

# CONTACTLESS PAYMENTS

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(some slides borrowed from Tom Chothia)

# Overview

- EMV
  - Protocol
  - Attacks
- EMV-Contactless
  - Protocols
  - Attacks
- Demo
- Stopping relay attacks

# What is EMV?

Standard for communication between chip based payment cards and terminals

# What is EMV?

Developed and maintained



Owned by



# What is EMV?

- Initiated in 1993
- Worldwide over 1,5 billion cards
- Variants for contactless and internet banking
- Required for Single Euro Payment Area (SEPA)

# Why EMV?

- Reducing fraud by
  - skimming
  - stolen credit cards used with forged signatures
  - card-not-present fraud (EMV-CAP)
- Liability shift
  - Merchant: if no EMV is used
  - Customer: if PIN is used

# Complexity

- Specification over 700 pages (4 books)
  - Book 1 - Application Independent ICC to Terminal Interface Requirements
  - Book 2 - Security and Key Management
  - Book 3 - Application Specification
  - Book 4 - Cardholder, Attendant, and Acquirer Interface Requirements
  - Additional proprietary specifications
- Many options
  - 3 card authentication methods
  - 5 cardholder authentication methods
  - 2 types of transactions
- Everything can be parameterised using Data Object Lists (DOLs)



# Key set-up

- Card and issuer/bank: symmetric key (3DES)
  - Authenticate transactions to bank
  - Usually bank has master key and card a derived key
- Payment scheme: asymmetric keypair (RSA)
  - Authenticate issuers
- Issuer: asymmetric keypair (RSA)
  - Authenticate cards
- Cards (optional): asymmetric keypair (RSA)
  - Authenticate cards/transactions to terminal



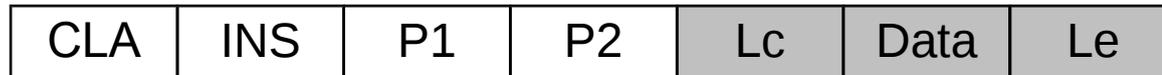
# Key set-up

- Terminal
  - Payment scheme's public keys
- Card
  - Issuer's public key certificate signed by payment scheme
  - Card's public key certificate signed by issuer

# Communication

- ISO 7816
- Master-slave
- Application Protocol Data Units (APDUs)

- Commands



- Responses



# Communication

- VERIFY

> 00 20 00 80 08 24 12 34 FF FF FF FF FF

- 00 20 – VERIFY
- 00 80 – Plaintext PIN
- 08 – Length data
- 24 12 34 FF FF FF FF FF – Data

< 90 00

- PIN code correct

# EMV session

- Initialisation
- Card authentication
- Cardholder verification
- Transaction
- (Scripting)

# Initialisation

- Read file 1PAY.SYS.DDF01
  - Contains list of EMV applets on card
- Select EMV applet
  - Processing Options Data Object List (PDOL) returned indicating data the reader must provide to the card
- Send GET PROCESSING OPTIONS command
  - Send data specified in PDOL
  - Application Interchange Profile (AIP) and Application File Locator (AFL) returned
    - AIP indicates support for, e.g., data authentication methods
    - AFL lists available files

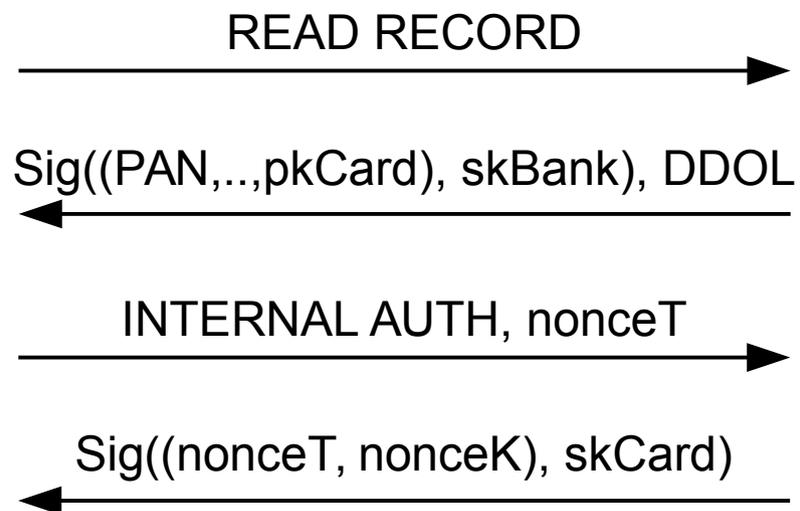
# Card authentication

- Static Data Authentication (SDA)
  - Static data signed by issuer in Signed Static Authentication Data (SSAD)
  - Data to be included indicated in AFL and optionally the AIP added



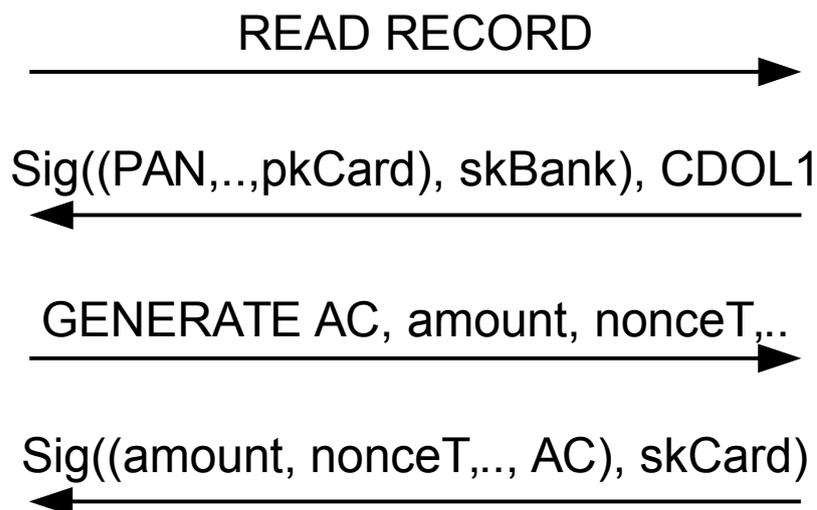
# Card authentication

- Dynamic Data Authentication (DDA)
  - Public key cryptography used
  - Challenge/response mechanism
  - Challenge data specified by Dynamic Data Authentication Data Object List (DDOL)



# Card authentication

- Combined Data Authentication (CDA)
  - Transaction data signed
  - Data from PDOL, CDOL1, (CDOL2) and other data returned in GENERATE AC command



# Cardholder verification methods (CVM)

- Based on a list of rules in the CVM List
- None
- Signature
- PIN code
  - Offline
    - With or without encryption
  - Online



# CVM List

## Rule 0

If unattended cash:

Enciphered PIN verified online

Apply succeeding CV rule if this CVM is unsuccessful

## Rule 1

If manual cash:

Enciphered PIN verified online

Fail cardholder verification if this CVM is unsuccessful

## Rule 2

If terminal supports CVM:

Enciphered PIN verification performed by card

Fail cardholder verification if this CVM is unsuccessful

## Rule 3

If terminal supports CVM:

Enciphered PIN verified online

Fail cardholder verification if this CVM is unsuccessful

## Rule 4

Always:

Plaintext PIN verification performed by card

Fail cardholder verification if this CVM is unsuccessful

# Cardholder verification

- Plaintext PIN verification



VERIFY '1234'

OK (9000)



# Transaction

- Three different application cryptograms
  - Transaction Certificate (TC)
    - Transaction approved
  - Authorisation Request Cryptogram (ARQC)
    - Online authorisation requested
  - Application Authentication Cryptogram (AAC)
    - Transaction declined
- Data used in GENERATE AC command specified by Card Risk Management Data Object Lists (CDOL1 and CDOL2)
- Issuer specific MAC over transaction data and Application Transaction Counter (ATC) using session key derived from symmetric key and ATC

