

Software Security

Introduction

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Goals of this course

- How does security typically fail in software?
- Why does software often fail?
What are the underlying root causes?
- What are ways to make software more secure?
incl. principles, methods, tools & technologies
 - incl. practical experience with some of these

Focus more on *defence* than on *offense*

Practicalities: form & examination

- 2-hrs lecture every week
 - read associated papers & ask questions!
- mandatory project work
 - group project (with 4 people) on fuzzing
 - smaller exercises (individual or in pairs)
 - static analysis with PREfast for C/C++
 - static analysis with semgrep
- written exam

Group project grade counts toward final grade:
exam is 70%, project is 30%

Practicalities: prerequisites

- Basic security knowledge
 - TCB (Trusted Computing Base), CIA (Confidentiality, Integrity, Availability), Authentication, ...
- Basic knowledge of programming, in particular
 - C(++) or assembly/machine code
 - eg. `malloc()`, `free()`, `*(p++)`, `&x`
strings in C using `char*`
 - Java or some other typed OO language
 - eg. `public`, `final`, `private`, `protected`,
`Exceptions`
 - bits of PHP, Python, and JavaScript

The kind of C(++) code you'll see next week

```
char* copy_and_print(char* string) {  
    char* b = malloc(strlen(string));  
    strcpy(b, string); // copy string to b  
    printf("The string is %s.", b);  
    free(b);  
    return(b);  
}  
  
int sum_using_pointer_arithmetic(int a[]) {  
    int sum = 0;  
    int *pointer = a;  
    for (int i=0; i<4; i++) {  
        sum = sum + *pointer;  
        pointer++; }  
    return sum;  
}
```

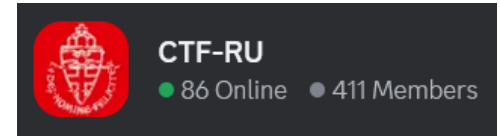
Exam material & mandatory reading

- slides
- my written lecture notes
- (parts of) some articles

I'll be updating this in Brightspace as we go along

Not exam material

- Join the **student CTF group** if you're interested in the practical side of security
 - in Discord <https://discord.gg/bD8D7S5euv>
 - Tuesdays at 17:30 in Mercator fishbowl



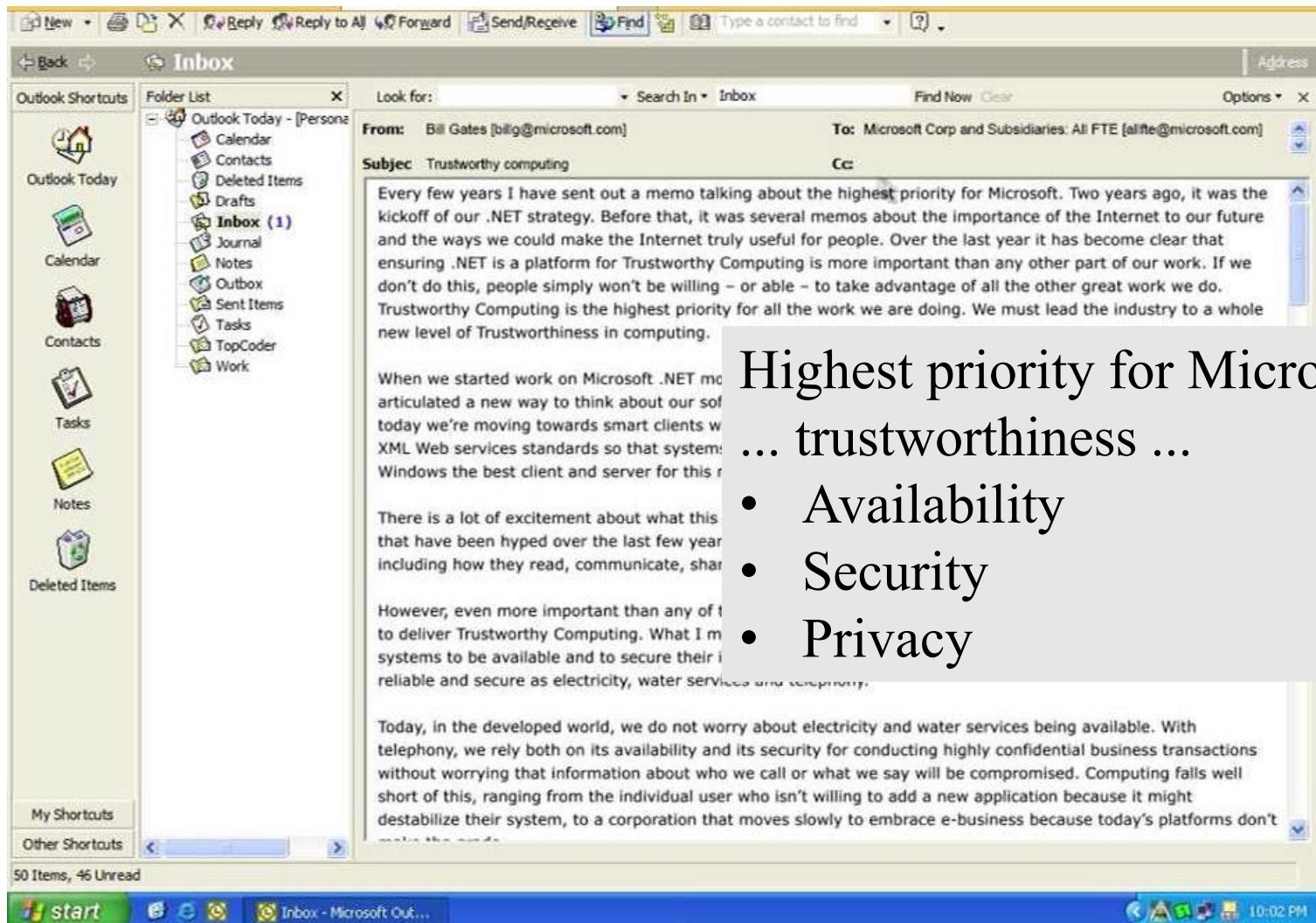
And then maybe participate in HALON or NymaCon

