

Offense meets defense in software security:

Fuzzing

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Software (in)security

Software as weakest & most dangerous link

I don't have an Achilles' heel, I have an Achilles' body

-- Woody Allen



Software

Software is **key to the success of computers**
but also **key to security failures of computers**

If something contains software, it can usually be hacked

Why?

Why is software so hard to secure?

- **Complexity**

This causes **bugs**
but also unwanted (interaction of) **features**

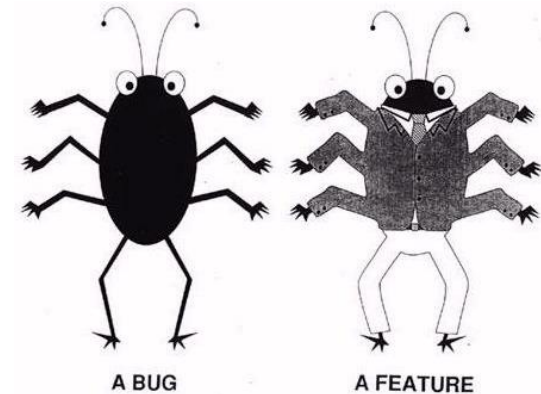
- **Programmability**

The power & flexibility of software is great for users,
but also for attackers

- **More security controls, more software, more security problems?**

Access control, intrusion detection, VPNs, firewalls, crypto ...
all introduce more software... and hence more vulnerabilities

Eg. recall **HeartBleed** or **CrowdStrike**



Fuzzing

The idea

Please enter your username

>

How would you test the security of this C/C++ program?

1. Try `admin,admin`
2. Ridiculous long inputs, say a few MB

If there's a buffer overflow, this is likely to trigger a SEG FAULT

3. `%x%x%x%x%x%x%x%x%x%x%x%x%x%x%x`

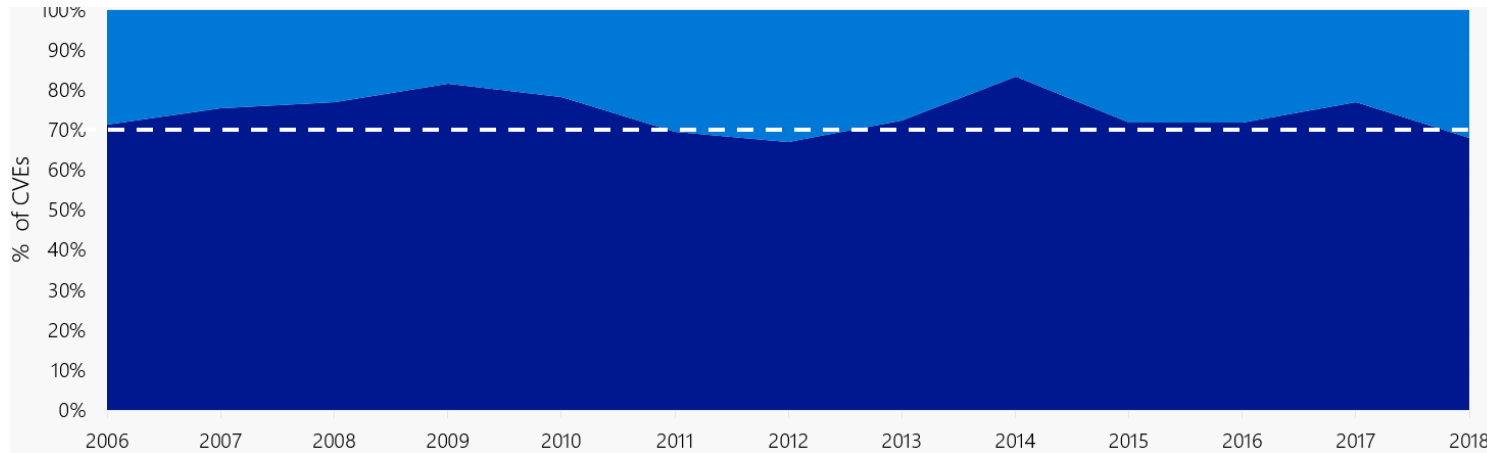
To see if there is a format string vulnerability

4. Other malicious inputs, depending on back-end APIs used:
 `' DROP TABLES; ../../../../dev/urandom, <script>... </script>`
 to test for SQL injections, path traversal, XSS, XXE ...

2-4 can be automated by fuzzing:

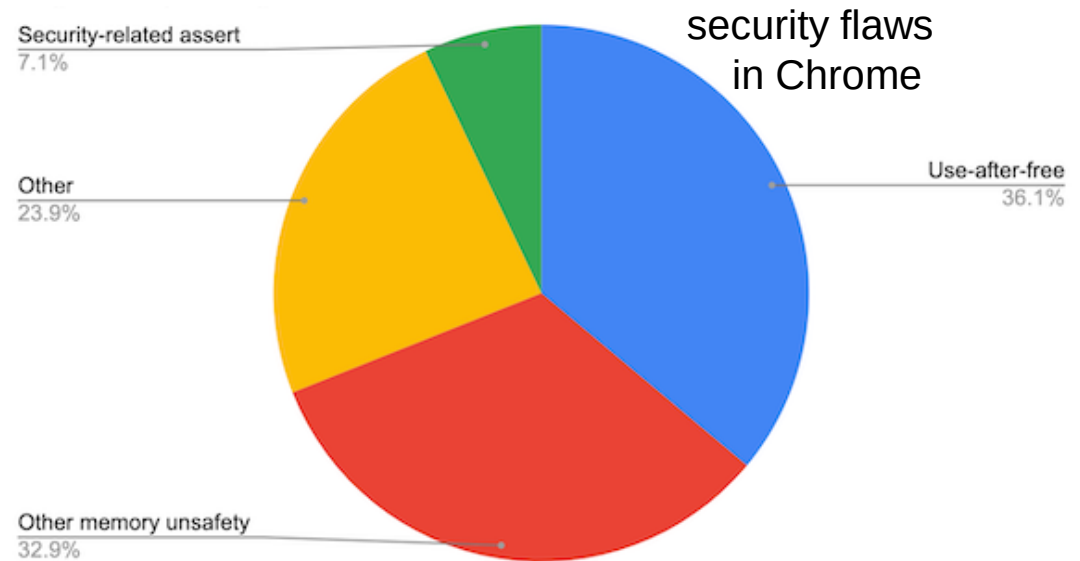
(semi)automatically generate 'random' inputs to cause problems

Memory corruption



memory safety vs non-memory safety bugs at Microsoft

Of 130 critical security flaws in Chrome, 5 were *not* due to memory-corruption



Only solution: move to memory safe languages, eg Rust

History of fuzzing *(aka fuzz testing or monkey testing)*

1. Random fuzzing

random – long or short – inputs

possibly with special characters & keywords: \0 %x %n DROP

2. Mutational fuzzing

mutate normal inputs (eg network packet)

3. Grammar-based fuzzing

use grammar of input format to generate inputs & mutate these

4. SAGE: using symbolic execution aka white box

5. *The real breakthrough!*

afl: using evolution aka grey box

To help with finding memory-corruption bugs, code can be instrumented with sanitisers (ASan, MSan, UBSan, valgrind, ...)

1. Random Fuzzing

Random fuzzing of UNIX utilities [1988]

Barton Miller let students fuzz UNIX utilities as part of his Operating System course

“While our testing strategy sounds somewhat naive, its

command that began with ‘o%8f.’” in seven bits. The equation processor (eqn) depends on this assumption. Since it does not find such a command, it appears as an ordinary command.

ability to discover fatal program bugs is impressive.”

required to make such strong statements. We cite the same standards of care as the other hundred Unix workstations).

<https://pages.cs.wisc.edu/~bart/fuzz/>

Barton P. Miller, Lars Fredriksen, Bryan So,
An empirical study of the reliability of UNIX utilities,
Communications of the ACM, Vol 33, Issue 12, 1990

Utility	VAX	Sun	HP	i386	AIX 1.1
adb	••	•	•	•	—
as	•			•	•
awk				••	
bc				—	—
bib			—	—	—
calendar				—	—
cat				—	—
cb	•		•	•	•
cc				—	—
/lib/ccom				—	—
checkeq				—	—
checknr				—	—
col	••	•	•	••	•
colcrt				—	—
colrm				—	—
comm					—
compress					—
/lib/cpp				—	—
csk	••	•	•	—	•
dbx		•	—	—	—
dc				•	—
deqn		•	—	—	—
deroff	•	•	•		•
diction	•	—	•		—
diff					—
ditroff	••	•	—	—	—
dtbl			—	—	—
emacs	•	•	•	—	—
eqn		•	•	•	—
expand				—	—
f77	•		—	—	—
fnt				—	—
fold				—	—
ftp	•	•	•	—	•
graph				—	—
grep			—	—	—
grn			—	—	—
head				—	—
ideal			—	—	—
indent	••	••	•	—	—
join		•		—	—
latex			—	—	—
lex	•	•	•	•	•
lint				—	—
lisp		—		—	—
look	•	•	•	•	—

Table 2: List of Utilities Tested and the Systems on which They Were Tested (part 1)

• = utility crashed, • = utility hung, * = crashed on SunOS 3.2 but not on SunOS 4.0, — = utility unavailable on that system. N.B. join crashed only on SunOS 4.0, not 3.2.

Four decades later, OS utilities still suck

Google Project Zero found 119 CVEs by fuzzing fonts in the Windows kernel

Tracker ID	Memory access type at crash	Crashing function	CVE
1022	Invalid write of n bytes (memcpy)	usp10!otlList::insertAt	CVE-2017-0108
1023	Invalid read / write of 2 bytes	usp10!AssignGlyphTypes	CVE-2017-0084
1025	Invalid write of n bytes (memset)	usp10!otlCacheManager::GlyphsSubstituted	CVE-2017-0086
1026	Invalid write of n bytes (memcpy)	usp10!MergeLigRecords	CVE-2017-0087
1027	Invalid write of 2 bytes	usp10!ttoGetTableData	CVE-2017-0088
1028	Invalid write of 2 bytes	usp10!UpdateGlyphFlags	CVE-2017-0089
1029	Invalid write of n bytes	usp10!BuildFSM and nearby functions	CVE-2017-0090
1030	Invalid write of n bytes	usp10!FillAlternatesList	CVE-2017-0072

<https://googleprojectzero.blogspot.com/2017/04/notes-on-windows-uniscribe-fuzzing.html>

2. Mutational Fuzzing

Fuzzing OCPP [research internship Ivar Derksen]

OCPP is a protocol for **charge points** to talk to a back-end server

OCPP can use XML or JSON messages

Example message in JSON format

```
{ "location": NijmegenMercator215672,  
  "retries": 5,  
  "retryInterval": 30,  
  "startTime": "2018-10-27T19:10:11",  
  "stopTime": "2018-10-27T22:10:11" }
```



Fuzzing OCPP server

Mutational fuzzer generated 26,400 variants from 22 sample OCPP messages taken from the spec

Bugs detected:

- 945 malformed JSON requests resulted in malformed JSON response
- 75 malformed JSON requests and 40 malformed OCPP requests resulted in valid OCPP response that is not an error message.