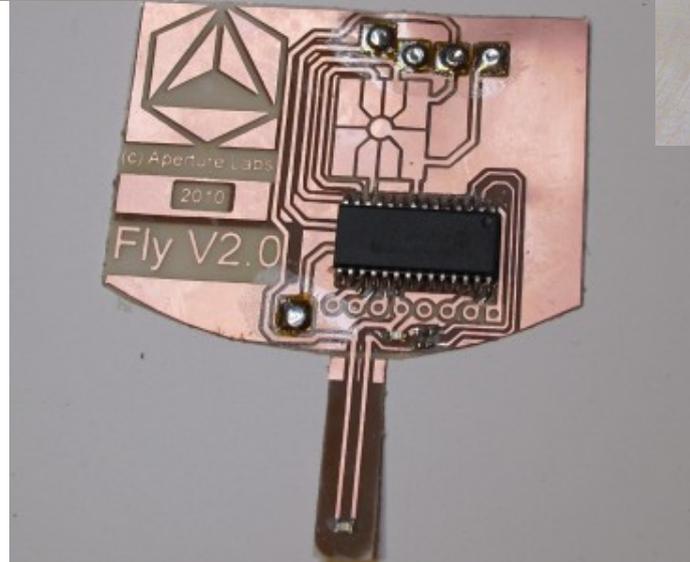
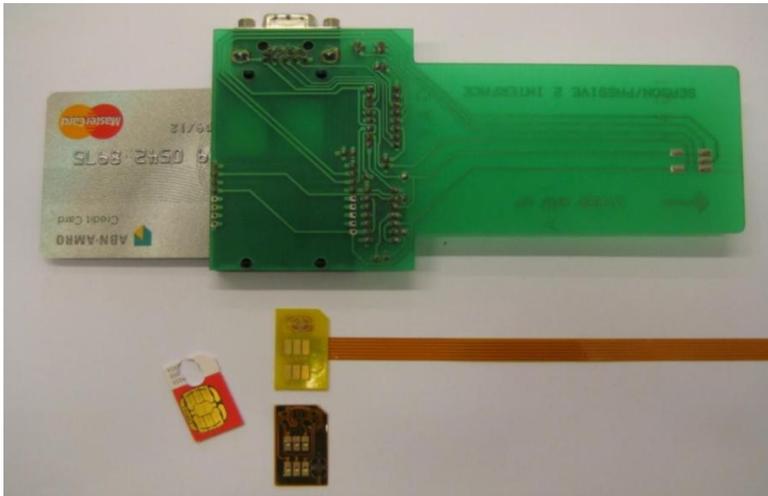
# Transaction

- Offline
  - Terminal request a TC in the GENERATE AC command
  - Card replies with a TC or AAC
- Online
  - Terminal initiated
    - Terminal requests an ARQC and card replies with an ARQC or AAC
  - Card initiated
    - Terminal requests a TC and card replies with an ARQC
  - Terminal forwards ARQC to the issuer and receives an Authorisation Response Code (ARC) in return
  - The ARC is included in in the EXTERNAL AUTHENTICATE or the second GENERATE AC command to authenticate the issuer to the card
  - Card replies with a TC or AAC

# Attacking smartcards

- No direct copying possible
- Eavesdropping on communication
  - Existing hardware used for pay TV and SIM cards
- Active / wedge attacks
  - Modifying traffic between card and terminal

# Attacking smartcards



# Known weaknesses

## Skimming

- Data on magnetic stripe also on chip
- Fake e.identifiers ABN AMRO replaced in branches
  - 2008, 2009
  - 1,5 milion euro damages
  - Download-card

# Known weaknesses

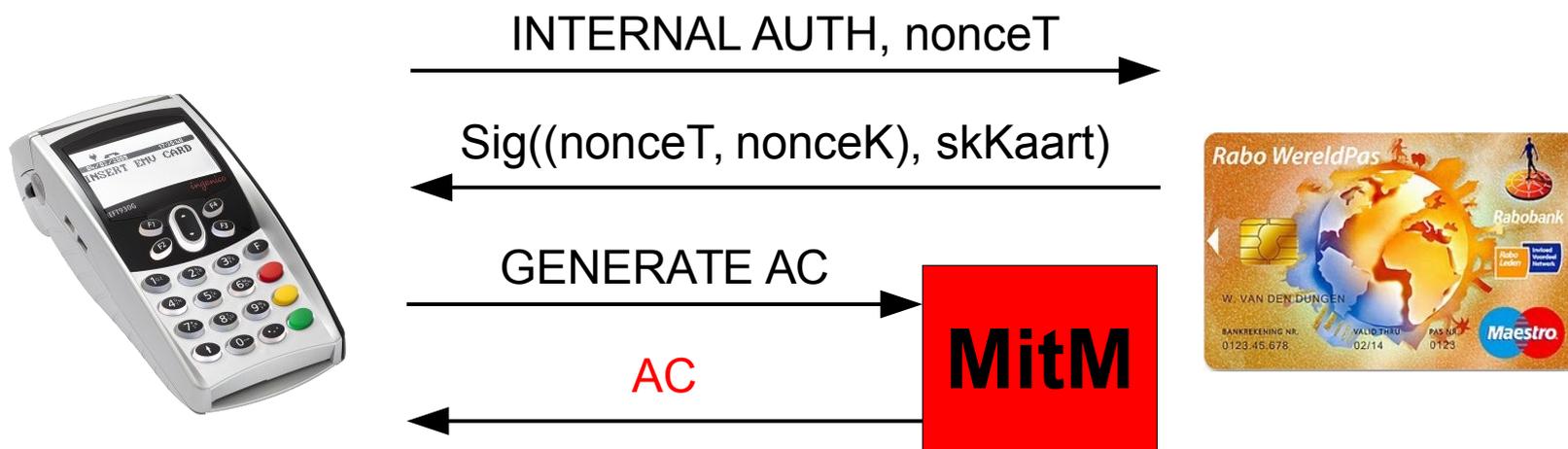
## Cloning SDA cards

- Possible for offline transactions
- Only static data authenticated
- Yes-card
  - All PIN codes accepted
- SDA no longer allowed for offline capable cards

# Known weaknesses

## DDA man-in-the-middle attack

- Possible for offline transactions
- Terminal cannot determine authenticity of a transaction
- Transaction not connected to card authentication



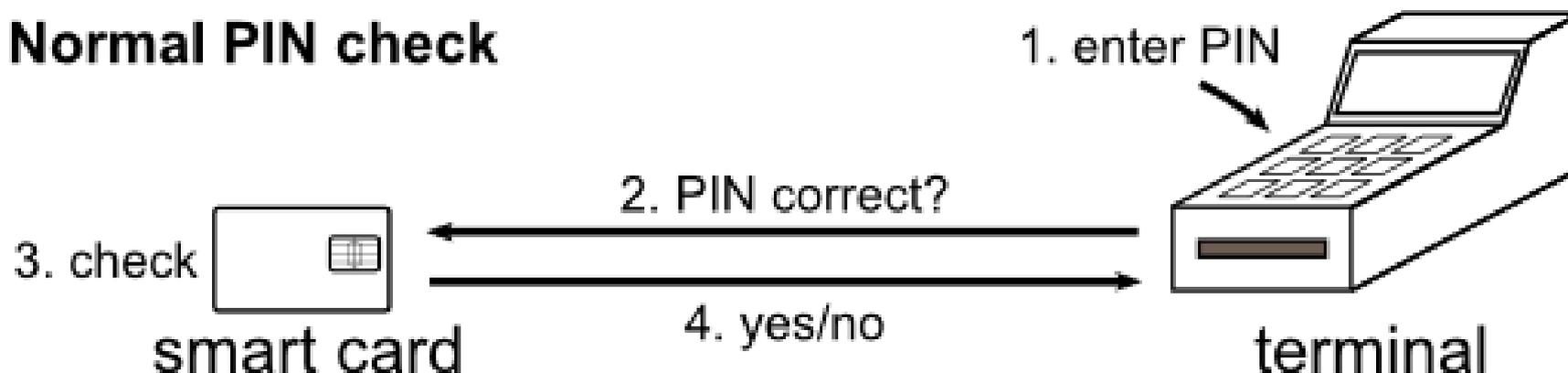
# Known weaknesses

“Chip & PIN is broken” [Murdoch et al. 2010]

