

Software Security

Introduction

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Goals of this course

- How does security typically fail in software?
- Why does software often fail?
What are the underlying root causes?
- What are ways to make software more secure?
incl. principles, methods, tools & technologies
 - incl. practical experience with some of these

Focus more on *defence* than on *offense*

Practicalities: form & examination

- 2-hrs lecture every week
 - read associated papers & ask questions!
- mandatory project work
 - group project (with 4 people) on fuzzing
 - smaller exercises (individual or in pairs)
 - static analysis with PREfast for C/C++
 - static analysis with semgrep
- written exam

Group project grade counts toward final grade:
exam is 70%, project is 30%

Practicalities: prerequisites

- Basic security knowledge
 - TCB (Trusted Computing Base), CIA (Confidentiality, Integrity, Availability), Authentication, ...
- Basic knowledge of programming, in particular
 - C(++) or assembly/machine code
 - eg. `malloc()`, `free()`, `* (p++)`, `&x`
strings in C using `char*`
 - Java or some other typed OO language
 - eg. `public`, `final`, `private`, `protected`, `Exceptions`
 - bits of PHP, Python, and JavaScript

The kind of C(++) code you'll see next week

```
char* copy_and_print(char* string)  {
    char* b = malloc(strlen(string));
    strcpy(b, string); // copy string to b
    printf("The string is %s.", b);
    free(b);
    return b;
}

int sum_using_pointer_arithmetic(int a[])  {
    int sum = 0;
    int *pointer = a;
    for (int i=0; i<4; i++ ){
        sum = sum + *pointer;
        pointer++;
    }
    return sum;
}
```

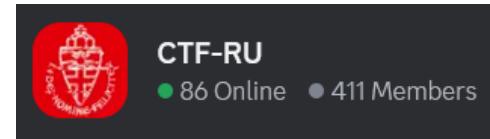
Exam material & mandatory reading

- slides
- my written lecture notes
- (parts of) some articles

I'll be updating this in Brightspace as we go along

Not exam material

- Join the student CTF group if you're interested in the practical side of security
 - in Discord <https://discord.gg/bD8D7S5euv>
 - Tuesdays at 17:30 in Mercator fishbowl



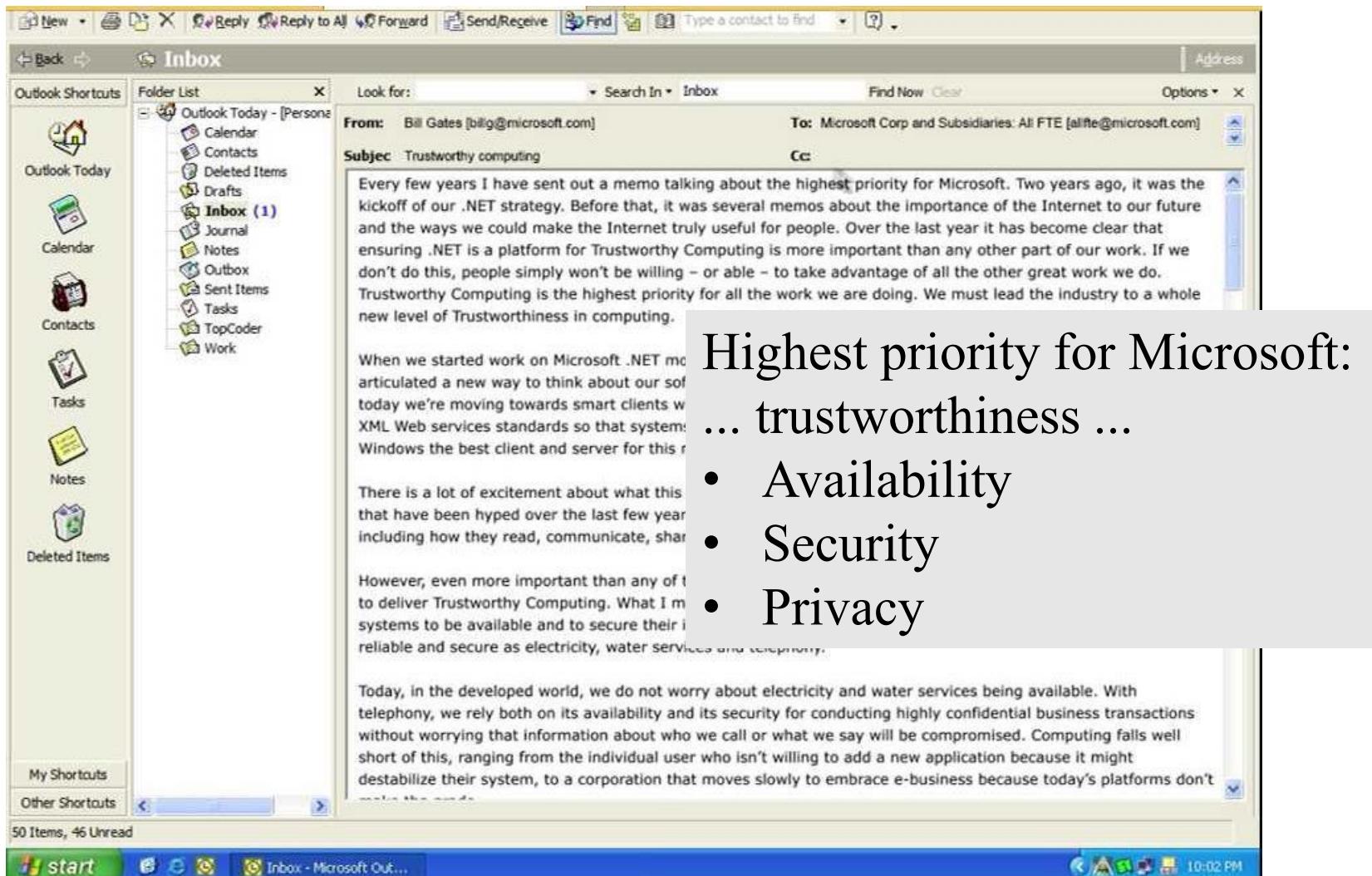
And then maybe participate in HALON or NymaCon

