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- Why DS?

- In the 1980s everybody used CPS in compilers.
- Trampoline code is only useful in few cases.
- The CPS language allows ^{more reductions} ~~fewer~~ allowing for more optimizations.
- With DS, these optimizations can be mapped back to the CBU language.

- Goal: from the CPS language back to the original 'DS' language.

- Because we may have applied optimizations, this CPS language is closed under reduction.

- For the CPS language, define the grammar with 5 kinds of pseudo-objects:

- Computations; receiving a continuation

$$M ::= x \mid \lambda k. A \mid DV$$

recall $\langle x \rangle = \lambda k. xk$

$\lambda x. \lambda k. A$ or $\lambda \alpha. \lambda k. A$
receive one to goto $\lambda k. A$

} type is double-negated

- Values; ~~the~~ source abstractions

$$V ::= \lambda x. \lambda k. A \mid \lambda \alpha. \lambda k. A$$

} type is not double-negated

- Arguments; arguments to source abstractions

$$N ::= \lambda k. A \mid C$$

- Answers; result of applying a continuation to a computation

$$A ::= KV \mid MK$$

} type \perp

- Continuations: identifier k or an abstraction receiving a value

$$K ::= k \mid \lambda y. y NK$$

fun fact: only one is needed

- To see why $\lambda k. A$ is both a computation and a value:

$$\begin{aligned}
 \langle (\lambda x. x) z \rangle &= \lambda k. (\lambda k'. k' (\lambda x. \lambda k''. x k'')) (\lambda y. y (\lambda k'. x k')) k \\
 &\rightarrow \lambda k. (\lambda x. \lambda k'. x k') (\lambda k'. x k') k \\
 &\rightarrow \lambda k. (\lambda k'. x k') k \quad \leftarrow \text{argument} \\
 &\rightarrow \lambda k. x k \quad \leftarrow \text{computation.}
 \end{aligned}$$

~~i.e., it is a result of $\langle x \rangle = \lambda k. xk$.~~

* Barthe, Hatchiff & Sørensen, 1999. 'CPS Translations and Applications: The C.b.u. and Beyond'. Higher-Order and Symbolic Computation 12, 125-170, sec. 4-4.1.

- To compare the CPS transform:

$$\begin{aligned} \langle x \rangle &= \lambda k. \overset{\text{comp}}{\overset{\text{answer}}{x}} k \quad \text{is a computation/value} \\ \langle \lambda x. O \rangle &= \lambda k. k (\lambda x. \langle O \rangle) \quad \text{value} \quad \text{argument} \\ \langle O O' \rangle &= \lambda k. \langle O \rangle (\lambda y. y \langle O' \rangle k) \quad \text{continuation} \\ \langle \lambda \alpha. O \rangle &= \lambda k. k (\lambda \alpha. \langle O \rangle) \quad \text{value} \quad \text{continuation} \\ \langle OC \rangle &= \lambda k. \langle O \rangle (\lambda y. y \langle C \rangle k) \end{aligned}$$

has to be an argument because $K ::= \lambda y. y \ NK$

- Constructors in the CPS language are:

$$C ::= \alpha \mid \lambda x. C_2 \mid \lambda \alpha. C_2 \mid C \mathcal{N} \mid \prod x: \tau C_1. \tau C_2 \mid \prod \alpha: K. \tau C.$$

These relate directly to the domain of the CPS transform for constructors.

- Kinds: $K ::= * \mid \prod x: \tau C. K \mid \prod \alpha: K_1. K_2$

Also relate directly.

- Contexts: $\Gamma ::= \perp : * \mid \Gamma, x: \tau C \mid \Gamma, \alpha: K$
 always! ML-like strategy, no 'serious' polymorphism.
 computations are always negated

- The legal objects are defined with derivation rules:

$$\vdash_{\text{com}}, \vdash_{\text{val}}, \vdash_{\text{arg}}, \vdash_{\text{ans}}, \vdash_{\text{con}}.$$

Computations:

$$(1) \frac{\Gamma \vdash_{\text{con}} C : *}{\Gamma, x: \tau C \vdash_{\text{com}} x : \tau C} \quad \text{if } x \notin \Gamma \text{ and } x \in \text{ComputationIdent}[CPS]$$

I.e., variables must be simple-kinded.

not the angular brackets of the transform!

$$(2) \frac{\langle \Gamma \rangle \langle k: \tau C \rangle \vdash_{\text{ans}} A : \perp}{\Gamma \vdash_{\text{com}} \lambda k. A : \tau C} \quad \text{If } k \text{ is a continuation for type } C \text{ making an answer well-typed, } \lambda k. A : \tau C.$$

Note: k has special treatment, because ~~only one~~ ^{only one} k is needed.*

Note 2: a continuation always contains some k, and an answer always contains some continuation, so the $k: \tau C$ must be used.

