A review of the Curry-Howard-De Bruijn formulas-as-types interpretation

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Foundations of mathematics:



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- Logicism: Logics is the universal basis; build mathematics out of logics. Frege, Russell





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- Logicism: Logics is the universal basis; build mathematics out of logics. Frege, Russell
- Intuitionism / Constructivism: Only the objects that one can construct (in time) exist. Brouwer



Mathematics is primary and comes before logic. Logic is descriptive.

Basic intuition: construction of an object in time: $\ensuremath{\mathbb{N}}$

A proof (mathematical argument) is also a construction (in time).



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Basic intuition: construction of an object in time: $\ensuremath{\mathbb{N}}$

A proof (mathematical argument) is also a construction (in time).

What can we construct? Which mathematical arguments are valid?

Theorem:
$$\exists p, q$$
, irrational(p^q is rational)
Proof: $\sqrt{2}^{\sqrt{2}}$ is rational OR irrational.
- First case: done; $p = q = \sqrt{2}$
- Second case: $(\sqrt{2}^{\sqrt{2}})^{\sqrt{2}} = 2$ is rational and so we are done:
 $p = \sqrt{2}^{\sqrt{2}}$, $q = \sqrt{2}$

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The intuitionistic notion of truth

Brouwer: A statement is true if we have a proof for it.





The intuitionistic notion of truth

Brouwer: A statement is true if we have a proof for it.



So the real question is:

What is a proof?

Brouwer has never made this formally precise, because Brouwer wasn't interested in logic. Heyting and Kolmogorov have.

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42 Sitzong der phys.-math. Klasse v. 16. Januar 1930. - Mitteilung v. 19. Dezember 1929

Die formalen Regeln der intuitionistischen Logik.

Von Dr. A. HEYTING in Enschede (Niederlande).

(Vorgelegt von Hrn. Bigagmannen am 19. Dezember 1929 [s. Jahrg. 1929 S. 686].)

Einleitung.

De intuitionistache Muhaematik tet eine Deuktistigkeit, und jede Spreader, anch die formalistische, ist für eine aur Hiltminner. Es ist prinzipiell unmöglich, ein System von Formein aufzuteilen, das mit der in utilitätistische Auftennitz gleicherweitig wirst, dann die Möglichketten des Denkess lassen alch nicht auf eine endliche Zahl von im vorsus aufstelliemer Regeln noroideithers. Der Vernauh, die wichtigten Urtik der Muhamitik in Formalgenache wiederzugeben viriel desluht susschließlich gerechtungig und das Spreade. Begreffe und here Verwendung bei Unterzuchungen zu erleichten.

Zum Auftan der Madematik ist die Aufstellung allgereniegültiger i rejecher Greiste nicht notwendig: ides Gestate verlaten in jedem einzuhen Fall gleicham von neum entdeckt als gültig für das eben betrachteten mit remärisch system. Die sprachliches Mittellum über, nach den Belöffnissen des täglichen Lebens gebältet, schweitet im der Form der logischen Gestete, weiches des als gegeban veraussieht, fort. Zum Symmellum, welche dem Gaug der inte oder in diese Teilung verschlichen Gesteten, der inte oder in diese Teilung verschlichen Gesteten der sinder in diese Teilung verschlichen verlieft genützt der inte oder interfahren verschlichen Keiner Bernard der sinder Statischen Aussichen Keiner der Bernard der Bernard Dereitigungen haben nich dass geführt, die Formulisierung der inteilnotinischem Machmanik doch wieler mit einem Aussegenkallablis ausfungen.

Die Formein des formalitäschen Systems entstehen aus einer emlichen Zulv von Arkomen durch Aurwechung einer enlichen Zulv von Operationsregeln. Sie enthälten außer den «konstanten « Zeichem auch Variabele. Dies Verhältnis synteken diesem System und der Mathematik ist nun diesen, daß bei einer bestämmten interpreteitori der Konstanten und nune beschmeten eintigen auslichentenben Statt daraufell. (Z. B. mässen die Variabelen im Ausmegenkaltit nur durch sinneffülle mathematische Aussigen erstett werden), ist das Systems sobeschäufen, daß ei die letzgenannte Foolerung erfülls, so

¹ Diese Abhandlung bildet sine Umarbaltung des ersten Telles einer von dem »Wiskundig Genootschap« in Amsterdam im Anfang 1928 gekrönten Preisschrift.