- I recommend the Risky.Biz podcast to keep up with weekly security news



Motivation & Background

A brief history of software security: January 2002



From: Bill Gates [billg@microsoft.com] To: Microsoft Corp and Subsidiaries: All FTE [allfite@microsoft.com]
Subject: Trustworthy computing

Every few years I have sent out a memo talking about the highest priority for Microsoft. Two years ago, it was the kickoff of our .NET strategy. Before that, it was several memos about the importance of the Internet to our future and the ways we could make the Internet truly useful for people. Over the last year it has become clear that ensuring .NET is a platform for Trustworthy Computing is more important than any other part of our work. If we don't do this, people simply won't be willing – or able – to take advantage of all the other great work we do. Trustworthy Computing is the highest priority for all the work we are doing. We must lead the industry to a whole new level of Trustworthiness in computing.

When we started work on Microsoft .NET we articulated a new way to think about our software. Today we're moving towards smart clients with XML Web services standards so that systems can work together as well as Windows the best client and server for this kind of work.

There is a lot of excitement about what this means. There have been a lot of stories in the media that have been hyped over the last few years, including how they read, communicate, share information, and work together.

However, even more important than any of these is the need to deliver Trustworthy Computing. What I mean by this is that we need to make sure that systems are available and to secure their information. We need to make sure that systems are reliable and secure as electricity, water services, and transportation.

Today, in the developed world, we do not worry about electricity and water services being available. With telephony, we rely both on its availability and its security for conducting highly confidential business transactions without worrying that information about who we call or what we say will be compromised. Computing falls well short of this, ranging from the individual user who isn't willing to add a new application because it might destabilize their system, to a corporation that moves slowly to embrace e-business because today's platforms don't support it.

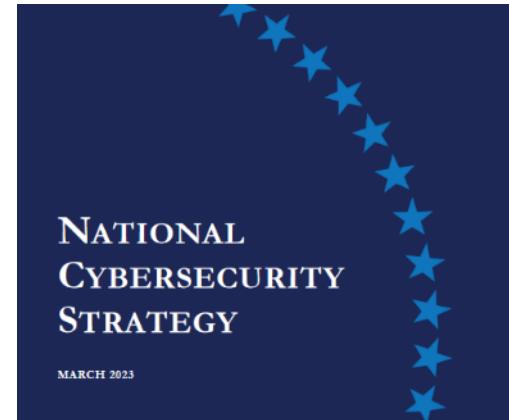
**Highest priority for Microsoft:
... trustworthiness ...**

- Availability
- Security
- Privacy

<https://news.microsoft.com/2012/01/11/memo-from-bill-gates/>

Twenty years later (Sept 2022 & May 2023)

EU & US announce regulation for software security



STRATEGIC OBJECTIVE 3.3: SHIFT LIABILITY FOR INSECURE SOFTWARE PRODUCTS AND SERVICES



“Products with digital elements shall be made available on the market *without known exploitable vulnerabilities*“

<https://digital-strategy.ec.europa.eu/en/policies/cyber-resilience-act>

<https://www.whitehouse.gov/briefing-room/statements-releases/2023/03/02/fact-sheet-biden-harris-administration-announces-national-cybersecurity-strategy>

So: problem solved?

<https://www.cisa.gov/news-events/bulletins>

https://cve.mitre.org/cve/search_cve_list.html

Homework for the coming: check out

- a) the latest US-CERT bulletin*
- b) recent CVEs for the browser, PDF viewer, and other software you*

How do computer systems get 'hacked'?

By attacking

- software
- humans



Blaming 'stupid users' is victim blaming:
if users do not use a system securely,
this is an IT design flaw

Or: interaction between software & humans

- crypto
- hardware

What is software security?