Contributing root cause of problems: Google's gson library for parsing JSON by default uses **lenient** mode rather than **strict** mode

- *Why does gson even have a lenient mode, let alone by default?*

Fortunately, gson is written in Java, not C(++), so these flaws do not result in exploitable buffer overflows

2. Grammar-based Fuzzing

Grammar-based fuzzing

Generate malformed inputs that hit corner cases,
based on knowledge of input format/protocol

Eg using

regular expression

context free grammar, or
some other description

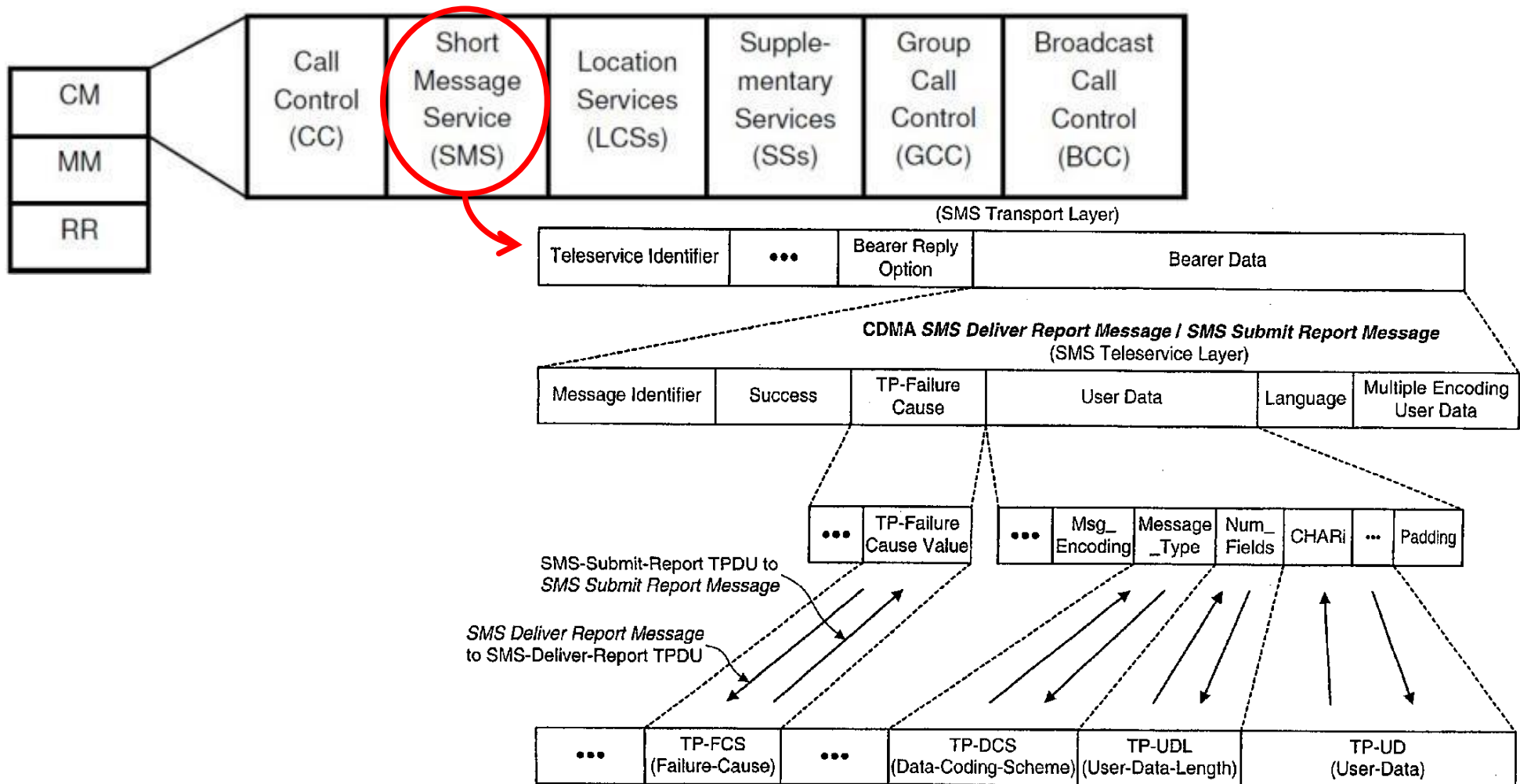
0	4	8	16	19	24	31
Version	Header Length	Tos	Total length			
identifier			Flags	Fragment offset		
TTL	Protocol		Header checksum			
Source IP address						
Destination IP address						
Options (variable length)						
Data						

Tools: SNOOZE, SPIKE, Peach, Sulley, antiparser, Netzob, ...

Also some commercial tools with built-in support for specific protocols

Example: grammar-based fuzzing of GSM

GSM is a rich & complicated protocol



Example: grammar-based fuzzing of GSM

We can fuzz phones over the the air using a **USRP**



with open source cell tower software (**OpenBTS**)



Example: grammar-based fuzzing of GSM

Fuzzing SMS layer of GSM reveals bugs & weird functionality



Example: grammar-based fuzzing of GSM

Fuzzing SMS layer of GSM reveals bugs & weird functionality



Only way to get rid of this icon; reboot the phone

Example: grammar-based fuzzing of GSM

Many malformed SMS message crashed phones

Or triggered the phone to display raw memory content

Eg names of games would appear *inside* an SMS



Other SMS problems



effective.

Power

لُصَّبُّلُصَّبُرَّ ھ ھh ھ ھ
兀

Example dangerous
SMS text message

[Mulliner et al., SMS of Death, USENIX 2011]

4. White-box Fuzzing

Whitebox fuzzing using SAGE

SAGE from Microsoft Research uses **symbolic execution** of x86 binaries to generate test cases.

Key idea: **analysis of code can suggest interesting test inputs**

What are good inputs to test for code below?

```
int foo(int x) {  
    y = x+3;  
    if (y==13) abort(); // error  
    ...  
}
```

Whitebox fuzzing

What are good inputs to test code below?

```
m(int x,y) {  
    x = x + y;  
    y = y - x;  
    if (2*y > 8) { ...  
                }  
    else if (3*x < 10) { ...  
                }  
}
```

Symbolic execution

```
m(int x,y) {
```

```
    x = x + y;
```

```
    y = y - x;
```

```
    if (2*y > 8) { ...
```

```
    }
```

```
    else if (3*x < 10) { ...
```

```
}
```

```
}
```

Suppose $x = N$ and $y = M$.

x becomes $N+M$

y becomes $M - (N+M) = -N$

*if-branch taken if $2 * -N > 8$, i.e. $N < -4$*

2nd if-branch taken if

*$N \geq -4$ AND $3 * (M+N) < 10$*

Given a **set of constraints**, an **SMT solver** (Yikes, Z3, ...) produces values that satisfy it, or proves that it are not satisfiable.

This generates test data (i) *automatically* and (ii) *with good coverage*

Whitebox fuzzing using SAGE

SAGE successfully used on Office and Windows 7 & later.
Sample bug found

Microsoft Security Bulletin MS07-017 aka CVE-2007-0038: Critical
Vulnerabilities in GDI Could Allow Remote Code Execution

Stack-based buffer overflow in the animated cursor code in Windows allows remote attackers to execute arbitrary code ... via a large length value in the second `anib` block of a RIFF `.ANI`, `cur`, or `.ico` file, that results in memory corruption when processing cursors, animated cursors and icons

[Godefroid et al., *SAGE: Whitebox Fuzzing for Security Testing*, ACM Queue 2012]

[Patrice Godefroid, *Fuzzing: Hack, Art, and Science*, Communications of the ACM, 2020]

5. Evolutionary fuzzing aka Grey box fuzzing

Evolutionary Fuzzing

Aka **greybox fuzzing** or **coverage-guided fuzzing**

Pioneered by **afl**



Starting with some sample inputs,

1. **Make random mutations to some input**
2. **Observe the effect on the execution**

Do we see a new code path?

3. **Keep the ‘interesting’ mutations to let them evolve further**
4. **Repeat**

alf: observing jumps to find interesting inputs/input changes

input

code

line	instruction
1	JMP 6
2	..
3	..
4	..
5	JZ (Jump If Zero) 7
6	..
7	<i>arraycopy (dst, input[i..j]);</i>
8	
9	..
10	JCXZ 2
11	..
12	..
13	<i>println (part of input);</i>
14	..
15	JNE 103131
16	..
17	

afl bitmap shared_mem

[illegible]

afl

[<http://lcamtuf.coredump.cx/afl>]

- Code instrumented to observe execution paths:
 - if source code is available, by using modified compiler
 - if source code is not available, by running code in an emulator
- Fuzzing guided by code coverage
or -- more accurately: branch coverage
 - 64KB bitmap to record jumps: each control flow jump is mapped to a change in this bitmap
 - different executions could result in same bitmap, but chance is small
- Big win: no need to specify the input format,
but evolution will lead to good code coverage
- afl is *fast!*

Moral of the story: it can be better to be **fast & simple** (evolution in afl)
than trying to be very **clever** (symbolic execution in SAGE)

american fuzzy lop 2.52b (dnsmasq)

process timing		overall results
run time : 0 days, 20 hrs, 31 min, 27 sec		cycles done : 3
last new path : 0 days, 0 hrs, 48 min, 28 sec		total paths : 3409
last uniq crash : 0 days, 2 hrs, 22 min, 39 sec		uniq crashes : 12
last uniq hang : none seen yet		uniq hangs : 0
cycle progress	map coverage	
now processing : 3138* (92.05%)	map density : 0.34% / 4.51%	
paths timed out : 0 (0.00%)	count coverage : 2.92 bits/tuple	
stage progress	findings in depth	
now trying : user extras (insert)	avored paths : 686 (20.12%)	
stage execs : 509k/1.38M (36.79%)	new edges on : 1022 (29.98%)	
total execs : 29.4M	total crashes : 363 (12 unique)	
exec speed : 464.9/sec	total tmouts : 54 (18 unique)	
fuzzing strategy yields	path geometry	
bit flips : 151/1.22M, 104/1.22M, 47/1.22M	levels : 17	
byte flips : 0/152k, 2/61.4k, 4/59.8k	pending : 2326	
arithmetics : 133/3.47M, 0/1.04M, 0/286k	pend fav : 7	
known ints : 32/264k, 29/1.62M, 10/2.55M	own finds : 1887	
dictionary : 103/2.43M, 48/5.49M, 176/1.58M	imported : n/a	
havoc : 1060/6.14M, 0/0	stability : 100.00%	
trim : 40.91%/56.3k, 58.16%		
^C		[cpu000: 150%]

+++ Testing aborted by user +++

[+] We're done here. Have a nice day!

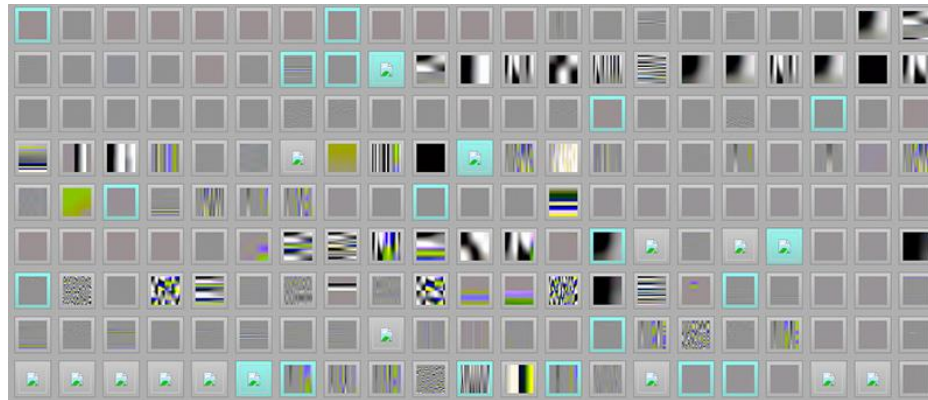
Cool example: learning the JPG file format

Fuzzing a JPG library, starting with `hello world` as initial test input, afl automatically learns the JPG file format

Along the way producing/discovering error messages such as

- Not a JPEG file: starts with 0x68 0x65
- Not a JPEG file: starts with 0xff 0x65
- Premature end of JPEG file
- Invalid JPEG file structure: two SOI markers
- Quantization table 0x0e was not defined

and then JPGs like



[Source <http://lcamtuf.blogspot.nl/2014/11/pulling-jpegs-out-of-thin-air.html>]

af1 trophy list

IJG jpeg [1](#)

libtiff [1](#) [2](#) [3](#) [4](#) [5](#)

Mozilla Firefox [1](#) [2](#) [3](#) [4](#)

Adobe Flash / PCRE [1](#) [2](#) [3](#) [4](#)

LibreOffice [1](#) [2](#) [3](#) [4](#)

GnuTLS [1](#)

PuTTY [1](#) [2](#)

bash (post-Shellshock) [1](#) [2](#)

pdfium [1](#) [2](#)

BIND [1](#) [2](#) [3](#) ...

