

Type Theory and Coq

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Principal Types and Type Checking

Overview of today's lecture

- Simple Type Theory à la Curry
(versus Simple Type Theory à la Church)
- Principal Types algorithm
- Type checking dependent type theory: λP

Recap: Simple type theory à la Church.

Formulation with **contexts** to declare the free variables:

$$x_1 : \sigma_1, x_2 : \sigma_2, \dots, x_n : \sigma_n$$

is a **context**, usually denoted by Γ .

Derivation rules of $\lambda \rightarrow$ (à la Church):

$$\frac{x:\sigma \in \Gamma}{\Gamma \vdash x : \sigma} \quad \frac{\Gamma \vdash M : \sigma \rightarrow \tau \quad \Gamma \vdash N : \sigma}{\Gamma \vdash MN : \tau} \quad \frac{\Gamma, x:\sigma \vdash P : \tau}{\Gamma \vdash \lambda x:\sigma. P : \sigma \rightarrow \tau}$$

$\Gamma \vdash_{\lambda \rightarrow} M : \sigma$ if there is a derivation using these rules with conclusion $\Gamma \vdash M : \sigma$

Recap: Formulas-as-Types (Curry, Howard)

There are **two readings** of a judgement $M : \sigma$

1. term as **algorithm/program**, type as **specification**:

M is a function of type σ

2. type as a **proposition**, term as its **proof**:

M is a proof of the proposition σ

- There is a **one-to-one correspondence**:

typable terms in $\lambda \rightarrow \simeq$ derivations in minimal proposition logic

- $x_1 : \tau_1, x_2 : \tau_2, \dots, x_n : \tau_n \vdash M : \sigma$ can be read as
 M is a **proof** of σ from the **assumptions** $\tau_1, \tau_2, \dots, \tau_n$.

Recap: Example

$$\frac{\frac{\frac{[\alpha \rightarrow \beta \rightarrow \gamma]^3 \quad [\alpha]^1}{\beta \rightarrow \gamma}}{\alpha \rightarrow \gamma} \quad 1}{(\alpha \rightarrow \beta) \rightarrow \alpha \rightarrow \gamma} \quad 2}{(\alpha \rightarrow \beta \rightarrow \gamma) \rightarrow (\alpha \rightarrow \beta) \rightarrow \alpha \rightarrow \gamma} \quad 3$$

\approx

$$\lambda x: \alpha \rightarrow \beta \rightarrow \gamma. \lambda y: \alpha \rightarrow \beta. \lambda z: \alpha. xz(yz) \\ : (\alpha \rightarrow \beta \rightarrow \gamma) \rightarrow (\alpha \rightarrow \beta) \rightarrow \alpha \rightarrow \gamma$$

Untyped λ -calculus

Untyped λ -calculus

$$\Lambda ::= \text{Var} \mid (\Lambda \Lambda) \mid (\lambda \text{Var}.\Lambda)$$

Examples:

- $\mathbf{K} := \lambda x y.x$
- $\mathbf{S} := \lambda x y z.x z(y z)$
- $\omega := \lambda x.x x$
- $\Omega := \omega \omega$

$$\Omega \longrightarrow_{\beta} \Omega$$

Untyped λ -calculus

Untyped λ -calculus is **Turing complete**

It's power lies in the fact that you can **solve recursive equations**:

Is there a term M such that

$$M x =_{\beta} x M x?$$

Is there a term M such that

$$M x =_{\beta} \mathbf{if (Zero } x) \mathbf{ then 1 else Mult } x (M (\text{Pred } x))?$$

Yes, because we have a fixed point combinator:

- $\mathbf{Y} := \lambda f. (\lambda x. f(x x)) (\lambda x. f(x x))$

Property:

$$Y f =_{\beta} f(Y f)$$

Why do we want to add types to λ -calculus?

- Types give a (partial) specification
- Typed terms can't go wrong (Milner) [Subject Reduction property](#)
- Typed terms always terminate
- The type checking algorithm detects (simple) mistakes

But: The compiler should compute the type information for us!
(Why would the programmer have to type all that?)

