

Axioms for graph clustering

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Outline

Introduction

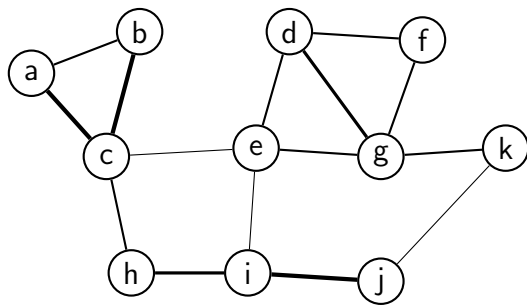
Axioms

Modularity

Conclusion



Graphs

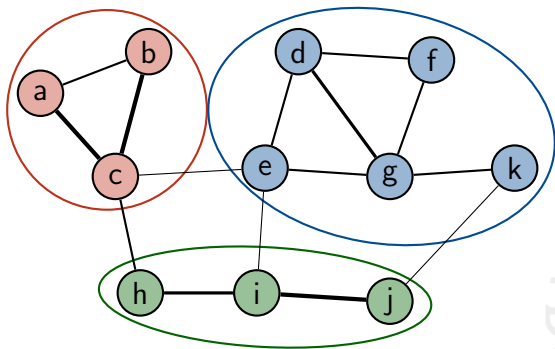


A symmetric weighted **graph** (or network) is a pair (V, E) of

- a finite set V of **nodes**, and
- a function $E : V \times V \rightarrow \mathbb{R}_{\geq 0}$ of **edge weights**,

such that $E(i, j) = E(j, i)$ for all $i, j \in V$.

Graph clustering



A **clustering** C of a graph $G = (V, E)$ is a partition of its nodes.

Applications

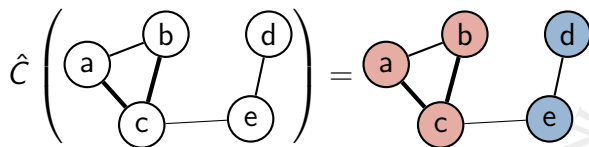
- Social networks
- Hyperlinks
- Protein interaction networks
- References between mathematical theorems
- Brain parcellation



Clustering methods

1. Clustering function

$$\hat{C} : \text{Graph} \rightarrow \text{Clustering}$$



2. Quality function

$$Q : \text{Graph} \times \text{Clustering} \rightarrow \mathbb{R}$$

3. Quality relation

$$\cdot \preceq^G \cdot \subseteq \text{Clustering} \times \text{Clustering}$$

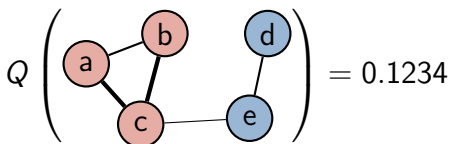
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$$Q \left(\begin{array}{c} \text{a} \quad \text{b} \\ \text{c} \quad \text{d} \\ \text{e} \end{array} \right) = 0.1234$$

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Clustering methods

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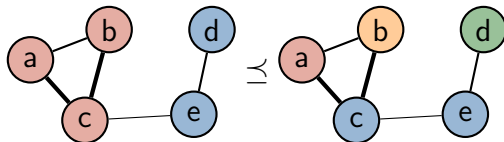
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Clustering by optimization

- Graph clustering is NP hard.
- Top down:
 - find best cut and repeat
- Bottom up:
 - group nodes together
- Simulated annealing