Oracle BerkeleyDB [1](#) [2](#)

FLAC audio library [1](#) [2](#)

strings (+ related tools) [1](#) [2](#) [3](#) [4](#) [5](#) [6](#) [7](#)

Info-Zip unzip [1](#) [2](#)

NetBSD bpf [1](#)

clang / llvm [1](#) [2](#) [3](#) [4](#) [5](#) [6](#) [7](#) [8](#) ...

mutt [1](#)

pdksh [1](#) [2](#)

redis / lua-cmsgpack [1](#)

perl [1](#) [2](#) [3](#) [4](#) [5](#) [6](#) [7](#)...

SleuthKit [1](#)

exifprobe [1](#)

Xerces-C [1](#) [2](#) [3](#)

libjpeg-turbo [1](#) [2](#)

mozjpeg [1](#)

Internet Explorer [1](#) [2](#) [3](#) [4](#)

sqlite [1](#) [2](#) [3](#) [4](#)...

poppler [1](#)

GnuPG [1](#) [2](#) [3](#) [4](#)

ntpd [1](#) [2](#)

tcpdump [1](#) [2](#) [3](#) [4](#) [5](#) [6](#) [7](#) [8](#) [9](#)

ffmpeg [1](#) [2](#) [3](#) [4](#) [5](#)

QEMU [1](#) [2](#)

Android / libstagefright [1](#) [2](#)

libsndfile [1](#) [2](#) [3](#) [4](#)

file [1](#) [2](#) [3](#) [4](#)

libtasn1 [1](#) [2](#) ...

man & mandoc [1](#) [2](#) [3](#) [4](#) [5](#) ...

nasm [1](#) [2](#)

procmail [1](#)

Qt [1](#) [2](#)...

taglib [1](#) [2](#) [3](#)

libxmp

fwknop [reported by author]

jhead [?]

metacam [1](#)

libpng [1](#)

PHP [1](#) [2](#) [3](#) [4](#) [5](#)

Apple Safari [1](#)

OpenSSL [1](#) [2](#) [3](#) [4](#) [5](#) [6](#) [7](#)

freetype [1](#) [2](#)

OpenSSH [1](#) [2](#) [3](#)

nginx [1](#) [2](#) [3](#)

JavaScriptCore [1](#) [2](#) [3](#) [4](#)

libmatroska [1](#)

lcms [1](#)

iOS / ImageIO [1](#)

less / lesspipe [1](#) [2](#) [3](#)

dpkg [1](#) [2](#)

OpenBSD pfctl [1](#)

IDA Pro [reported by authors]

ctags [1](#)

fontconfig [1](#)

wavpack [1](#)

privoxy [1](#) [2](#) [3](#)

radare2 [1](#) [2](#)

X.Org [1](#) [2](#)

capnproto [1](#)

djvulibre [1](#)

Quick security assessment of C/C++ code



crashes with a dumb fuzzer

crashes with afl

crashes with afl & ASan

does not crash with any fuzzer

OSS Fuzz

Google's OSS-Fuzz initiative discovered over 36,000 bugs in over 1000 open source projects since 2016

- Using the evolutionary fuzzers afl++, Honggfuzz and Libfuzzer

Kostya Serebryany, OSS-Fuzz - Google's continuous fuzzing service for open source software, invited talk at USENIX 2017

<https://www.usenix.org/conference/usenixsecurity17/technical-sessions/presentation/serebryany>

Other strategies in evolutionary fuzzing

Evolution can be guided by different properties than code coverage.

Eg maximum value of some variable, eg x-coordinate of Super Mario



[Aschermann et al., *IJON: Exploring Deep State Spaces via Fuzzing*, IEEE S&P 2020]

<https://www.youtube.com/watch?v=3PyhXIHDkNI>

Why is fuzzing so successful?

Root cause: **COMPLEXITY** of input formats

Fuzzing finds flaws in **INPUT** handling

The more complex the input format, the more bugs there are to find

Example complex input formats:

- any graphics, audio or video format: **Flash, JPEG, MPEG, mp3, ...**
- **PDF, Word, SMS, animated cursors in Windows, HTML, URLs,**

Searching the CVE list gives an indication of complexity

<https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=PDF>

as do stories in news

BLEEPINGCOMPUTER  October 2, 2018
Security Update for Foxit PDF Reader
Fixes 118 Vulnerabilities

Why is input handling often so insecure?

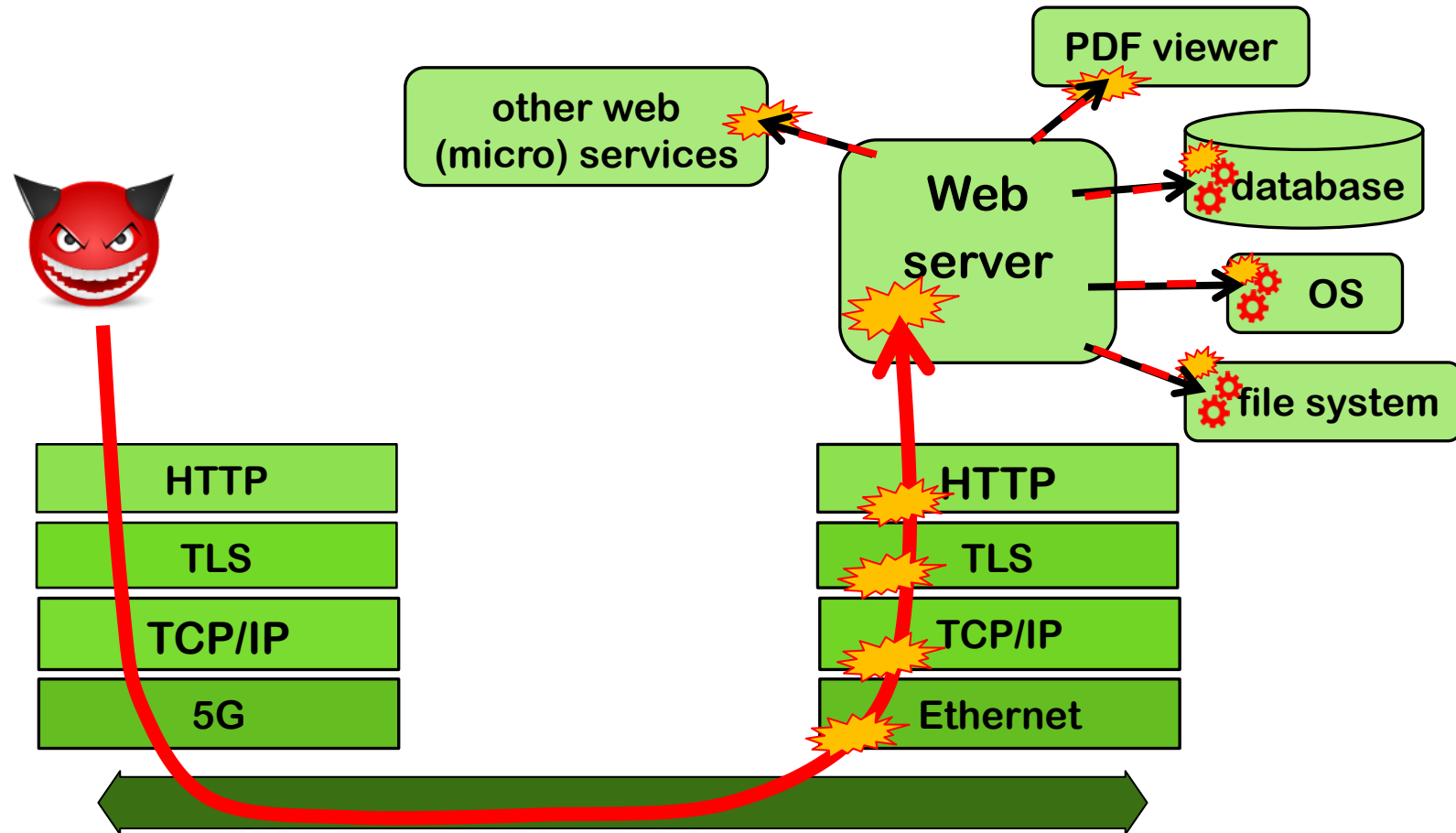
Not just **COMPLEX** input formats/languages, but also

- **MANY** input formats
- **POORLY SPECIFIED** input formats
- **EXPRESSIVE** input formats
 - eg. database commands in SQL
 - JavaScript in HTML
 - macros in Office formats
 - JavaScript & ActionScript in PDF



Complexity & poor specs lead to memory corruption bugs in parsers,
expressivity leads to injection attacks

The many input languages of a typical application



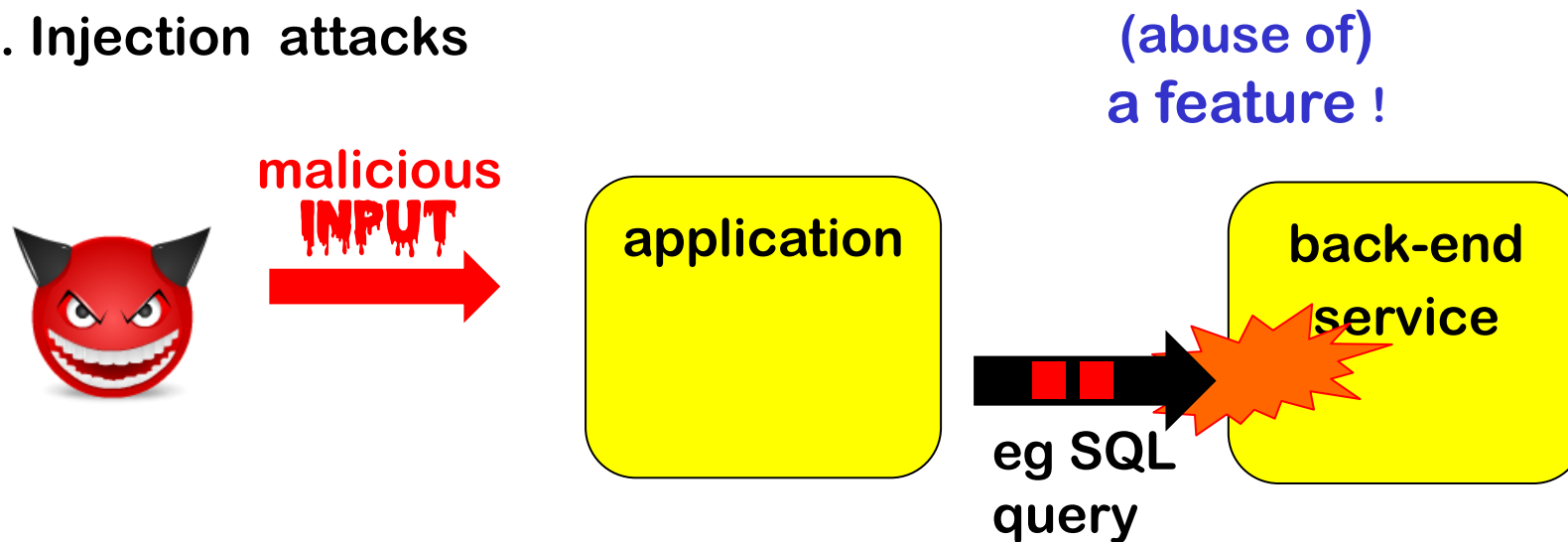
Attack surface in the underlying tech stack
and in libraries & 'services'