Intersection of **security engineering** & **software engineering**:

- *prevent* **design-level** & *implementation-level* security vulnerabilities and pro-actively design & build systems that resist attacks
- *reduce the chance* of **users** harming themselves & others by bad security choices
 - NB **programmers** and **sys admins** are also users
- *detect* vulnerabilities that arise - *accidentally* or *intentionally* - and *react* to them
- *mitigate* risks before and after detecting problems



Changing nature of attackers

Originally, hackers were amateurs motivated by ‘fun’

- by script kiddies & more skilled hobbyists

Nowadays, hackers are professional:

- cyber criminals
 - with lots of money & (hired) expertise
 - Important game changers: ransomware & bitcoin
- state actors
 - with even more money & in-house expertise
- hackers for hire
 - e.g. NSO group, Zerodium, ...

Dutch providers target of Salt Typhoon

News | 08/28-2025 | 11:00

The Netherlands has also been the target of the global cyber espionage campaign of the Chinese hacking organization Salt Typhoon. This is reported by the Dutch intelligence and security services MIVD and AIVD today.



Algemene Inlichtingen- en
Veiligheidsdienst
*Ministerie van Binnenlandse Zaken en
Koninkrijksrelaties*

CYBERSECURITY ADVISORY

Countering Chinese State-Sponsored Actors Compromise of Networks Worldwide to Feed Global Espionage System

Last Revised: September 03, 2025

Alert Code: AA25-239A

Prices for 0days

Up to \$2,500,000	ZERODIUM Payouts for Mobiles*									
Up to \$2,000,000	<p>FCP: Full Chain with Persistence RCE: Remote Code Execution LPE: Local Privilege Escalation SBX: Sandbox Escape or Bypass</p> <p>Legend:</p> <ul style="list-style-type: none"> IOS (Red) Android (Grey) Any OS (Teal) 									
Up to \$1,500,000										
Up to \$1,000,000										
Up to \$500,000	3.001 Persistence (IOS)	2.005 WeChat RCE+LPE (IOS/Android)	2.006 iMessage RCE+LPE (IOS)	2.007 FB Messenger RCE+LPE (IOS/Android)	2.008 Signal RCE+LPE (IOS/Android)	2.009 Telegram RCE+LPE (IOS/Android)	2.010 Email App RCE+LPE (IOS/Android)	4.001 Chrome RCE+LPE (Android)	4.002 Safari RCE+LPE (IOS)	
Up to \$200,000	5.001 Baseband RCE+LPE (IOS/Android)		6.001 LPE to Kernel/Root (IOS/Android)	2.011 Media Files RCE+LPE (IOS/Android)	2.012 Documents RCE+LPE (IOS/Android)	4.003 SBX for Chrome (Android)	4.004 Chrome RCE w/o SBX (Android)	4.005 SBX for Safari (IOS)	4.006 Safari RCE w/o SBX (IOS)	
Up to \$100,000	7.001 Code Signing Bypass (IOS/Android)	5.002 WiFi RCE (IOS/Android)	5.003 RCE via MitM (IOS/Android)	6.002 LPE to System (Android)	8.001 Information Disclosure (IOS/Android)	8.002 [k]ASLR Bypass (IOS/Android)	9.001 PIN Bypass (Android)	9.002 Passcode Bypass (IOS)	9.003 Touch ID Bypass (IOS)	
	<p>* All payouts are subject to change or cancellation without notice. All trademarks are the property of their respective owners.</p> <p>2019/09 © zerodium.com</p>									

Google Chrome bug bounty payouts

Risky Bulletin: Researcher scores \$250,000 for Chrome bug

In other news: WinRAR patches zero-day; new TETRA comms protocol vulnerabilities; researcher gains access to Microsoft's internal network for fun and no profit.



Catalin Cimpanu

11 Aug 2025 — 12 min read

<https://news.risky.biz/risky-bulletin-researcher-scores-250-000-for-chrome-bug/>

	High-quality report with demonstration of RCE	High-quality report demonstrating controlled write	High-quality report of demonstrated memory corruption	Baseline
Sandbox escape / Memory corruption / RCE in a non-sandboxed process [1], [2]	Up to \$250,000	Up to \$90,000	Up to \$35,000	Up to \$25,000
Memory Corruption / RCE in a highly privileged process (e.g. GPU or network processes) [2]	Up to \$85,000	Up to \$70,000	Up to \$15,000	Up to \$10,000
Renderer RCE / memory corruption in a sandboxed process	Up to \$55,000	Up to \$50,000	Up to \$10,000	Up to \$7,000 [3]

<https://bughunters.google.com/blog/5302044291629056/chrome-vrp-reward-updates-to-incentivize-deeper-research>

Software security: crucial facts

- *There are no silver bullets!*

Firewalls, anti-virus, crypto, or special security features do not magically solve all problems

“if you think your problem can be solved by cryptography, you do not understand cryptography and you do not understand your problem” [Bruce Schneier]

- *Security is emergent property of entire system*
 - like **quality**
 - or maybe: **property of the ongoing process?**
- *Security by Design: security should be considered right from the start & throughout the development lifecycle*

Security software ≠ Software security

Adding **security software** can make a system more secure

i.e. **software specifically for security**, such as

- **access control**, with **authentication & authorisation**
- **TLS, IPSEC, VPN, ...**
- **AV (AntiVirus), firewall, WAF (Web Application Firewall)**
- **access control**
- **NIDS (Network Intrusion Detection System)**
- **EDR (Endpoint Detection & Response, eg CrowdStrike)**
- ...

