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Web classification using DMOZ

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Abstract

Web classification is the process of assigning a Web page to a category out of a pre-defined set of labels. For a classifier to predict well, it needs a proper training data set to learn how to classify. The DMOZ directory is very large Web taxonomy consisting of Web pages and a certain topic given to each URL. Classification on Web taxonomies has to address a number of challenges that make it a non-trivial problem: a large number of different categories, a deep hierarchy and class imbalance including many sparsely populated categories. This research creates a dataset derived from the DMOZ directory, providing a proper dataset for future research in Web classification, and conducts an experiment with different selections of labels, showing the performance and difficulties that arise in the process of Web classification.

Keywords: Web classification, categorisation, DMOZ, Open Directory Project, Common Crawl

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Chapter 1 Introduction

Classification is a widely used machine learning method. However, for Web classification, there are more challenges compared to normal text classification, making it a complex area in which research is not that far. Before a classifier can make predictions (regarding their goal), one needs a proper dataset to train the classification model with. Only then, it could become relevant to use the built classifier for its or other applications. Currently, Web classification is not that feasible to implement as a stand-alone feature in large search engines as a feature like PageRank in Google Search.

Web classification, however, is useful for several tasks. It can not only improve query results in a search engine, but it also assists development of Web directories, can help filtering Web content, and is essential to focused crawlers or vertical (domain-specific) search engines [17]. In case of the latter, with the internet divided in categories, one could take a subset with a topic of personal interest and store this on their own computer, creating opportunity for an offline search engine.

The effectiveness of good classification algorithms such as logistic regression has not been thoroughly investigated on very large Web taxonomies [15], for example the DMOZ directory [12]. Classification on Web taxonomies has to address a number of challenges that make it a non-trivial problem: a large number of different categories, a deep hierarchy and class imbalance including many sparsely populated categories. This makes applying classification algorithms to such datasets with thousands of categories very difficult; sparsely populated categories do not have a lot of data to learn from, and on the other hand, a few considerably larger categories will dominate the classification, i.e., most data get predicted as these classes.

In this research, we create a dataset consisting of 514,506 Web pages divided over 13 maincategories, 451 second-level categories and 110,860 different categories in total, derived from the DMOZ directory in combination with data from the Common Crawl to retrieve the Web page's content. By doing this, we provide a proper dataset (with a topic and cleaned plain text for each Web page), which can be used for further research in Web content classification.

Also, we conduct an experiment asking ourselves: "How do the topics of the DMOZ dataset perform as labels for a single-label Web classifier?". We show that a classifier using the 13 maincategories performs quite well, but the more classes are added, the more difficult it gets for the classifier to predict correctly, which is in line with the difficulties described in [15]. Already for the 13 maincategories, class imbalance has a huge impact on the performance of the classifier.

A related study proposing how to deal with the sparsity of the DMOZ data is conducted by [10]. They explored different data augmentation techniques on the DMOZ data and showed that it significantly improved the classification performance, more than traditional classifiers. Other research [1] used a classifier from DMOZ data to show that their approach (using social annotation for Web directory extension) worked better than just classifying on content. [19] used the DMOZ categories as a variable in their framework for personalised Web search. They used a text-based classifier trained with logistic regression to obtain classes for each document in the index. That way, they improved retrieval performance for one-word queries with high ambiguity.

Bennett, Svore and Dumais [3] used the DMOZ categories as classification space to classify query results. Together with the usage of click data from user logs, they presented a framework that enhances the ranking of search engines. It builds on the assumption that user clicks not only serve as relevance signal for the clicked URL, but also for other URLs belonging to that same category. So, they trained a classifier with logistic regression using the whole content of the Web pages and 219 second-level labels (the ones that had over one thousand DMOZ Web pages). This model was then applied on real-world Web-scale test data. For each page, they compared the URL and Query class distribution and calculated several features. These features were then stored during indexing time of the collection. They were the first using offline classification during indexing for a large-scale search engine. The ranker with their features significantly improved the search engine's results over a competitive baseline.