* This is not required but just gives simpler rules (?)

$$(3) \frac{\Gamma \Vdash_{\text{val}} V : \prod \alpha : K_1, \neg \neg C_2 \quad \Gamma \Vdash_{\text{arg}} C_1 : K_1}{\Gamma \Vdash_{\text{com}} V C_1 : \neg \neg C_2 \{ \alpha := C_1 \}} \quad (\text{straightforward})$$

$$(4) \frac{\Gamma \Vdash_{\text{val}} V : \prod x : \neg \neg C_1, \neg \neg C_2 \quad \Gamma \Vdash_{\text{arg}} (\lambda k. \mathcal{A}) : \neg \neg C_1}{\Gamma \Vdash_{\text{com}} V (\lambda k. \mathcal{A}) : \neg \neg C_2 \{ x := \lambda k. \mathcal{A} \}} \quad (\text{straight forward})$$

Arguments :

$$(5) \frac{\langle \Gamma \rangle \langle k : \neg \neg C \rangle \Vdash_{\text{ans}} \mathcal{A} : \perp}{\Gamma \Vdash_{\text{arg}} \lambda k. \mathcal{A} : \neg \neg C} \quad (\text{as in rule (2)}) \quad \frac{\Gamma \Vdash_{\text{com}} C : K}{\Gamma \Vdash_{\text{arg}} C : K} \quad (6)$$

Values :

$$(7) \frac{\Gamma, x : \neg \neg C_1 \Vdash_{\text{com}} \lambda k. \mathcal{A} : \neg \neg C_2 \quad \Gamma \Vdash_{\text{com}} \prod x : \neg \neg C_1, \neg \neg C_2 : *}{\Gamma \Vdash_{\text{val}} \lambda x. \lambda k. \mathcal{A} : \prod x : \neg \neg C_1, \neg \neg C_2}$$

I.e., x is some computation for type C_1 , and $\lambda k. \mathcal{A}$ (given x) for C_2 .
Then $\lambda x. \lambda k. \mathcal{A}$ is a function type, as long as it is simple-kinded.

For constructor abstractions, the rule is similar (though no double-negation, again because of the ML-like strategy):

$$(8) \frac{\Gamma, \alpha : K_1 \Vdash_{\text{com}} \lambda k. \perp : \neg \neg C_2 \quad \Gamma \Vdash_{\text{com}} \prod \alpha : K_1, \neg \neg C_2 : *}{\Gamma \Vdash_{\text{val}} \lambda \alpha. \lambda k. \mathcal{A} : \prod \alpha : K_1, \neg \neg C_2}$$

Again, the value itself must be simple-kinded. ~~with~~ The left antecedent ~~we do not need to check that $\mathcal{A} : \perp$~~ is probably incorrect and should read $\lambda k. \mathcal{A} : \neg \neg C_2$; we know that $\perp : * \neq \neg \neg C_2$.

Answers :

We may assume k is of some continuation type, i.e. $\neg \neg C_1$. (The actual C_1 depends on the transformed program. I guess that this is needed because typing is undecidable, hence we cannot derive C_1 (?))

$$(9) \frac{\langle \Gamma \rangle \langle k : \neg \neg C_1 \rangle \Vdash_{\text{ent}} K : \neg \neg C_2 \quad \Gamma \Vdash_{\text{val}} V : C_2}{\langle \Gamma \rangle \langle k : \neg \neg C_1 \rangle \Vdash_{\text{ans}} KV : \perp}$$

Other than the handling of k , this is an ordinary application rule.

$$(10) \quad \frac{\Gamma \Vdash_{\text{con}} M : \neg\neg C_2 \quad \langle \Gamma \rangle \langle k : \neg C_1 \rangle \Vdash_{\text{cut}} K : \neg C_2}{\langle \Gamma \rangle \langle k : \neg C_1 \rangle \Vdash_{\text{ans}} MK : \perp}$$

note the type in the paper, copied from rule (9)

Compared to (9), we only have two added negations ($M : \neg\neg C_2$ and $K : \neg C_2$), due to the types of computations, continuations and values.