But **all software must be secure**, not just the security software

- That buffer overflow in your PDF viewer can still be exploited...
- Adding security software may *add* software bugs and make things less secure:

Check out <https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=firewall>

<https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=VPN>

Root causes

Quick audience polls

- *Did you ever take a course on C(++) programming ?*
- *Were you taught C(++) as a first programming language?*
- *Did this these courses*
 - *warn about buffer overflows?*
 - *warn about format string attacks?*
 - *explain how to avoid them?*

Major causes of problems are

- **lack of awareness**
- **lack of knowledge**
- **irresponsible teaching of dangerous programming languages**

Quick audience poll

- *Did you ever build a web-application?
- in which programming languages?*
- *Do you know the secure way of doing a SQL query in this language (to prevent SQL injection)?*

Major causes of problems are

- **lack of awareness**
- **lack of knowledge**

Root cause: security vs functionality

Primary goal of software is providing functionality & services
Managing associated risks is a secondary concern

When there is often a trade-off/conflict between

- security
- functionality, convenience, speed, ...

then security typically loses out

- Users complain about missing features or broken functionality, but not about insecurity
- Developers like adding features, not thinking about security

Root causes: **COMPLEXITY**

- *Have anyone here read the HTML specification?*

HTML

Living Standard — Last Updated 2 September 2025

- *Has anyone here read the URL specification?*
Which one? There are two!

Updated by: [6874](#), [7320](#), [8820](#)
Network Working Group
Request for Comments: 3986
STD: 66
Updates: [1738](#)
Obsoletes: [2732](#), [2396](#), [1808](#)

Errata Exist
T. Berners-Lee
W3C/MIT
R. Fielding
Day Software
L. Masinter

URL

Living Standard — Last Updated 18 August 2025

- Even security features we add to prevent problems are hopelessly complex
 - *Has anyone read the TLS specification?*

FUNCTIONALITY & COMPLEXITY vs security

Lost battles?

- **Programming languages & APIs**
we want these to be easy to use, powerful and efficient,
but they can be insecure, dangerous and error-prone
- **Operating systems (OSs)**
with huge OS, with huge attack surface
- **Web browsers**
with ever fancier features, JavaScript, Web APIs to access
microphone, web cam, location, ...
- **Email clients**
 - which handle with all sorts of formats & attachments