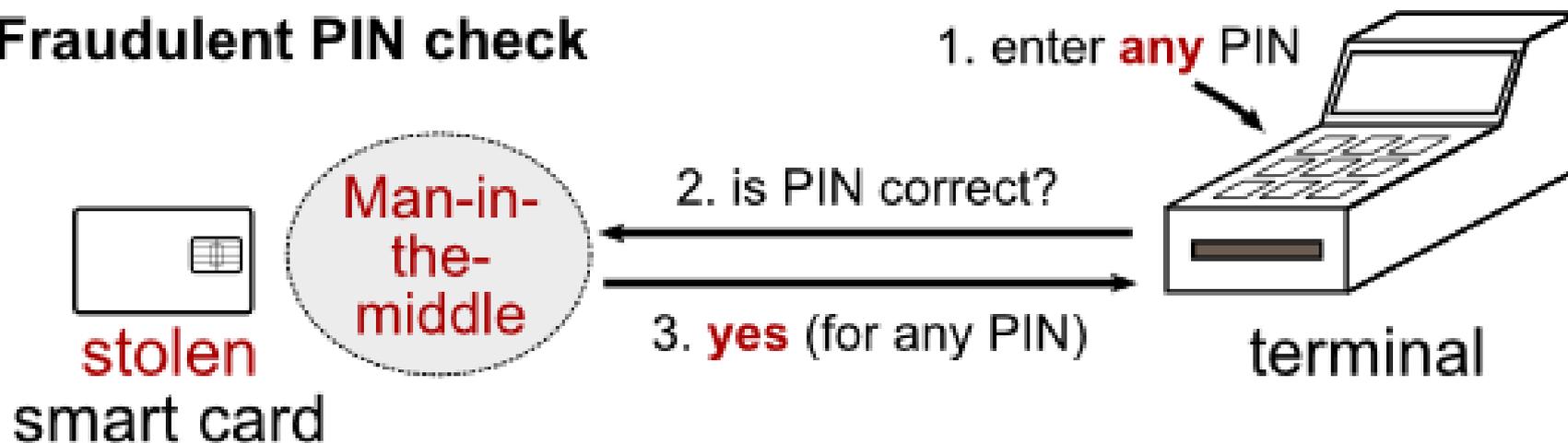
- Possible for both offline and online transactions
  - If card is not blocked
  - If transaction without PIN are accepted
- Man-in-the-middle attack
- All PIN codes accepted

# Known weaknesses

## Normal PIN check



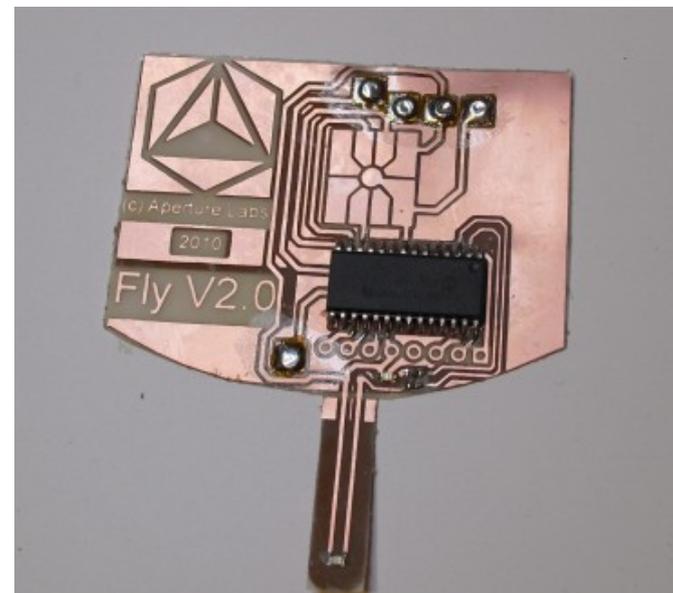
## Fraudulent PIN check



# Known weaknesses

“Chip & PIN is definitely broken” [Barisani et al. 2011]

- Rollback to plaintext PIN by modifying the CVM List
- Possible to perform an online transaction in case of failed data authentication
- Terminals in the Netherlands patched
- Attack was still possible
  - Detected in backend



# EMV-Contactless

- 4 books
  - Book A: Architecture and General Requirements
  - Book B: Entry Point
  - Book C: Kernel Specification
  - Book D: Contactless Communication Protocol
- 7 variants for book C
- ISO 14443
- All EMV applications listed in 2PAY.SYS.DDF01

