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Matrix Calculations: Linear Equations

Aleks Kissinger

Institute for Computing and Information Sciences Radboud University Nijmegen

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Outline

Admin and general advice

What is linear algebra?

Systems of linear equations

Gaussian elimination

Solutions and solvability



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First, some admin...

Lectures

- Weekly: Mondays 15:45-17:30
- Presence not compulsory...
 - But if you are going to come, actually be here! (This means laptops shut, phones away.)
- The course material consists of:
 - these slides, available via the web
 - Linear Algebra lecture notes by Bernd Souvignier ('LNBS')
- Course URL:

www.cs.ru.nl/A.Kissinger/teaching/matrixrekenen2017/

(Link exists in blackboard, under 'course information').

• Generally, things appear on course website (and not on blackboard!). Check there before you ask a question.

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First, some admin...

Assignments

- You can work together, but exercises must be handed in individually
- Handing in is not compulsory (except for 3rd-chancers), but:
 - It's a tough exam. If you don't do the excercises, you are unlikely to pass.
 - Exercises give up to 1 point (out of 10) bonus on exam.
 - This could be the difference between a 5 and a 6 (...or a 9 and a 10 $\odot)$

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Werkcollege's

- Werkcollege on Friday, 10:45.
 - Presence not compulsory (except for 3rd-chancers)
 - Answers (for old assignments) & Questions (for new ones)
- Schedule:
 - New assignments on the web on Tuesday
 - Next exercise meeting (Friday) you can ask questions
 - Hand-in: **Monday before noon**, handwritten or typed, on paper in the delivery boxes, ground floor Mercator 1 (or via other means in agreement with your assistant).
- There is a separate Exercises web-page (see URL on course webpage).

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First, some admin...

Werkcollege's

- There will be **no lecture** on February 27 and **no werkcollege** on March 3, on account of Carnival
- There will be a werkcollege this Friday
- 4 Groups:
 - Group A: John van de Wetering. HG00.065
 - Group B: Aucke Bos. HG00.308
 - Group C: Milan van Stiphout. HG00.310
 - Group D: Bart Gruppen. HG00.633
- Each assistant has a delivery box on the ground floor of the Mercator 1 building

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There are **4** exercise classes

- You should choose a group based on your level of mathematical skill:
 - Group A good at math (e.g. \geq 7 in VWO Wiskunde B)
 - Group B pretty good (e.g. \geq 6 in VWO Wiskunde B)
 - Group C okay at math
 - Group D not so good/need some extra help
- please do this seriously: it is in your own interest to be in the appropriate group

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First, some admin...

• Register for a class on Blackboard. Click 'Groups' in the sidebar, then the 'View Sign-up Sheet' button:

≥ ¢	Groups
 1617 Matrixrekenen (NWI- 1617 	
IPC017-2016-KW3-V	MR Werkcolleges
Announcements	
Course Information	View Sign-up Sheet to Join a Group
Discussion	
Onderw Beeld	
Groups	
My Grades	
Tools	

- Registration must be done by tomorrow (Tuesday) at 12:00. (Do it today, if possible.)
- I may need to shift some people to other groups. This will be finalised by **Thursday**, so double-check your group

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First, some admin...

Examination

- Final mark is computed from:
 - Average of markings of assignments: A
 - Written exam (April 4): E
 - Final mark: $F = E + \frac{A}{10}$.
- Second chance for written exam shortly thereafter.
 - you keep the outcome (average) of the assignments.
- If you fail again, you must start all over next year (including re-doing new exercises, and additional requirements)

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First, some admin...

If you fail more than twice ...

- Additional requirements will be imposed
- You will have to talk to the study advisor
 - if you have not done so yet, make an appointment
 - **compulsory:** presence at all lectures, werkcollege's, handing in of all exercises
 - sign in today during the break (and in future lectures)
 - you exercise mark must be \geq 5 to take the exam.

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Next, some advice...

How to pass this course

- Learn by doing, not just staring at the slides (or video, or lecturer)
- · Pro tip: exam questions will look a lot like the exercises
- Give this course the time it needs!
- 3ec means $3 \times 28 = 84$ hours in total
 - Let's say 20 hours for exam
 - 64 hours for 8 weeks means: 8 hours per week!
 - 4 hours in lecture and werkcollege leaves...
 - ...another 4 hours for studying & doing exercises
- Coming up-to-speed is your own responsibility
 - if you feel like you are missing some background knowledge: use Wim Gielen's notes...or wikipedia



Finally, on to the good stuff...