Two main types of input problems

1. Buggy, insecure parsing

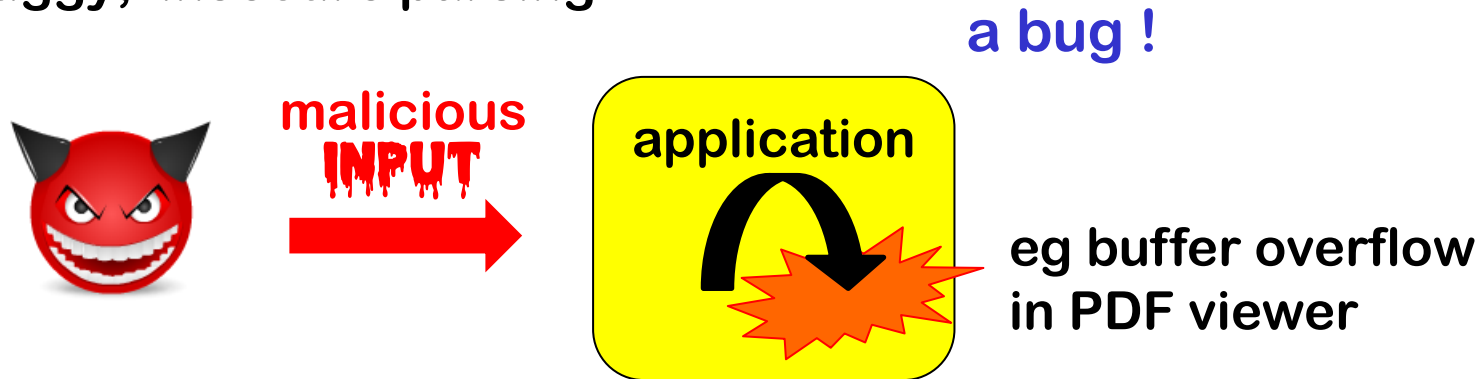


2. Injection attacks

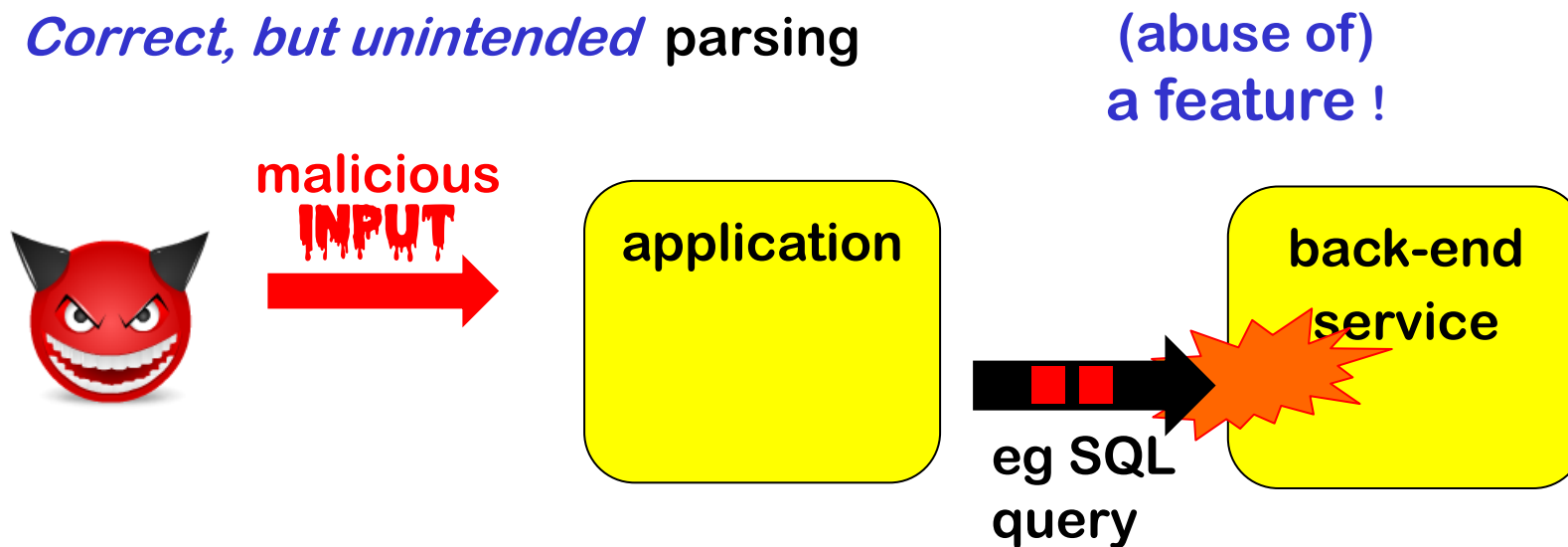


Two main types of input problems

1. Buggy, insecure parsing



2. *Correct, but unintended* parsing



LangSec (Language-Theoretic Security)

LangSec approach highlighted the role of input languages on security problems, identifying root causes & **countermeasures**:

1. precisely defined input languages
ideally with **regular expression** or **context-free grammar** (eg EBNF)
2. generated parser code
3. complete parsing before processing
4. keeping the input language simple & clear
to make bugs are less likely
to give minimal processing power to attackers

‘The science of insecurity’

Sergey Bratus &
Meredith Patterson
presenting LangSec at CCC 2012



Example **COMPLEXITY & EXPRESSIVITY** : Windows file names

What can a Windows file name (incl. path) look like?

- classic MS-DOS notation `C:\MyData\file.txt`
- file URLs `file:///C:/MyData/file.txt`
- UNC (Uniform Naming Convention) `\\192.1.1.1\MyData\file.txt`

which can be combined in fun ways, eg `file:///192.1.1.1/MyData/file.txt`

This makes input validation of file names tricky.

To make matters worse: some formats can trigger unexpected behaviour

- UNC paths to remote servers are handled by SMB protocol
- SMB sends password hashes to authenticate: pass the hash

This can be exploited by SMB relay attacks

- CVE-2000-0834 in Windows telnet
- CVE-2008-4037 in Windows XP/Server/Vista
- CVE-2016-5166 in Chromium
- CVE-2017-3085 & CVE-2016-4271 in Adobe Flash
- ZDI-16-395 in Foxit PDF viewer

Example: X.509 certificates

This X.509 format is **COMPLEX** and was **POORLY SPECIFIED**

- The **Common Name** in a certificate, eg `paypal.com`, can be a comma-separated list, eg `paypal.com, mafia.com`

Parsers in browsers and used by Certificate Authorities parsed this differently: some took all names, some the first, some the last ...

- The **Common Name** is a string in ANS.1 format, which uses a length field instead of a string terminator `\0`

Some X.509 parsers read `www.paypal.com\0.mafia.com` as `www.paypal.com`

Using **differential fuzzing** we can try to find such differences

These bugs were used to spoof certificates in `SSL-strip` (by Moxie Marlinspike)

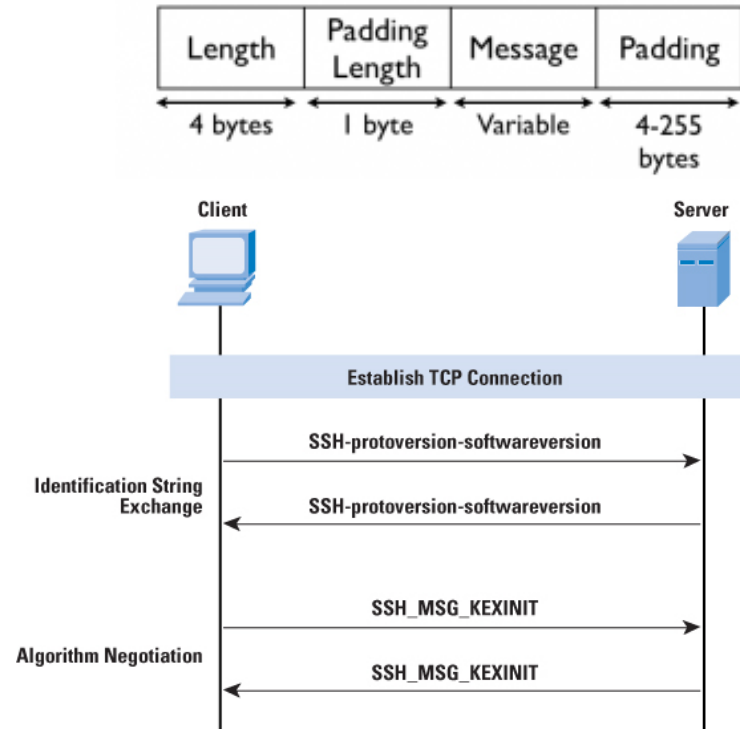
[Dan Kaminsky, Meredith L. Patterson and Len Sassaman, KI Layer Cake: New Collision Attacks against the Global X.509 Infrastructure, FC'2010]

**Protocol state fuzzing
aka
state machine inference**

Protocol sessions

Many protocols not only involve **input messages**

but also **sequence** of input messages



Normal interactions follow **the happy flow**

For security, getting **unhappy flows** correct can be crucial!

A secure implementation implements a **protocol state machine** to detect and abort unhappy flows

Example security flaw due to flawed state machine

CVE-2018-10933

libssh versions 0.6 and above have an **authentication bypass vulnerability** in the server code.

If client sends `SSH2_MSG_USERAUTH_SUCCESS` message to the server, in place of the `SSH2_MSG_USERAUTH_REQUEST` message which the server would expect to initiate authentication, the attacker successfully authenticates without credentials.

<https://www.libssh.org/security/advisories/CVE-2018-10933.txt>

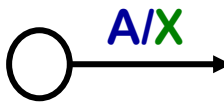
Finding such bugs?