This is called a [type assignment system](#), or also [typing à la Curry](#):

For M an [untyped term](#), the type system [assigns](#) a type σ to M (or not)

STT à la Church and à la Curry

$\lambda \rightarrow$ (à la Church):

$$\frac{x:\sigma \in \Gamma}{\Gamma \vdash x : \sigma} \quad \frac{\Gamma \vdash M : \sigma \rightarrow \tau \quad \Gamma \vdash N : \sigma}{\Gamma \vdash MN : \tau} \quad \frac{\Gamma, x:\sigma \vdash P : \tau}{\Gamma \vdash \lambda x:\sigma.P : \sigma \rightarrow \tau}$$

$\lambda \rightarrow$ (à la Curry):

$$\frac{x:\sigma \in \Gamma}{\Gamma \vdash x : \sigma} \quad \frac{\Gamma \vdash M : \sigma \rightarrow \tau \quad \Gamma \vdash N : \sigma}{\Gamma \vdash MN : \tau} \quad \frac{\Gamma, x:\sigma \vdash P : \tau}{\Gamma \vdash \lambda x.P : \sigma \rightarrow \tau}$$

Examples

- **Typed Terms:**

$$\lambda x : \alpha. \lambda y : (\beta \rightarrow \alpha) \rightarrow \alpha. y(\lambda z : \beta. x)$$

has **only** the type $\alpha \rightarrow ((\beta \rightarrow \alpha) \rightarrow \alpha) \rightarrow \alpha$

- **Type Assignment:**

$$\lambda x. \lambda y. y(\lambda z. x)$$

can be **assigned** the types

- $\alpha \rightarrow ((\beta \rightarrow \alpha) \rightarrow \alpha) \rightarrow \alpha$
- $(\alpha \rightarrow \alpha) \rightarrow ((\beta \rightarrow \alpha \rightarrow \alpha) \rightarrow \gamma) \rightarrow \gamma$
- ...

with $\alpha \rightarrow ((\beta \rightarrow \alpha) \rightarrow \gamma) \rightarrow \gamma$ being the **principal type**

Connection between Church and Curry typed STT

Definition The **erasure** map $| - |$ from STT à la Church to STT à la Curry is defined by erasing all type information.

$$\begin{aligned} |x| &:= x \\ |M N| &:= |M| |N| \\ |\lambda x : \sigma. M| &:= \lambda x. |M| \end{aligned}$$

So, e.g.

$$|\lambda x : \alpha. \lambda y : (\beta \rightarrow \alpha) \rightarrow \alpha. y(\lambda z : \beta. x)| = \lambda x. \lambda y. y(\lambda z. x)$$

Theorem If $M : \sigma$ in STT à la Church, then $|M| : \sigma$ in STT à la Curry.

Theorem If $P : \sigma$ in STT à la Curry, then there is an M such that $|M| \equiv P$ and $M : \sigma$ in STT à la Church.

Connection between Church and Curry typed STT

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$$\begin{aligned} |x| &:= x \\ |M N| &:= |M| |N| \\ |\lambda x : \sigma. M| &:= \lambda x. |M| \end{aligned}$$

Theorem If $P : \sigma$ in STT à la Curry, then there is an M such that $|M| \equiv P$ and $M : \sigma$ in STT à la Church.

Proof: by induction on derivations.

$$\frac{x:\sigma \in \Gamma}{\Gamma \vdash x : \sigma} \quad \frac{\Gamma \vdash M : \sigma \rightarrow \tau \quad \Gamma \vdash N : \sigma}{\Gamma \vdash MN : \tau} \quad \frac{\Gamma, x:\sigma \vdash P : \tau}{\Gamma \vdash \lambda x:\sigma. P : \sigma \rightarrow \tau}$$

Example of computing a **principal type**

$$\lambda x^\alpha . \lambda y^\beta . \underbrace{y^\beta (\lambda z^\gamma . \overbrace{y^\beta x^\alpha}^\delta)}_\varepsilon$$