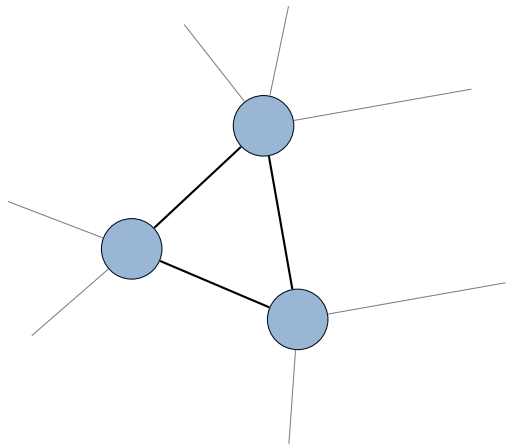


Louvain method

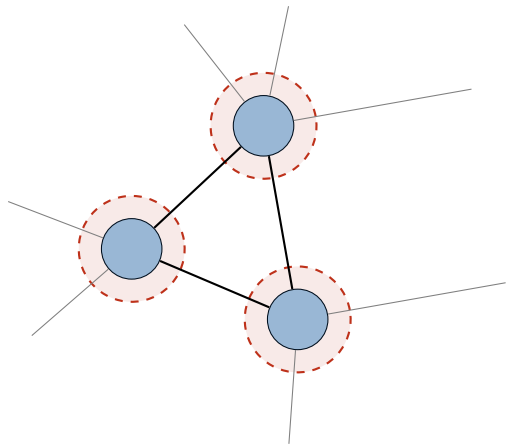
- V.D. Blondel, JL. Guillaume, R. Lambiotte, E. Lefebvre
Fast unfolding of communities in large networks
J. Stat. Mech. 2008
- Best graph clustering method in surveys.
- Method:
 - ① Move nodes into neighboring clusters to improve quality.
 - ② Repeat until local maximum.
 - ③ Now cluster the clusters.



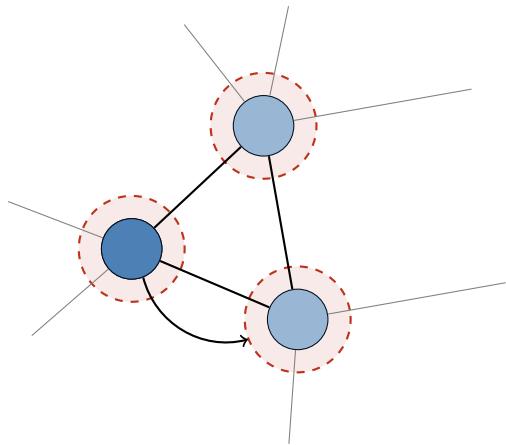
Louvain method (example)



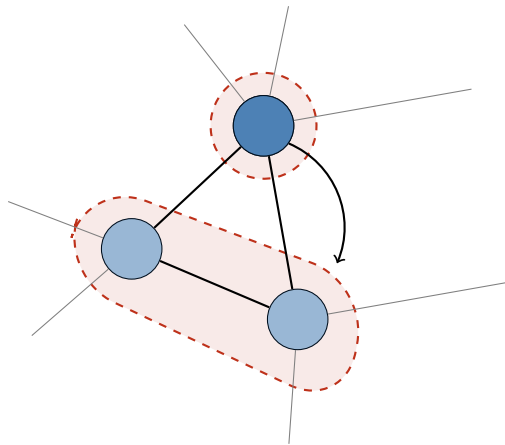
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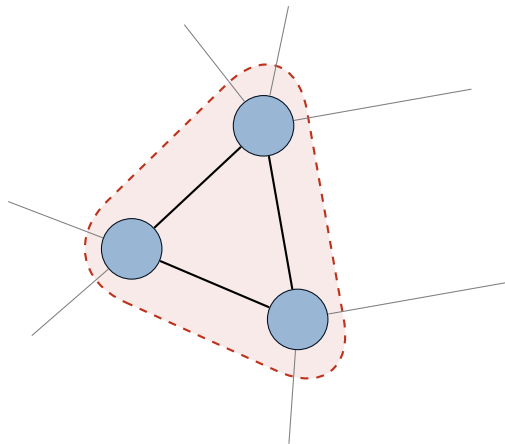
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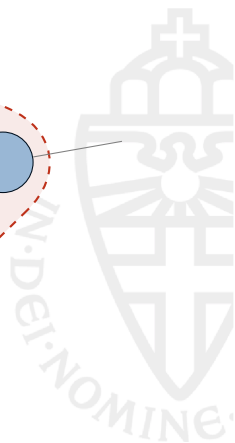
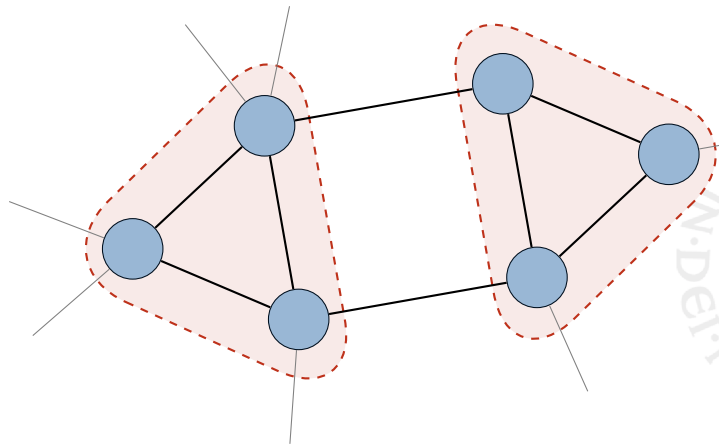
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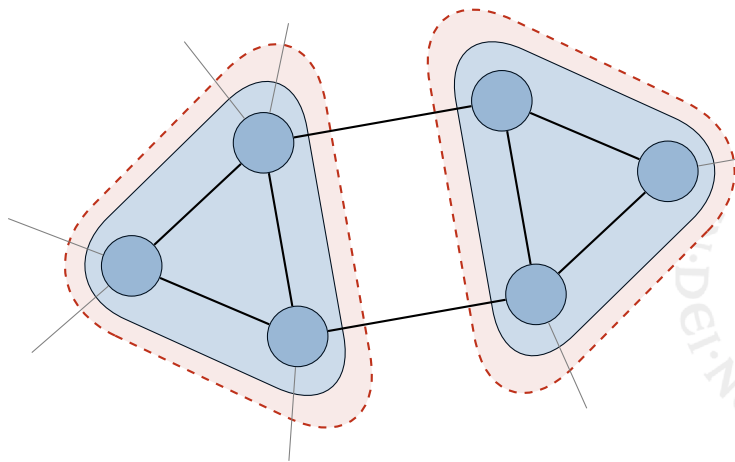
Louvain method (example)



