Twenty years of secure software development

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A brief history of software security: January 2002

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https://news.microsoft.com/2012/01/11/memo-from-bill-gates/

Flaws found in Microsoft's first security bug fix month



Twenty years later

EU & US announce regulation for software security



(Sept 2022: proposed regulation to complement NIS2 framework)



https://digital-strategy.ec.europa.eu/en/policies/cyber-resilience-act

https://www.whitehouse.gov/briefing-room/statements-releases/2023/03/02/fact-sheet-biden-harris-administration-announces-national-cybersecurity-strategy

Software Security

• Software is *the* cause of cybersecurity problems

- Software security = everything we can do to reduce or manage the risks of security problems involving software
 - covers all aspects of software engineering (from requirement engineering & initial design to static analysis, testing, monitoring & patching), programming languages, 'platforms' / tech stacks, protocols, APIs, ...
 - aka AppSec (Application Security), but AppSec can have narrower meaning

Early 2000s



`Building Security In' aka Cigital Touchpoints

Software [In]security: Nine Things Everybody Does: Software Security Activities from the BSIMM

BSIMM by Synopsis



CLASP and **SAMM** by OWASP



Microsoft SDL (2004)

Erik Poll

McGraw's Touchpoints



Security activities throughout the software development life cycle (SDLC)

[Gary McGraw, Software security, Security & Privacy Magazine, IEEE, Vol 2, No. 2, pp. 80-83, 2004.]

Radboud University

Microsoft SDL





OWASP OpenSAMM



12 security practices in 4 business functions



BSIMM (Building Security In Maturity Model)

12 practices across 4 domains, subdivided into 100 activities

Governance	Intelligence	SSDL Touchpoints	Deployment
Strategy and Metrics	Attack Models	Architecture Analysis	Penetration Testing
Compliance and Policy	Security Features and Design	Code Review	Software Environment
Training	Standards and Requirements	Security Testing	Configuration Management and Vulnerability Manage- ment

https://www.bsimm.com/framework/

BSIMM to compare security maturity



Software security in slogans

- Security by Design: thinking of security from the start
 - But: we will never foresee or prevent all security problems
- Shifting Left: tackling security *earlier*
 - eg. not (only) relying on pen-testing but (also) having security tests or even static analysis to catch problems
- Shifting Down: tackling security *lower* in the tech stack
 - moving from C/C++ to Rust
 - using a web framework for session management instead of making your own
 - using 'safe' APIs instead of injection-prone APIs (more later)
 - LangSec to tackle root causes of insecure input handling (more later)

What has changed in software engineering in the past 20 years?

What's changed? More acronyms

- SAST: *static* application security testing static analysis to catch security flaws
- DAST: *dynamic* application security testing testing to catch security flaws
- IAST: *interactive* application security testing (tool-supported) penetration testing
- RASP: runtime application self-protection instrumentation to detect weird things at runtime

Many more methodologies, frameworks, and guidelines

Most methodologies for secure software lifecycles are very similar

Arina Kudriavtseva & Olga Gadyatskaya of Leiden University recently compared 28 of them [arXiv:2211.16987, 2022]

More concrete 'guidelines' to supplement such methodologies include

OWASP ASVS (Application Security Verification Requirements) NIST SP 800-218 SSDF (Secure Software Development Framework)

Hard to see the forest for the trees!

 OWASP OpenCRE by a.o. Rob van der Veer of SIG in Amsterdam is recent initiative to relate entries between methodologies, guidelines and standards
 [https://www.opencre.org]

What's changed? Agile & DevOps

All approaches for secure SDLC use waterfall model frame of reference



- Hence: more important to shift left!
 Eg using SAST & DAST. And train developers to give them more security expertise?
- How can we cope with DevOps ?
 You cannot hire pen-testers or run tests for every new release...
 - Hence: even more important to shift left!
 Eg integrate SAST (& DAST?) into CD/CI pipelines
 - Some proposals for DevSecOps as new buzzword

What's changed? Code repositories

Modern software development relies heavily on reusing components from code repositories

- github, Maven, PyPi, RubyGems,
- New attack vector: supply chain attacks
 - Eg Log4J , SolarWinds

NCSC slaat alarm om kwetsbaarheid in Apache Log4j ^{11 december 2021 11:55} | Rik Sanders BY KIM ZETTER BACKCHANNEL MAY 2, 2023 6:00 AM

The Untold Story of the Boldest Supply-Chain Hack Ever

The attackers were in thousands of corporate and government networks. They might still be there now. Behind the scenes of the SolarWinds investigation.