Q: What is matrix calculation all about? linear algebra

A: It depends on who you ask...

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What is linear algebra all about?

To a mathematician: linear algebra is the mathematics of **geometry** and **transformation**...

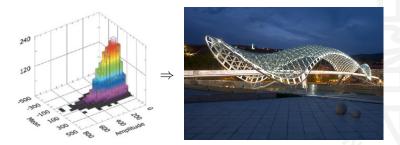


It asks: How can we represent a problem in 2D, 3D, 4D (or infinite-dimensional!) space, and **transform** it into a solution?



What is linear algebra all about?

To an engineer: linear algebra is about numerics...

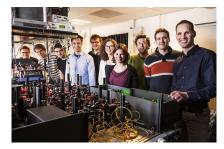


It asks: Can we encode a complicated question (e.g. 'Will my bridge fall down?') as a big matrix and compute the answer?

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What is linear algebra all about?

To an quantum physicist (or quantum computer scientist!): linear algebra is just the way **nature behaves**...



It asks: How can we explain things that can be in **many states** at the same time, or **entangled** to distant things?



A simple example...

Let's start with something everybody knows how to do:

- Suppose I went to the pub last night, but I can't remember how many, umm...'sodas' I had.
- I remember taking out 20 EUR from the cash machine.
- Sodas cost 3 EUR.
- I discover a half-eaten kapsalon in my kitchen. That's 5 EUR.
- I have no money left. (Typical...)

By now, most people have (hopefully) figured out I had...5 sodas. That's because you can solve simple **linear equations**:

$$3x + 5 = 20 \implies x = 5$$



An (only slightly less) simple example

- I have two numbers in mind, but I don't tell you which ones
 - if I add them up, the result is 12
 - if I subtract, the result is 4

Which two numbers do I have in mind?

Now we have a system of linear equations, in two variables:

$$\begin{cases} x+y = 12 \\ x-y = 4 \end{cases} \quad \text{with solution} \quad x=8, y=4.$$



An (only slightly less) simple example

Let's try to find a solution, in general, for:

$$\begin{array}{rcl} x+y &=& a \\ x-y &=& b \end{array}$$

i.e. find the values of x and y in terms of a and b.

• adding the two equations yields:

$$a + b = (x + y) + (x - y) = 2x$$
, so

• subtracting the two equations yields:

$$a - b = (x + y) - (x - y) = 2y$$
, so

	a + b)
x =	2	J

	a – b)
y -	2	J

Example (from the previous slide) a = 12, b = 4, so $x = \frac{12+4}{2} = \frac{16}{2} = 8$ and $y = \frac{12-4}{2} = \frac{8}{2} = 4$. Yes!

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A more difficult example

I have two numbers in mind, but I don't tell you which ones!

- if I add them up, the result is 12
- if I multiply, the result is 35

Which two number do I have in mind?

It is easy to check that x = 5, y = 7 is a solution.

The system of equations however, is non-linear:

$$\begin{array}{l} x + y = 12\\ x \cdot y = 35 \end{array}$$

This is already too difficult for this course. (If you don't believe me, try $x^5 + x = -1$...on second thought, maybe wait till later.) We only do linear equations.



Basic definitions

Definition (linear equation and solution)

A linear equation in *n* variables x_1, \dots, x_n is an expression of the form: $a_1x_1 + \dots + a_nx_n = b$,

where a_1, \ldots, a_n, b are given numbers (possibly zero). A solution for such an equation is given by *n* numbers s_1, \ldots, s_n such that $a_1s_1 + \cdots + a_ns_n = b$.

Example

The linear equation $3x_1 + 4x_2 = 11$ has many solutions, eg. $x_1 = 1, x_2 = 2$, or $x_1 = -3, x_2 = 5$.

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More basic definitions

Definition

A $(m \times n)$ system of linear equations consists of *m* equations with *n* variables, written as:

$$a_{11}x_1 + \dots + a_{1n}x_n = b_1$$

$$a_{m1}x_1 + \cdots + a_{mn}x_n = b_m$$

A solution for such a system consists of *n* numbers s_1, \ldots, s_n forming a solution for **each** of the equations.

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Example solution

Example

Consider the system of equations

$$x_1 + x_2 + 2x_3 = 9$$

$$2x_1 + 4x_2 - 3x_3 = 1$$

$$3x_1 + x_2 + x_3 = 8.$$

- How to find solutions, if any?
- Finding solutions requires some work.
- But checking solutions is easy, and you should always do so, just to be sure.
- Solution: $x_1 = 1, x_2 = 2, x_3 = 3$.