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A proof of	
$A \wedge B$	is a pair consisting of a proof of A and a proof of B
$A \lor B$	is a proof of A or a proof of B
A ightarrow B	is a method for producing a proof of B ,
	given a proof of A
\perp	doesn't exist
$\forall x \in D(A(x))$	is a method for producing a proof of $A(d)$,
	given an element $d \in D$,
$\exists x \in D(A(x))$	is a pair consisting of an element $d \in D$
	and a proof of $A(d)$.



A proof of $A \wedge B$ is a pair consisting of a proof of A and a proof of B $A \lor B$ is a proof of A or a proof of B $A \rightarrow B$ is a method for producing a proof of B, given a proof of A doesn't exist $\forall x \in D(A(x))$ is a method for producing a proof of A(d), given an element $d \in D$, $\exists x \in D(A(x))$ is a pair consisting of an element $d \in D$ and a proof of A(d).

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So: there is no proof of $A \vee \neg A$

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	and a proof of $A(d)$.	
So: there is no pr	roof of $A \lor \neg A$	
So: a proof of $\forall x$	$x \in D \exists y \in E(A(x, y))$ contains a method for	
constructing a $e \in E$ for every $d \in D$ such that $A(d, e)$ holds.		

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Kleene Realisability, Curry-Howard Formules as Types

We can make the BHK interpretation formal in various ways: Kleene realisability

m r *A*

"*m* realises the formula *A*" ($m \in \mathbb{N}$, seen as the code of a Turing machine)



We can make the BHK interpretation formal in various ways: Kleene realisability

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"*m* realises the formula *A*" ($m \in \mathbb{N}$, seen as the code of a Turing machine) Curry-Howard formulas as types:

M:A

"*M* has type *A*" (*M* an algorithm / functional programma / data object)

- ► a formula is seen as a type (or a specification)
- a proof is seen as an algorithm (program)



A proof of (term of type)

 $\begin{array}{ll} A \wedge B & \text{is a term } \langle p, q \rangle \text{ with } p : A \text{ and } q : B \\ A \vee B & \text{is inl } p \text{ with } p : A \text{ or inr } q \text{ with } q : B \\ A \to B & \text{is a term } f : A \to B \\ \bot & \text{doesn't exist} \\ \forall x \in D(A(x)) & \text{is a term } f : \prod_{x \in D} A(x) \\ \exists x \in D(A(x)) & \text{is a term } \langle d, p \rangle \text{ with } d : D \text{ and } p : A(d) \end{array}$



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A proof of (term of type)

 $A \land B$ is a term $\langle p, q \rangle$ with p : A and q : B $A \lor B$ is inl p with p : A or inr q with q : B $A \rightarrow B$ is a term $f : A \rightarrow B$ \bot doesn't exist

 $\forall x \in D(A(x)) \text{ is a term } f : \prod_{x \in D} A(x) \\ \exists x \in D(A(x)) \text{ is a term } \langle d, p \rangle \text{ with } d : D \text{ and } p : A(d) \\ \text{Formulas and sets are both (data)types} \\ \text{Pure for and chieves on both terms (data measures)}$

Proofs and objects are both terms (data, programs)

Two "readings" of M : A:

- M is a proof of the formula A
- M is data of type A



Paper dates back to 1969. Original ideas go back to Curry (Combinatory Logic): $\mathbf{K} := \lambda x \, \lambda y. x : A \to B \to A$ $\mathbf{S} := \lambda x \, \lambda y \, \lambda z. x \, z(y \, z) : (A \to B \to C) \to (A \to B) \to A \to C$ $\mathbf{I} := \lambda x. x : A \to A$



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Theorem: For (first order) proposition and predicate logic we have a formulas-as-types isomorphism between proofs and terms.

$$\varphi_1, \varphi_2, \dots, \varphi_n \vdash_L^{\Pi} \sigma \iff x_1 : \varphi_1, x_2 : \varphi_2, \dots, x_n : \varphi_n \vdash [\Pi] : \sigma$$



Contribution of Tait (1965): Cut-elimination in logic = β -reduction in typed λ -calculus.



