

*Software Engineering:
A Practitioner's Approach, 6/e
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Chapter 28

Formal Methods

Problems with Conventional Specification

- contradictions
- ambiguities
- vagueness
- incompleteness
- mixed levels of abstraction

Formal Specification

- Desired properties - **consistency**, **completeness**, and **lack of ambiguity** - are the objectives of all specification methods
- The **formal syntax** of a specification language enables requirements or design to be interpreted in only one way, eliminating ambiguity that often occurs when a natural language (e.g., English) or a graphical notation must be interpreted
 - The descriptive facilities of **set theory** and **logic notation** enable clear statement of facts (requirements).
- **Consistency** is ensured by **mathematically proving** that initial facts can be formally mapped (using inference rules) into later statements within the specification.

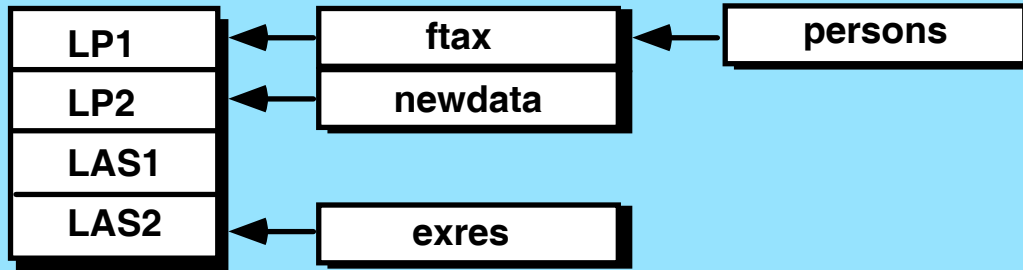
Formal Methods Concepts

- *data invariant*—a condition that is true throughout the execution of the system that contains a collection of data
- *state*
 - Many formal languages, such as Object Constraint Language (OCL), use the notion of states, that is, a system can be in one of several states, each representing an externally observable mode of behavior.
 - The Z language defines a *state* as the stored data which a system accesses and alters
- *operation* - an action that takes place in a system and reads or writes data to a state
 - *precondition* defines the circumstances in which a particular operation is valid
 - *postcondition* defines what happens when an operation has completed its action

An Example—Print Spooler

Device queues

files awaiting printing



Limits

LP1 -> 750
LP2 -> 500
LAS1 -> 300
LAS2 -> 200

Size

newdata -> 450
ftax -> 650
exres -> 50
persons -> 700

States and Data Invariant

The state of the spooler is represented by the four components *Queues*, *OutputDevices*, *Limits*, and *Sizes*.

The data invariants are:

- Each **output device** is associated with an **upper limit** of print lines
- Each **output device** is associated with a **possibly nonempty queue** of files awaiting printing
- Each **file** is associated with a **size**
- Each **queue** associated with an output device contains **files** that each have a **size less than** the **upper limit** of the **output device**
- There will be **no more than *MaxDevs*** output devices administered by the spooler

Operations

- An operation which **adds a new output device** to the spooler together with its associated print limit
- An operation which **removes a file from the queue** associated with a particular output device
- An operation which **adds a file to the queue** associated with a particular output device
- An operation which **alters the upper limit** of print lines for a particular output device
- An operation which **moves a file from a queue** associated with an output device **to another queue** associated with a second output device

Pre- & Postconditions

For the first operation (adds a new output device to the spooler together with its associated print limit):

Precondition:

the output device name does not already exist and that there are currently *less than $MaxDevs$ output devices* known to the spooler

Postcondition:

the name of the new device is added to the collection of existing device names, a new entry is formed for the device with no files being associated with its queue, and the device is associated with its print limit.