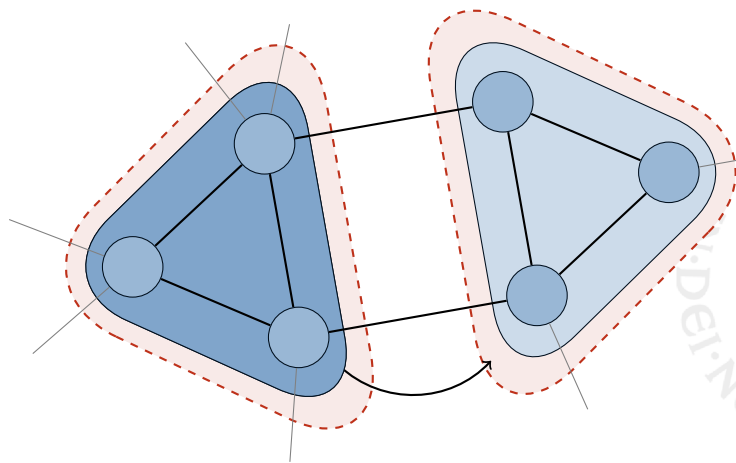
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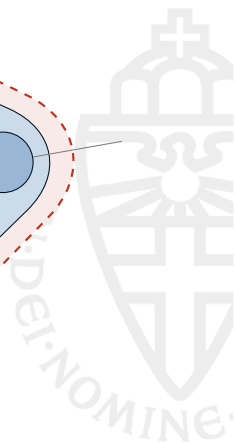
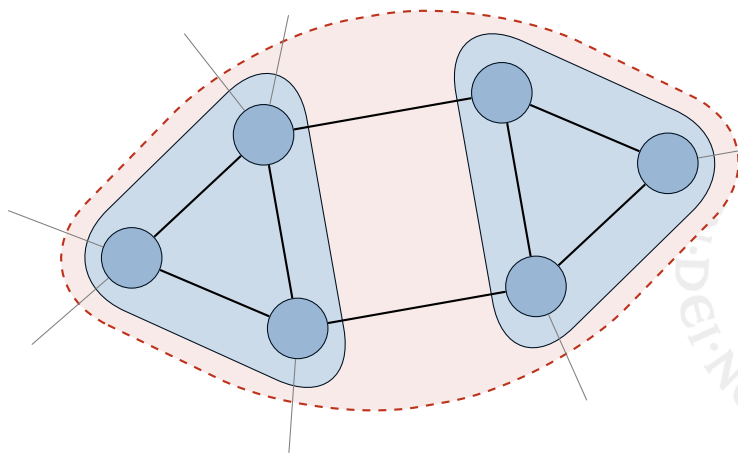
Louvain method (example)