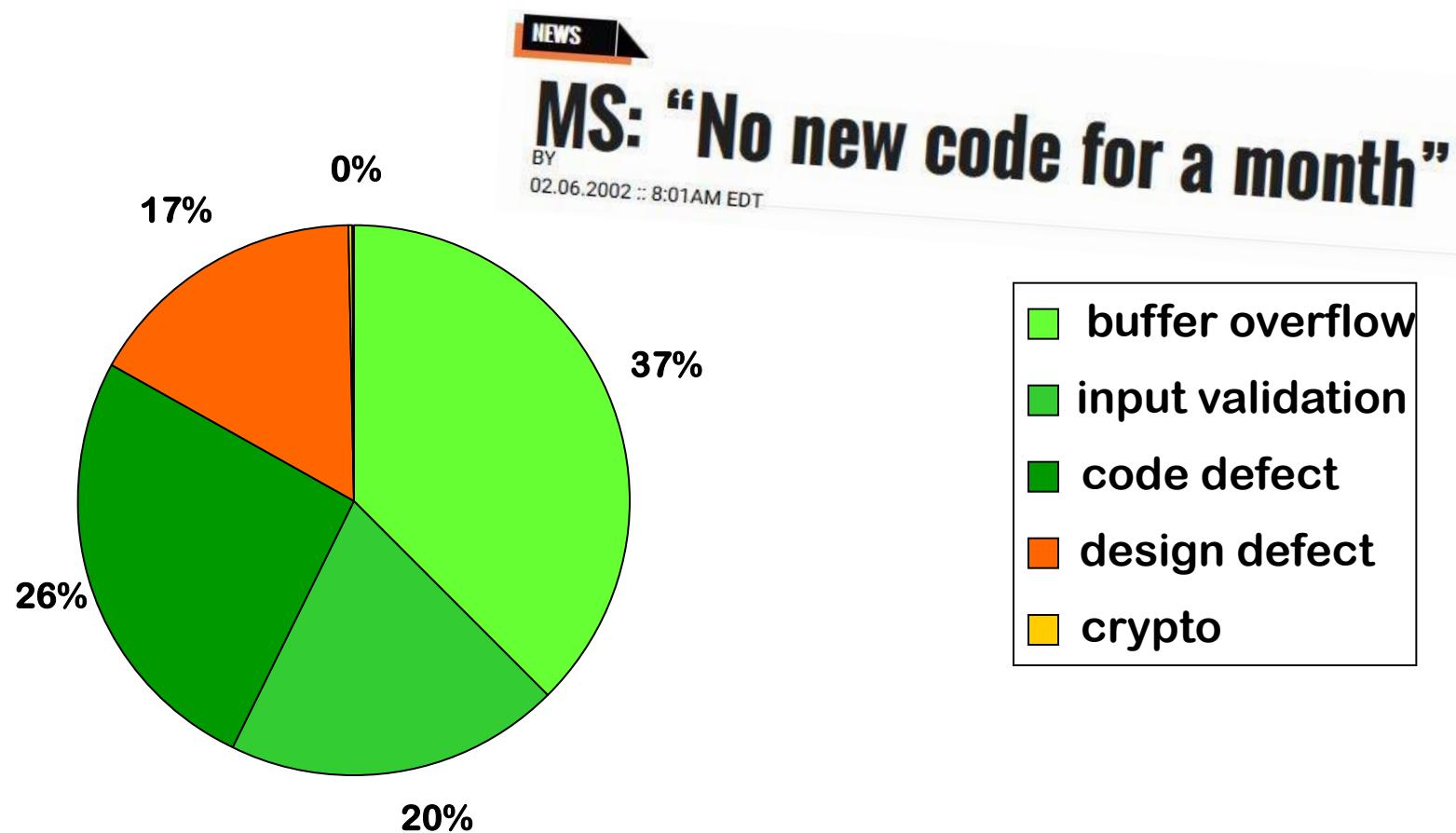
Recap

Problems are due to

- **lack of awareness**
 - of **threats**, but also of **what should be protected**
- **lack of knowledge**
 - of potential **security problems**, but also of **solutions**
- **people choosing functionality over security**
- **compounded by complexity**
 - software written in complex languages, using large complex APIs, and running on complex platforms

Types of software security problems

Typical software security flaws



Flaws found in Microsoft's first security bug fix month (2002)

‘Levels’ at which security flaws can arise

1. Design flaws
introduced *before* coding
2. Implementation flaws aka bugs aka code-level defects
introduced *during* coding

As a rule of thumb, coding & design flaws equally common

Vulnerabilities can also arise on other levels

3. Configuration flaws
4. Unforeseen consequences of the *intended functionality*
 - eg. spam: not enabled by flaws, but by features!

The *bad* news

people keep making the same mistakes

The *good* news

people keep making the same mistakes

..... so we can do something about it!

“Every upside has its downside” [Johan Cruijff]

Security in the Software Development Life Cycle (SDLC)

**[Material covered in CyBok chapter on Secure Software Lifecycle
by Laurie Williams, see course web page]**

How can we make software secure?

We do *not* know how to do this!

