
# '?!x:bool. T';;
val it : term = '?!x. T'
# mk_eq(mk_var("0", ':1'),mk_var("1", ':1'));;
val it : term = '0 = 1'
# prove(it, ONCE_REWRITE_TAC[one] THEN REFL_TAC);;
val it : thm = |- 0 = 1
# override_interface("F", 'T');;
val it : unit = ()
#
```

```
# '?!x:1. T';;
val it : term = '?!x. T'
# '?!x:bool. T';;
val it : term = '?!x. T'
# mk_eq(mk_var("0", ':1'), mk_var("1", ':1'));;
val it : term = (0 = 1)
# prove(it, ONCE_REWRITE_TAC[one] THEN REFL_TAC);;
val it : thm = |-0| = 1
# override_interface("F", 'T');;
val it : unit = ()
# mk_const("F",[]);;
val it : term = 'F'
# 'T'::
val it : term = 'F'
#
```

```
# '?!x:1. T';;
val it : term = (?!x, T')
# '?!x:bool. T';;
val it : term = '?!x. T'
# mk_eq(mk_var("0", ':1'), mk_var("1", ':1'));;
val it : term = (0 = 1)
# prove(it, ONCE_REWRITE_TAC[one] THEN REFL_TAC);;
val it : thm = |-0| = 1
# override_interface("F", 'T');;
val it : unit = ()
# mk_const("F",[]);;
val it : term = 'F'
# 'T'::
val it : term = 'F'
# prove('F', ACCEPT_TAC TRUTH);;
val it : thm = |-F|
#
```

Coq <

```
Coq < Coercion S : nat >-> nat.
S is now a coercion
```

Coq <

```
Coq < Coercion S : nat >-> nat.
S is now a coercion
Coq < Check 0.
0
        : nat
Coq <</pre>
```

```
Coq < Coercion S : nat >-> nat.
S is now a coercion
Coq < Check 0.
0
        : nat
Coq < Check 1.
0
        : nat
Coq <</pre>
```

```
Coq < Coercion S : nat >-> nat.
S is now a coercion
Coq < Check 0.
0
     : nat
Coq < Check 1.
0
     : nat
Coq < Definition _Prop := Prop.
_Prop is defined
Coq < Definition _not : _Prop -> Prop := not.
_not is defined
Coq < Coercion _not : _Prop >-> Sortclass.
_not is now a coercion
Cog <
```

# Coq (continued)

Coq < Coercion \_not : \_Prop >-> Sortclass. \_not is now a coercion

Coq < Lemma \_I : \_not False. 1 subgoal

------

False

\_I <

# Coq (continued)

Coq < Coercion \_not : \_Prop >-> Sortclass. \_not is now a coercion

```
Coq < Lemma _I : _not False.
1 subgoal
```

\_\_\_\_\_

False

```
_I < exact (fun x => x).
Proof completed.
```

```
_I < Qed.
exact (fun x => x).
_I is defined
Coq <
```

# Coq (continued)

Coq < Coercion \_not : \_Prop >-> Sortclass. \_not is now a coercion

```
Coq < Lemma _I : _not False.
1 subgoal
```

\_\_\_\_\_

False

```
_I < exact (fun x => x).
Proof completed.
```

```
_I < Qed.
exact (fun x => x).
_I is defined
Coq < Check _I.
_I
_: False
```

Coq <

```
definition let x be real number;
  func [x] equals 1; coherence;
end;
```

definition let x be natural number; func [x] equals 0; coherence; end;

```
definition let x be real number;
  func [x] equals 1; coherence;
end;
```

```
definition let x be natural number;
  func [x] equals 0; coherence;
end;
```

```
definition let x be real number;
  func [x] equals 1; coherence;
end;
```

```
definition let x be natural number;
func [x] equals 0; coherence;
end;
```

```
definition let x be real number;
  func [x] equals 1; coherence;
end;
```

definition let x be natural number; func [x] equals 0; coherence; end;

definition let x be real number; func [x] equals 1; coherence; end;

definition let x be natural number; func [x] equals 0; coherence; end;