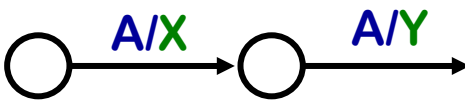
We can find such bugs by **active learning** aka **state machine inference**

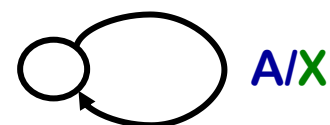
Basic idea: **we try random sequences of commands to see if something weird happens**

State machine inference

Just try out many sequences of **inputs**, and observe **outputs**

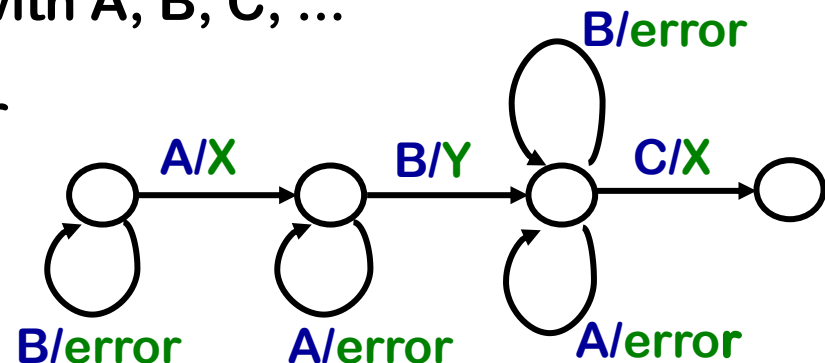
Suppose input **A** results in output **X** 

- If second input **A** results in *different* output **Y** 

- If second input **A** results in the *same* output **X** 

Now try more sequences of inputs with A, B, C, ...

to e.g. infer



The inferred state machine is an **under-approximation** of real system

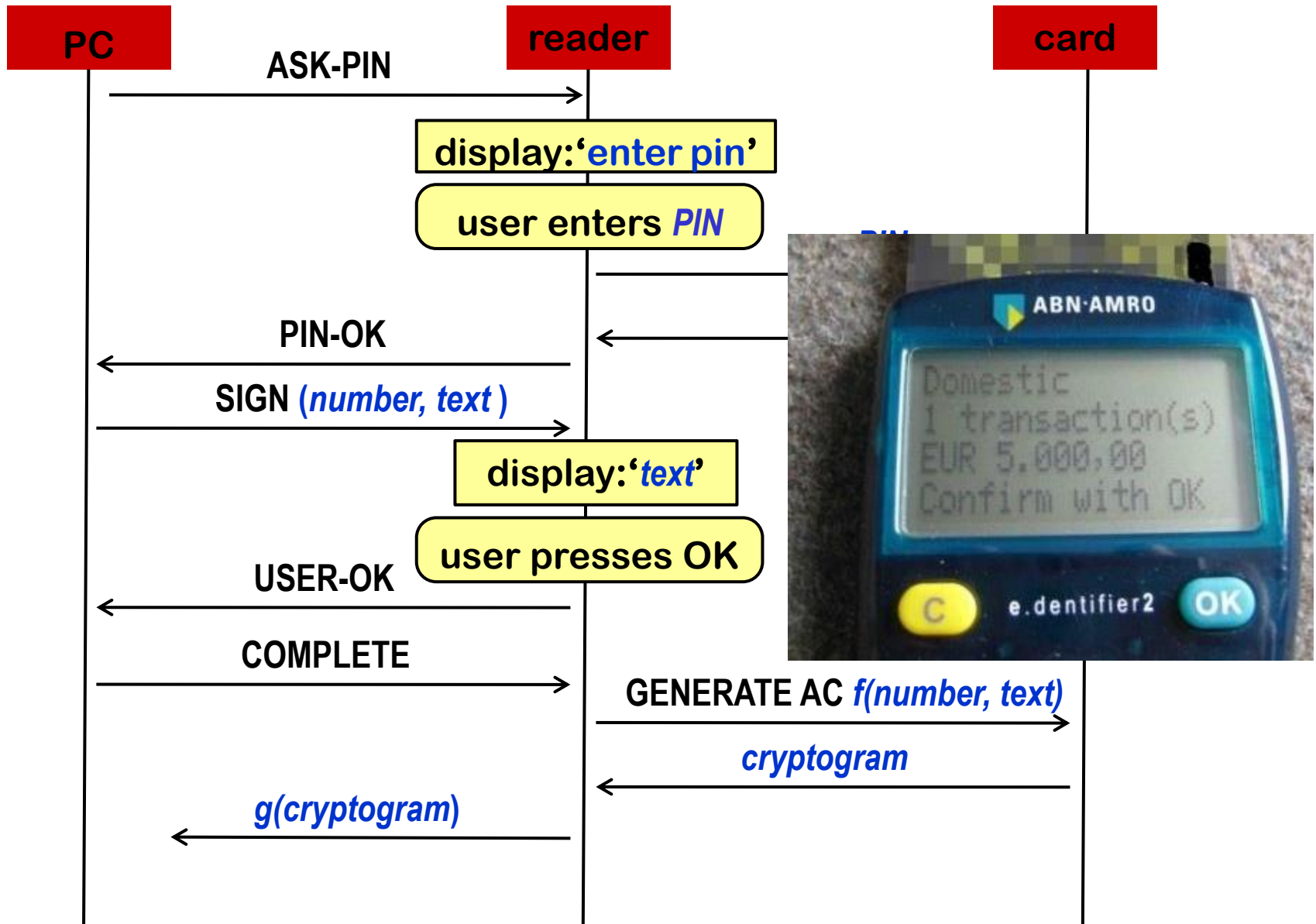
Case study: the USB-connected e.dentifier2

Can we use state machine learning with

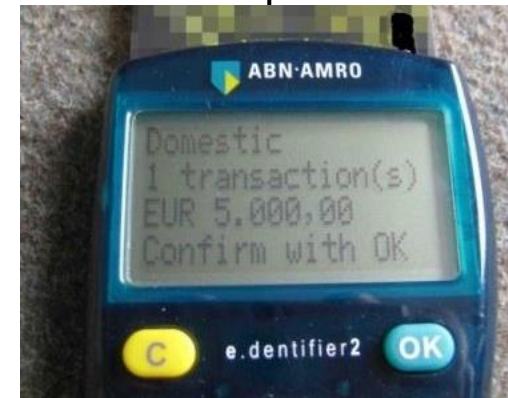
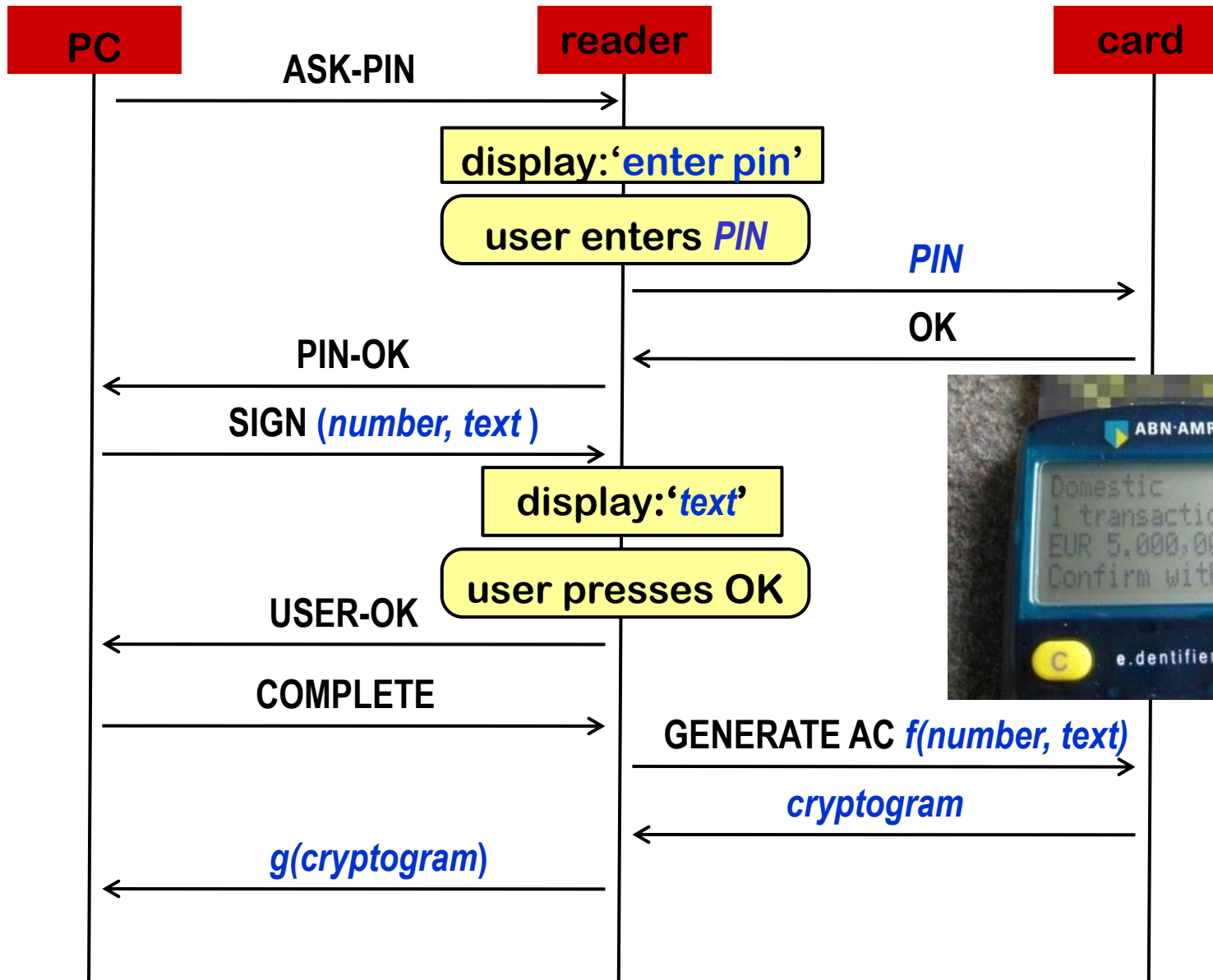
- USB commands
 - user actions via keyboard
- to obtain the state machine
internet banking device?



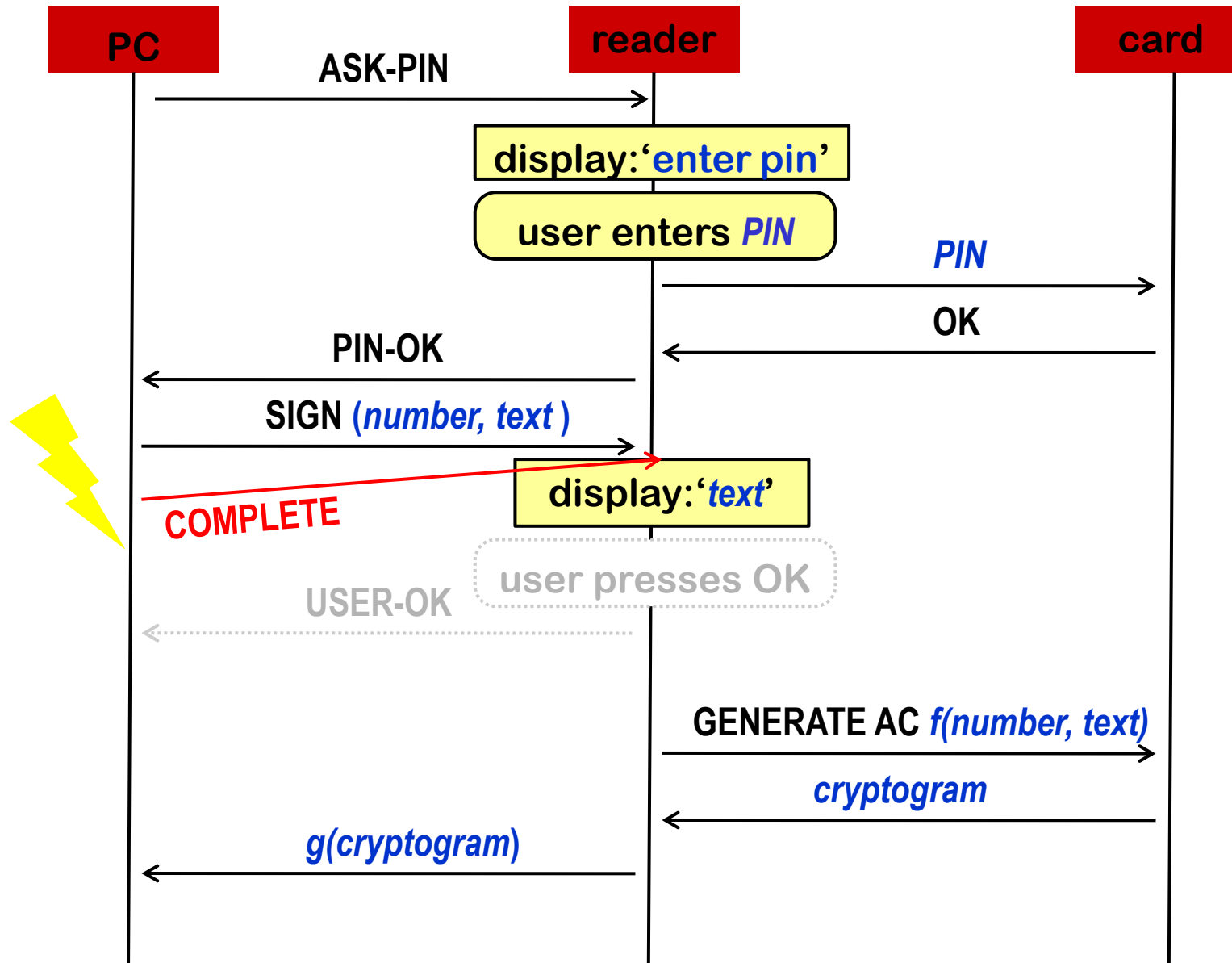
(Manually) reverse-engineered protocol



Spot the defect!