- I recommend the **Risky.Biz** podcast to keep up with weekly security news



Motivation & Background

A brief history of software security: January 2002

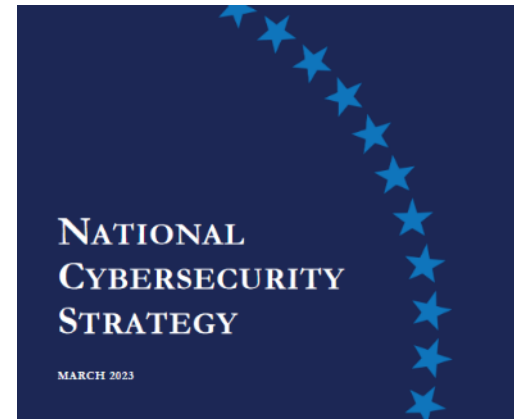


Twenty years later (Sept 2022 & May 2023)

EU & US announce regulation for software security



“Products with digital elements shall be made available on the market *without known exploitable vulnerabilities* “



STRATEGIC OBJECTIVE 3.3: SHIFT LIABILITY FOR INSECURE SOFTWARE PRODUCTS AND SERVICES



<https://digital-strategy.ec.europa.eu/en/policies/cyber-resilience-act>

<https://www.whitehouse.gov/briefing-room/statements-releases/2023/03/02/fact-sheet-biden-harris-administration-announces-national-cybersecurity-strategy>

So: problem solved?

<https://www.cisa.gov/news-events/bulletins>

https://cve.mitre.org/cve/search_cve_list.html

Homework for the coming: check out

- a) the latest US-CERT bulletin*
- b) recent CVEs for the browser, PDF viewer, and other software you*

How do computer systems get 'hacked'?

By attacking

- software



- humans



Blaming 'stupid users' is victim blaming:
if users do not use a system securely,
this is an IT design flaw

Or: interaction between software & humans

- crypto
- hardware

What is software security?

Intersection of **security engineering** & **software engineering**:

- *prevent* design-level & implementation-level security vulnerabilities and pro-actively design & build systems that resist attacks
- *reduce the chance* of **users** harming themselves & others by bad security choices
 - NB **programmers** and **sys admins** are also users
- *detect* vulnerabilities that arise - *accidentally* or *intentionally* - and **react** to them
- *mitigate* risks before and after detecting problems



Changing nature of attackers

Originally, hackers were **amateurs motivated by 'fun'**

- by **script kiddies** & more **skilled hobbyists**

Nowadays, hackers are **professional:**

- **cyber criminals**
 - with lots of money & (hired) expertise
 - Important game changers: **ransomware** & **bitcoin**
- **state actors**
 - with even more money & in-house expertise
- **hackers for hire**
 - e.g. NSO group, Zerodium, ...

Dutch providers target of Salt Typhoon

News | 08/28-2025 | 11:00

The Netherlands has also been the target of the global cyber espionage campaign of the Chinese hacking organization Salt Typhoon. This is reported by the Dutch intelligence and security services MIVD and AIVD today.



Algemene Inlichtingen- en
Veiligheidsdienst
*Ministerie van Binnenlandse Zaken en
Koninkrijksrelaties*

CYBERSECURITY ADVISORY

Countering Chinese State-Sponsored Actors Compromise of Networks Worldwide to Feed Global Espionage System