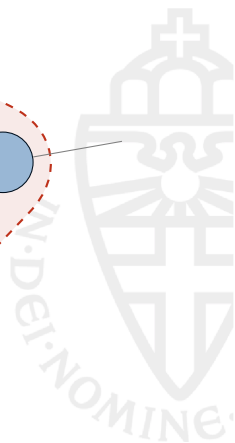
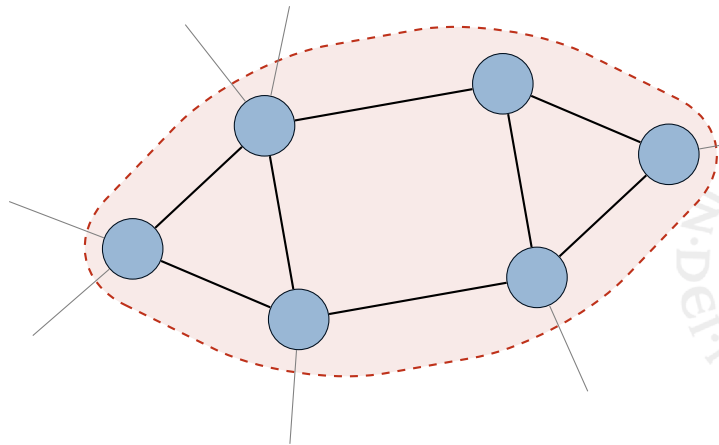
Louvain method (example)



Louvain method (example)



Louvain method (example)



Some quality functions

- Connected components
- Total weight of within cluster edges

$$Q(G, C) = \sum_{c \in C} w_c$$

- Modularity

$$Q(G, C) = \sum_{c \in C} (w_c / v_V - (v_c / v_V)^2)$$

- Many more

$$Q(G, C) = \sum_{c \in C} -w_c \log(v_c / v_V)$$

...



Families of quality functions

- Connected components with threshold
- Total weight of within cluster edges with penalty

$$Q(G, C) = \sum_{c \in C} w_c - \alpha |C|$$

- Modularity

$$Q_{RB}^{\gamma}(G, C) = \sum_{c \in C} (w_c / v_V - \gamma (v_c / v_V)^2)$$

- Many more

$$Q(G, C) = \sum_{c \in C} -w_c \log(v_c / \alpha)$$

...



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Axioms

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Conclusion



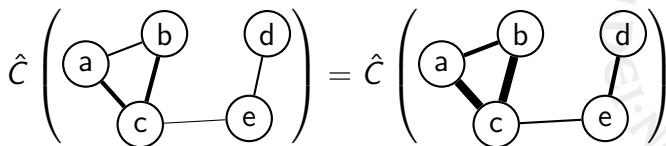
Why axioms?

- Which of these quality functions are good?
- There is no good definition of clustering.
- Can we formalize our intuition?
- Previous work is about distance based clustering (hierarchical clustering, K-means, etc.)
- What about graphs?



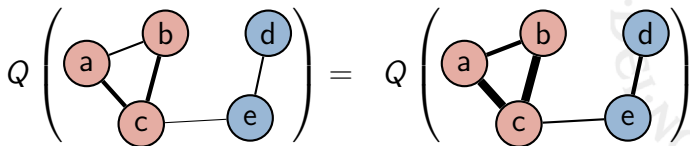
Axiom 1: Scale invariance

Intuition: The absolute value of the edge weights shouldn't matter.



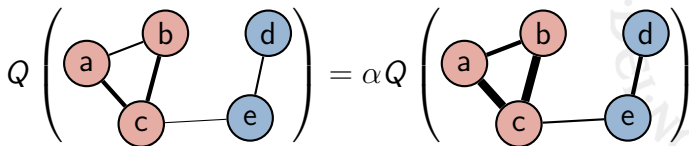
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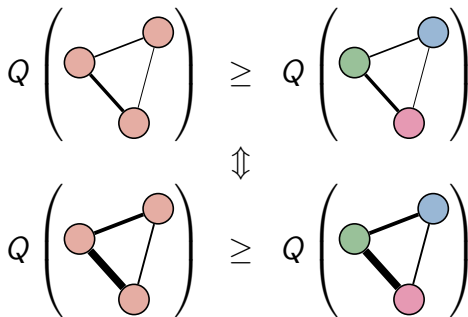
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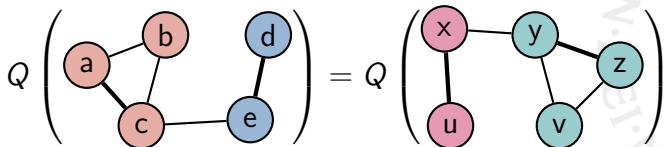
A quality function Q is **scale invariant** if

- for all graphs $G = (V, E)$,
- all constants $\alpha > 0$,

$Q(G, C_1) \geq Q(G, C_2)$ if and only if $Q(\alpha G, C_1) \geq Q(\alpha G, C_2)$.