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Formulas-as-Types: proof theory and type theory

proof theory		type theory
termination of cut-elimination	\Leftrightarrow	SN of β -reduction
every proof can be made cut-free	\Leftrightarrow	WN of β -reduction
disjunction property	\Leftarrow	CR and WNof β -reduction
existence property	\Leftarrow	CR and WN of β -reduction

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$$\begin{split} SN &= \text{strong normalization,} \\ WN &= \text{weak normalization,} \\ CR &= \text{confluence} \end{split}$$

Extend with recursor / induction:

 $\frac{F: P(0) \quad G: \forall n(P(x) \to P(S(x)))}{\mathsf{R} F \ G: \forall n(P(x))}$



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$$\frac{F: P(0) \quad G: \forall n(P(x) \to P(S(x)))}{\mathsf{R} F \ G: \forall n(P(x))}$$

$$\begin{array}{rcl} \mathsf{R} \, F \, G \, 0 & \rightarrow_{\iota} & F \\ \mathsf{R} \, F \, G \, (S \, x) & \rightarrow_{\iota} & G \, x \, (\mathsf{R} \, F \, G \, x) \end{array}$$

Martin-Löf (Scott): take well-founded induction as basic type forming principle.

- \Rightarrow Induction principle
- \Rightarrow Recursion principle (well-founded)



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Inductive List (A : Set) : Set
nil : List
cons : A -> List -> List



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If P(x) is a proposition: "proof by induction" If P(x) is a set-type: "function def. by well-founded recursion" Radbout University Nijmegen

Girard has extended the formulas-as-types interpretation to higher order logic.

Higher order logic: $\forall P : A \rightarrow \text{Prop. } \forall x : A. P x \rightarrow P x$

Polymorphic types: $\forall A : \text{Set.} A \rightarrow A$



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Combining all these ideas: the type theory of the proof assistant Coq:

- inductive types
- dependent types
- impredicativity (higher order logic)

The SN proof of the type theory of Coq requires strongly inaccessible cardinals.



the desirability of mechanical verification. In a short paper by E.W. Dijkstra on a number of processes that might sometimes block one another, the correctness of the algorithm was explained in a paragraph that ended with the remarkable sentence: "And this, the author believes, completes the proof". Indeed, the argument was a bit intuitive. I took it as a challenge and tried to build a proof that would be acceptable for mathematicians. What I achieved was long and very ugly. It might have been improved by developing efficient lemmas for avoiding the many repetitions in my argument, but I left it as it stood. Instead of improving the proof I got the idea that one should be able to instruct a machine to verify such long and tedious proofs. But of course I have to admit that it will be often more elegant and more efficient to try to streamline such an ugly proof before giving it to a machine.



- 1. A proof explains: why? Goal: understanding
- 2. A proof convinces: is it true? Goal: verification
- For (2) one can use computer support.



De Bruijn (re)invented the formulas-as-types principle (+/- 1968), emphasizing the proofs-as-objects aspect.

An important thing I got from Heyting is the interpretation of a proof of an implication $A \rightarrow B$ as a kind of mapping of proofs of A to proofs of B. Later this became one of the motives to treat proof classes as types.



Automath

Isomorphism T between (names of) formulas and the types of their proofs:

$$\Gamma \vdash_{\text{logic}} \varphi \text{ iff } \overline{\Gamma} \vdash_{\text{type theory}} M : T(\varphi)$$

M codes (as a λ -term) the logical derivation of φ .



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- declarations x : A of the free variables
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Consequence:

proof checking = type checking



Automath is a language for dealing with the basic mathematical linguistic constructions, like substitution, variable binding, creation and unfolding of definitions etc.



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A user is free to add the logical rules that he/she wishes \Rightarrow Automath is a logical framework, where the user can do his/her own logic (or any other formal system).



Logical Framework encoding versus direct encoding

	proof	formula
direct encoding	$\lambda x:A.x$	$A \rightarrow A$
LF encoding	$\operatorname{imp}_{-}\operatorname{intr} AA\lambda x:TA.x$	$T(A \Rightarrow A)$



Logical Framework encoding versus direct encoding

	proof	formula
direct encoding	$\lambda x: A.x$	$A \rightarrow A$
LF encoding	$\operatorname{imp}_{\operatorname{intr}} A A \lambda x: T A.x$	$T(A \Rightarrow A)$

Needed:

prop	:	type
\Rightarrow	:	prop→prop→prop
Т	:	prop→ type
imp_intr	:	$\Pi A,B:prop.(TA\toTB)\toT(A\Rightarrow B)$
imp_el	:	$\Pi A, B : \text{prop. } T(A \Rightarrow B) \to T A \to T B.$



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where L is a logic, Γ_L is the context in which the constructions of the logic L have been declared.



The user is responsible for the logical rules. De Bruijn's version of the formulas-as-types principle:

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where L is a logic, Γ_L is the context in which the constructions of the logic L have been declared.

Choice and trade-off: Which logical constructions do you put in the type theory and which constructions do you declare axiomatically in the context?