- New countermeasures
 - 1) SCA (Software Composition Analysis): static analysis tools to check software supply chain for CVEs
 - 2) SBOM (Software Bill of Materials) Required by executive Order 14028 'Improving the Nation's Cybersecurity' (May 2021)

What's changed? 'Services'

Software increasingly built not only with libraries as components but also using (cloud-based) services

- eg micro-services, SaaS, cloud APIs, ...
- This introduces
 - new attack surfaces
 - need for authentication to cloud APIs
- New security flaw: leaking credentials (JWT tokens, AWS security tokens, ...)
- New countermeasure: SAST tools for secret scanning
- Also: first proposals for SaaSBOMs

What has changed? Fuzzing

- Fuzzing as (semi)-automated testing technique has proved very successful at finding security flaws, esp. memory corruption
- Esp. with afl as evolutionary coverage-guided fuzzer
- Google OSS Fuzz initiative is continuously fuzzing open source projects



https://fuzzing-survey.org

One of remaining challenges: fuzzing stateful systems





[Fuzzers for Stateful Systems, Cristian Daniele, Seyed Benham Andarzian, Erik Poll arXiv:2301.02490, 2023]

What has *not* changed in software engineering in the past 20 years?

What has not changed?

Organisations are

- still trying to shift left
- or even still getting started with security in the SDLC

Ongoing initiative by Dutch government organisations:

Grip op SSD (Secure Software Development)

https://www.cip-overheid.nl/en/category/products/secure-software/

What has not changed? Memory corruption bugs



[Source: https://msrc-blog.microsoft.com/2019/07/16/a-proactive-approach-to-more-secure-code and *"Trends, challenge, and shifts in software vulnerability mitigation*", presentation by Matt Miller at BlueHat IL 2019]

Memory corruption bugs in Chromium project – since 2015

70% of high severity & critical security bugs are memory safety problems



[Source: https://www.chromium.org/Home/chromium-security/memory-safety]

Rule of 2 in Chromium project

"When you write code to parse, evaluate, or otherwise handle untrustworthy inputs from the Internet, don't do more than 2 of ..."



[https://chromium.googlesource.com/chromium/src/+/refs/heads/main/docs/security/rule-of-2.md]

What has not changed?

Many bugs arise in **INPUT** handling

Eg flood of bugs in handling WebP image format past weeks:

Apple squashes security bugs after iPhone flaws exploited by Predator spyware

Holes in iOS, macOS and more fixed following tip off from Google, Citizen Lab

🐥 Chris Williams

Fri 22 Sep 2023 // 19:58 UTC

Critical vuln in libwebp: Go get updates to Chrome, Firefox, Edge, Slack and more.



Critical New 1Password, Signal, Chrome, Edge, Firefox Emergency Security Updates



INPUT handling problems



INPUT problems involve *parsing* & *languages*

Input is parsed (aka decoded / interpreted/...) in many places.

Involving many languages (aka protocols / formats / ...)



Typical bug categories

OWASP Top 10 [2017] CWE TOP 25 [2022]

1. Injection

- 2. Broken Authentication
- 3. Sensitive Data Exposure
- 4. XML External Entities (XXE)
- 5. Broken Access Control
- 6. Security Misconfiguration
- 7. Cross-Site Scripting (XSS)
- 8. Insecure Deserialization
- 9. Using Components with Known Vulnerabilities
- 10. Insufficient Logging & Monitoring
- 1 Out-of-bounds Write 2 Cross-site Scripting **SQL** Injection 3 **Improper Input Validation** 4 **Out-of-bounds Read OS Command Injection** 6 7 Use After Free 8 Path Traversal 9 Cross-Site Request Forgery (CSRF) 10 Unrestricted Upload of File with Dangerous Type **11 NULL Pointer Dereference** 12 Deserialization of Untrusted Data 13 Integer Overflow or Wraparound **14 Improper Authentication** 15 Use of Hard-coded Credentials **16 Missing Authorization 17 Command Injection 18 Missing Authentication for Critical Function 19 Improper Restriction of Bounds of Memory Buffer** 20 Incorrect Default Permissions 21 Server-Side Request Forgery (SSRF) 22 Race Condition 23 Uncontrolled Resource Consumption 24 Improper Restriction of XML External Entity Reference **25 Code Injection**

MITRE CWE TOP 1000



The two problems in input handling



2. Unintended parsing



Tackling *buggy* parsing:

using the LangSec approach

Root causes of buggy parsing

1. Many input languages / formats / protocols

Wifi, Ethernet, Bluetooth, GSM/3G, 4G, 5G, ...
TCP/IP, UDP, HTTP(S), TLS, SSH, OpenVPN, ...
URLs, X509 certificates, domain names, ...
JPG, MP3, MPEG, WebP, ...
HTML, PDF, Word, Excel, Powerpoint, ...