Bennett et al. showed classification of Web data can be used to derive ranking features which are compact enough to still work efficiently in largescale Web search engines. They did not, however, use the URL class itself as a feature in ranking. This is not yet used in search engines because it requires high precision of its classifier. Also, knowledge about which labels or which multi-level ordering to use for the classes in Web classification is needed and still lacking, up to this point. The remainder of this thesis is structured as follows. Chapter 2 gives a basic understanding of the sources and tools we have used. Chapter 3 describes the pre-processing phase (what we have done to end up with our final dataset) and the classification process. The evaluation of the classifiers is dealt with in Chapter 4. The conclusions are stated in Chapter 5 and in Chapter 6, improvements and ideas for future research are given. Appendices A, B and C contain the evaluation scores per class for each classifier, the confusion matrices, and some important code examples that were used in this research, respectively.

Chapter 2

Preliminaries

2.1 DMOZ data

DMOZ is a directory of World Wide Web links, actively maintained from 1998 till 2017. Links to Web pages contain a certain topic built in a hierarchical way. Top levels are, for example, 'Business' and 'Sports' and deeper in the directory exist lower levels with a path like 'Science/Technology/Space' and 'Recreation/Outdoors/Fishing'.

The community who voluntarily constructed and maintained DMOZ was also known as the Open Directory Project (ODP). Currently, they have continued independent from Mozilla under the name of Curlie [5] and are working on a successor version of the DMOZ directory. As of 2020, it does not seem that they will be publishing any renewed data anytime soon, just as the old data due to technical issues. To obtain the XML file containing DMOZ's old RDF dump, one must use the Wayback Machine [2] to go to the latest available dump around the 12th of march, 2017. content.rdf.u8 is the DMOZ data consisting of ~4 million Web pages. Overall, each entry consists of a topic, title, description, and the URL of the Web page. Figure 2.1 shows a code snipped of the file.

2.2 Common Crawl

The Common Crawl [9] is a non-profit organisation that crawls the Web. Their Web crawler visits billions of pages and each month, it stores its raw crawl data into Web ARChive (WARC) format. This consists of information how the data was requested, metadata on the crawl process itself and the HTTP response from the websites it contacts.

WARC files contain many WARC records (one record corresponds to one contact the crawler makes with a Web page). So, if one wants to obtain the content of a specific page, one should include which bits to read from the WARC file. This is done by including the WARC record's offset and length



Figure 2.1: Start of DMOZ's RDF dump content.rdf.u8

to the HTTP request to the Common Crawl's server. For example, one can use the Python package Requests and use the code below to retrieve one single WARC record as shown in Figure 2.2.

```
url = "https://commoncrawl.s3.amazonaws.com/" + warc_filename
response = requests.get(url, headers={`Range': `bytes={}-{}'
.format(offset, offset+length-1)})
```

The Common Crawl also provides WAT and WET files which store computed metadata and extracted plain text from the Web data, respectively. The latter removes the need of converting HTML content to plain text yourself, which is quite handy as many tasks only require textual information. However, the Common Crawl does not include offsets in WAT and WET files as it does to each WARC record, so one cannot easily retrieve the WET plain text of one specific Web page without first creating additional data structures. For convenience, this thesis has used the WARC files with their offsets. Consequently, we did the HTML cleaning ourselves.

```
WARC/1.0
WARC-Type: response
WARC-Date: 2014-08-02T09:52:13Z
WARC-Record-ID:
Content-Length: 43428
Content-Type: application/http; msgtype=response
WARC-Warcinfo-ID:
WARC-Concurrent-To:
WARC-IP-Address: 212.58.244.61
WARC-Target-URI: http://news.bbc.co.uk/2/hi/africa/3414345.stm
WARC-Payload-Digest: sha1:M63W6MNGFDWXDSLTHF7GWUPCJUH4JK3J
WARC-Block-Digest: sha1:YHKQUSBOS4CLYFEKQDVGJ4570APD6IJ0
WARC-Truncated: length
HTTP/1.1 200 OK
Server: Apache
Vary: X-CDN
Cache-Control: max-age=0
Content-Type: text/html
Date: Sat, 02 Aug 2014 09:52:13 GMT
Expires: Sat, 02 Aug 2014 09:52:13 GMT
Connection: close
Set-Cookie: BBC-UID=...; expires=Sun, 02-Aug-15 09:52:13 GMT; path=/; doma
in=bbc.co.uk;
<!doctype html public "-//W3C//DTD HTML 4.0 Transitional//EN" "http://www.
w3.org/TR/REC-html40/loose.dtd">
<html>
<head>
<title>
       BBC NEWS | Africa | Namibia braces for Nujoma exit
</title>
. . .
```