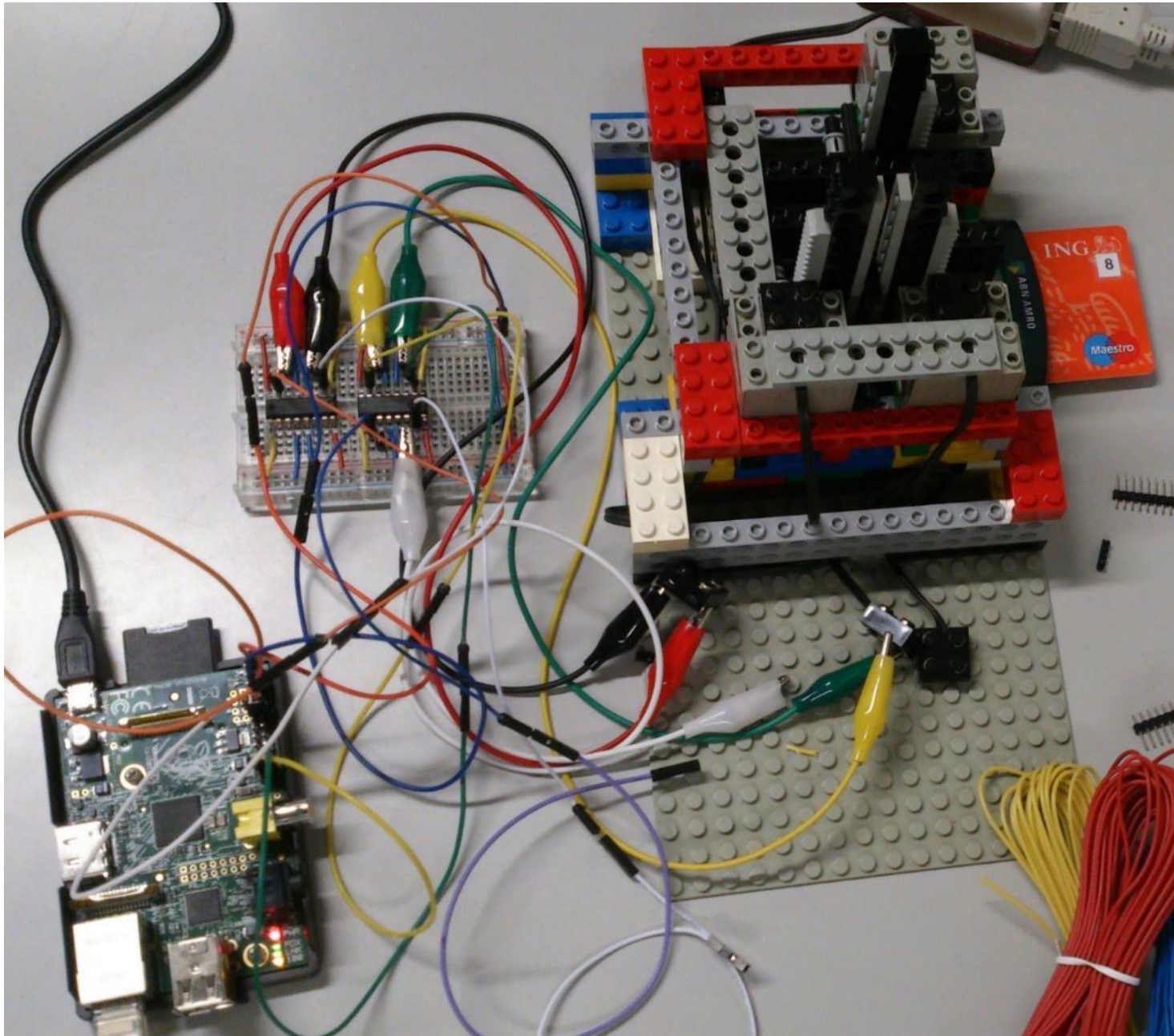


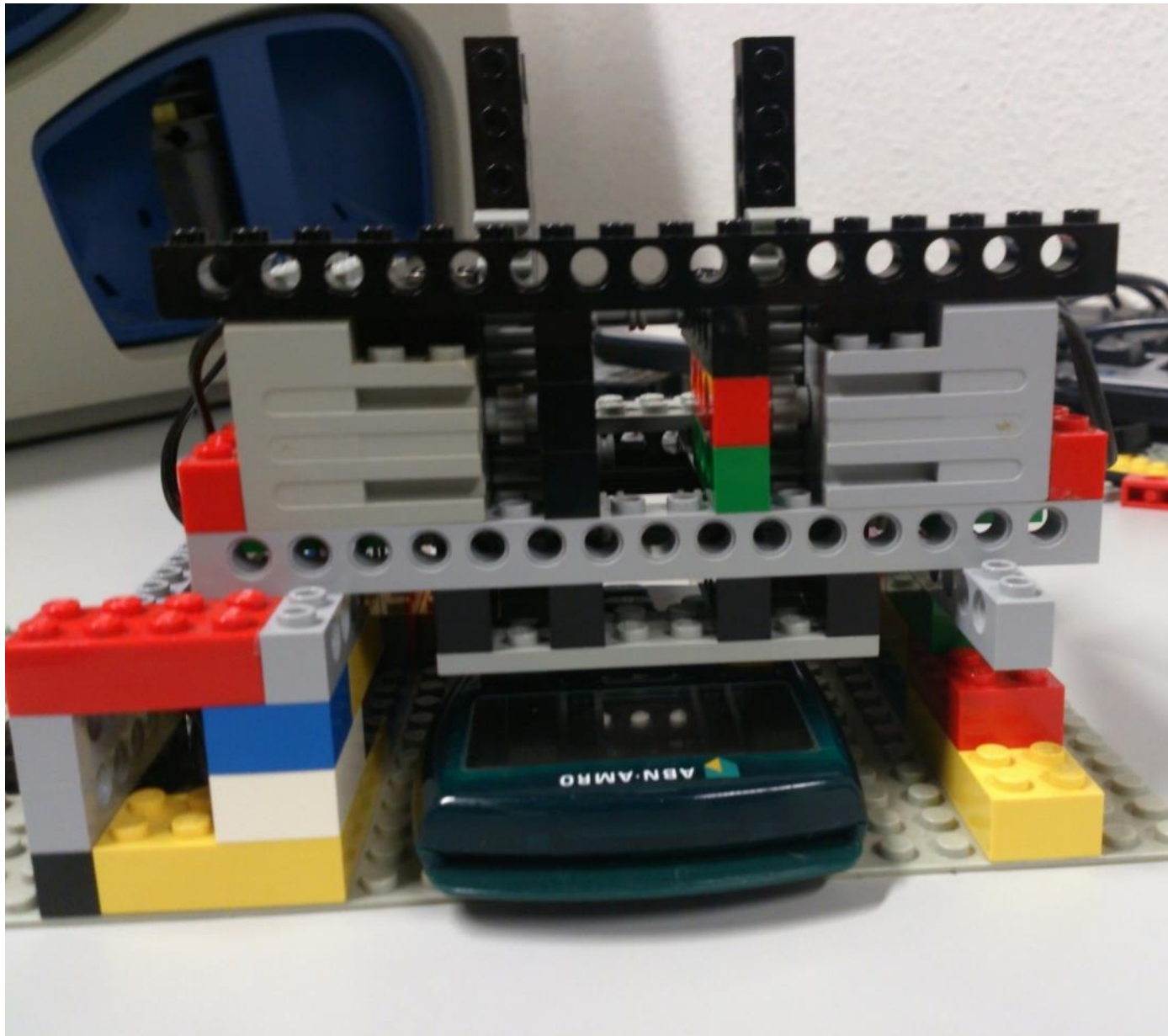
Attack!



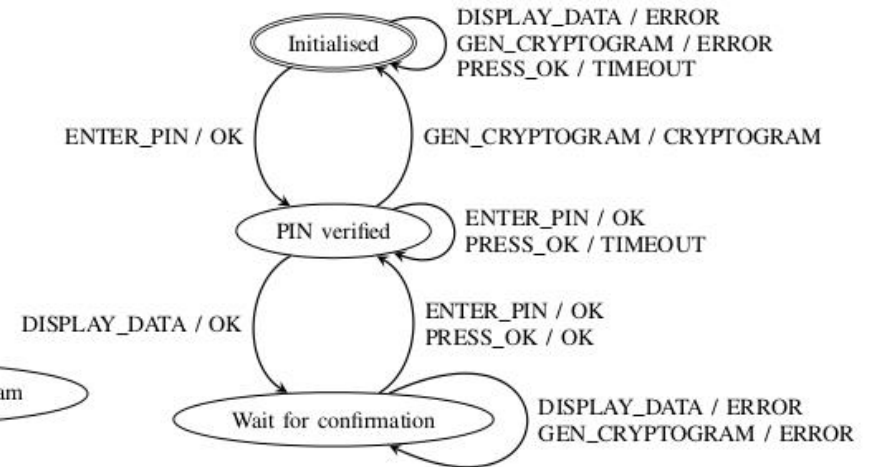
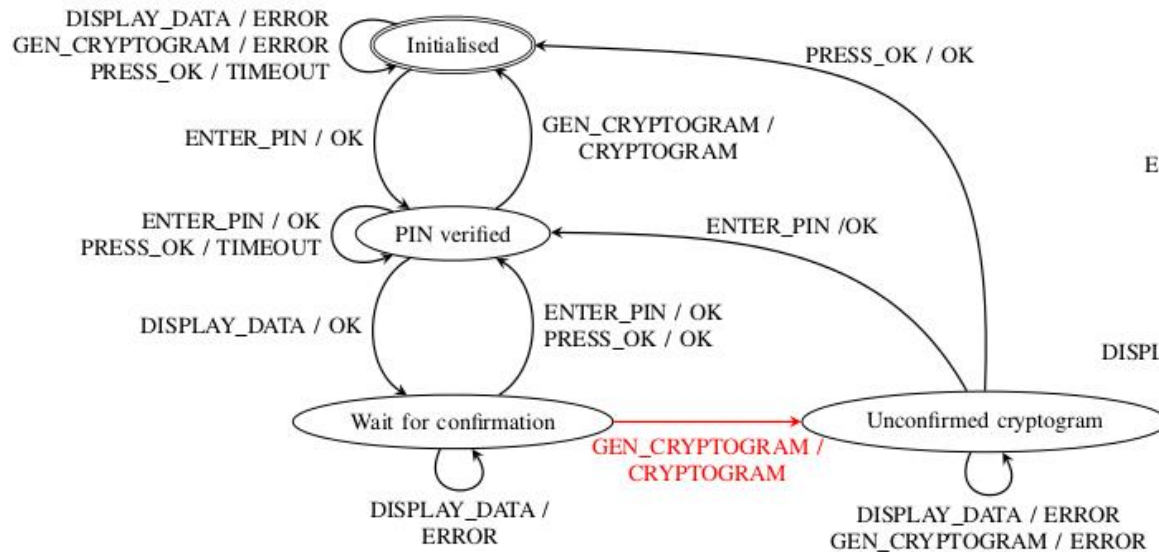
Operating the keyboard using