Mathematical Concepts

- sets and constructive set specification
- set operators
- logic operators
 - e.g., $i, j: \bullet i > j \Rightarrow i^2 > j^2$
 - which states that, for every pair of values in the set of natural numbers, if i is greater than j , then i^2 is greater than j^2 .
- sequences

Sets and Constructive Specification

- A *set* is a collection of objects or elements and is used as a cornerstone of formal methods.
 - Enumeration
 - {C++, Pascal, Ada, COBOL, Java}
 - #{C++, Pascal, Ada, COBOL, Java} implies *cardinality* = 5
 - Constructive set specification is preferable to enumeration because it enables a succinct definition of large sets.
 - $\{x, y : \mathbf{N} \mid x + y = 10\}$

Set Operators

- A specialized set of symbols is used to represent set and logic operations.
 - Examples
 - The **\in operator** is used to indicate membership of a set. For example, the expression
 - $x \in X$
 - The operators **\subset** , **and $\#$** take sets as their operands. The predicate
 - $A \subset B$
 - has the value *true* if the members of the set A are contained in the set B and has the value *false* otherwise.
 - The **union operator**, **\cup** , takes two sets and forms a set that contains all the elements in the set with duplicates eliminated.
 - $\{\text{File1, File2, Tax, Compiler}\} \cup \{\text{NewTax, D2, D3, File2}\}$ is the set
 - $\{\text{File1, File2, Tax, Compiler, NewTax, D2, D3}\}$

Logic Operators

- Another important component of a formal method is logic: the algebra of true and false expressions.
 - Examples:
 - \vee or
 - \neg not
 - \Rightarrow implies
 - **Universal quantification** is a way of making a statement about the elements of a set that is true for every member of the set. Universal quantification uses the symbol, \forall . An example of its use is
 - $\forall i, j : \mathbb{N} \ i > j \Rightarrow i^2 > j^2$
 - which states that for every pair of values in the set of natural numbers, if i is greater than j , then i^2 is greater than j^2 .

Sequences

- **Sequences** are designated using angle brackets. For example, the preceding sequence would normally be written as
 - [Jones, Wilson, Shapiro, Estavez]
- **Catenation**, ++, is a binary operator that forms a sequence constructed by adding its second operand to the end of its first operand. For example,
 - [2, 3, 34, 1] ++ [12, 33, 34, 200] = [2, 3, 34, 1, 12, 33, 34, 200]
- Other operators that can be applied to sequences are *head*, *tail*, *front*, and *last*.
 - *head* [2, 3, 34, 1, 99, 101] = 2
 - *tail* [2, 3, 34, 1, 99, 101] = [3, 34, 1, 99, 101]
 - *last* [2, 3, 34, 1, 99, 101] = 101
 - *front* [2, 3, 34, 1, 99, 101] = [2, 3, 34, 1, 99]

Formal Specification Languages

- A **formal specification language** is usually composed of three primary components:
 - a **syntax** that defines the specific notation with which the specification is represented
 - **semantics** to help define a "universe of objects" that will be used to describe the system
 - a set of **relations** that define the rules that indicate which objects properly satisfy the specification
- The syntactic domain of a formal specification language is often based on a syntax that is derived from standard set theory notation and predicate calculus.
- The *semantic domain* of a specification language indicates how the language represents system requirements.