1. Assign type vars to all variables: $x : \alpha, y : \beta, z : \gamma$.
2. Assign type vars to all applicative subterms: $yx : \delta, y(\lambda z. yx) : \varepsilon$.
3. Generate equations between types, necessary for the term to be typable: $\beta = \alpha \rightarrow \delta$ $\beta = (\gamma \rightarrow \delta) \rightarrow \varepsilon$
4. Find a **most general unifier** (a **substitution**) for the type vars that solves the equations: $\alpha := \gamma \rightarrow \varepsilon, \beta := (\gamma \rightarrow \varepsilon) \rightarrow \varepsilon, \delta := \varepsilon$
5. The **principal type** of $\lambda x. \lambda y. y(\lambda z. yx)$ is now

$$(\gamma \rightarrow \varepsilon) \rightarrow ((\gamma \rightarrow \varepsilon) \rightarrow \varepsilon) \rightarrow \varepsilon$$

Exercise

Compute principal types for

- $S := \lambda x. \lambda y. \lambda z. x z (y z)$
- $M := \lambda x. \lambda y. x (y (\lambda z. x z z)) (y (\lambda z. x z z))$.

Principal Types: Preliminary Definitions

- A **type substitution** (or just **substitution**) is a map S from type variables to types. (Note: we can **compose** substitutions.)
- A **unifier** of the types σ and τ is a substitution that “makes σ and τ equal”, i.e. an S such that $S(\sigma) = S(\tau)$
- A **most general unifier** (or **mgu**) of the types σ and τ is the “simplest substitution” that makes σ and τ equal, i.e. an S such that
 - $S(\sigma) = S(\tau)$
 - for all substitutions T such that $T(\sigma) = T(\tau)$ there is a substitution R such that $T = R \circ S$.

All these notions generalize to lists of types $\sigma_1, \dots, \sigma_n$ in stead of pairs σ, τ .

Computing a most general unifier

There is an algorithm U that, when given types $\sigma_1, \dots, \sigma_n$ outputs

- A **most general unifier** of $\sigma_1, \dots, \sigma_n$, if $\sigma_1, \dots, \sigma_n$ can be unified.
- “**Fail**” if $\sigma_1, \dots, \sigma_n$ can't be unified.
- $U(\langle \alpha = \alpha, \dots, \sigma_n = \tau_n \rangle) := U(\langle \sigma_2 = \tau_2, \dots, \sigma_n = \tau_n \rangle)$.
- $U(\langle \alpha = \tau_1, \dots, \sigma_n = \tau_n \rangle) := \text{“reject”}$ if $\alpha \in \mathbf{FV}(\tau_1)$, $\tau_1 \neq \alpha$.
- $U(\langle \sigma_1 = \alpha, \dots, \sigma_n = \tau_n \rangle) := U(\langle \alpha = \sigma_1, \dots, \sigma_n = \tau_n \rangle)$
- $U(\langle \alpha = \tau_1, \dots, \sigma_n = \tau_n \rangle) := [\alpha := \mathbf{V}(\tau_1), \mathbf{V}]$, if $\alpha \notin \mathbf{FV}(\tau_1)$, where \mathbf{V} abbreviates $U(\langle \sigma_2[\alpha := \tau_1] = \tau_2[\alpha := \tau_1], \dots, \sigma_n[\alpha := \tau_1] = \tau_n[\alpha := \tau_1] \rangle)$.
- $U(\langle \mu \rightarrow \nu = \rho \rightarrow \xi, \dots, \sigma_n = \tau_n \rangle) := U(\langle \mu = \rho, \nu = \xi, \dots, \sigma_n = \tau_n \rangle)$

Principal type: Definition

Definition σ is a **principal type** for the closed untyped λ -term M if

- $M : \sigma$ in STT à la Curry
- for all types τ , if $M : \tau$, then $\tau = S(\sigma)$ for some substitution S .

A principal type is **unique up to renaming of type variables**.

Both $\alpha \rightarrow \alpha$ and $\beta \rightarrow \beta$ are principal type of $\lambda x.x$.

Principal Types Theorem

Theorem There is an algorithm PT that, when given a closed untyped λ -term M , outputs

A **principal type** σ of M if M is typable in STT à la Curry,
“Fail” if M is not typable in STT à la Curry.

