

Homework lecture 2

Leader Election

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Question 1: In LeLann's leader election discussed in class, show that when communication links are *not* FIFO and the system is asynchronous, a leader is not necessarily elected.

Question 2: In Peterson's leader election protocol, what happens to the other nodes when a node becomes a leader?

What could you do about that?

Question 3: Design a leader election protocol that works on general undirected graphs, provided they are connected.

What is the message complexity?