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Easy and hard

- General systems of equations are hard to solve. But what kinds of systems are easy?
- How about this one?

 $x_1 = 7$ $x_2 = -2$ $x_3 = 2$

• ...this one's not too shabby either:

$$x_1 + 2x_2 - x_3 = 1$$

 $x_2 + 2x_3 = 2$
 $x_3 = 2$



Transformation

So, why don't we take something hard, and **transform** it into something easy?

$$\begin{cases} 2x_2 + x_3 = -2 \\ 3x_1 + 5x_2 - 5x_3 = 1 \\ 2x_1 + 4x_2 - 2x_3 = 2 \end{cases} \Rightarrow \begin{cases} x_1 + 2x_2 - x_3 = 1 \\ x_2 + 2x_3 = 2 \\ x_3 = 2 \end{cases} \Rightarrow \begin{cases} x_1 = 7 \\ x_2 = -2 \\ x_3 = 2 \end{cases}$$

Sound like something linear algebra might be good for?

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Gaussian elimination

Gaussian elimination is the 'engine room' of all computer algebra. It was named after this guy:



Carl Friedrich Gauss (1777-1855)

(famous for inventing: like half of mathematics)

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Gaussian elimination

Gaussian elimination is the 'engine room' of all computer algebra. ...but it was probably actually invented by this guy:



Liu Hui (ca. 3rd century AD)

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Variable names are inessential

The following programs are equivalent:

```
for(int i=0; i<10; i++){ for(int j=0; j<10; j++){
    P(i);    P(j);
}</pre>
```

Similarly, the following systems of equations are equivalent:

$$2x + 3y + z = 4
x + 2y + 2z = 5
3x + y + 5z = -1$$

$$2u + 3v + w = 4
u + 2v + 2w = 5
3u + v + 5w = -1$$

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Matrices

The essence of the system

$$2x + 3y + z = 4$$

$$x + 2y + 2z = 5$$

$$3x + y + 5z = -1$$

is not given by the variables, but by the numbers, written as:

coefficient matrix	augmented matrix
$\left(\begin{array}{ccc} 2 & 3 & 1 \end{array}\right)$	$\left(\begin{array}{ccc} 2 & 3 & 1 \\ \end{array} \right) \left(\begin{array}{ccc} 4 \end{array} \right)$
$\begin{pmatrix} 1 & 2 & 2 \\ 2 & 1 & 5 \end{pmatrix}$	$\left(\begin{array}{ccc} 1 & 2 & 2 \\ 2 & 1 & 5 \\ 2 & 1 & 5 \\ \end{array}\right)$
\315/	(3 1 5 -1)



Easy and hard matrices

So, the question becomes, how to we turn a *hard* matrix:

$$\begin{pmatrix} 0 & 2 & 1 & | & -2 \\ 3 & 5 & -5 & | & 1 \\ 2 & 4 & -2 & | & 2 \end{pmatrix} \leftrightarrow \begin{cases} 2x_2 + x_3 &= & -2 \\ 3x_1 + 5x_2 - 5x_3 &= & 1 \\ 2x_1 + 4x_2 - 2x_3 &= & 2 \end{cases}$$

...into an easy one:

$$\begin{pmatrix} 1 & 2 & -1 & | & 1 \\ 0 & 1 & 2 & | & 2 \\ 0 & 0 & 1 & | & 2 \end{pmatrix} \leftrightarrow \begin{cases} x_1 + 2x_2 - x_3 &= & 1 \\ x_2 + 2x_3 &= & 2 \\ x_3 &= & 2 \end{cases}$$

...or an even easier one:

$$\begin{pmatrix} 1 & 0 & 0 & | & 7 \\ 0 & 1 & 0 & | & -2 \\ 0 & 0 & 1 & | & 2 \end{pmatrix} \leftrightarrow \begin{cases} x_1 &= 7 \\ x_2 &= -2 \\ x_3 &= 2 \end{cases}$$



Solving equations by row operations

Operations on equations become operations on rows, e.g.

$$\begin{pmatrix} 1 & 1 & | & -2 \\ 3 & -1 & | & 2 \end{pmatrix} \leftrightarrow \begin{cases} x_1 + x_2 &= & -2 \\ 3x_1 - x_2 &= & 2 \end{cases}$$