Continuations:

We do restrict k to be the continuation of a simply-kinded type:

$$(11) \quad \frac{\Gamma \Vdash_{\text{con}} C : *}{\langle \Gamma \rangle \langle k : \neg C \rangle \Vdash_{\text{cut}} k : \neg C}$$

For transformed applications we get:

$$(12) \quad \frac{\Gamma \Vdash_{\text{con}} \prod x : \neg\neg C_1, \neg\neg C_2 : * \quad \Gamma \Vdash_{\text{arg}} \lambda k. A : \neg\neg C_1 \quad \langle \Gamma \rangle \langle k : \neg C_0 \rangle \Vdash_{\text{cut}} K : \neg C_2 \{x := \lambda k. A\}}{\langle \Gamma \rangle \langle k : \neg C_0 \rangle \Vdash_{\text{cut}} (\lambda y. y (\lambda k. A) K) : \neg \prod x : \neg\neg C_1, \neg\neg C_2}$$

if $y \notin \Gamma$ and y is a computation identifier

Note that y does not appear in the context. Its type would be $\prod x : \neg\neg C_1, \neg\neg C_2$, then applied with $x := \lambda k. A$ and $K : \neg C_2$ yields a \perp . Since y is immediately applied, it need not appear in the context; compare to a hardcoded language construct.

The case for constructor applications is similar:

$$(13) \quad \frac{\Gamma \Vdash_{\text{con}} \prod \alpha : K_1, \neg\neg C_2 : * \quad \Gamma \Vdash_{\text{arg}} C_1 : K_1 \quad \langle \Gamma \rangle \langle k : \neg C_0 \rangle \Vdash_{\text{cut}} K : \neg C_2 \{\alpha := C_1\}}{\langle \Gamma \rangle \langle k : \neg C_0 \rangle \Vdash_{\text{cut}} (\lambda y. y C_1 K) : \neg \prod \alpha : K_1, \neg\neg C_2}$$

if $y \notin \Gamma$ and y is a computation identifier

Here, $y : \prod \alpha : K_1, \neg\neg C_2$; with $C_1 : K_1$ and $K : \neg C_2 \{\alpha := C_1\}$, this gives a \perp .

The rules for constructors and kinds ensure that everything is well-kinded, but since we assumed an ML-like strategy (no 'serious' polymorphism) these rules are much like the conventional typing rules.

In addition to these rules, we have weakening and conversion, e.g.

$$(weak.) \frac{\Gamma \Vdash_{\mathcal{Q}} A : B \quad \Gamma \Vdash_{kind} K : \square}{\Gamma, \alpha : K \Vdash_{\mathcal{Q}} A : B} \quad \text{if } \alpha \notin \Gamma \text{ and } \alpha \text{ is a constructor identifier} \\ \mathcal{Q} \in \{com, val, arg, con, kind\}$$

$$(weak.) \frac{\Gamma \Vdash_{\mathcal{Q}} A : B \quad \Gamma \Vdash_{con} C : *}{\Gamma, x : \neg\neg C \Vdash_{\mathcal{Q}} A : B} \quad \text{if } x \notin \Gamma \text{ and } x \text{ is a computation identifier}$$

$$(conv.) \frac{\Gamma \Vdash_{con} C : K \quad \Gamma \Vdash_{kind} K' : \square}{\Gamma \Vdash_{con} C : K'} \quad \text{if } K =_{\beta} K'$$

$$(conv.) \frac{\Gamma \Vdash_{con} M : \neg\neg C \quad \Gamma \Vdash_{con} C' : *}{\Gamma \Vdash_{con} M : \neg\neg C'} \quad \text{if } C =_{\beta} C'$$

With the legal terms defined we can show a number of properties:

① Legal CPS terms are legal terms in the DF λ -cube.

$$\Gamma \Vdash_{\mathcal{Q}} A : B \text{ implies } \Gamma \Vdash A : B \quad \mathcal{Q} \in \{com, val, arg, con, kind\} \\ \langle \Gamma \rangle \langle k : \neg C \rangle \Vdash_{\mathcal{Q}} A : B \text{ implies } \Gamma, k : \neg C \Vdash A : B \quad \mathcal{Q} \in \{ans, cnt\}$$

The proof is a simple case analysis of the derivation rules.

For instance, we can derive $\langle \Gamma \rangle \langle k : \neg Int \rangle \Vdash_{ans} x k : \perp$ with $\Gamma = \perp : *, Int : *, x : \neg\neg Int$ using rules (10) and (11). In the DF λ -cube we have a (\rightarrow) rule to derive $\Gamma, k : \neg Int \Vdash x k : \perp$:

$$(\rightarrow) \frac{\Gamma \Vdash 0 : (\prod x : C. C') \quad \Gamma \Vdash 0' : C}{\Gamma \Vdash 0 0' : C' \{x := 0'\}}$$

Recall that $C \rightarrow C' \equiv \prod x : C. C'$ if x is not free in C' , i.e. $\neg Int \equiv \prod x : Int. \perp$.

② The CPS language contains the image of the CPS translation.

$$\Gamma \Vdash O : C \text{ implies } \langle \Gamma \rangle \Vdash_{\text{com}} \langle O \rangle : \langle C \rangle = \neg \neg \langle C \rangle$$

$$\Gamma \Vdash C : K \text{ implies } \langle \Gamma \rangle \Vdash_{\text{con}} \langle C \rangle : \langle K \rangle = \langle K \rangle$$

$$\Gamma \Vdash K : \square \text{ implies } \langle \Gamma \rangle \Vdash_{\text{kind}} \langle K \rangle : \langle \square \rangle = \square$$

The proof analyses the cases of the CPS transform.