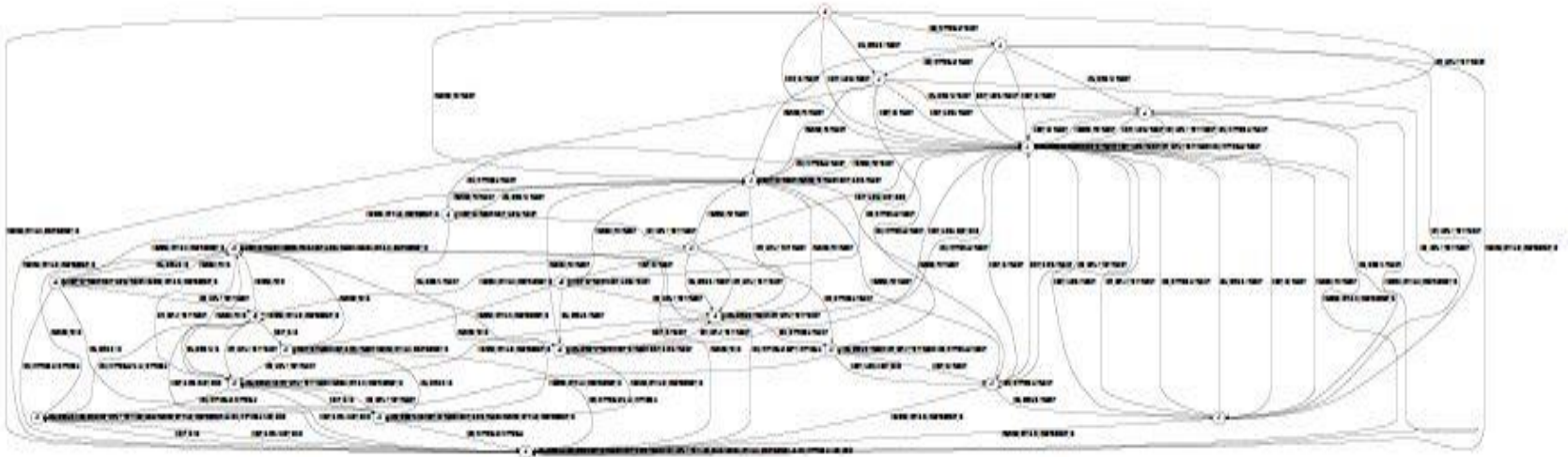


State machines of old vs new e.dentifier2



<https://www.youtube.com/watch?v=hyQubPvAyq4>

Would you trust this to be secure?



More detailed inferred state machine,
using richer input alphabet.

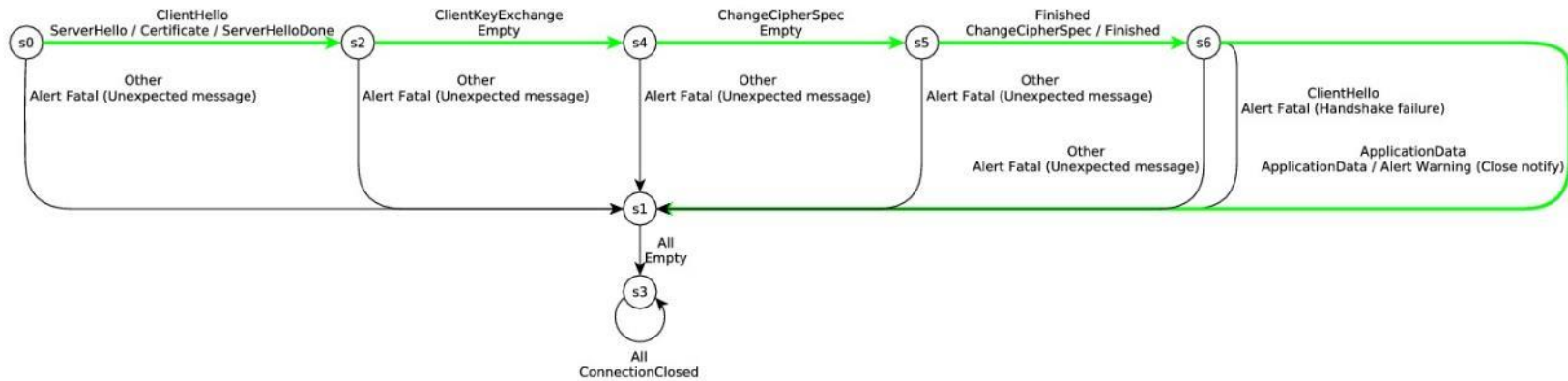
*Do you think whoever designed or
implemented this is confident that
this is secure?*

Or that all this behaviour is necessary?



[Georg Chalupar et al., Automated Reverse Engineering using Lego, WOOT 2014]

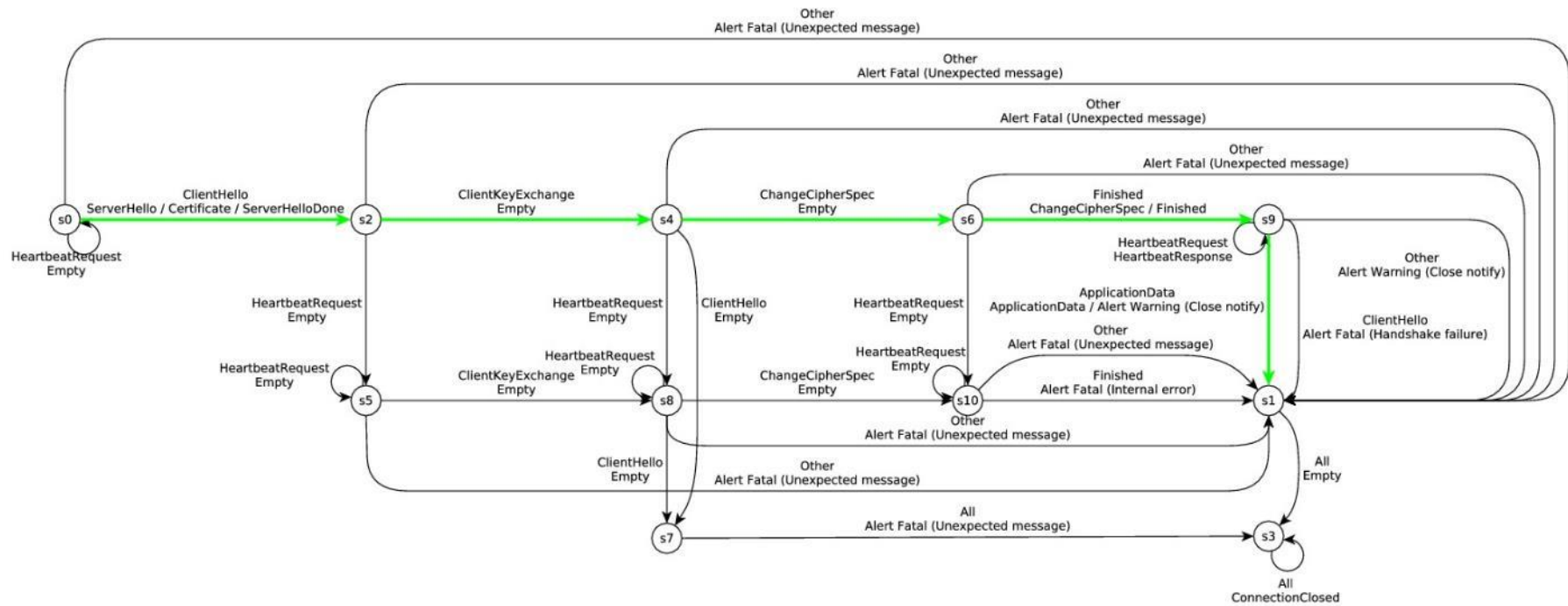
Case study: TLS



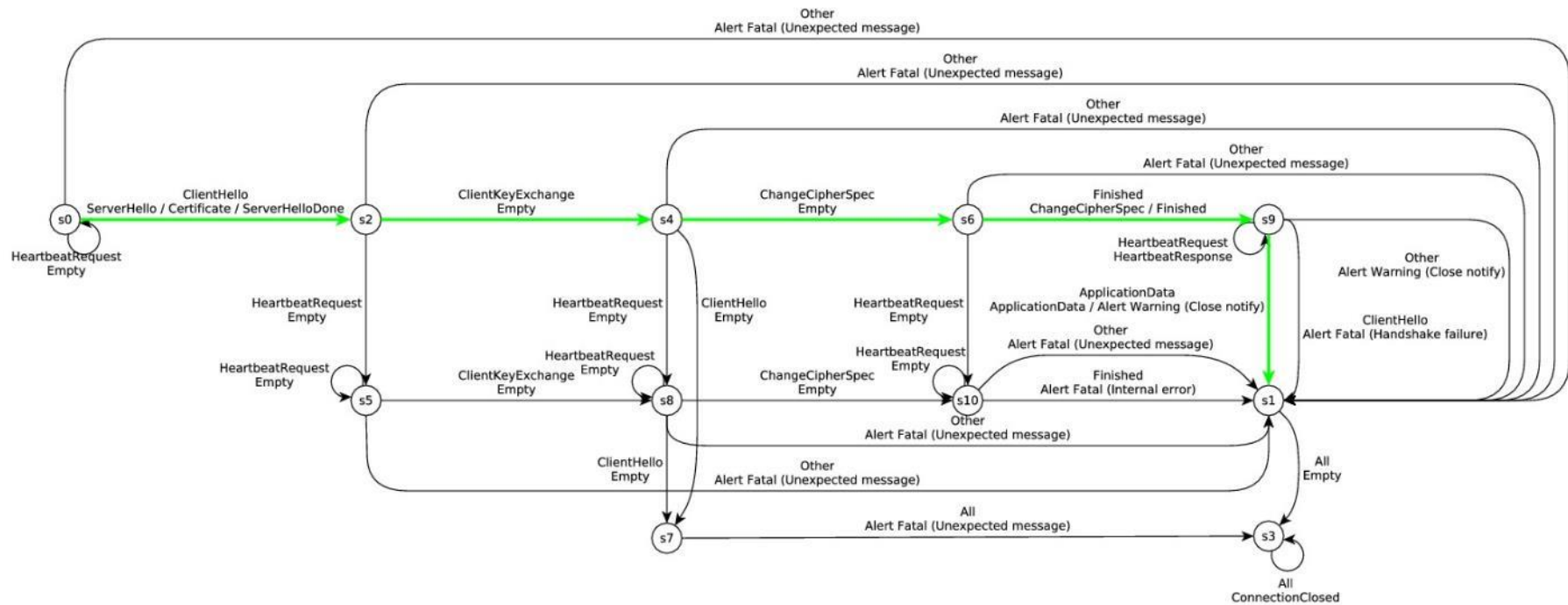
State machine inferred from NSS implementation

Comforting to see this is so simple!