We will always

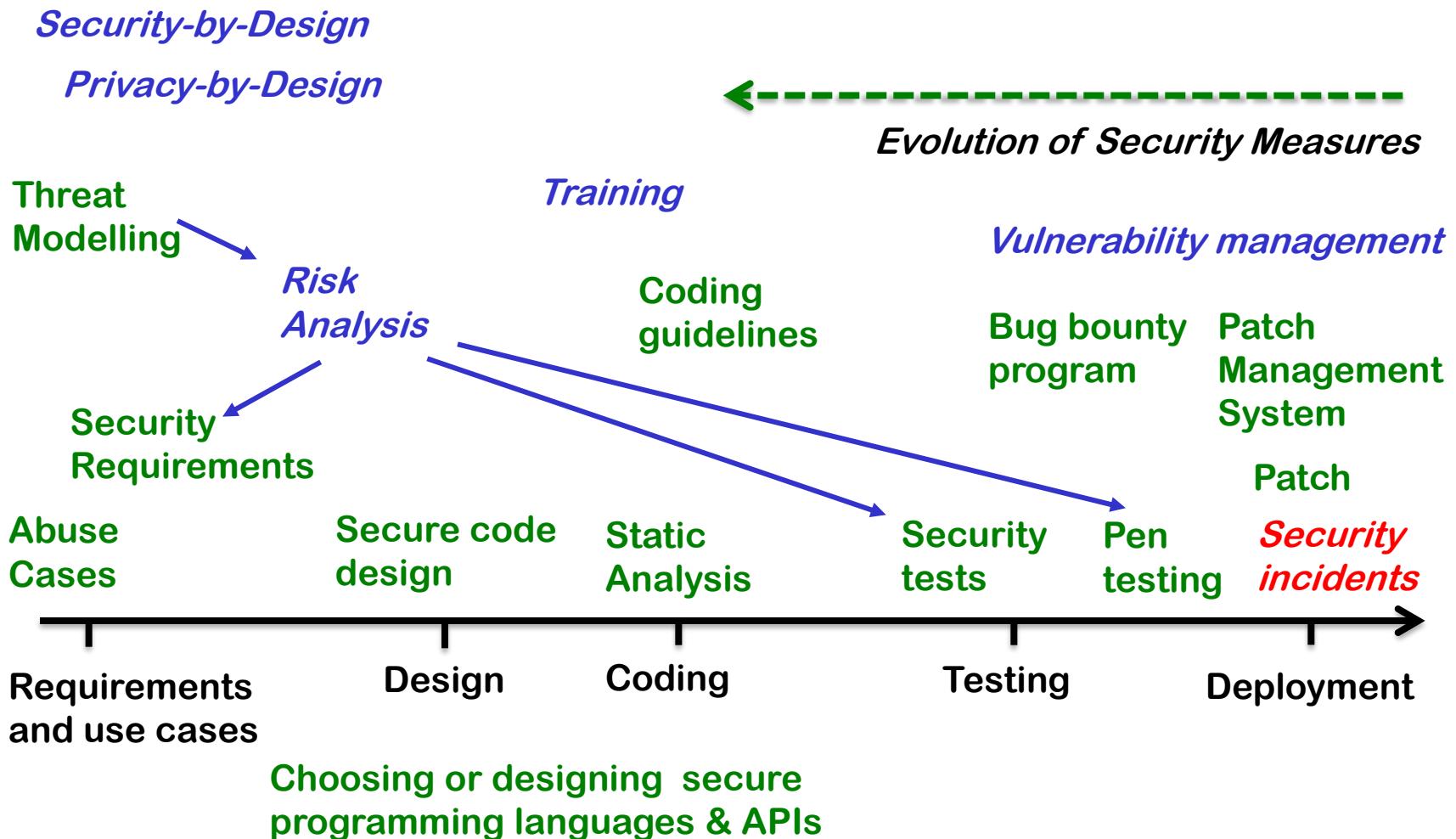
- have vulnerabilities that have not been found (yet)
- overlook attack vectors
- make implicit assumptions that are – or become – invalid
- overlook ways in which functionality can be abused
- miss security properties that are important
- ...

How can we make software more secure?

We *do* know how to do this!

- Knowledge about standard mistakes is crucial
 - These depends on programming language, “platform”, APIs/technologies used, type of application
 - There is LOTS of info available on this nowadays
- But this is not enough: security to be taken into account from the start, *throughout* the software development life cycle
 - Several ideas, best practices, methodologies to do this

Security in Software Development Lifecycle



Shifting \eft

Organisations always begin tackling security at the *end* of the SDLC, and then slowly evolve to tackle it earlier

1. First, **do nothing**
2. If security issue is discovered, then a) still **do nothing**, if there's no (economic) incentive; b) sue the people who reported; or c) patch
3. If this happens often: make **update mechanism** for **regular patching**
4. Do **security testing**, maybe **hire pen-testers** or have **bug bounty program**
5. Use **static analysis** tools when coding
6. Give **security training** to programmers
7. Think of security in **software design**
8. Think of security when **choosing programming language & APIs**
9. Think of security when **designing** programming languages & APIs
10. Think of **abuse cases**, and develop **security tests** for them
11. Think about security *before* you start coding, eg with **security architecture review**
12. ...

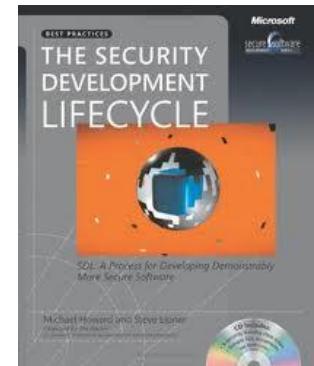
Ever more acronyms for tools

- **DAST** (Dynamic Application Security Testing)
ie. **security testing**
- **AST** (Static Application Security Testing)
ie. **static analysis**
- **SCA** (Software Composition Analysis)
looking for known flawed software components
- **Secret Scanners**
for leaked credentials (eg API keys) in cloud infra or code repos
- **IAST** (Interactive Application Security Testing)
 - tools to help in **manual pen-testing**
- **RASP** (Run-time Application Security Protection)
 - instrumentation to do runtime **monitoring**

Secure software development lifecycles

Methodologies

- **Microsoft SDL** [2004]
with extension for secure DevOps (**DevSecOps**)
- **Touchpoints** by **Gary McGraw** [2004]
- **NIST SSDF** (Secure Software Development Framework) [2022]
- **Grip op SSD** (Secure Software Development) by Dutch government organisations <https://www.cip-overheid.nl/en/category/products/secure-software>