Essentially, each DF λ -cube derivation rule has a corresponding CPS derivation rule (the correspondence transcends the CPS transform). Thus the typing derivation can be mapped to the derivation of the CPS term, modulo administration. See the example under ① for an example; recall that $\langle x \rangle = \lambda k. x k$.

③ Legal CPS terms are closed under reduction.

$$\Gamma \Vdash_{\mathcal{Q}} A : B \text{ and } A \rightarrow_{\beta} A' \text{ imply } \Gamma \Vdash_{\mathcal{Q}} A' : B \quad \mathcal{Q} \in \{\text{com, val, arg, con, kind}\}$$

$$\langle \Gamma \rangle \langle k : \neg C \rangle \Vdash_{\varphi} A : B \text{ and } A \rightarrow_{\beta} A' \text{ imply } \langle \Gamma \rangle \langle k : \neg C \rangle \Vdash_{\varphi} A' : B \quad \varphi \in \{\text{ans, cut}\}$$

The proof analyses all redexes that can occur in CPS objects.

- DN is always a redex. If $D = \lambda x. \lambda k. \mathcal{A}$ and $N = \lambda k. \mathcal{A}'$, this works out since $\lambda k. \mathcal{A}$ is a computation as well, hence $DN \rightarrow \lambda k. \mathcal{A} \{x := \lambda k. \mathcal{A}'\}$ is a computation. If $D = \lambda \alpha. \lambda k. \mathcal{A}$ and $N = C$, we get $DN \rightarrow \lambda k. \mathcal{A} \{\alpha := C\}$ which is also a computation (both by a substitution lemma).
- If $D = \lambda k. \lambda k. \mathcal{A}$ and $N = C$, we need a typing derivation for DN . By (3), $D : \prod \alpha : K_1. \neg C_2$ for some K_1, C_2 . But this can only be the case if $D = \lambda \alpha. \lambda k. \mathcal{A}$. Hence $DN = (\lambda x. \lambda k. \mathcal{A})C$ is illegal. $DN = (\lambda \alpha. \lambda k. \mathcal{A})(\lambda k. \mathcal{A}')$ is similar.
- KD is a redex if $K = \lambda y. y N K'$. Then $KD \rightarrow DNK'$. This is similar to the above case: it works out if $D = \lambda x. \lambda k. \mathcal{A}$ and $N = \lambda k. \mathcal{A}'$ or $D = \lambda \alpha. \lambda k. \mathcal{A}$ and $N = C$; the other two cases are rejected by \Vdash_{val} .
- MK is a redex if $M = \lambda k. \mathcal{A}$. Then $MK \rightarrow \mathcal{A} \{k := K\}$. This works out, since (5) allows us to pick any type for k .

- Where does this leave us?

- We still need to do the actual DS transform. This is section 4.2.

The problem is that we have to translate CPS terms that are not in the image of the CPS transform. For instance, $\lambda y. y \mathcal{N} \mathcal{K}$ is a CPS term, but only occurs in context in the transform; e.g. $\langle 00' \rangle = \lambda k. \langle 0 \rangle (\lambda y. y \langle 0' \rangle k)$. Thus we cannot just invert the CPS transform.

- The solution is to transform to evaluation contexts. Thus we get:*

$$\lambda y. y \mathcal{N} \mathcal{K} \langle_{\text{ctx}} = \lambda k \langle_{\text{ctx}} [\cdot] \lambda \langle_{\text{arg}}]$$

- Other noteworthy cases:

$$\lambda k. \mathcal{A} \langle_{\text{com}} = \lambda \mathcal{A} \langle_{\text{ans}}$$

$$\lambda k \langle_{\text{end}} = [\cdot]$$

$$\lambda x. \lambda k. \mathcal{A} \langle_{\text{val}} = \lambda x. \lambda k. \mathcal{A} \langle_{\text{com}} = \lambda x. \lambda \mathcal{A} \langle_{\text{ans}}$$

- The DS transform is the inverse of the CPS transform, but is more general: it can translate terms outside the image of the CPS transform.

- We can prove correctness for DS as for CPS:

$$\Gamma \vdash_{\mathcal{D}} A : B \text{ implies } \lambda \Gamma \langle \vdash \lambda A \langle : \lambda B \langle \text{ for } \mathcal{D} \in \{\text{com}, \text{con}, \text{end}\}.$$

* I use $\lambda \dots \langle$ for the DS transform. The paper uses $D \langle \dots \rangle$, and $C \langle \dots \rangle$ for CPS.