Figure 2.2: Example response of a WARC HTTP request, retrieved from https://commoncrawl.org/the-data/get-started/

2.3 Spark

When, due to big data tasks, working on a single computer is not feasible anymore, one can choose to process data on a cluster. This makes dividing work over several computers possible. These worker nodes are independent of each other and instructed by their one master node.

Apache Spark [8] is one of the frameworks for distributed data processing. It provides an interface and four components on top of the Spark Core's framework. (Spark SQL, MLlib, Spark Streaming and GraphX). Its default language is Scala, but also Java, Python and R are supported. Using Spark on a cluster requires a cluster manager (e.g., Yarn) and a distributed storage system like Hadoop Distributed File System (HDFS). To easily explore and

analyse data when working on the cluster, Apache Zeppelin is an interactive, Web-based notebook for writing and executing code.

The general idea behind Spark is its Resilient Distributed Datasets (RDDs). An RDD is a read-only, immutable object of data items, distributed over multiple computers in the cluster. When the RDD is not partitioned over multiple nodes, there are no tasks to execute in parallel. Good partitions are of real importance. Efficient handling of these partitions is managed by avoiding intermediate shuffles between them and by distributing the data wisely.

There exist two types of operators to manipulate data from RDDs. Transformations make new RDDs out of the previous one, for example a map()-function but also a groupByKey() or join(). Actions return a result like count() or take(n). Transformations have lazy evaluation, so they are only performed when they are followed by an action. If some part of a job has already been performed, it can also re-use the already existing cached RDDs corresponding to that same task.

Over the years, Spark has grown into a complete eco-system consisting of different interfaces, to help users work with the rather low-level abstraction of the RDD. An example that we use extensively in this thesis is Spark SQL, a Spark component that introduced the data abstraction DataFrames. One can make a dataframe out of an RDD and perform operations on it. It even facilitates using SQL as a language once a so-called (global) temporary view is created. One can apply transformations and actions on data in the dataframe, but also create their own user-defined functions (UDFs) which will then be applied to each row of the dataframe.

Another component of the Spark eco-system that has been deployed in this thesis are the MLLib libraries, that provide scalable versions of common machine learning algorithms, like the Logistic Regression classifier.

Pyspark [21] is the Python API for Spark. It is not only useful if you are already familiar with Python and prefer it over Scala, but also enables using Python packages on the cluster. Python code for a single computer can also be easily transformed into something in Pyspark that works large-scale on a cluster.

The standard format to save data on the file system is in Parquet files because it preserves the partitions. Other formats like CSV are also supported and can be transformed into a dataframe but are slower to use. Efficient data storage and distribution is of importance for fast executions. Partitions are often made based on a certain key feature like for employee data their working department. This way, queries within a certain partition (department) can be executed faster, because it does not have to look at the other partitions. If partitioning the data results in uneven partition sizes, due to skew in the value distribution in the original data source, it is also better to distribute the data into so-called 'buckets', where the system will apply hashing to create these approximately equi-sized groups. This optimises the worker nodes because the amount of processing for each bucket becomes about the same.