# MasterCard PayPass

- Kernel 2
- EMV mode
- Mag-stripe mode



*pay* **pass**™

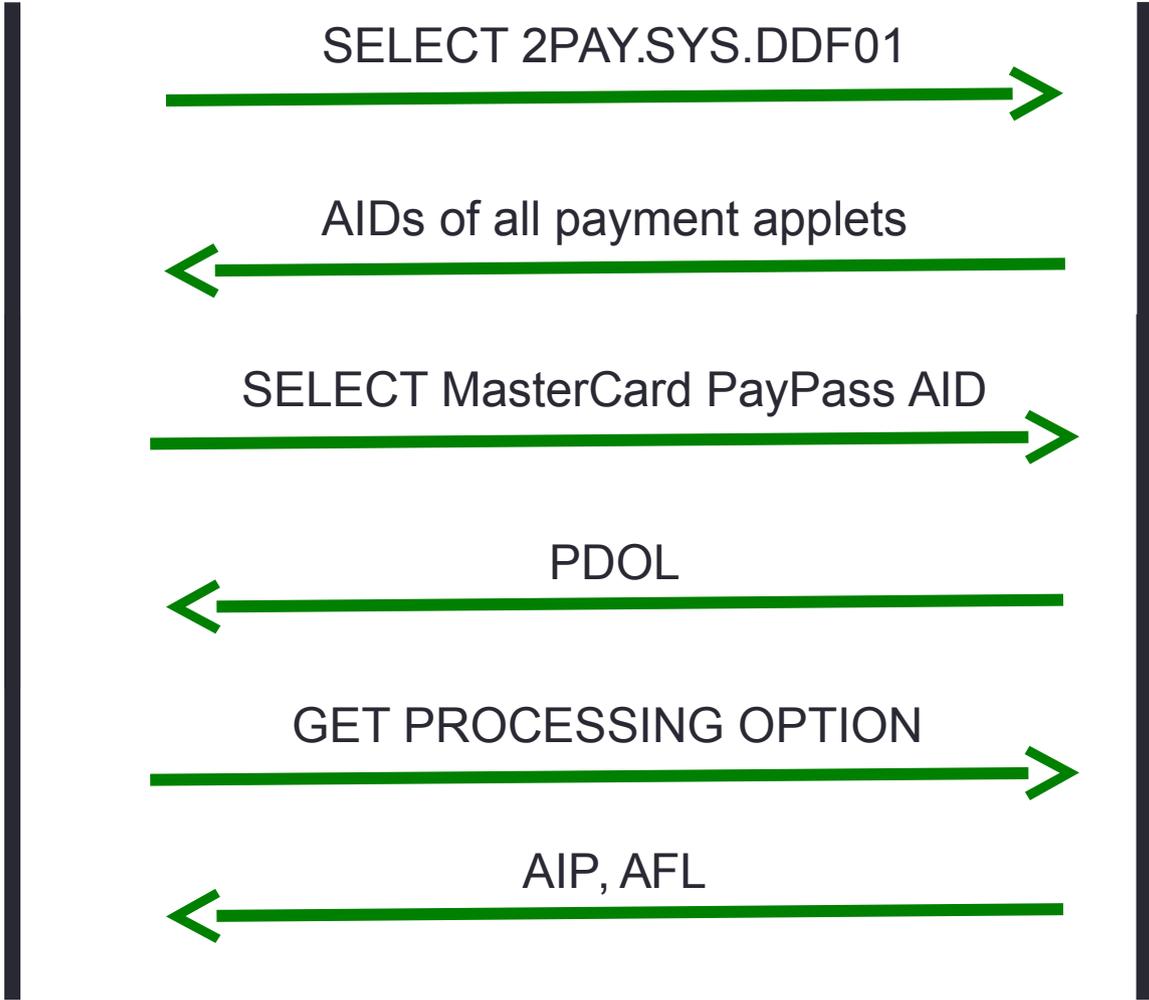
# EMV mode

- No DDA
- Only one application cryptogram for online transactions
- Torn transactions can be restored using RECOVER AC command
- Terminal can store data on card in 'scratch pad'

# EMV mode

Shop

Card



# EMV mode

Shop

Card

READ RECORD

PAN, issuer cert., card cert., CDOL1, ...

GENERATE AC Unpredictable Number, ..

$K_s = \text{Enc}_{K_{\text{card}}}(\text{ATC})$   
 $\text{AC} = \text{MAC}_{K_s}(\text{amount}, \text{ATC}, \text{currency}, \text{UN}, \dots)$   
 $\text{SDAD} = \text{Sign}(\text{AC}, \text{amount}, \text{ATC}, \text{currency}, \text{UN}, \dots)$

SDAD, ATC

# Mag-stripe mode

- Backwards compatibility for old mag-stripe systems
- COMPUTE CRYPTOGRAPHIC CHECKSUM command to generate CVC3 (Card Verification Code)
- CVC3 based on
  - Unpredictable Number (UN)
  - Application Transaction Counter
  - Secret Key
- CVC3 and UN used to construct valid mag-stripe data

# Pre-play attack on mag-stripe mode

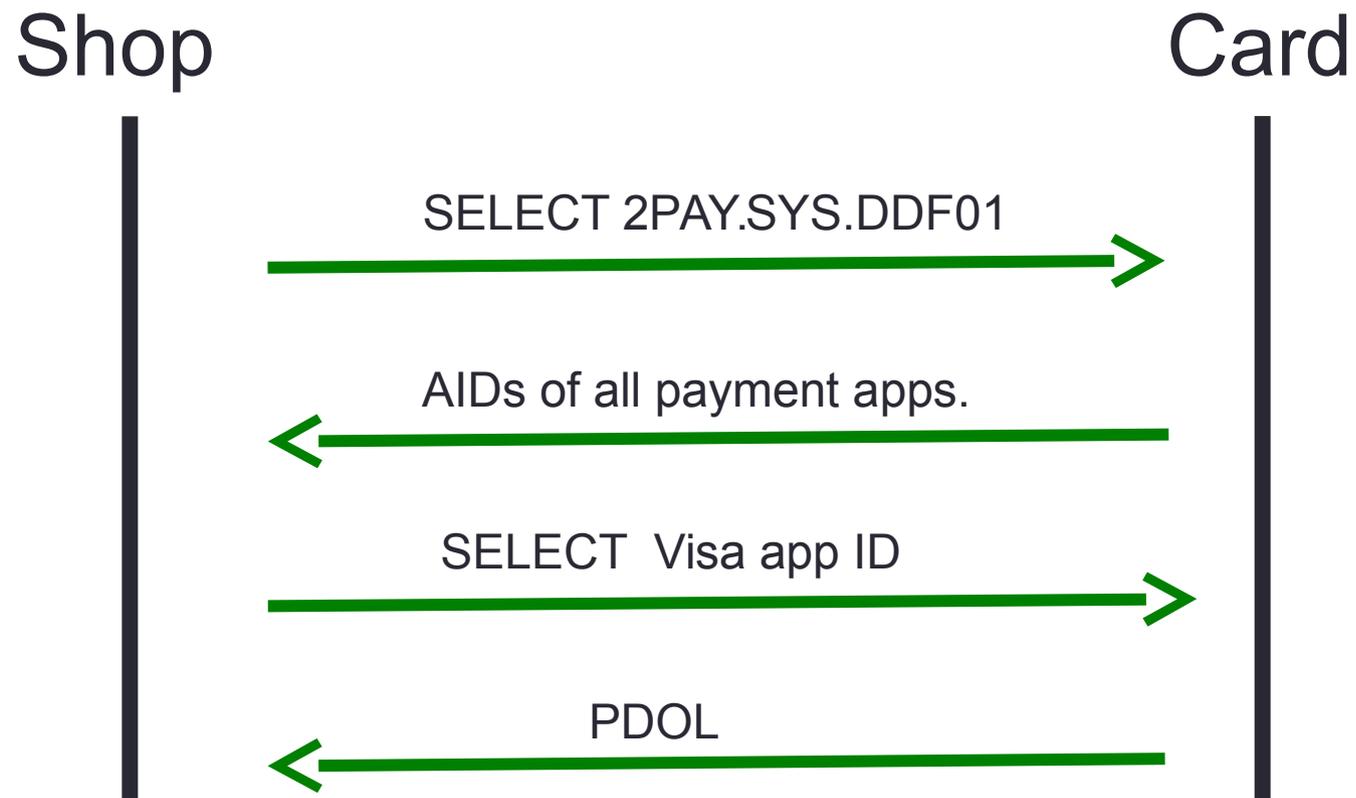
- “Cloning Credit Cards: A combined pre-play and downgrade attack on EMV Contactless” [Roland and Langer, 2013]
- Unpredictable Number provided in BCD notation
- Card indicates length of UN
  - 1 to 3 digits in practice
- Fallback possible
  - To mag-stripe mode
  - To shorter UN

# Visa payWave

- Kernel 1 and 3
- EMV modes (VSDC and qVSDC)
- Mag-stripe mode (MSD)
- VSDC uses original EMV with minor changes
- qVSDC quite different from original EMV
  - Minimises number of messages
  - fDDA
  - No separate command for cryptogram generation
- No offline plaintext PIN allowed



# qVSDC (offline)



# PDOL

9F38189F66049F02069F03069F1A0295055F2A029A039C019F37045F  
2D02656E9000

which parses as:

9F38 | len:18 Processing Options Data Object List (PDOL)

9F66 len:04 Card Production Life Cycle

9F02 len:06 Amount, Authorised (Numeric)

9F03 len:06 Amount, Other (Numeric)