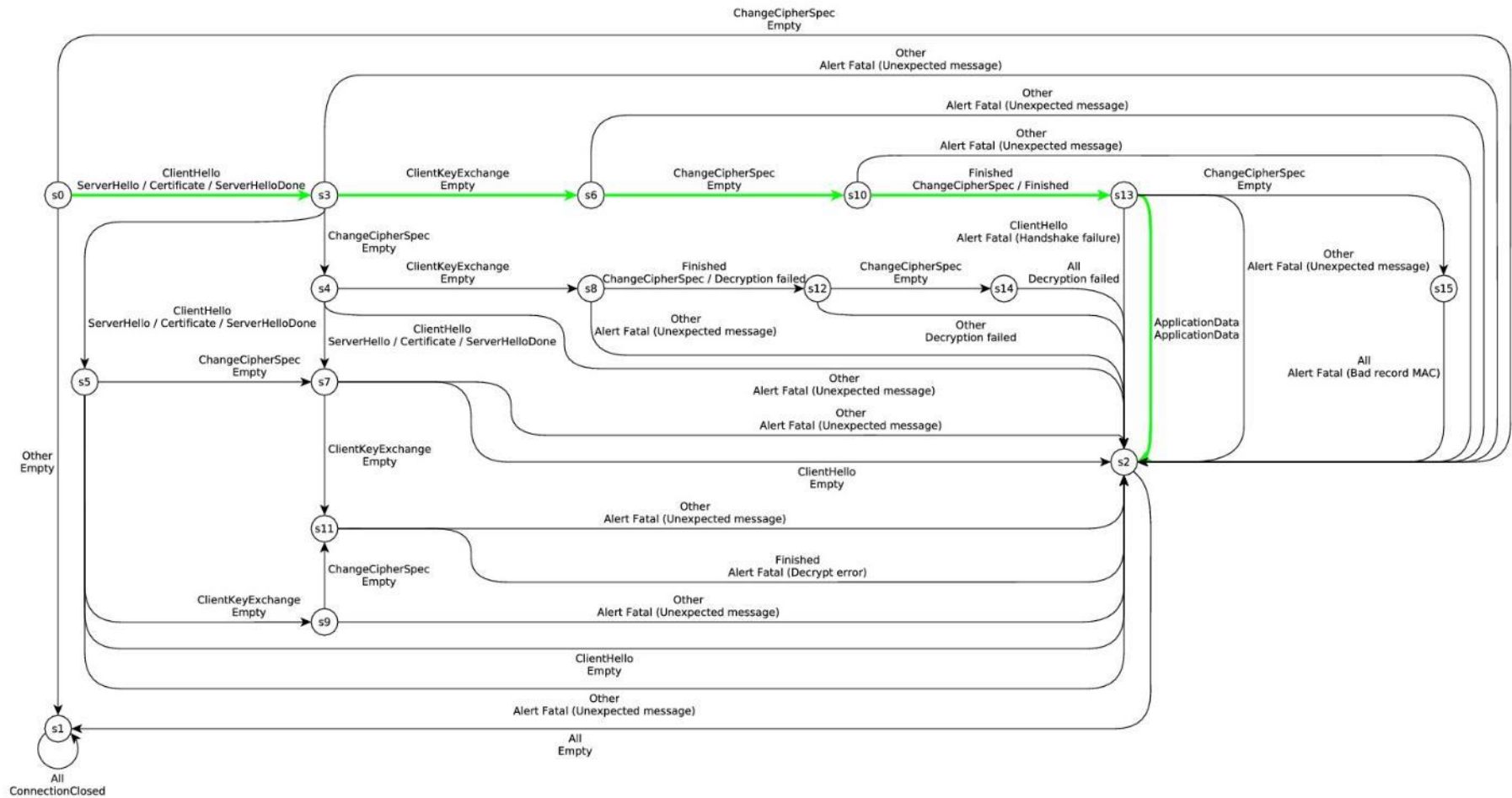
TLS... according to GnuTLS



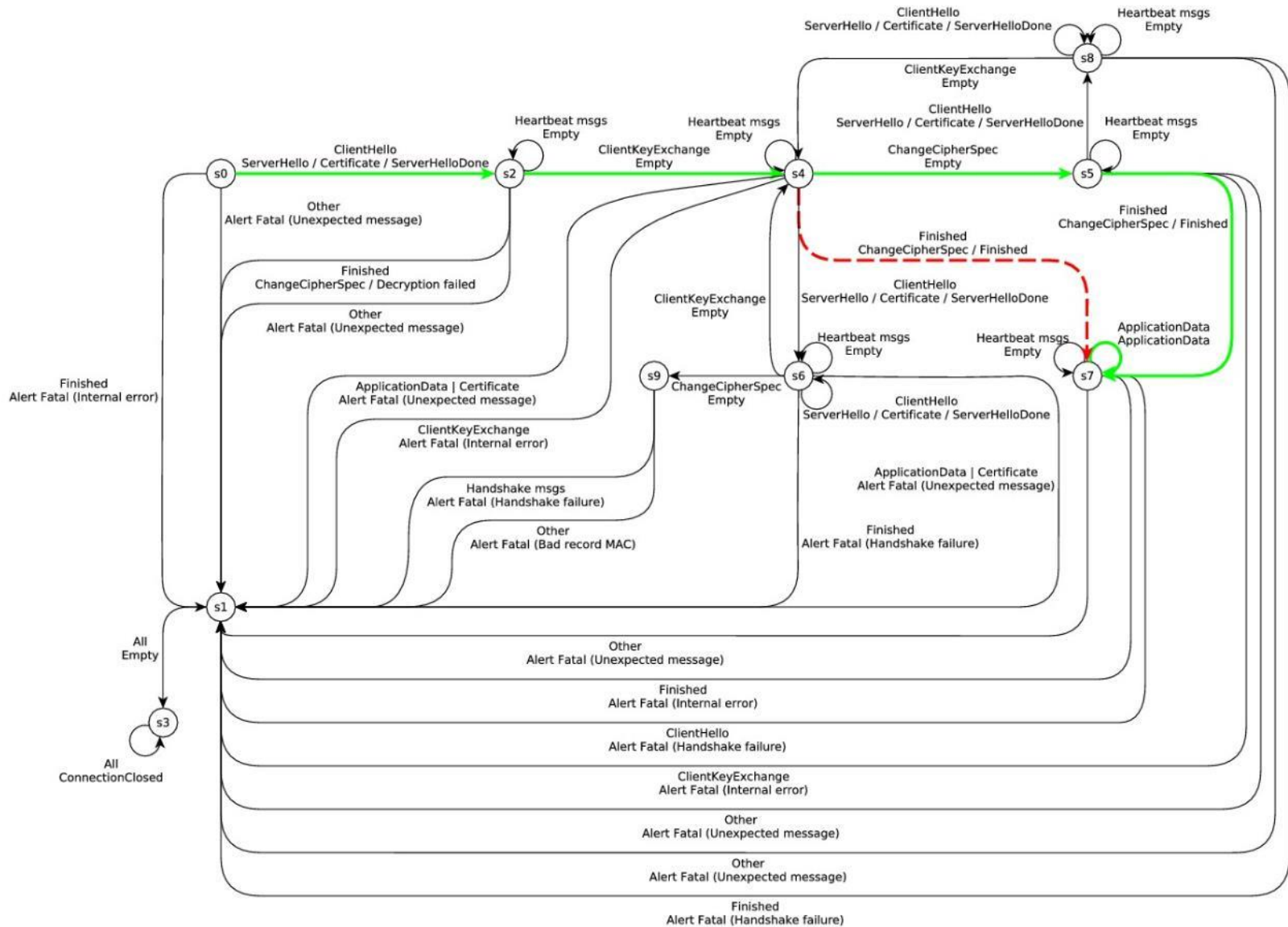
TLS... according to GnuTLS



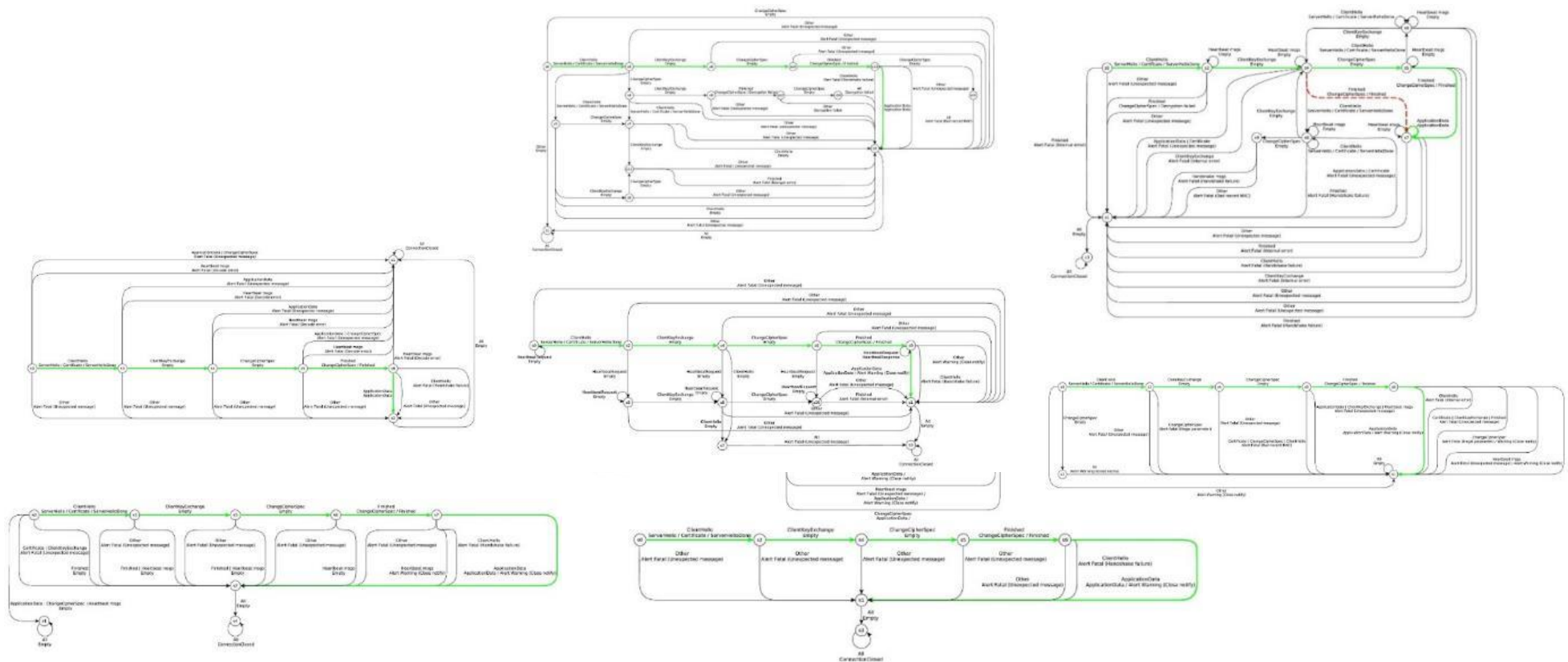
TLS... according to OpenSSL



TLS... according to Java Secure Socket Extension



Which TLS implementations are correct? or secure?



[Joeri de Ruiter et al., Protocol state fuzzing of TLS implementations, Usenix Security 2015]

Wrap-up

Conclusions

- **Fuzzing** is a great technique to find security flaws
- **State machine inference** – fuzzing sequences of inputs – is a great technique to find logic flaws in protocols
- Input handling problems are caused by *many, complex, poorly specified, expressive* input languages
- Input handling flaws involve **PARSING**
 - *insecure* parsing (eg. buffer overflow in PDF viewer)
 - *unintended* parsing (eg. injection attacks: SQLi, XXS, ...)
 - *incorrect* parsing (resulting in parser differentials)

**Give a man an 0day and he'll have access for a day,
teach a man to phish and he'll have access for life**

-- the grugq