2.4 Classification

Classification is the process in which items are given a certain label based on its features. In the case of text classification, one gives as input a piece of text and the classifier predicts (out of the given categories) which category suits best, for example a category like 'Sports' for a text from a sports magazine. Web classification resembles the simpler problem of text classification, but the content of Web pages is often messy and needs a lot of cleaning before it is transformed into a useful text snippet. For example, HTML consists of tags which need to be removed. Several toolkits are available for this, like BeautifulSoup [18] for Python. After cleaning the Web content, often some natural language processing is done as well (see next section).

When all input data is pre-processed, some part of it is kept separate as test data (often between 20% and 40%) and the rest is used as training data for the classifier. A classifier can be built using a certain Machine Learning algorithm. There exist many different algorithms, the one used in this thesis is the (multinomial) logistic regression classifier. Details about this kind of classifier can be found here [20].

A classifier is trained by giving it the feature vectors and labels of the training data. A feature vector contains all information about that certain data item. After transforming the training data, the model can be applied to the test data as well and make predictions based on their feature vectors. Because the test data also has an original label, it can be compared to the predicted label. The accuracy is the percentage (or factor between 0 and 1) of correctly classified items in the test data.

A good evaluation method is the confusion matrix. This shows for all data items the predicted label versus the true label. In the case of binary classification, True Positives (TP) are all labels correctly classified as True; True Negatives (TN) are all labels correctly classified as False, False Positives (FP) are all incorrectly classified as True; and False Negatives (FN) are all labels incorrectly classified as False. In the case of multinomial classification, it is kind of similar except all classes have their own TP, TN, FP and FN. For example, the FP of class A are all items classified as A while they belong to a different class and FN are all items from A classified as a different class.

With these four values, measurements like precision, recall and F1 measure can be calculated. (Equation 2.1). Precision is the number of correct items compared to all items predicted as this class. Recall is the number of correct items compared to the number that truly belong to that class. F1 is a measurement that shows the combination of the two.

$$P = \frac{T_P}{T_P + F_P}$$
 $R = \frac{T_P}{T_P + F_N}$ $F1 = 2\frac{P * R}{P + R}$ (2.1)

Accuracy but also precision, recall and F1 are not a good evaluation method when classes are imbalanced. For example, for fraud detection only a few percent consists of fraud and if the classifier just classifies every data item as no fraud, the accuracy is almost 100% while the classifier did not detect a single fraud item. Better measurements are done when looking at each individual class. This introduces the measurements weighted precision, weighted recall and weighted F1, (equation 2.2, 2.3 and 2.4 respectively).

$$PPV_w = \frac{1}{N} \sum_{l \in L} PPV(l) * \sum_{i=0}^{N-1} \delta^{\#}(y_i - l)$$
(2.2)

$$TPR_w = \frac{1}{N} \sum_{l \in L} TPR(l) * \sum_{i=0}^{N-1} \delta^{\#}(y_i - l)$$
(2.3)

$$F_w(\beta) = \frac{1}{N} \sum_{l \in L} F(\beta, l) * \sum_{i=0}^{N-1} \delta^{\#}(y_i - l)$$
(2.4)

Here, L is defined as the set of classes. y as the prediction vector and $\delta^{\#}$ is a modified delta function $\delta(x)$ which is 1 if x = 0 and 0 otherwise.

Improving the classification model can be done by, for example, tuning the hyper-parameters of the algorithm. Due to time constraints, this is not included in this thesis.

2.5 Natural language processing

Natural language processing is the field which concerns how human readable text should be processed by machines. NLTK [16] is the most used natural language processing toolkit for Python. Relevant features are Word segmentation (Tokenization), Stop word removal, Lemmatization and Stemming.

When tokenizing, a chunk of text is split up in separate words, this is for most languages of course done by splitting on space, so the string of text is transformed into an array of words.

Stop words are frequently used words that often do not carry additional meaning, such as 'the', 'a', 'for', 'but'. Filtering out this useless data saves a lot of space and processing time later. For this reason, Stop word removal is one of the standard procedures for text-mining applications.