Axiom 2: Permutation invariance

Intuition: Only the edge weights should matter.



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A quality function Q is **permutation invariant** if

$$Q(G, C) = Q(f(G), f(C)).$$

for all

- graphs $G = (V, E)$ and
- all isomorphisms $f : V \rightarrow V'$,

where f is extended to graphs and clusterings in the obvious way.

Axiom 3: Richness

Intuition:

- All clusterings must be possible.

So,

- no trivial quality functions.
- no fixed number of clusters.

A quality function Q is **rich** if

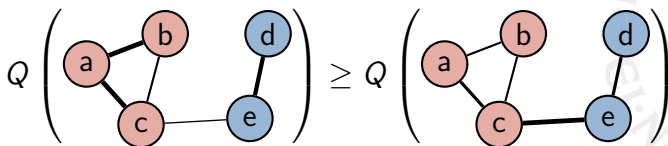
- for all sets V and
- all partitions C^* of V ,

there is

- a graph $G = (V, E)$
- such that C^* is the optimal clustering of G .

Axiom 4: Monotonicity

Intuition: Adding edges inside a cluster or removing edges between clusters does not make the clustering worse.



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Intuition: Adding edges inside a cluster or removing edges between clusters does not make the clustering worse.

Let

- $G = (V, E)$ and $G' = (V, E')$ be graphs, and
- C be a clustering of G and G' .

Then G' is a **C -consistent improvement of G** if

- $E'(i, j) \geq E(i, j)$ for all $i \sim_C j$ and
- $E'(i, j) \leq E(i, j)$ for all $i \not\sim_C j$.

Axiom 4: Monotonicity

Intuition: Adding edges inside a cluster or removing edges between clusters does not make the clustering worse.

A quality function Q is **monotonic** if

$$Q(G', C) \geq Q(G, C).$$

for all

- graphs G ,
- all clusterings C of G and
- all C -consistent improvements G' of G .

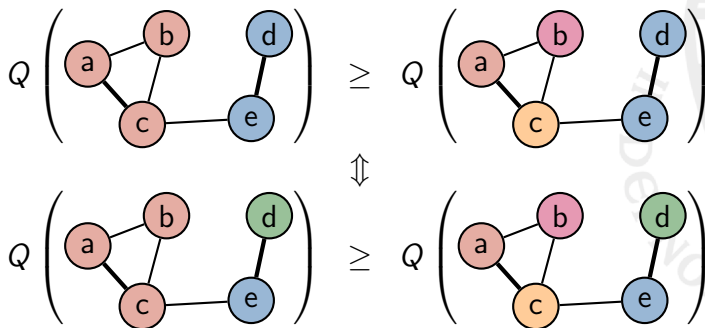
Axiom 5: Locality

Intuition: Local changes should have local effects.

$$Q \left(\begin{array}{c} \text{a} \quad \text{b} \\ \diagdown \quad / \\ \text{c} \end{array} \quad \begin{array}{c} \text{d} \\ | \\ \text{e} \end{array} \right) = Q \left(\begin{array}{c} \text{a} \quad \text{b} \\ \diagdown \quad / \\ \text{c} \end{array} \right) + Q \left(\begin{array}{c} \text{d} \\ | \\ \text{e} \end{array} \right)$$

