Question 1: In LeLann's leader election discussed in class, show that when communication links are not FIFO and the system is asynchronous, a leader is not necessarily elected.

Question 2: In Peterson's leader election protocol, what happens to the other nodes when a node becomes a leader?
   What could you do about that?

Question 3: Design a leader election protocol that works on general undirected graphs, provided they are connected.
   What is the message complexity?