Lemmatisation is the task of changing each word back to its certain base form if possible. This way, plural forms return to their singular value and verbs like 'walked' and 'walks' are all changed to their base form 'walk'. Lemmatisation is done by looking up the lemmas (base forms) in a dictionary.

Word stemming is a process which looks like lemmatisation, but root forms do not necessarily need to be an existing word. An example is the root form of 'trouble', which is 'troubl'. This way, more words will merge into the same root. For example, 'computed', 'computing', but also 'computer' and 'computational' stem down to the root 'comput'. There are two error measurements in stemming: understemming and overstemming. The latter is the case when words like 'computer' and 'computational' get stemmed down to the same root, as in the previous example, even though one would have liked to keep them separate.

Thus, for natural language processing there is no general best method, and it varies which steps to include and how strict to be in those.

Chapter 3

Research

3.1 Data pre-processing

This section describes the process that was made to obtain the Cleaned Common Crawl Content (CCCC) in a dataframe together with its category labels (retrieved from DMOZ). Briefly said, the DMOZ data containing URLs and topics needs to be joined with the Common Crawl data consisting of URLS and WARC information. After joining, the WARC information is used to obtain the HTML content for each Web page. Lastly, the content is cleaned and a dataframe remains consisting of *maincategory*, *categories*, *url*, *title* and *cleaned_content*. This dataframe (stored as CCCC parquet table) is used for training and testing the classifier.

3.1.1 Pre-processing DMOZ data

To begin with, the DMOZ data is transformed into a dataframe. We used Python 3.6 in a Google Colab notebook for this. To get our hands on the data, we read the data as done in "URL classification using DMOZ data" by Utsav [22] and built a mini-classifier with Sklearn based on the description text and topics.

Then, we moved on to the actual pre-processing. We decided to read the data in a slightly different way than suggested by [22]. We started off by reading the content of content.rdf.u8 and splitting it on </ExternalPage> (instead of newlines). As can be seen in the file in Figure 2.1, splitting on </ExternalPage> will make sure the 'title', 'description' and 'topic' of a URL stay together in one string with the URL.

Then, the 'url', 'title' and 'topic' are extracted from each snippet. This is done with regular expressions. In case the snippet is lacking a URL, title or topic, it will not be added to the dataframe. In case there were multiple URLs, titles or topics in the snippet, the first one is taken.

The dataframe is formed by taking the first part of the topic as *main-category*, the whole topic as *categories*, the *url* and *title*. This resulted in

a dataframe of 3,573,026 entries (against Utsav's 3,529,057 entries). This difference can be explained by looking at Figure 2.1 again. The first URL contains a title, description, priority and topic. Utsav's processing skipped this snippet, because of the 'priority' disrupting the standard format title-description-topic.

The maincategory 'World' is dropped because it contains non-English Web pages. In this thesis, we only focus on building an English text classifier. Also, the category 'Regional' is dropped. This category splits on regions first, something that does not belong to the rest of the maincategories. The classifier will learn to predict topics like sport, science, etc. – not regions. The si,ze of the dataframe, after dropping these two categories, is 979,845 records.

The Python code used for the DMOZ processing can be found in Appendix C, code example 1. Figure 3.1 shows the current head of the dataframe.

	maincategory	categories	url	title
0	Arts	Top/Arts/Animation	http://www.awn.com/	Animation World Network
1	Arts	Top/Arts/Animation	http://animation.about.com/	About.com: Animation Guide
2	Arts	Top/Arts/Animation	http://www.toonhound.com/	Toonhound
3	Arts	Top/Arts/Animation	http://www.digitalmediafx.com/Features/animati	Digital Media FX: The History of Animation
4	Arts	Top/Arts/Animation	http://www.animated-divots.net/	Richard's Animated Divots

Figure 3.1: First 5 records of the DMOZ dataframe

3.1.2 Pre-processing Common Crawl URL index

Now, we have moved on to working in Zeppelin with Spark 2.4.4 on an Amazon EMR 6.0.0 cluster. The Common Crawl's CC-INDEX table that resides on their AWS S3 cluster is in our Zeppelin notebook represented by a dataframe, to combine conveniently with the DMOZ data. We have used both CC-MAIN-2017-13 (March 2017) which is most in line with the date of the DMOZ data and the crawl CC-MAIN-2017-04 (January 2017) which is a bit earlier. From these dataframes, all columns are dropped, except for *url*, *warc_filename*, *warc_record_offset* and *warc_record_length*. Both dataframes contain ~3 billion Web pages.