Last Revised: September 03, 2025

Alert Code: AA25-239A

Prices for 0days

ZERODIUM Payouts for Desktops/Servers*

Up to \$1,000,000											1.001 Win RCE Zero Click Win
Up to \$500,000								3.001 Chrome RCE+LPE Win	2.001 Apache RCE Linux	2.002 MS IIS RCE Win	
Up to \$250,000						5.001 MS Outlook RCE Win	4.001 MS Exchange RCE Win	2.003 OpenSSL RCE Linux	2.004 PHP RCE Linux		
Up to \$200,000	6.001 VMware ESXi VME Win/Linux	5.002 Thunderbird RCE Win/Linux			4.002 Sendmail RCE Linux	4.003 Postfix RCE Linux	4.004 Dovecot RCE Linux	4.005 Exim RCE Linux	2.005 nginx RCE Linux		
Up to \$100,000		3.002 Safari RCE+LPE Mac	3.003 Edge RCE+LPE Win	3.004 Firefox RCE+LPE Win	5.003 Word/Excel RCE Win	7.001 WordPress RCE Linux	7.002 cPanel/WHM RCE Linux	7.003 Plesk RCE Linux	7.004 Webmin RCE Linux		
Up to \$80,000	6.002 VMware WS VME Win/Linux					5.004 Adobe PDF RCE+SBX Win	5.005 WinRAR RCE Win	5.006 7-Zip RCE Win	6.003 Windows LPE/SBX Win		
Up to \$50,000	6.004 USB LPE Win/Mac	8.001 Antivirus RCE Win			5.007 WinZip RCE Win	5.008 tar RCE Linux	6.005 macOS LPE/SBX Mac	6.006 Linux LPE Linux	6.007 BSD LPE BSD		
Up to \$10,000	9.001 Routers RCE	8.002 Antivirus LPE Win	7.005 phpBB RCE Linux	7.006 vBulletin RCE Linux	7.007 MyBB RCE Linux	7.008 Joomla RCE Linux	7.009 Drupal RCE Linux	7.010 Roundcube RCE Linux	7.011 Horde RCE Linux		

■ Windows
■ macOS
■ Linux/BSD
■ Any OS

RCE: Remote Code Execution
 LPE: Local Privilege Escalation
 SBX: Sandbox Escape or Bypass
 VME: Virtual Machine Escape

* All payouts are subject to change or cancellation without notice. All trademarks are the property of their respective owners.

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Prices for 0days

ZERODIUM Payouts for Mobiles*										
Up to \$2,500,000	FCP: Full Chain with Persistence RCE: Remote Code Execution LPE: Local Privilege Escalation SBX: Sandbox Escape or Bypass					<div><div></div>IOS</div> <div><div></div>Android</div> <div><div></div>Any OS</div>		1.001	Android FCP Zero Click	Android
								1.002	iOS FCP Zero Click	IOS
								2.001	WhatsApp RCE+LPE Zero Click	IOS/Android
								2.002	iMessage RCE+LPE Zero Click	IOS
Up to \$2,000,000										
Up to \$1,500,000										
Up to \$1,000,000										
Up to \$500,000	3.001	2.005	2.006	2.007	2.008	2.009	2.010	4.001	4.002	
	Persistence IOS	WeChat RCE+LPE IOS/Android	iMessage RCE+LPE IOS	FB Messenger RCE+LPE IOS/Android	Signal RCE+LPE IOS/Android	Telegram RCE+LPE IOS/Android	Email App RCE+LPE IOS/Android	Chrome RCE+LPE Android	Safari RCE+LPE IOS	
Up to \$200,000	5.001		6.001	2.011	2.012	4.003	4.004	4.005	4.006	
	Baseband RCE+LPE IOS/Android		LPE to Kernel/Root IOS/Android	Media Files RCE+LPE IOS/Android	Documents RCE+LPE IOS/Android	SBX for Chrome Android	Chrome RCE w/o SBX Android	SBX for Safari IOS	Safari RCE w/o SBX IOS	
Up to \$100,000	7.001	5.002	5.003	6.002	8.001	8.002	9.001	9.002	9.003	
	Code Signing Bypass IOS/Android	WiFi RCE IOS/Android	RCE via MitM IOS/Android	LPE to System Android	Information Disclosure IOS/Android	[k]ASLR Bypass IOS/Android	PIN Bypass Android	Passcode Bypass IOS	Touch ID Bypass IOS	

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Google Chrome bug bounty payouts

Risky Bulletin: Researcher scores \$250,000 for Chrome bug

In other news: WinRAR patches zero-day; new TETRA comms protocol vulnerabilities; researcher gains access to Microsoft's internal network for fun and no profit.



Catalin Cimpanu

11 Aug 2025 — 12 min read

<https://news.risky.biz/risky-bulletin-researcher-scores-250-000-for-chrome-bug/>

	High-quality report with demonstration of RCE	High-quality report demonstrating controlled write	High-quality report of demonstrated memory corruption	Baseline
Sandbox escape / Memory corruption / RCE in a non-sandboxed process [1], [2]	Up to \$250,000	Up to \$90,000	Up to \$35,000	Up to \$25,000
Memory Corruption / RCE in a highly privileged process (e.g. GPU or network processes) [2]	Up to \$85,000	Up to \$70,000	Up to \$15,000	Up to \$10,000
Renderer RCE / memory corruption in a sandboxed process	Up to \$55,000	Up to \$50,000	Up to \$10,000	Up to \$7,000 [3]

<https://bughunters.google.com/blog/5302044291629056/chrome-vrp-reward-updates-to-incentivize-deeper-research>