9F1A len:02 Terminal Country Code

95 len:05 Terminal Verification Results

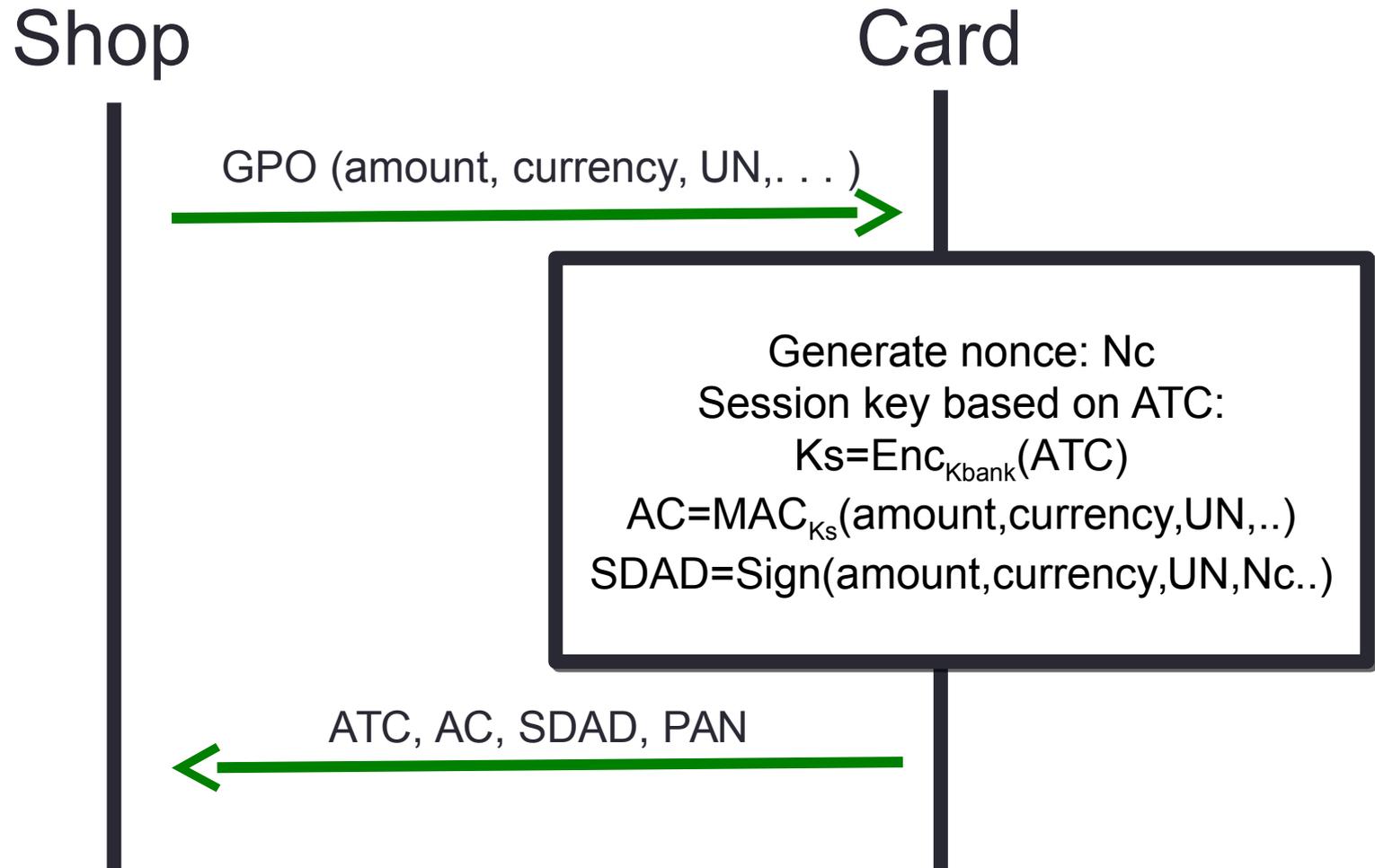
5F2A len:02 Transaction Currency Code

9A len:03 Transaction Date

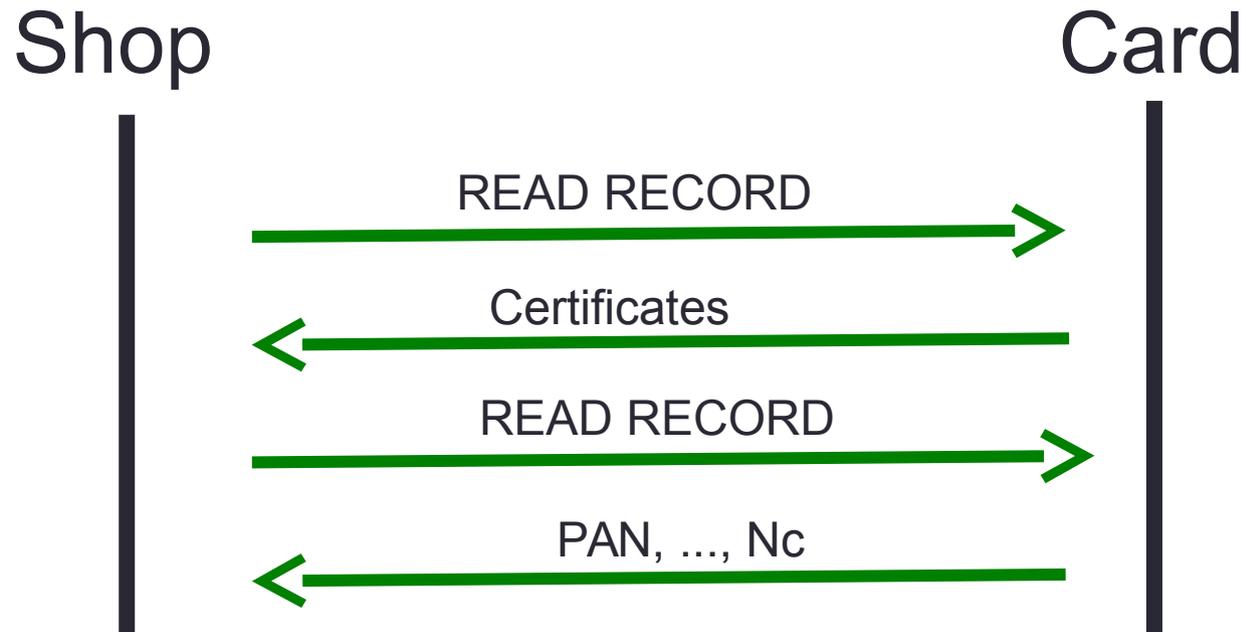
9C len:01 Transaction Type

9F37 len:04 Unpredictable Number

# qVSDC (offline)



# qVSDC (offline)



- Shop reader then checks the signature on the SDAD data.
- If this is correct it shop reader accepts the payment and sends the AC to the bank.
- The bank checks the AC and transfers the money.