3.1.3 Executing join

The JOIN-operator is used to align the two datasets, matching on URLs that are equal in both datasets. Executing this is simple with an SQL query like this:

val joinDF = spark.sql("SELECT maincategory, categories, title, c.url, warc_filename, warc_record_offset, warc_record_length FROM global_temp.dmoz d INNER JOIN global_temp.cc c WHERE d.url == c.url").cache()

It performs an inner join on the two global temporary views that are made from the DMOZ and CC dataframes. In Appendix C, code example 2 shows the general process how the DMOZ and CC dataframes are created, the join is performed, and the joined data is stored in the file system.

With the use of the Common Crawl data from January 2017, the join resulted in 575,745 entries with a fine execution time of half an hour (and only ~15 minutes when scaling up to ten worker nodes). The joined dataset is around half the size of the original dataset. Unfortunately, there existed also duplicate rows, because only 438,445 entries were left after taking all unique URLs.

The goal is to end up with as large a dataframe as possible, i.e., the size of the original DMOZ dataframe (979,845 records), because we are trying to link the WARC information to (preferably) all DMOZ Web pages. To increase the number of matched entries, we decided to look at crawl CC-MAIN-2020-45 (October 2020) and crawl CC-MAIN-2017-13 (March 2017) as well. The latest version of the Common Crawl data (October 2020) resulted in only 63,056 matches, confirming our beliefs it is better to use Common Crawl data from around the same time as the DMOZ data. The joined dataframe with March 2017 data consisted of 589,022 matches and after removing the duplicates 400,307 entries. This is about the same size as the set of January 2017.

Hoping there were many distinct URLs, we then took (after matching with DMOZ) the union of the two dataframes from January and March 2017. Luckily, this increased the final dataframe to 514,506 Web pages. Figure 3.2 shows the head of the current dataframe.

3.1.4 Getting Web content

In the next step, the four columns to the right of the dataframe in Figure 3.2 are used to extract the HTML content from the WARC file. With an HTTP request to the Common Crawl server, one can obtain the HTML content that was fetched and put in the WARC file. A request consists of the URL *"https://commoncrawl.s3.amazonaws.com/"+warc_filename* and can be given certain headers. For this research, we give the range of bytes to read as a header (which are the *warc_record_offset* and *warc_record_offset+length-1*).

The returned data is decompressed using Python library zlib, decoded based on 'utf-8' and read by Python package BeautifulSoup to parse the HTML and convert it to plain text only, using function 'get_text'. Now, we end up with a string consisting of three parts: information about how the information was requested, metadata and the cleaned HTML content. Only