Multiply row 1 by 3, giving:

$$\begin{pmatrix} 3 & 3 & | & -6 \\ 3 & -1 & | & 2 \end{pmatrix} \leftrightarrow \begin{cases} 3x_1 + 3x_2 &= & -6 \\ 3x_1 - x_2 &= & 2 \end{cases}$$

• Subtract the first row from the second, giving:

$$\begin{pmatrix} 3 & 3 & | & -6 \\ 0 & -4 & | & 8 \end{pmatrix} \leftrightarrow \begin{cases} 3x_1 + 3x_2 &= & -6 \\ -4x_2 &= & 8 \end{cases}$$

• So $x_2 = \frac{8}{-4} = -2$. The first equation becomes: $3x_1 - 6 = -6$, so $x_1 = 0$. Always check your answer.



Relevant operations & notation

	on equations	on matrices	LNBS
exchange of rows	$E_i \leftrightarrow E_j$	$R_i \leftrightarrow R_j$	$W_{i,j}$
multiplication with $c \neq 0$	$E_i := cE_i$	$R_i := cR_i$	$V_i(c)$
addition with $c \neq 0$	$E_i := E_i + cE_j$	$R_i := R_i + cR_j$	$O_{i,j}(c)$

These operations on equations/matrices:

- help to find solutions
- but do not change solutions (introduce/delete them)



The goal: rowstairs!

Definition

A matrix is in Echelon form (*rijtrapvorm*) if each row starts with strictly more zeros than the previous one.

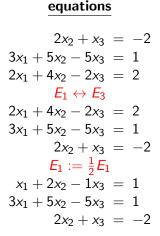
e.g.
$$\begin{pmatrix} 1 & 2 & -1 & | & 1 \\ 0 & 1 & 2 & | & 2 \\ 0 & 0 & -3 & | & -6 \end{pmatrix}$$

A matrix in reduced Echelon form if it is in Echelon form, and each row contains at most one '1' to the left of the line.

e.g.
$$\begin{pmatrix} 1 & 0 & 0 & 7 \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 1 & 2 \end{pmatrix}$$



Transformations example, part I



<u>matrix</u>

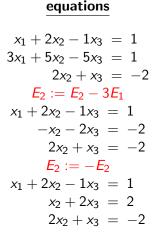
$$\begin{pmatrix} 0 & 2 & 1 & | & -2 \\ 3 & 5 & -5 & 1 \\ 2 & 4 & -2 & | & 2 \\ \end{pmatrix}$$

$$\begin{pmatrix} 2 & 4 & -2 & | & 2 \\ 3 & 5 & -5 & 1 \\ 0 & 2 & 1 & | & -2 \\ \end{pmatrix}$$

$$\begin{pmatrix} R_1 := \frac{1}{2}R_1 \\ 1 & 2 & -1 & | & 1 \\ 3 & 5 & -5 & 1 \\ 0 & 2 & 1 & | & -2 \\ \end{pmatrix}$$



Transformations example, part II



matrix

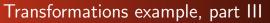
$$\begin{pmatrix} 1 & 2 & -1 & | & 1 \\ 3 & 5 & -5 & | & 1 \\ 0 & 2 & 1 & | & -2 \end{pmatrix}$$

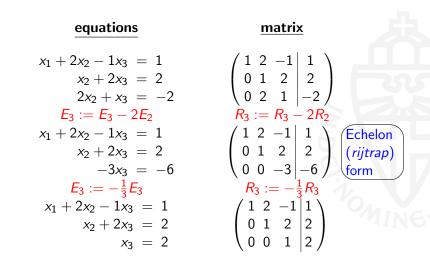
$$R_2 := R_2 - 3R_1$$

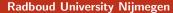
$$\begin{pmatrix} 1 & 2 & -1 & | & 1 \\ 0 & -1 & -2 & | & -2 \\ 0 & 2 & 1 & | & -2 \end{pmatrix}$$

$$R_2 := -R_2$$

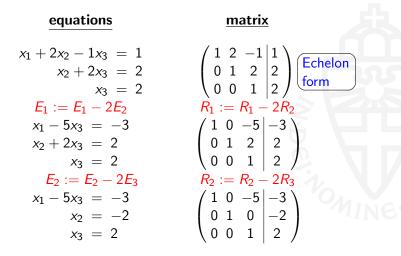
$$\begin{pmatrix} 1 & 2 & -1 & | & 1 \\ 0 & 1 & 2 & | & 2 \\ 0 & 2 & 1 & | & -2 \end{pmatrix}$$