Software security: crucial facts

- *There are no silver bullets!*

Firewalls, anti-virus, crypto, or special security features do not magically solve all problems

“if you think your problem can be solved by cryptography, you do not understand cryptography and you do not understand your problem” [Bruce Schneier]

- *Security is emergent property of entire system*
 - like quality
 - or maybe: property of the ongoing process?
- *Security by Design: security should be considered right from the start & throughout the development lifecycle*

Security software ≠ Software security

Adding **security software** can make a system more secure

i.e. **software specifically for security**, such as

- **access control**, with **authentication** & **authorisation**
- **TLS, IPSEC, VPN, ...**
- **AV** (AntiVirus), **firewall**, **WAF** (Web Application Firewall)
- **access control**
- **NIDS** (Network Intrusion Detection System)
- **EDR** (Endpoint Detection & Response, eg CrowdStrike)
- ...

But **all software must be secure**, not just the security software

- That buffer overflow in your PDF viewer can still be exploited...
- Adding security software may *add* software bugs and make things less secure:

Check out <https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=firewall>

<https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=VPN>

Root causes

Quick audience polls

- *Did you ever take a course on C(++) programming ?*
- *Were you taught C(++) as a first programming language?*
- *Did this these courses*
 - *warn about buffer overflows?*
 - *warn about format string attacks?*
 - *explain how to avoid them?*

Major causes of problems are

- lack of awareness
- lack of knowledge
- irresponsible teaching of dangerous programming languages

Quick audience poll

- *Did you ever build a web-application?*
 - *in which programming languages?*
- *Do you know the secure way of doing a SQL query in this language (to prevent SQL injection)?*

Major causes of problems are

- lack of awareness
- lack of knowledge

Root cause: security vs functionality

Primary goal of software is providing functionality & services

Managing associated risks is a secondary concern

When there is often a trade-off/conflict between

- security
- functionality, convenience, speed, ...

then security typically loses out

- Users complain about missing features or broken functionality, but not about insecurity
- Developers like adding features, not thinking about security

Root causes: **COMPLEXITY**

- *Have anyone here read the HTML specification?*

HTML

Living Standard — Last Updated 2 September 2025

- *Has anyone here read the URL specification?*

Which one? There are two!

Updated by: [6874](#), [7320](#), [8820](#)
Network Working Group
Request for Comments: 3986
STD: 66
Updates: [1738](#)
Obsoletes: [2732](#), [2396](#), [1808](#)

Errata Exist
T. Berners-Lee
W3C/MIT
R. Fielding
Day Software
L. Masinter

URL

Living Standard — Last Updated 18 August 2025

- Even security features we add to prevent problems are hopelessly complex
 - *Has anyone read the TLS specification?*

FUNCTIONALITY & COMPLEXITY vs security

Lost battles?

- **Programming languages & APIs**
we want these to be easy to use, powerful and efficient,
but they can be insecure, dangerous and error-prone
- **Operating systems (OSs)**
with huge OS, with huge attack surface
- **Web browsers**
with ever fancier features, JavaScript, Web APIs to access
microphone, web cam, location, ...
- **Email clients**
 - which handle with all sorts of formats & attachments