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Metalanguage that you actually formally describe your formal systems in.



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Metalanguage that you actually formally describe your formal systems in.

- How do you really do renaming of variables, capture avoiding substitution, instantiation of a quantifier,
- De Bruijn index representation: $\lambda 1 (\lambda 12)$ denotes $\lambda x.x (\lambda y.y x)$.



Metamathematics is about metatheory for logical systems (sequent calculus, natural deduction, ...) but also about the

Metalanguage that you actually formally describe your formal systems in.

- How do you really do renaming of variables, capture avoiding substitution, instantiation of a quantifier,
- De Bruijn index representation: $\lambda 1 (\lambda 12)$ denotes $\lambda x.x (\lambda y.y x)$.
- ► The "higher order" part of f.o.l. is in the logical framework (meta-language): ∀_D : (D → prop) → prop (This was already how Church did it in 1940.)

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A proof p of

 $\forall x : A \exists y : B R(x, y)$

contains an algorithm

 $f: A \rightarrow B$

and a proof q of $\forall x : A.R(x, f(x))$. The specification $\forall x : A.\exists y : B.R(x, y)$, once realised (proven) produces a program that satisfies the spec.



Programming with constructive proofs

Example: sorting a list of natural numbers

 $\mathsf{sort}:\mathsf{List}_{\mathbb{N}}\to\mathsf{List}_{\mathbb{N}}$



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More refined spec. (output is sorted):

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Example: sorting a list of natural numbers

 $\mathsf{sort}:\mathsf{List}_{\mathbb{N}}\to\mathsf{List}_{\mathbb{N}}$

More refined spec. (output is sorted):

 $\mathsf{sort}: \mathsf{List}_{\mathbb{N}} \to \exists y: \mathsf{List}_{\mathbb{N}}(\mathsf{Sorted}(y))$

Even more refined spec. (output is a permutation of the input):

sort : $\forall x$:List_N $\exists y$:List_N(Sorted(y) \land Perm(x, y))

The proof sort contains a sorting algorithm.



Extracting the computational content from a proof.

sort : $\forall x$:List_N $\exists y$:List_N(Sorted(y) \land Perm(x, y))

Distinguishing data and proofs:

sort : $\overbrace{\Pi x: \text{List}_{\mathbb{N}} \Sigma y: \text{List}_{\mathbb{N}}}^{\text{computation}} \underbrace{(\text{Sorted}(y) \land \text{Perm}(x, y))}_{\text{specification}}$



Programming with constructive proofs

Extracting the computational content from a proof.

```
sort : \forall x:List<sub>N</sub> \exists y:List<sub>N</sub>(Sorted(y) \land Perm(x, y))
```

With data-proof distinction and program extraction:





Proof checking = Type checking

There is a "type check" algorithm TC:

 $TC(p) \mapsto A \text{ if } p : A$ $TC(p) \mapsto \text{ fail if } p \text{ not typable}$

Proof search (Theorem Proving) = interactive search (construction) of a term p : A.



Is type theory necessarily constructive? "Constructive notion of proof \neq notion of constructive proof" (De Bruijn)



Is type theory necessarily constructive? "Constructive notion of proof \neq notion of constructive proof" (De Bruijn)

Notion of constructive proof: Brouwer; content of axioms and rules

Constructive notion of proof: Hilbert; how to manipulate axioms and rules



Further refinements of Formulas-as-Types

Extend to classical logic

- ∀x : N∃y : N R(x, y) (with R(x, y) atomic) is provable classically iff provable constructively
 - transform classical proof to constructive one
 - extract computational content from classical proof directly



Extend to classical logic

- ∀x : N∃y : N R(x, y) (with R(x, y) atomic) is provable classically iff provable constructively
 - transform classical proof to constructive one
 - extract computational content from classical proof directly
- computational content of the double negation rule? cut-elimination is not confluent so: call-by-value vs. call-by-name

CPS: "jumping out of a loop":

mult(I) := if empty(I) then 1 else I[0] * mult (tail(I))



Extend to (classical) sequent calculus

- Replace sequents $\Gamma \vdash \Delta$ by $\Gamma \vdash A | \Delta$ and $\Gamma | A \vdash \Delta$.
- Proof terms can distinguish between forward and backward proofs. (Record the "proof process".)



Further refinements of Formulas-as-Types and Program Extraction

Extract programs from proofs in analysis.

- Exact real arithmetic
 - Not: determine output precision on the basis of input precision (interval arithmetic)
 - But: Let the requited output precision determiine the required input precision.