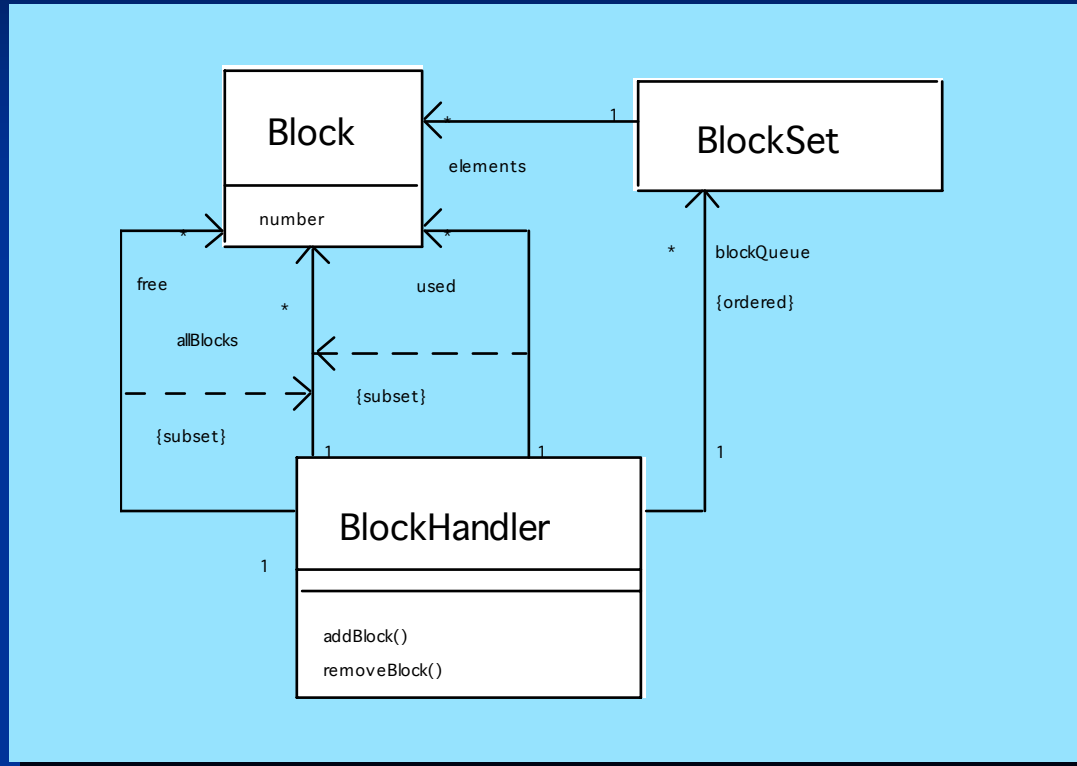
Object Constraint Language (OCL)

- a formal notation developed so that users of **UML** can add more precision to their specifications
- All of the power of **logic** and **discrete mathematics** is available in the language
- However the designers of OCL decided that only **ASCII** characters (rather than conventional mathematical notation) should be used in OCL statements.

OCL Overview

- Like an object-oriented programming language, an OCL **expression** involves operators operating on objects.
- However, the **result** of a complete expression must always be a **Boolean**, i.e. true or false.
- The objects can be instances of the OCL **Collection** class, of which **Set** and **Sequence** are two subclasses

BlockHandler using UML



BlockHandler in OCL

- No block will be marked as both unused and used.
 - *context* BlockHandler *inv*:
(self.used->intersection(self.free)) ->isEmpty()
- All the sets of blocks held in the queue will be subsets of the collection of currently used blocks.
 - *context* BlockHandler *inv*:
blockQueue->forAll(aBlockSet | used->includesAll(aBlockSet))
- No elements of the queue will contain the same block numbers.
 - *context* BlockHandler *inv*:
blockQueue->forAll(blockSet1, blockSet2 |
blockSet1 <> blockSet2 implies
blockSet1.elements.number->excludesAll(blockSet2.elements.number))
 - The expression before *implies* is needed to ensure we ignore pairs where both elements are the same Block.
- The collection of used blocks and blocks that are unused will be the total collection of blocks that make up files.
 - *context* BlockHandler *inv*:
allBlocks = used->union(free)
- The collection of unused blocks will have no duplicate block numbers.
 - *context* BlockHandler *inv*:
free->isUnique(aBlock | aBlock.number)
- The collection of used blocks will have no duplicate block numbers.
 - *context* BlockHandler *inv*:
used->isUnique(aBlock | aBlock.number)

The Z Language

- organized into *schemas*
 - defines variables
 - establishes relationships between variables
 - the analog for a “module” in conventional languages

The Clean Language

- Computation organized into *functional expressions*
 - Result is determined by definition and arguments
 - No side-effects
 - Semantics is determined by function evaluation substituting actual arguments in a copy of the definition
 - Specification can be executed