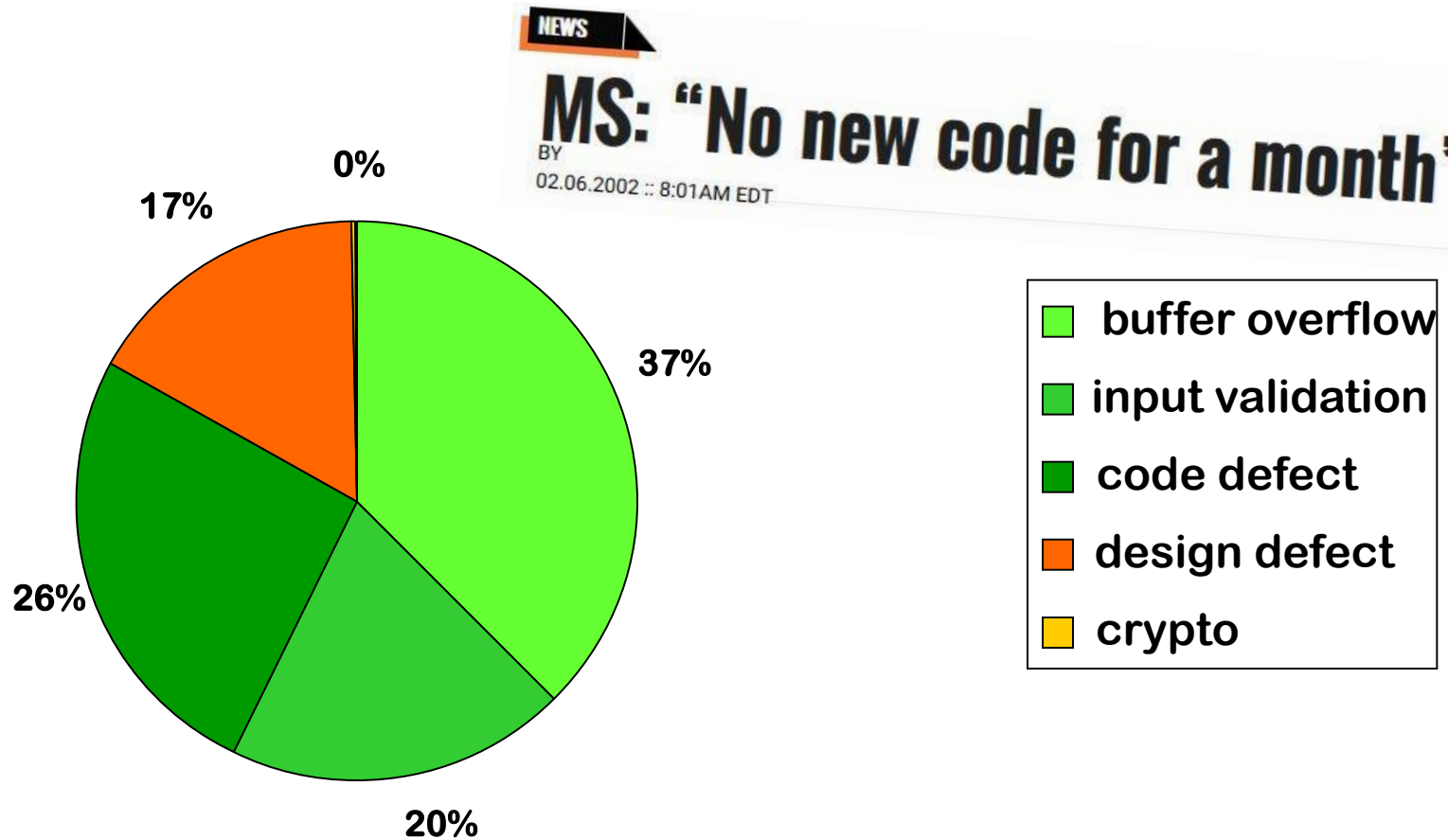
Recap

Problems are due to

- lack of awareness
 - of threats, but also of what should be protected
- lack of knowledge
 - of potential security problems, but also of solutions
- people choosing functionality over security
- compounded by complexity
 - software written in complex languages, using large complex APIs, and running on complex platforms

Types of software security problems

Typical software security flaws



Flaws found in Microsoft's first security bug fix month (2002)

'Levels' at which security flaws can arise

1. Design flaws
introduced *before* coding
2. Implementation flaws aka bugs aka code-level defects
introduced *during* coding

As a rule of thumb, coding & design flaws equally common

Vulnerabilities can also arise on other levels

3. Configuration flaws
4. Unforeseen consequences of the intended functionality
 - eg. spam: not enabled by flaws, but by features!

The *bad* news

people keep making the same mistakes

The *good* news

people keep making the same mistakes

..... so we can do something about it!

“Every upside has its downside” [Johan Cruijff]

Security in the Software Development Life Cycle (SDLC)

**[Material covered in CyBok chapter on Secure Software Lifecycle
by Laurie Williams, see course web page]**

How can we make software secure?

We do *not* know how to do this!