```
000
A b A the file:///tmp/text/pollack.xml
:: POLLACK semantic presentation
begin
definition
 let x be real number :
 func [x] -> set equals :: POLLACK:def 1
 1:
 coherence :
end:
:: deftheorem defines [ POLLACK:def 1 :
definition
 let x be natural number :
 func [x] -> set equals :: POLLACK:def 2
 0;
 coherence ;
end;
:: deftheorem defines [ POLLACK: def 2 :
theorem :: POLLACK:1
; [ 0] <> [ 0]
```

definition let x be real number; func [x] equals 1; coherence; end;

definition let x be natural number; func [x] equals 0; coherence; end;

theorem [0] <> [0 qua real number];

theorem :: POLLACK:1
[0 ] <> [0 ] ;

```
000
◄ ► △ + ☐ file:///tmp/text/pollack.xml
:: POLLACK semantic presentation
begin
definition
 let x be real number :
 func [x] -> set equals :: POLLACK:def 1
 1:
 coherence :
end:
:: deftheorem defines [ POLLACK:def 1 :
definition
 let x be natural number :
 func [x] -> set equals :: POLLACK:def 2
 0;
 coherence ;
end;
:: deftheorem defines [ POLLACK: def 2 :
theorem :: POLLACK:1
 [0] <> [0] ;
```

definition let x be real number; func [x] equals 1; coherence; end;

definition let x be natural number; func [x] equals 0; coherence; end;

theorem [0] <> [0 qua real number];

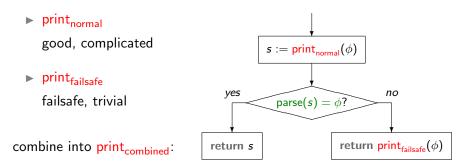
theorem :: POLLACK:1
[0 ] <> [0 ] ;

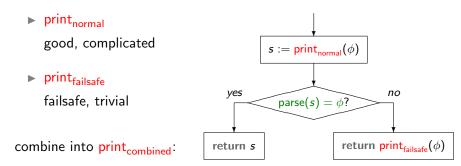
```
000
◄ ► △ + ☐ file:///tmp/text/pollack.xml
:: POLLACK semantic presentation
begin
definition
 let x be real number :
 func [x] -> set equals :: POLLACK:def 1
 1:
 coherence :
end:
:: deftheorem defines [ POLLACK:def 1 :
definition
 let x be natural number :
 func [x] -> set equals :: POLLACK:def 2
 0;
 coherence ;
end;
:: deftheorem defines [ POLLACK: def 2 :
theorem :: POLLACK:1
 [0] <> [0] ;
```

## Pollack-consistency on the cheap

## checking the pretty-printer at runtime

- print<sub>normal</sub>
   good, complicated
- print<sub>failsafe</sub>
   failsafe, trivial





 $\vee \parallel$ 

## does Pollack-inconsistency matter?

a little inconsistency does not matter much ....

- a little inconsistency does not matter much ....
- > 1/(1-x) = simplify(1/(1-x))

$$\frac{1}{1-x} = -\frac{1}{-1+x}$$

- a little inconsistency does not matter much ....
- > int(1/(1-x),x) = int(simplify(1/(1-x)),x)

$$-\ln(1-x) = -\ln(-1+x)$$

- a little inconsistency does not matter much ....
- > int(1/(1-x),x) = int(simplify(1/(1-x)),x)

$$-\ln(1-x) = -\ln(-1+x)$$

> evalf(subs(x=-1, %));

-0.6931471806 = -0.6931471806 - 3.141592654i

a little inconsistency does not matter much ....

> int(1/(1-x),x) = int(simplify(1/(1-x)),x)

 $-\ln(1-x) = -\ln(-1+x)$ 

> evalf(subs(x=-1, %));

-0.6931471806 = -0.6931471806 - 3.141592654i

### proof assistant users

consistency is very important!

a little inconsistency does not matter much ....

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 $-\ln(1-x) = -\ln(-1+x)$ 

> evalf(subs(x=-1, %));

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### proof assistant users

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### proof assistant users

apart from principled people like Randy Pollack and Mark Adams

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