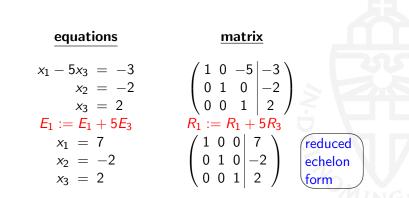


Transformations example, part IV





Transformations example, part V





Gauss elimination

- Solutions can be found by mechanically applying simple rules
 - in Dutch this is called vegen
 - first produce echelon form (rijtrapvorm), then either (a) finish by substitution, or (b) obtain single-variable equations, reduced echelon form (gereduceerde rijtrapvorm)
 - it is one of the most important algorithms in virtually any computer algebra system
- Applying these operations is actually easier on matrices, than on the equations themselves
- You should be able to do Gauss elimination in your sleep! It is a basic technique used throughout the course.

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Examples

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Solutions, geometrically

Consider systems of only two variables x, y. A linear equation ax + by = c then describes a line in the plane.

- For 2 such equations/lines, there are three possibilities:
 - the lines intersect in a unique point, which is the solution to both equations
 - 2 the lines are parallel, in which case there are no joint solutions
 - 3 the lines coincide, giving many joint solutions.

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(In)consistent systems

Definition

A system of equations is consistent (*oplosbaar*) if it has one or more solutions. Otherwise, when there are no solutions, the system is called inconsistent

Thus, for a system of equations:

nr. of solutions	terminology	
0	inconsistent	
≥ 1 (one or many)	consistent	

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Pivots and Echelon form

Definition

A pivot (Dutch: *spil* or *draaipunt*) is the first non-zero element of a row in a matrix.

Echelon form therefore means each pivot must occur (strictly) to the right of the pivot on the previous row.

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Pivots and echelon form, examples

Example (• = pivot)

$$\begin{pmatrix} \bullet & * & * \\ 0 & \bullet & * \\ 0 & 0 & \bullet \end{pmatrix} \quad \begin{pmatrix} \bullet & * & * & * \\ 0 & 0 & \bullet & * \end{pmatrix} \quad \begin{pmatrix} 0 & \bullet & * & * \\ 0 & 0 & \bullet & * \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \begin{pmatrix} \bullet & * & * & * & * \\ 0 & \bullet & * & * \\ 0 & 0 & 0 & \bullet & * \\ 0 & 0 & 0 & 0 & \bullet \end{pmatrix} \quad \begin{pmatrix} \bullet & \star \\ 0 & 0 \\ 0 & 0 \end{pmatrix}$$

Non-examples:

$$\begin{pmatrix} \bullet & * & * \\ 0 & \bullet & * \\ \bullet & 0 & * \end{pmatrix}, \quad \begin{pmatrix} 0 & \bullet & * & * \\ 0 & \bullet & * & * \\ 0 & 0 & 0 & * \end{pmatrix} \quad \begin{pmatrix} \bullet & * & * & * & * \\ 0 & \bullet & * & * & * \\ 0 & 0 & 0 & \bullet & * \\ 0 & 0 & 0 & \bullet & * \end{pmatrix}$$



Inconsistency and echelon forms

Theorem

A system of equations is inconsistent (non-solvable) if and only if in the echelon form of its augmented matrix there is a row with:

- only zeros before the bar |
- a non-zero after the bar |,

as in: $0 \ 0 \ \cdots \ 0 \mid c$, where $c \neq 0$.

Example

(using the transformation $R_2 := R_2 - 2R_1$)

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Theorem

A system of equations in n variables has a unique solution if and only if in its echelon form there are **n** pivots.

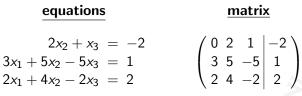
Example (\Box denotes a pivot)

$$\begin{array}{cccc} x_1 + x_2 &= 3 \\ x_1 - x_2 &= 1 \end{array} \text{ gives } \begin{pmatrix} 1 & 1 & | & 3 \\ 1 & -1 & | & 1 \end{pmatrix} \text{ and } \begin{pmatrix} \boxed{1} & 1 & | & 3 \\ 0 & \boxed{1} & | & 1 \end{pmatrix}$$

(using transformations $R_2 := R_2 - R_1$ and $R_2 := -\frac{1}{2}R_2$)



Unique solutions: earlier example



After various transformations leads to

There are 3 variables and 3 pivots, so there is one unique solution.