We will always

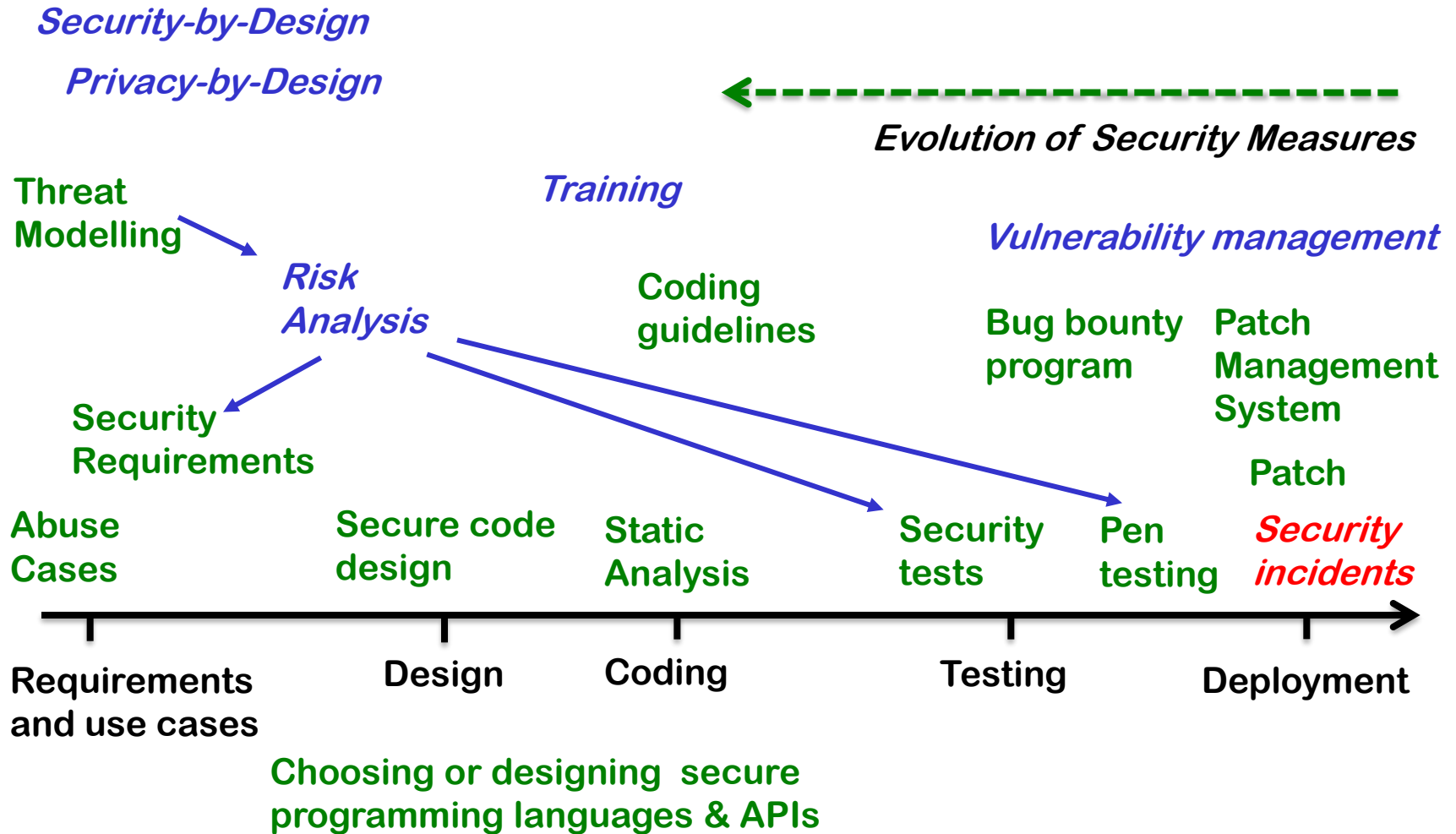
- have vulnerabilities that have not been found (yet)
- overlook attack vectors
- make implicit assumptions that are – or become – invalid
- overlook ways in which functionality can be abused
- miss security properties that are important
- ...

How can we make software more secure?

We *do* know how to do this!

- Knowledge about standard mistakes is crucial
 - These depends on programming language, “platform”, APIs/technologies used, type of application
 - There is LOTS of info available on this nowadays
- But this is not enough: security to be taken into account from the start, *throughout* the software development life cycle
 - Several ideas, best practices, methodologies to do this

Security in Software Development Lifecycle



Shifting \left

Organisations always begin tackling security at the *end* of the SDLC, and then slowly evolve to tackle it earlier

1. First, **do nothing**
2. If security issue is discovered, then a) still **do nothing**, if there's no **(economic) incentive**; b) sue the people who reported; or c) **patch**
3. If this happens often: make **update mechanism** for **regular patching**
4. Do **security testing**, maybe **hire pen-testers** or have **bug bounty program**
5. Use **static analysis** tools when coding
6. Give **security training** to programmers
7. Think of security in **software design**
8. Think of security when **choosing programming language & APIs**
9. Think of security when **designing** programming languages & APIs
10. Think of **abuse cases**, and develop **security tests** for them
11. Think about security *before* you start coding, eg with **security architecture review**
12. ...

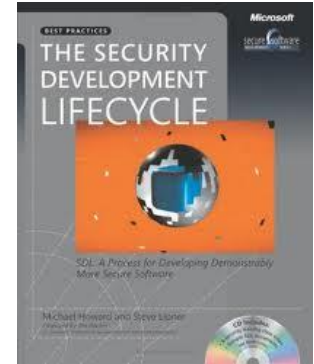
Ever more acronyms for tools

- **DAST** (Dynamic Application Security Testing)
ie. **security testing**
- **SAST** (Static Application Security Testing)
ie. **static analysis**
- **SCA** (Software Composition Analysis)
looking for known flawed software components
- **Secret Scanners**
for leaked credentials (eg API keys) in cloud infra or code repos
- **IAST** (Interactive Application Security Testing)
 - tools to help in **manual pen-testing**
- **RASP** (Run-time Application Security Protection)
 - instrumentation to do runtime **monitoring**

Secure software development lifecycles

Methodologies

- **Microsoft SDL** [2004]
with extension for secure DevOps (**DevSecOps**)
- **Touchpoints** by **Gary McGraw** [2004]
- **NIST SSDF** (Secure Software Development Framework) [2022]
- **Grip op SSD** (Secure Software Development) by Dutch government organisations <https://www.cip-overheid.nl/en/category/products/secure-software>