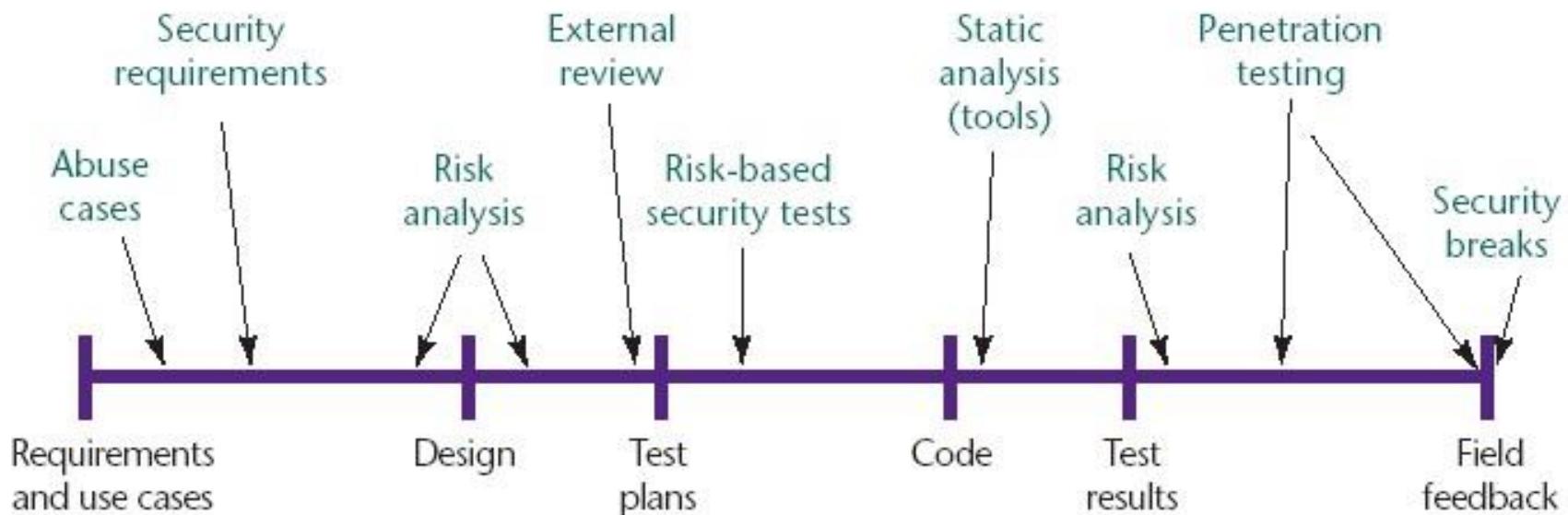
Maturity models

- **SAMM** (Software Assurance Maturity Model) by OWASP
- **BSIMM** by Synopsys

These security guidelines for the **process** are then complemented with security guidelines for the **product** : Top N lists of common security flaws, coding guidelines, security design patterns, ...

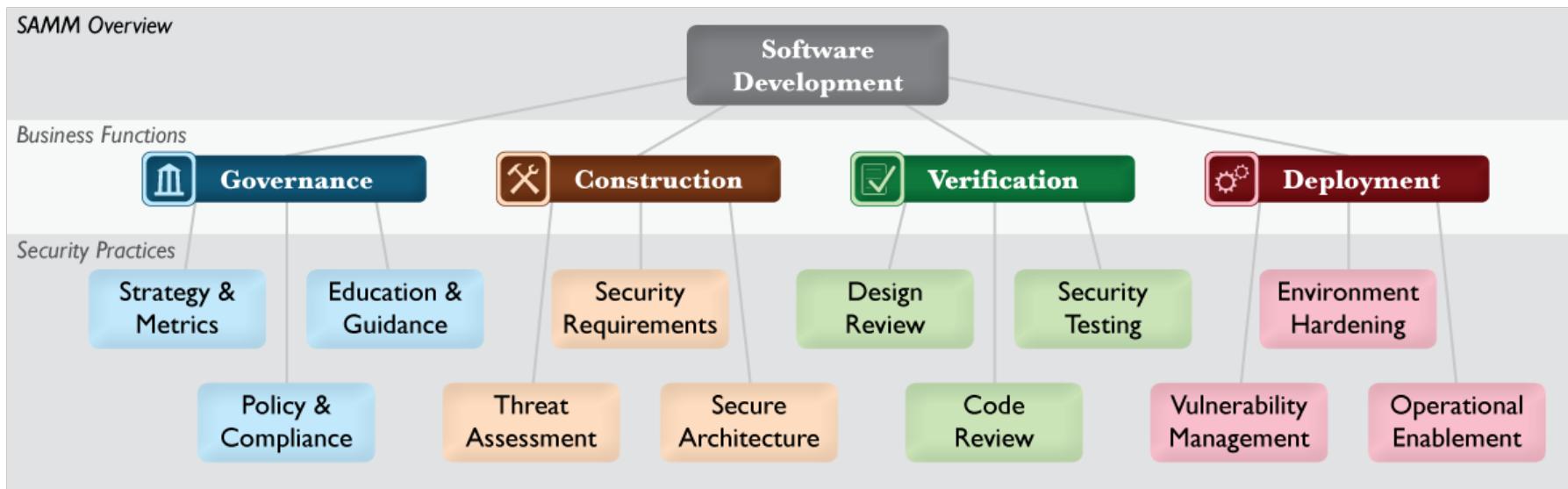
Security in the software development life cycle

McGraw's Touchpoints



[Source: Gary McGraw, *Software security*, Security & Privacy Magazine, IEEE, Vol 2, No. 2, pp. 80-83, 2004.]