# MSD

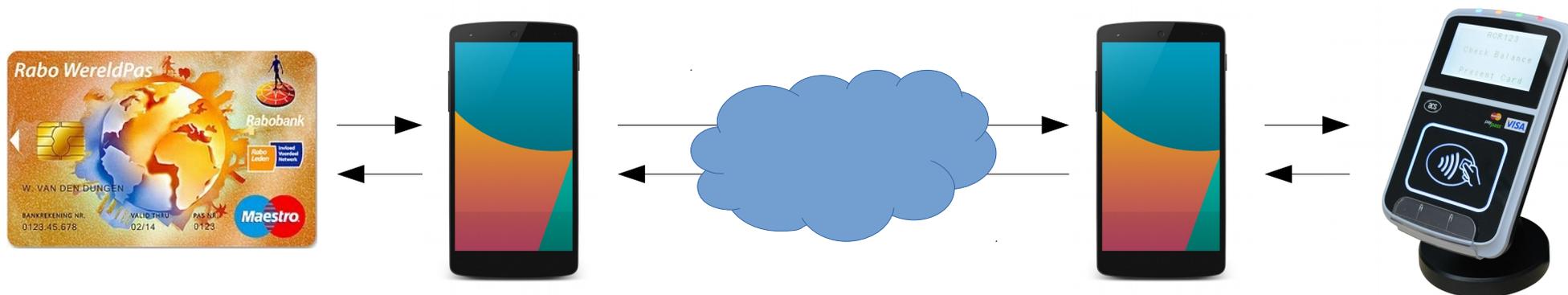
- Mag-stripe data returned in response to GET PROCESSING OPTIONS or READ RECORD command
- Option for dynamic CVV (dCVV)
  - Based on account number and transaction counter

# PIN verification

- On certain cards PIN verification still enabled
- Found by Emms et al. and students from Nijmegen
  - “The dangers of verify PIN on contactless cards” [Emms et al. 2012]
- Possible to guess two PIN codes for free
- Or perform denial-of-service attack

# Relay attacks

- Reader to interact with victim's card
- Emulator to use at shop's terminal
- Requires good timing
- Demonstrated several times before



# Relay attacks

- *Practical NFC peer-to-peer relay attack using mobile phones.*
  - Lishoy Francis, Gerhard Hancke, Keith Mayes, and Konstantinos Markantonakis.
  - Proceedings of the 6th International Conference on Radio Frequency Identification: Security and Privacy Issues, RFIDSec'10,
- *The dangers of verify PIN on contactless cards.*
  - M. Emms, B. Arief, T. Defty, J. Hannon, F. Hao, and A. van Moorsel.
  - Technical report. CS-TR-1332.

# Relay attacks

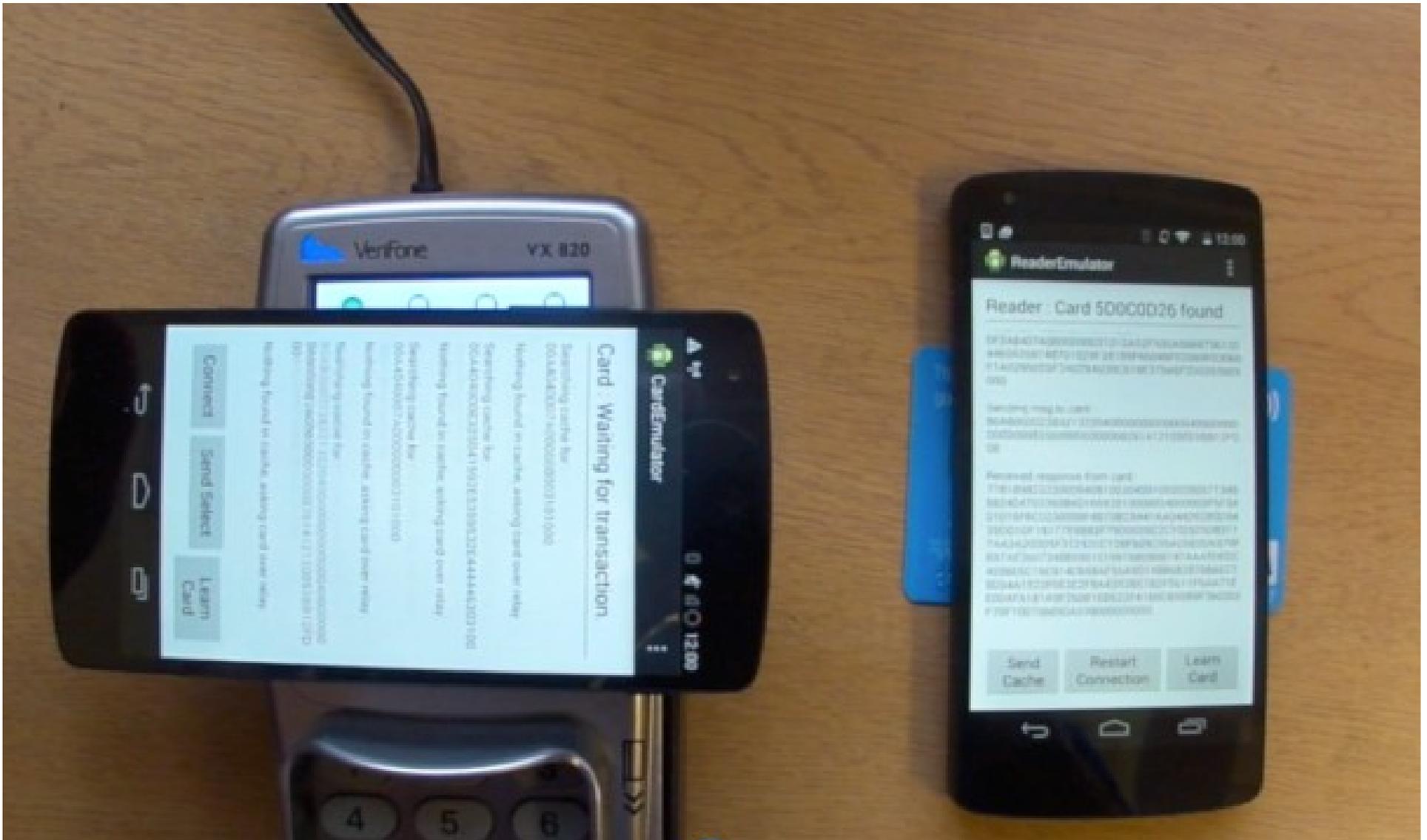
- Two Android devices
  - Before Android 4.4 using CyanogenMod
  - Now using host-based card emulation
- Cheap, easily available, not suspicious
- Students both in Nijmegen en Birmingham
- Relay faster than genuine card using caching (ABN Amro, Dutch)
  - Time for card to complete a purchase: 637ms
  - Time for relay to complete a purchase: 627ms.