This can be extended to **open** untyped λ -terms: There is an algorithm PP that, when given an untyped λ -term M , outputs

A **principal pair** (Γ, σ) of M if M is typable in STT à la Curry,
“Fail” if M is not typable in STT à la Curry.

Definition (Γ, σ) is a **principal pair** for M if $\Gamma \vdash M : \sigma$ and for every typing $\Delta \vdash M : \tau$ there is a substitution S such that $\tau = S(\sigma)$ and $\Delta = S(\Gamma)$.

Typical problems one would like to have an algorithm for

$M : \sigma?$	Type Checking Problem	TCP
$M : ?$	Type Synthesis Problem	TSP
$? : \sigma$	Type Inhabitation Problem (by a closed term)	TIP

For $\lambda \rightarrow$, all these problems are **decidable**,
both for the **Curry** style and for the **Church** style presentation.

- TCP and TSP are (usually) equivalent: To solve $MN : \sigma$, one has to solve $N : ?$ (and if this gives answer τ , solve $M : \tau \rightarrow \sigma$).
- For **Curry** systems, TCP and TSP soon become **undecidable** beyond $\lambda \rightarrow$.
- TIP is undecidable for most extensions of $\lambda \rightarrow$, as it corresponds to **provability** in some logic.

Rules for λP : axiom, application, abstraction, product

$$\frac{}{\vdash * : \square}$$

$$\frac{\Gamma \vdash M : \Pi x : A. B \quad \Gamma \vdash N : A}{\Gamma \vdash MN : B[x := N]}$$

$$\frac{\Gamma, x : A \vdash M : B \quad \Gamma \vdash \Pi x : A. B : s}{\Gamma \vdash \lambda x : A. M : \Pi x : A. B}$$

$$\frac{\Gamma \vdash A : * \quad \Gamma, x : A \vdash B : s}{\Gamma \vdash \Pi x : A. B : s}$$

Rules for λP : weakening, variable, conversion

$$\frac{\Gamma \vdash A : B \quad \Gamma \vdash C : s}{\Gamma, x : C \vdash A : B}$$

$$\frac{\Gamma \vdash A : s}{\Gamma, x : A \vdash x : A}$$

$$\frac{\Gamma \vdash A : B \quad \Gamma \vdash B' : s}{\Gamma \vdash A : B'}$$

with $B =_{\beta} B'$

Properties of λP

- **Uniqueness of types**

If $\Gamma \vdash M : \sigma$ and $\Gamma \vdash M : \tau$, then $\sigma =_{\beta} \tau$.

- **Subject Reduction**

If $\Gamma \vdash M : \sigma$ and $M \longrightarrow_{\beta} N$, then $\Gamma \vdash N : \sigma$.

- **Strong Normalization**

If $\Gamma \vdash M : \sigma$, then all β -reductions from M terminate.

Proof of SN is by defining a reduction preserving map from λP to $\lambda \rightarrow$.

Decidability Questions

$\Gamma \vdash M : \sigma?$ TCP

$\Gamma \vdash M : ?$ TSP

$\Gamma \vdash ? : \sigma$ TIP

For λP :

- TIP is **undecidable**
(Equivalent to provability in minimal predicate logic.)
- TCP/TSP: simultaneously with **Context checking**

Type Checking algorithm for λP

Define algorithms $\text{Ok}(-)$ and $\text{Type}_-(-)$ simultaneously:

- $\text{Ok}(-)$ takes a **context** and returns 'true' or 'false'
- $\text{Type}_-(-)$ takes a **context** and a **term** and returns a **term** or 'false'.

Definition. The **type synthesis algorithm** $\text{Type}_-(-)$ is **sound** if

$$\text{Type}_\Gamma(M) = A \Rightarrow \Gamma \vdash M : A$$

for all Γ and M .