Often these are **complex** and/or **poorly specified**

2. Hand-written parser code, often in unsafe languages like C(++)

Fuzzing – aka fuzz testing – is a great way to find these bugs!

LangSec: tackling buggy parsing

- 1. Provide clear, formal spec of input language eg as regular expression or BNF grammar
- 2. Generate parser code

using a parser generator tool



More info at langsec.org

Tackling *unintended* parsing (ie injection attacks)

use types!

Many back-ends, with input languages, more problems with unintended parsing ... SQLi database



Root causes of unintended parsing

- 1. Many languages: e.g HTML, SQL, PDF, OS commands
 - Also output languages, not just input languages
 - Possibly combined or nested in complex way
- 2. Complex data flows where user input can end up being interpreted as one of these languages
- 3. Powerful, expressive languages

JavaScript in HTML, JavaScript or ActionScript in PDF, SQL commands, OS commands, ...



Strings are *useful*, because you use them to represent many things eg. user name, file name, email address, URL, shell command, snippet of SQL, HTML, or JavaScript, ...

• Notjust String but also char*, char[], StringBuilder, ...

This also make strings *dangerous:*

- 1. A string is unstructured & unparsed data, and processing it often involves some interpretation incl. parsing
- 2. The same string may be handled & interpreted in many possibly unexpected ways
- 3. A string parameter in an API call can and often does hide a very expressive & powerful language

Solutions: output encoding or safe APIs



This is about avoiding parsing

Safe Builder Approach

- Classic approach to finding injection flaws in SAST tools: tainting
- More structural approach (in coding phase):

'safe builder approach'

i.e. introduce a dedicated type for a specific format /language with a restricted set of operations to construct values of that type

[Christoph Kern. Preventing Security Bugs through Software Design.

Presentation at OWAPS AppSec California 2016. 2016. https://www.youtube.com/watch?v=ccfEu-Jj0as]

Example: Safe builder for SQL injection

- Suppose we have an unsafe API method void <u>executeDynamicSQLQuery</u> (String s)
- We define a new 'wrapper' String type SQLquery and a function that executes such a wrapped string

void safeExecuteSQLQuery (SafeSQLquery s) {
 executeDynamicSQLCommand(the string in s);
}

- We now define functions to create SafeSQLqueries
 - any compiled-time constant can be turned into a SQLquery SafeSQLquery create (@CompiletimeConstant String s)
 - 2. we can append a string to an SafeSQLquery using a function SafeSQLquery appendSQL (SafeSQLquery q, String s) which applies the right encoding to s

Type system guarantees that user inputs in queries are properly encoded. We can gradually disallow use of the old unsafe <u>executeDynamicSQLQuery</u>.

Safe builders for several contexts

If we use string-like data in several contexts, each with their own encoding, we can introduce a different String-like type for each, e.g.

SafeSQLquery, SafeHTML, SafeOSCommand, SafeFilename

with association constructors or factory methods for each, e.g.

SafeHTML create (@CompiletimeConstant String s)

SafeHTML concatHTML (SafeHTML h1, SafeHTML h2)

SafeHTML appendHTML (SafeHTML h, String s)

appendHTML (h, s) and appendSQL (h, s) would use different encodings (aka sanitisations) for the parameter s

We could introduce unsafe loopholes that we evaluate by hand

```
SafeHTML unsafeCreate (String s)
```

Example: Trusted Types DOM API in Chrome browser

Trusted Types initiative to root out DOM-based XSS replaces string-based DOM API with typed API

• Type checking ensures that untrusted data can only reach dangerous APIs after passing (carefully vetted) validation or encoding operations

TrustedHTML htmlEncode(String str) TrustedHTML create(@Compiletimeconstant String str)

[Wang et al., If It's Not Secure, It Should Not Compile: Preventing DOM-Based XSS in Large-Scale Web Development with API Hardening, ICSE'21, ACM/IEEE, 2021]

[https://github.com/WICG/trusted-types]

Summary

- We know how to make software more secure: just pick one of the many secure development methodologies
- Agile & DevOps only highlight the importance of shifting left
- The use of repos increases risk of supply chain attacks: hence SCA and SBOMs
- Using more 'services' means more authentication to APIs and more credentials that can leaks.
 hence secret scanning tools as part of SAST. And SaaSBOMs?
- Structural way to improve security by shifting down: eg recognise the role of input languages and parsing of them
 - use LangSec approach to prevent them
 - use types to track different kinds of data

Thanks for your attention!



[Strings considered harmful USENIX :login; 2019]