# Contact relay

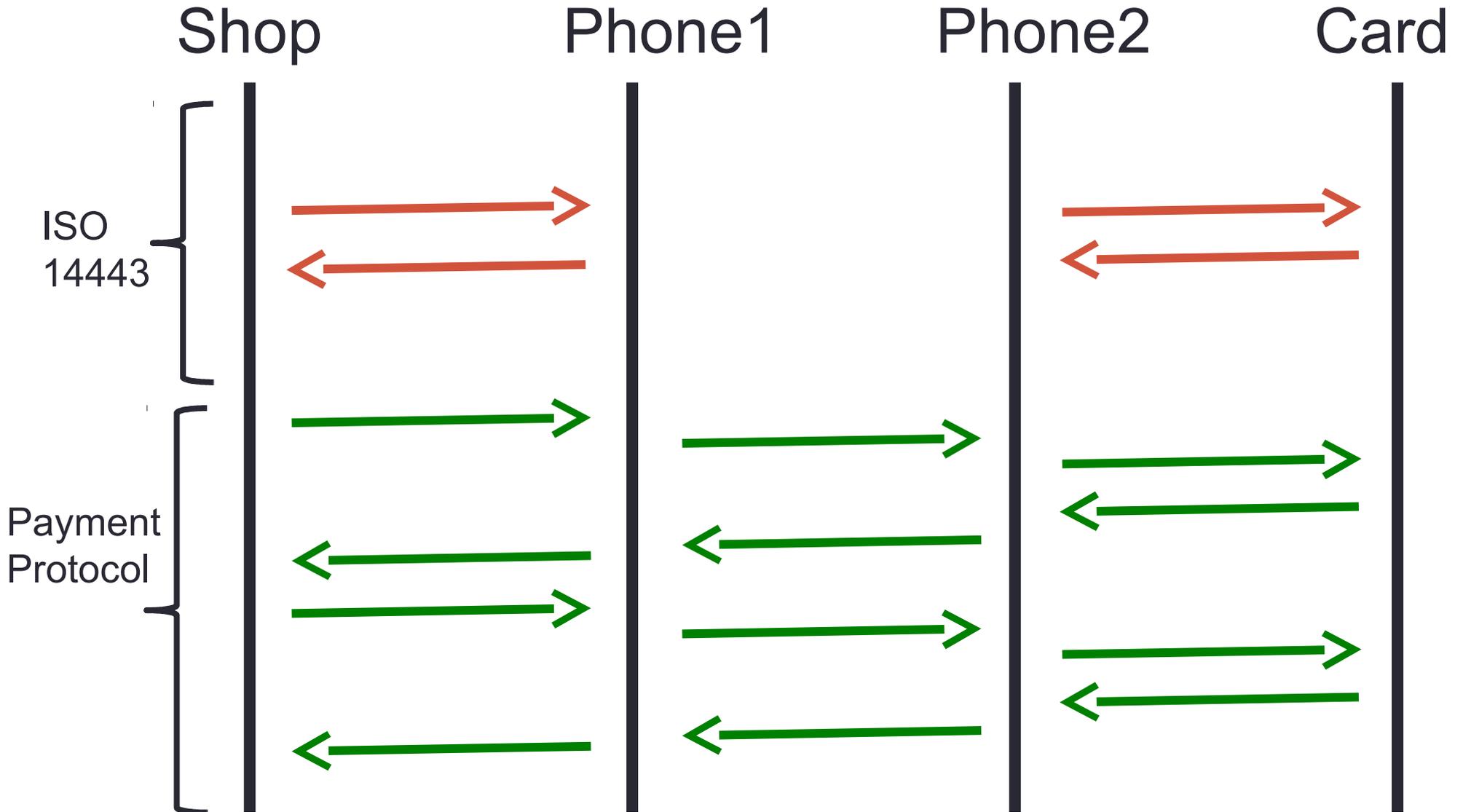
SmartLogic by Gerhard de Koning-Gans



# Contactless relay



# Relay with phones

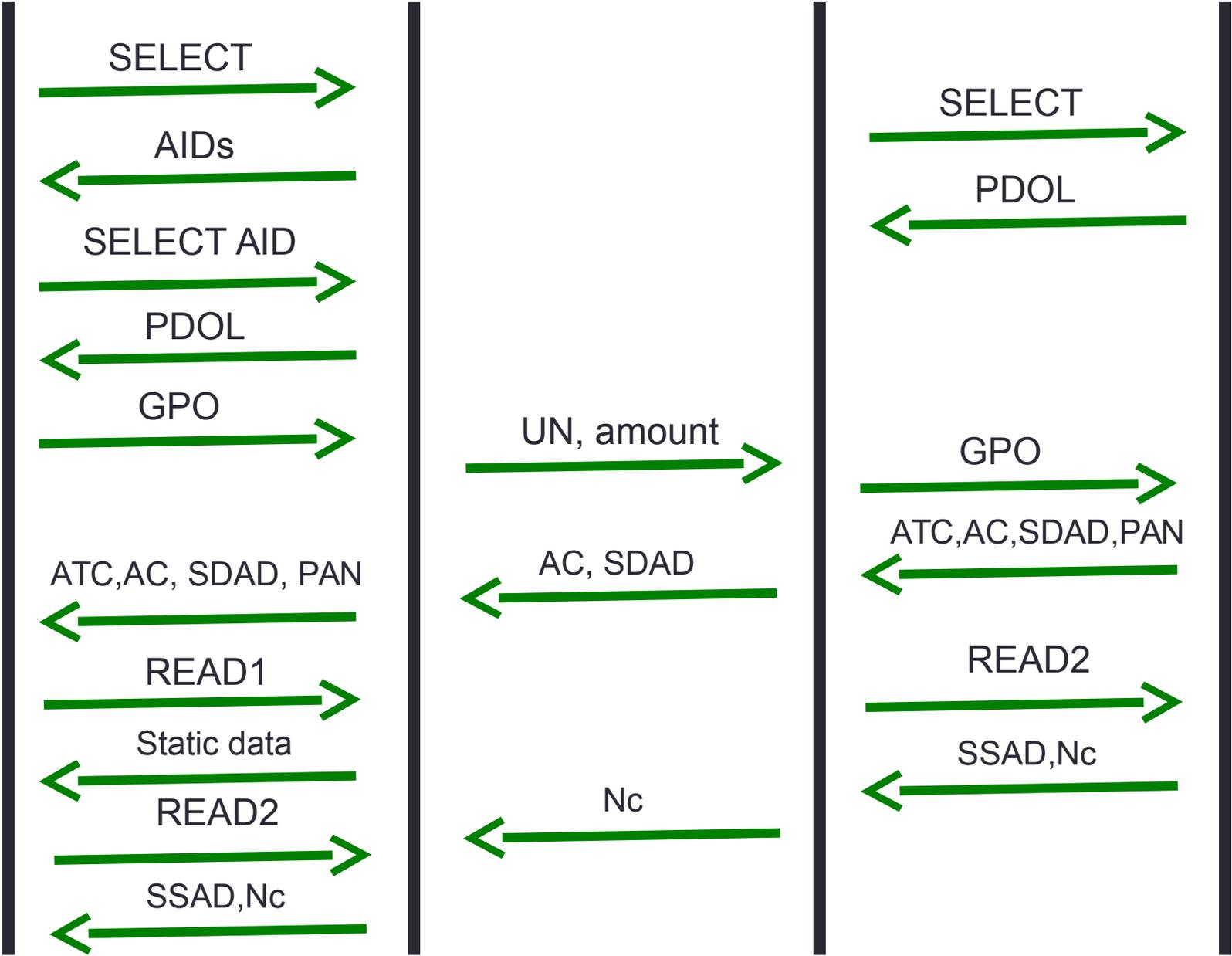


Shop

Phone1

Phone2

Card



Shop

Phone1

Phone2

Card

SELECT

AIDs

SELECT AID

PDOL

GPO

ATC,AC, SDAD, PAN

READ1

Static data

READ2

SSAD,Nc

SELECT

PDOL

GPO

ATC,AC,SDAD,PAN

READ2

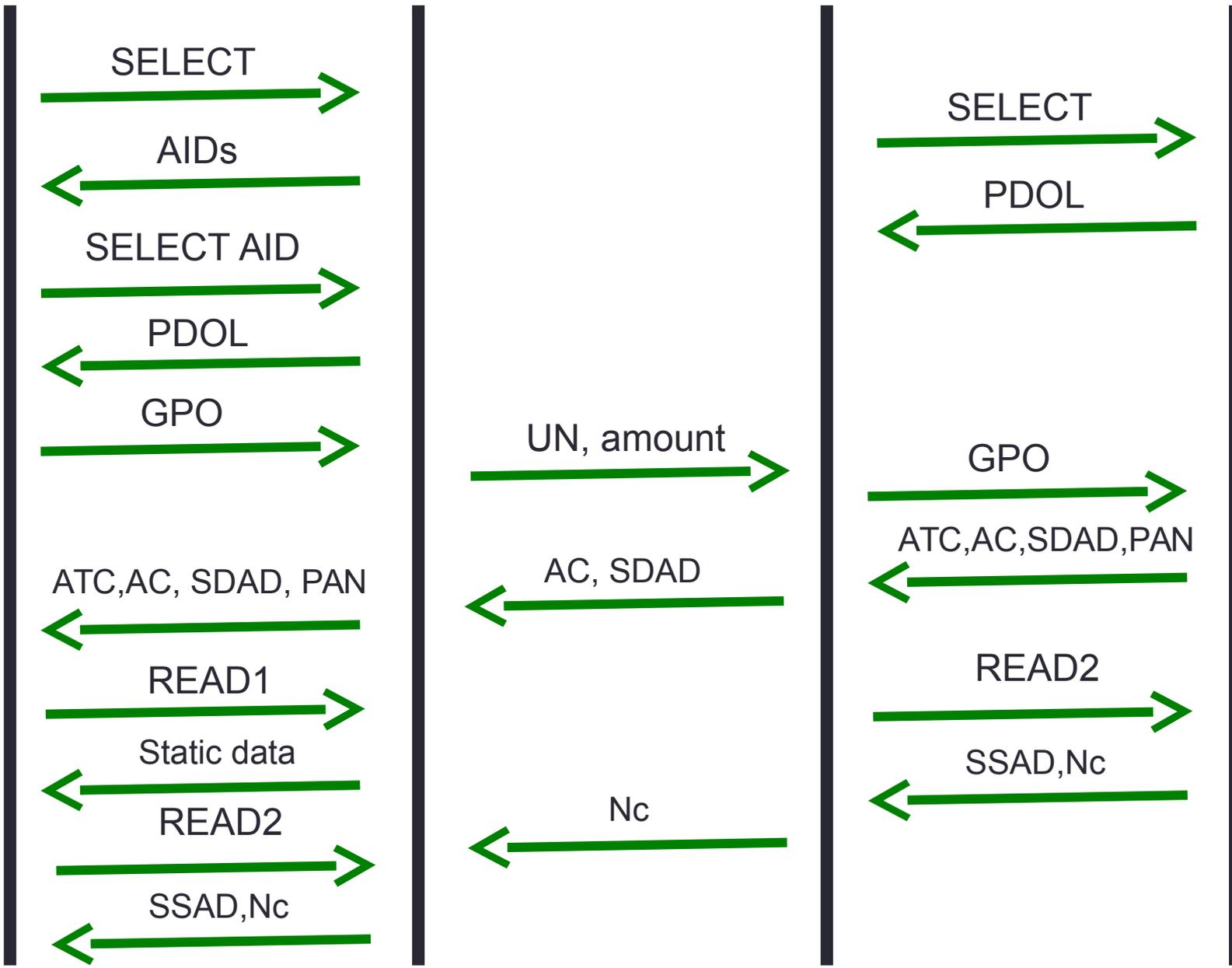
SSAD,Nc

UN, amount

AC, SDAD

Nc

Only added time delay



# Demo relay attack

# Payment using phones

- Same protocols as before
- Key management on untrusted device
  - Secure element
  - SIM-card
  - Whitebox crypto
- On-device cardholder verification
- EMV tokenisation

# Stopping relay attacks

# Stopping relays: Idea 1

- Relaying all messages takes over a second.
- The transaction *should* complete in under 500ms.
- Can we stop relay attacks by adding a time out to the reader?

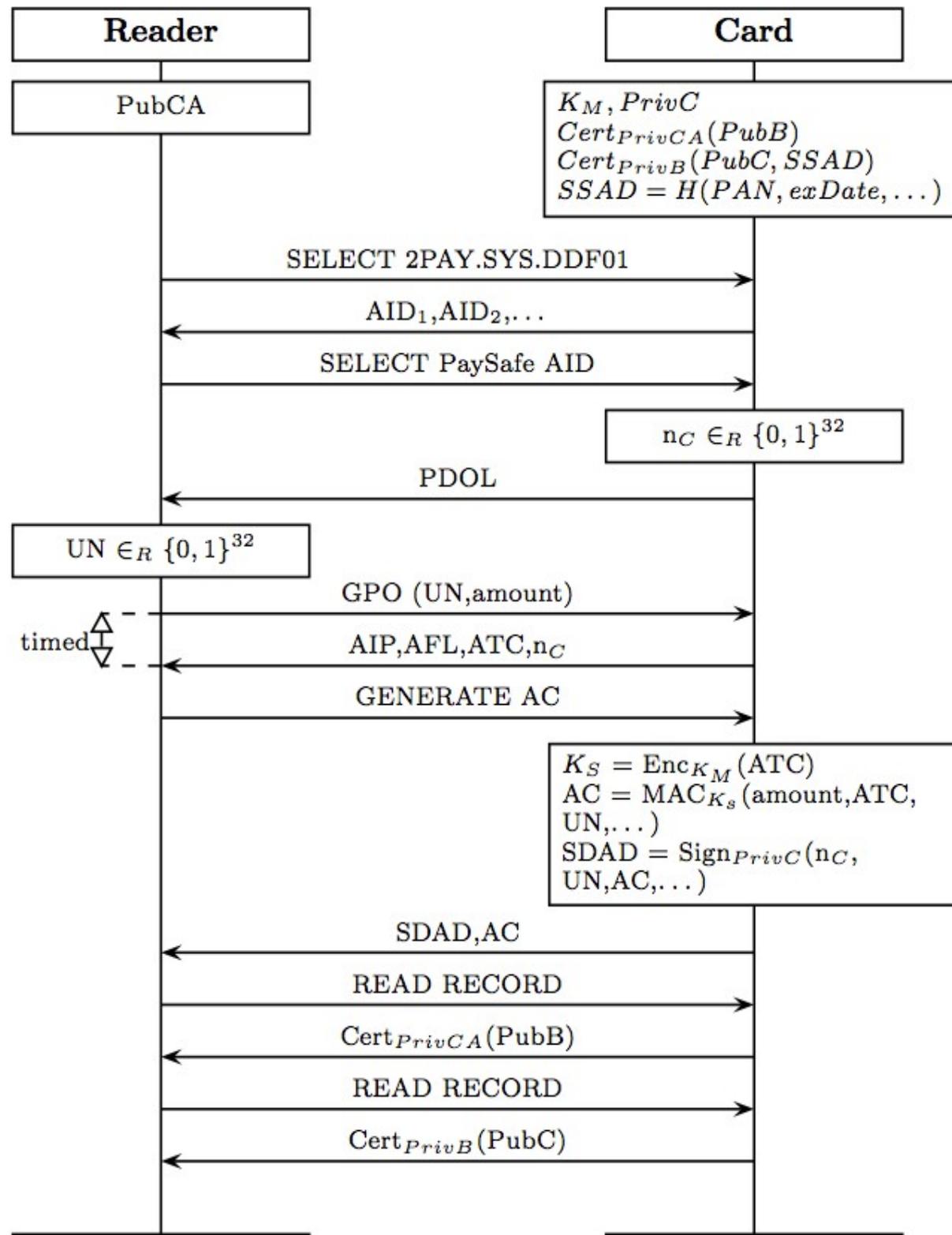
# Stopping relays: Idea 2

- Why not just time-bound the important crypto message?
  - GET PROCESSING OPTIONS for Visa's payWave
  - GENERATE AC for Mastercard's PayPass
- **Problem:** these are the steps that require the cards to do crypto, which shows more variance than any other messages.
  - Fastest payWave GPO: 105ms
  - Slowest payWave GPO: 364ms
- We were able to relay the fastest response in 208ms.

# Key Observation Protocol

- The non-crypto messages are predictable and therefore can be time bound.
- But in the current protocols all non-crypto messages can be cached.
- We tweak the protocol, so there is a non-crypto message that can be time-bound.

# PaySafe



# PaySafe Timing

- Time for cards to respond to a message of this length = 28 to 36ms.
- Time to relay a message of this length: 100ms
- So the reader will time out after 80ms.
- No phone or USB reader will be able to relay this message.
- Faster purpose build hardware costs tens of thousands of dollars.

Thanks for your attention!