Definition. The **type synthesis algorithm** $\text{Type}_-(-)$ is **complete** if

$$\Gamma \vdash M : A \Rightarrow \text{Type}_\Gamma(M) =_\beta A$$

for all Γ , M and A .

$$\text{Ok}(\langle \rangle) = \text{'true'}$$

$$\text{Ok}(\Gamma, x:A) = \text{Type}_\Gamma(A) \in \{*, \mathbf{kind}\},$$

$$\text{Type}_\Gamma(x) = \text{if } \text{Ok}(\Gamma) \text{ and } x:A \in \Gamma \text{ then } A \text{ else 'false'},$$

$$\text{Type}_\Gamma(\mathbf{type}) = \text{if } \text{Ok}(\Gamma) \text{ then } \mathbf{kind} \text{ else 'false'},$$

$$\begin{aligned} \text{Type}_\Gamma(MN) = & \text{if } \text{Type}_\Gamma(M) = C \text{ and } \text{Type}_\Gamma(N) = D \\ & \text{then} \quad \text{if } C \twoheadrightarrow_\beta \Pi x:A.B \text{ and } A =_\beta D \\ & \quad \text{then } B[x := N] \text{ else 'false'} \\ & \text{else} \quad \text{'false'}, \end{aligned}$$

$$\text{Type}_\Gamma(\lambda x:A.M) = \text{if } \text{Type}_{\Gamma,x:A}(M) = B$$

then if $\text{Type}_\Gamma(\Pi x:A.B) \in \{\mathbf{type}, \mathbf{kind}\}$

then $\Pi x:A.B$ else 'false'

else 'false',

$$\text{Type}_\Gamma(\Pi x:A.B) = \text{if } \text{Type}_\Gamma(A) = \mathbf{type} \text{ and } \text{Type}_{\Gamma,x:A}(B) = s$$

then s else 'false'

Soundness and Completeness

Soundness

$$\text{Type}_\Gamma(M) = A \Rightarrow \Gamma \vdash M : A$$

Completeness

$$\Gamma \vdash M : A \Rightarrow \text{Type}_\Gamma(M) =_\beta A$$

As a consequence:

$$\text{Type}_\Gamma(M) = \text{'false'} \Rightarrow M \text{ is not typable in } \Gamma$$

NB 1. Completeness only makes sense if types are **uniqueness upto $=_\beta$**
(Otherwise: let $\text{Type}_-(_)$ generate a **set of possible types**)

NB 2. Completeness only implies that Type terminates on all **well-typed**
terms. We want that Type terminates on **all pseudo terms**.

Termination

We want $\text{Type}_-(_)$ to **terminate** on all inputs.

Interesting cases: λ -abstraction and application:

$$\begin{aligned} \text{Type}_\Gamma(\lambda x:A.M) &= \text{if } \text{Type}_{\Gamma, x:A}(M) = B \\ &\quad \text{then} \quad \text{if } \text{Type}_\Gamma(\Pi x:A.B) \in \{\mathbf{type}, \mathbf{kind}\} \\ &\quad \quad \text{then } \Pi x:A.B \text{ else 'false'} \\ &\quad \text{else 'false'}, \end{aligned}$$

! Recursive call is not on a **smaller** term!

Replace the side condition

$$\text{if } \text{Type}_\Gamma(\Pi x:A.B) \in \{\mathbf{type}, \mathbf{kind}\}$$

by

$$\text{if } \text{Type}_\Gamma(A) \in \{\mathbf{type}\}$$

Termination

We want $\text{Type}_\Gamma(-)$ to **terminate** on all inputs.

Interesting cases: λ -abstraction and application:

$$\begin{aligned} \text{Type}_\Gamma(MN) &= \text{if } \text{Type}_\Gamma(M) = C \text{ and } \text{Type}_\Gamma(N) = D \\ &\quad \text{then } \text{if } C \twoheadrightarrow_\beta \Pi x:A.B \text{ and } A =_\beta D \\ &\quad \quad \text{then } B[x := N] \text{ else 'false'} \\ &\quad \text{else 'false'}, \end{aligned}$$

! Need to decide β -reduction and β -equality!

For this case, **termination** follows from soundness of Type and the **decidability of equality** on **well-typed** terms (using **SN** and **CR**).