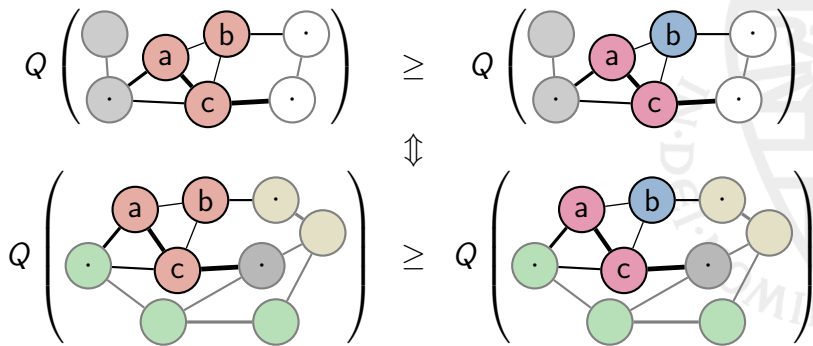
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Two graphs G_1 and G_2 **agree on the neighborhood of**

$V_a \subseteq V_1 \cap V_2$ if

$E_1(i, j) = E_2(i, j)$ for all $i \in V_a, j \in V_1 \cap V_2$, and

$E_1(i, j) = 0$ for all $i \in V_a, j \in V_1 \setminus V_2$, and

$E_2(i, j) = 0$ for all $i \in V_a, j \in V_2 \setminus V_1$.

So, for nodes/clusters in V_a , all incident edges are the same.

Axiom 5: Locality

Intuition: Local changes should have local effects.

A quality function Q is **local** if

- for all graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ that agree on a set V_a and its neighborhood,
- for all clusterings C_1 of $V_1 \setminus V_a$,
 C_2 of $V_2 \setminus V_a$ and
 C_a, D_a of V_a .

if $Q(G_1, C_a \cup C_1) \geq Q(G_1, D_a \cup C_1)$

then $Q(G_2, C_a \cup C_2) \geq Q(G_2, D_a \cup C_2)$.

Interlude: Related work

Theorem (Kleinberg 2002)

There is no clustering function that is permutation invariant, scale invariant, monotonic and rich.

Theorem (Ackerman, Ben-David 2008)

There is a clustering quality function that is permutation invariant, scale invariant, monotonic and rich.

Discontinuity is magic

Theorem

There is a graph clustering function that is scale invariant, permutation invariant, monotonic, rich and local.

$\hat{C}_{\text{coco}}(G)$ = the connected components of G

$Q_{\text{coco}}(G, C) = \mathbf{1}[C \text{ are the connected components of } G]$

- Doesn't this contradict Kleinberg's theorem?
- No: edge weight 0 = distance ∞ .
- Connected components are unstable.

Discontinuity is magic

Theorem

There is a graph clustering function that is scale invariant, permutation invariant, monotonic, rich and local.

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Axiom 6: continuity

Intuition:

- Don't allow such unstable quality functions.

A quality function Q is **continuous** if for every graph G and every clustering C of G , a sufficiently small change in the edge weights leads to a small change in the objective value.

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Modularity

Intuition:

- Balance within cluster edges against cluster volume.

$$Q_{\text{modularity}}(G, C) = \sum_{c \in C} \left(\frac{w_c}{v_V} - \left(\frac{v_c}{v_V} \right)^2 \right).$$

Where

$$v_c = \sum_{i \in c} \sum_{j \in V} E(i, j) \quad \text{volume of cluster}$$

$$w_c = \sum_{i \in c} \sum_{j \in c} E(i, j) \quad \text{within cluster weight.}$$

Properties

The obvious:

- Modularity is permutation invariant.
- Modularity is scale invariant.
- Modularity is continuous.

The less obvious:

- Modularity is rich.

The bad:

- Modularity is *not* local.
- Modularity is *not* monotonic.



Modularity is not local

$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \xrightarrow{2} \text{b} \xrightarrow{1} \text{c} \xrightarrow{2} \text{d} \end{array} \right) = 0.3$$

$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \xrightarrow{2} \text{b} \xrightarrow{1} \text{c} \xrightarrow{2} \text{d} \end{array} \right) = 0$$

$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \xrightarrow{2} \text{b} \xrightarrow{1} \text{c} \xrightarrow{2} \text{d} \\ \text{x} \xrightarrow{20} \text{y} \end{array} \right) = 0.3$$

$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \xrightarrow{2} \text{b} \xrightarrow{1} \text{c} \xrightarrow{2} \text{d} \\ \text{x} \xrightarrow{20} \text{y} \end{array} \right) = 0.32$$

Modularity is not monotonic

$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \text{---} 1 \text{---} \text{b} \\ \text{c} \text{---} 1 \text{---} \text{d} \end{array} \right) = 0.125$$
$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \text{---} 0.1 \text{---} \text{b} \\ \text{c} \text{---} 1 \text{---} \text{d} \end{array} \right) = 0.079$$
$$Q_{\text{modularity}} \left(\begin{array}{c} \text{a} \text{---} 1 \text{---} \text{b} \\ \text{c} \text{---} 10 \text{---} \text{d} \end{array} \right) = 0.079$$

Idea 1: Fix the scale

$$Q_{M\text{-fixed}}(G, C) = \sum_{c \in C} \left(\frac{w_c}{M} - \left(\frac{v_c}{M} \right)^2 \right)$$

Is it monotonic?