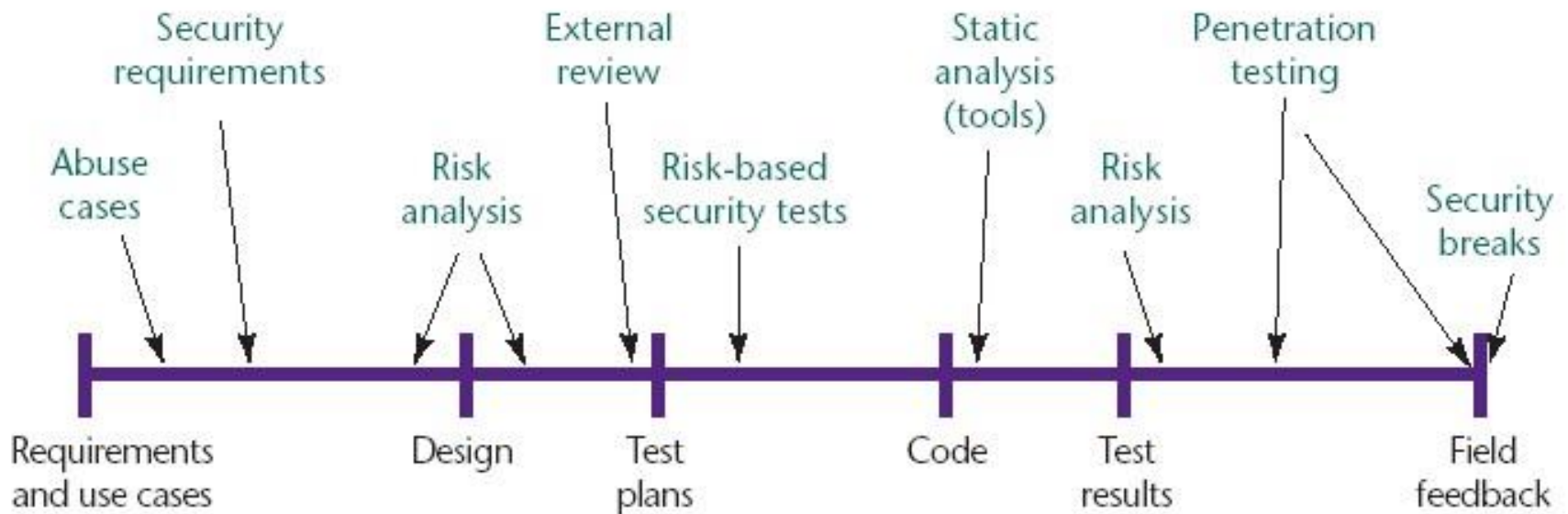
Maturity models

- **SAMM** (Software Assurance Maturity Model) by OWASP
- **BSIMM** by Synopsys

These security guidelines for the **process** are then complemented with security guidelines for the **product**: Top N lists of common security flaws, coding guidelines, security design patterns, ...

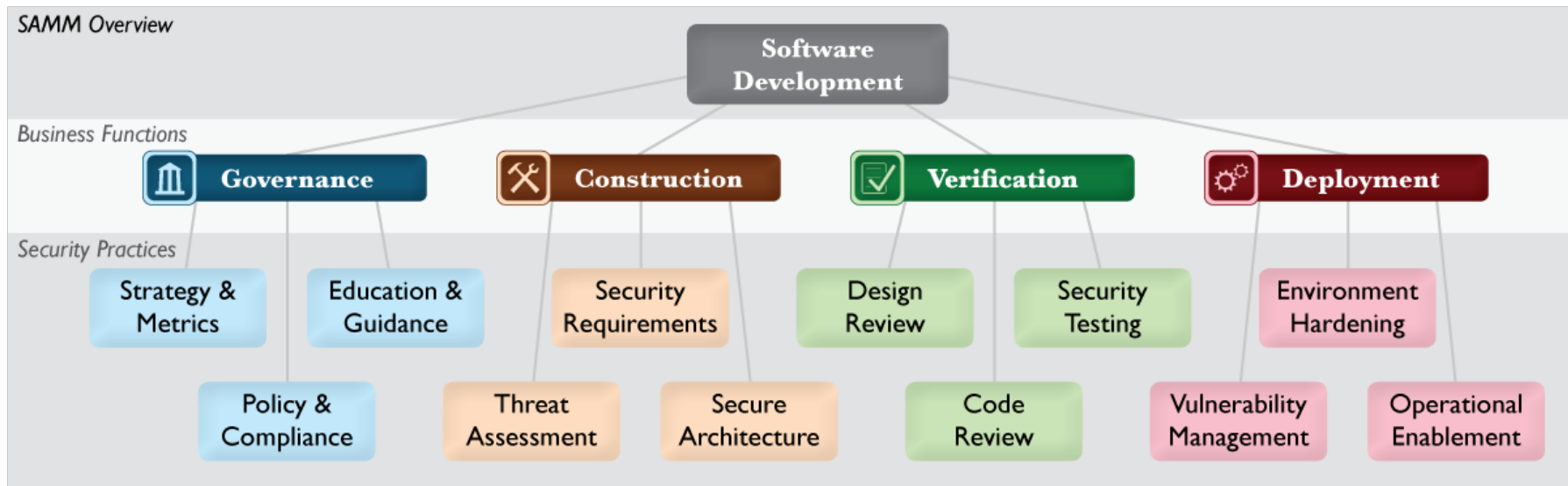
Security in the software development life cycle

McGraw's Touchpoints



[Source: Gary McGraw, *Software security*, Security & Privacy Magazine, IEEE, Vol 2, No. 2, pp. 80-83, 2004.]