12 security practices grouped in 4 business functions



BSIMM (Building Security In Maturity Model)

126 activities in 12 practices across 4 domains

Governance	Intelligence	SSDL Touchpoints	Deployment
Strategy and Metrics	Attack Models	Architecture Analysis	Penetration Testing
Compliance and Policy	Security Features and Design	Code Review	Software Environment
Training	Standards and Requirements	Security Testing	Configuration Management and Vulnerability Management

Unfortunately, info about this has largely disappeared behind paywall of the corporate website of Synopsys 😞

BSIMM: comparing your security maturity



But first...

Discussing security is meaningless without answering

1. What are your **security requirements**?

What does it mean for the system to be secure?

2. What is your **attacker model**?

Against what does the system have to be secure?

- Attack surface / attack vectors
- Attacker's motivations & capabilities
- Also: what are your security assumptions ?
 - Including: what are the TCBs (Trusted Computing Bases) for specific security properties or controls?

Aka **threat modelling**

Security requirements

a) 'This application cannot be hacked'

- Generic default requirement ☺
- Vague & not actionable ☹
- 'Negative' security model

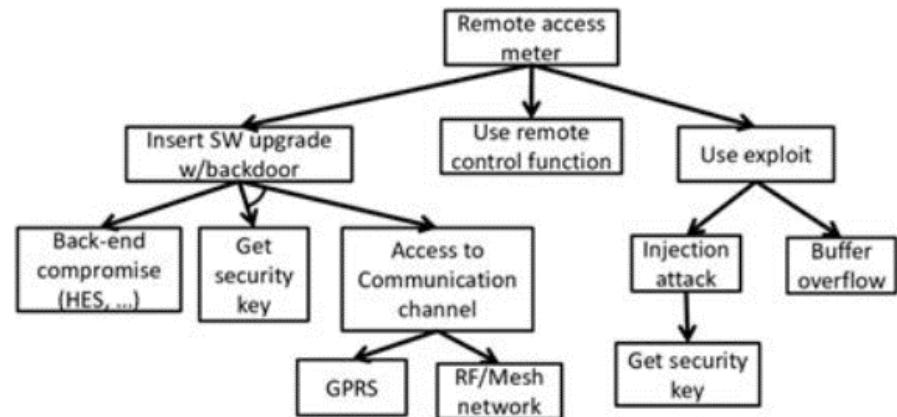
b) More specific security requirements

- In terms of Confidentiality, Integrity Availability (CIA)
- Or, usually better, in terms of Access Control
 - i.e. Authentication & Authorisation
 - also Monitoring & Response, so not just prevention
 - mnemonic: AAAA for Authentication, Authorisation, Auditing, Action
- 'Positive' security model

Threat modelling

Draw diagram of the system and then brainstorm about attacks & defenses using e.g. **STRIDE** or **attack trees**

- **Spoofing**
- **Tampering**
- **Repudiation**
- **Information Disclosure**
- **Denial of Service**
- **Elevation of privilege**



Read

<https://learn.microsoft.com/en-us/azure/security/develop/threat-modeling-tool-threats>
if these **STRIDE** notions are not clear

MITRE ATT&CK is probably too detailed for threat modelling

prevention vs detection & reaction



prevention vs detection & reaction

- Prevention seems to be *the* way to ensure security, but detection & response often more important and effective
 - Eg. breaking into a house with large windows is trivial; despite this absence of prevention, detection & reaction still provides security against burglars
 - Most effective security requirement for most persons and organisations: make good back-ups, so that you can recover after an attack
- *NB don't ever be tempted into thinking that good prevention makes detection & reaction superfluous.*
- Hence important security requirements to include are
 - doing monitoring
 - having logs for auditing and forensics
 - having someone actually inspecting the logs
 - ...

For you to read & do

1. To read:
 - Section 2 & 4.1 of [Secure Software Lifecycle](#) by [Laurie Williams](#)
 - Sections 1-3 of [Twenty Years of Secure Software Development](#)
2. To do: check out
 - the latest US-CERT bulletin
 - recent CVEs for the browser, PDF viewer and other software you use on a regular basis
3. To do: [brush up on you C\(++\) knowledge](#)

The kind of C(++) code you will see next week

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char* copy_and_print(char* string)  {
    char* b = malloc(strlen(string));
    strcpy(b, string); // copy string to b
    printf("The string is %s.", b);
    free(b);
    return b;
}

int sum_using_pointer_arithmetic(int a[])  {
    int sum = 0;
    int *pointer = a;
    for (int i=0; i<4; i++ ){
        sum = sum + *pointer;
        pointer++;
    }
    return sum;
}
```