Take $v_c = w_c + b_c$ (within + between)

$$\frac{\partial Q_{M\text{-fixed}}(G, C)}{\partial w_c} = \frac{1}{M} - \frac{2w_c + 2b_c}{M^2}$$

This is negative when $2v_c > M$, so not monotonic.



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This is negative when $2v_c > M$, so not monotonic.

Idea 2: Add some v_c to the denominator

$$Q_{M,\gamma}(G, C) = \sum_{c \in C} \left(\frac{w_c}{M + \gamma v_c} - \left(\frac{v_c}{M + \gamma v_c} \right)^2 \right).$$

Adaptive scale modularity is

- permutation invariant, continuous and local.
- monotonic for all $M \geq 0$ and $\gamma \geq 2$.
- rich for all $M \geq 0$ and $\gamma \geq 1$.
- scale invariant for $M = 0$.



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$$Q_{M,\gamma}(G, C) = \sum_{c \in C} \left(\frac{w_c}{M + \gamma v_c} - \left(\frac{v_c}{M + \gamma v_c} \right)^2 \right).$$

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- scale invariant for $M = 0$.

Related quality functions

- When $\gamma = 0$, we get fixed scale modularity. Equivalent to other modularity variants.
- When $\gamma = 0$ and $M = v_V$, we get modularity.
- When $M = 0$ we get

$$Q_{0,\gamma}(G, C) \propto \sum_{c \in C} \left(\frac{w_c}{v_c} - \frac{1}{\gamma} \right),$$

i.e. normalized cut.

- When $M \rightarrow \infty$ we get

$$Q_{\infty,\gamma}(G, C) \propto \sum_{c \in C} w_c,$$

i.e. unnormalized cut.

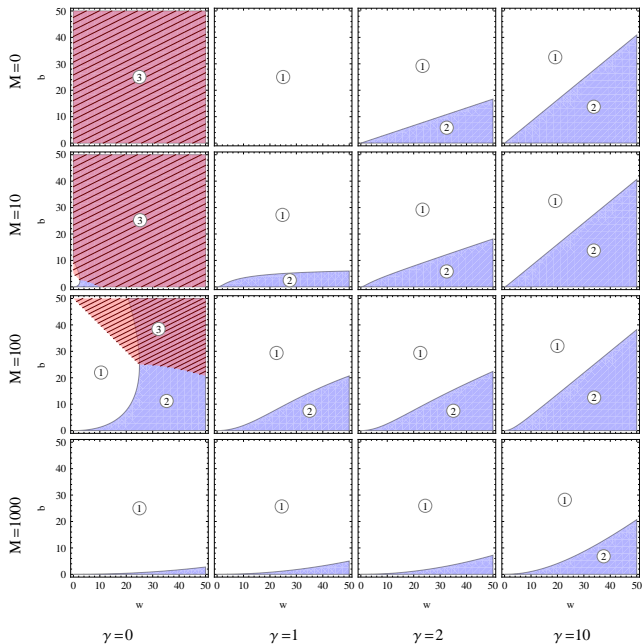


Adaptive Scale Modularity behavior

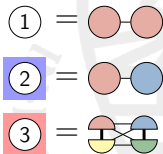
Take a simple graph: 

- Two cliques each with w within weight
- Connected by edges with total weight b .
- Total volume $2w + 2b$.
- What is the behavior of adaptive scale modularity?





Legend:



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Summary

- Graph clustering by optimization.
- 6 axioms for graph clustering quality functions.
- Graph setting allows for locality.
- Modularity is not monotonic.
- Non-monotonicity leads to splitting of cliques.
- Adaptive scale modularity satisfies all axioms.
- Generalizes both modularity and normalized cut.
- Two parameters to control size of clusters.



Thank you for your attention.

Axioms for graph clustering

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