12 security practices grouped in 4 business functions



BSIMM (Building Security In Maturity Model)

126 activities in 12 practices across 4 domains

Governance	Intelligence	SSDL Touchpoints	Deployment
Strategy and Metrics	Attack Models	Architecture Analysis	Penetration Testing
Compliance and Policy	Security Features and Design	Code Review	Software Environment
Training	Standards and Requirements	Security Testing	Configuration Management and Vulnerability Management

Unfortunately, info about this has largely disappeared behind paywall of the corporate website of Synopsys ☹

BSIMM: comparing your security maturity



But first...

Discussing security is meaningless without answering

1. What are your security requirements?

What does it mean for the system to be secure?

2. What is your attacker model?

Against what does the system have to be secure?

- Attack surface / attack vectors
- Attacker's motivations & capabilities
- Also: what are your security assumptions ?
 - Including: what are the TCBs (Trusted Computing Bases) for specific security properties or controls?

Aka threat modelling

Security requirements

a) 'This application cannot be hacked'

- Generic default requirement ☺
- Vague & not actionable ☹
- 'Negative' security model

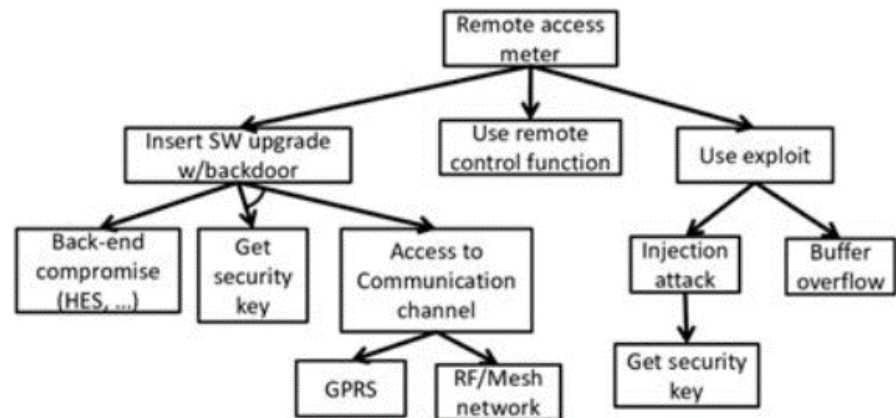
b) More specific security requirements

- In terms of Confidentiality, Integrity Availability (CIA)
- Or, usually better, in terms of Access Control
 - i.e. Authentication & Authorisation
 - also Monitoring & Response, so not just prevention
 - mnemonic: AAAA for Authentication, Authorisation, Auditing, Action
- 'Positive' security model

Threat modelling

Draw diagram of the system and then brainstorm about attacks & defenses using e.g. **STRIDE** or **attack trees**

- **S**poofing
- **T**ampering
- **R**epudiation
- **I**nformation Disclosure
- **D**enial of Service
- **E**levation of privilege



Read

<https://learn.microsoft.com/en-us/azure/security/develop/threat-modeling-tool-threats>
if these STRIDE notions are not clear

MITRE ATT&CK is probably too detailed for threat modelling

prevention vs detection & reaction



prevention vs detection & reaction

- **Prevention** seems to be the way to ensure security, but **detection & response** often more important and effective
 - Eg. breaking into a house with large windows is trivial; despite this absence of prevention, detection & reaction still provides security against burglars
 - Most effective security requirement for most persons and organisations: make good back-ups, so that you can recover after an attack
- ***NB don't ever be tempted into thinking that good prevention makes detection & reaction superfluous.***
- Hence important security requirements to include are
 - **doing monitoring**
 - **having logs for auditing and forensics**
 - **having someone actually inspecting the logs**
 - ...

For you to read & do

1. To read:

- Section 2 & 4.1 of **Secure Software Lifecycle** by **Laurie Williams**
- Sections 1-3 of **Twenty Years of Secure Software Development**

2. To do: check out

- the latest US-CERT bulletin
- recent CVEs for the browser, PDF viewer and other software you use on a regular basis

3. To do: **brush up on you C(++) knowledge**

The kind of C(++) code you will see next week

```
char* copy_and_print(char* string)  {
    char* b = malloc(strlen(string));
    strcpy(b,string); // copy string to b
    printf("The string is %s.", b);
    free(b);
    return(b);
}

int sum_using_pointer_arithmetic(int a[])  {
    int sum = 0;
    int *pointer = a;
    for (int i=0; i<4; i++ ){
        sum = sum + *pointer;
        pointer++; }
    return sum;
}
```