+	+	++	++		+-	+.	+
mai	.ncategory	categories	title	url	warc_filename w	arc_record_offset w	arc_record_length
+					+-	+.	+
1	Society Top/	Society/Histo 23rd N	orth Caroli http://6tH	nnjvol.h crawl	-data/CC-MAI	3222345	4853
1	Science Top/	Science/Math/	AAECC-16 http://aa	ecc.free crawl	-data/CC-MAI	4593198	1257
1	Business Top/	Business/Publ Associ	ation of Ar http://aa	ronline crawl	-data/CC-MAI	4196817	10776
1	Sports Top/	Sports/Events ABC Ne	vs: Summer http://abo	cnews.go crawl	-data/CC-MAI	5520785	12465
1	Arts Top/	Arts/Literatu	Miwu http://ab	surdism crawl	-data/CC-MAI	7158904	1311
1	Society Top/	Society/Relig Addyst	on Baptist http://add	dystonba crawl	-data/CC-MAI	8342299	5940
1	Reference Top/	Reference/Edu Admi	nistrators.Net http://adm	ministra crawl	-data/CC-MAI	7269974	10457
1	Arts Top/	Arts/Literatu Akilan	: Tamil aut http://aki	ilan6.tr crawl	-data/CC-MAI	12857033	8263
1	Society Top/	Society/Histo Scho	n, Alan Morris http://ala	anschom crawl	-data/CC-MAI	7851843	2701
1	Health Top/	Health/Medici Alaska	Regional H http://ala	askaregi crawl	-data/CC-MAI	8750178	33807
1	Arts Top/	Arts/Literatu The As	trid Lindgr http://ala	associat crawl	-data/CC-MAI	14449004	6733
R	ecreation Top/	Recreation/Ou	Albany Hunting http://alk	oanytexa crawl	-data/CC-MAI	14461904	10473
1	Sports Top/	Sports/Cricke Aldenh	am Cricket http://alo	denhamcr crawl	-data/CC-MAI	13344353	23321
R	ecreation Top/	Recreation/Fo	Ed's Ale Haus http://ale	ehaus.ed crawl	-data/CC-MAI	9170278	2313
1	Health Top/	Health/Altern Al	igned Coaching http://ali	ignedcoa crawl	-data/CC-MAI	12401431	2896
1	Arts Top/	Arts/Movies/T Allrea	ders Review http://al	lreaders crawl	-data/CC-MAI	10948176	26290
1	Arts Top/	Arts/Movies/T Allrea	ders Review http://al	lreaders crawl	-data/CC-MAI	11443671	26203
1	Arts Top/	Arts/Movies/T AllRea	ders.com Re http://al	lreaders crawl	-data/CC-MAI	14999392	24538
1	Arts Top/	Arts/Movies/T Allrea	ders.com: S http://all	lreaders crawl	-data/CC-MAI	12973935	24429
1	Arts Top/	Arts/Movies/T Allrea	ders.com: T http://al	lreaders crawl	-data/CC-MAI	11683455	25374
+					+-	+.	+
only showing top 20 rows							

Figure 3.2: First 20 records after joining DMOZ and Common Crawl

the last one is of our interest and kept as column *content* in the dataframe.

This code was first tested on a small sample outside the cluster. In Appendix C, code example 3 shows the Python function. Once on the cluster, we hit some obstacles. The Python package Requests (used to send the HTTP request to the Common Crawl server), was not installed by default on the cluster's driver. Additionally, installing a library on the driver does not mean the worker nodes are able to use it. For this, the packages need to be passed along to the worker nodes. A guide to do this can be found here [6].

Once all content was collected, we wrote the result to the file system for possible later use. The now redundant columns *warc_filename*, *warc_record_offset* and *warc_record_length* are dropped and the dataframe is saved as parquet table CCC. We specified to partition by the data's maincategories and bucket by its categories to improve further SQL queries on the categories.

3.1.5 Cleaning Web content

Before using the *content* column as input for the classifier, it should be cleaned. We used a Python function written by Idil Ismiguzel [14] for this and slightly adjusted it.

First, all characters are converted to lower case and the white spaces are stripped from the content. Then, the text is searched for contractions, which are replaced by their longer forms if present. The list of English contractions from Wikipedia is used here [13]. Then, all unwanted characters or words are removed as good as possible with regular expressions. For example, Unicodes like the non-breaking space '\xa0' are replaced by a normal space ' ' with the regular expression:

```
text = re.sub(r [\ \times 00 - x7F]+', ', text)
```

Stopwords are removed from the text with Python package NLTK. It has many more features of which we use the WordPunctTokenizer and the Word-NetLemmatizer. As last step, we join the array of words back to a full string, because this is nicer to give as input to the classifier.

In Appendix C, code example 4 shows the process described above. On the cluster, we put this function in a user-defined function (UDF) and performed it on the *content* column of the dataframe, creating a new column called *cleaned_content*. Column *content* is dropped. Again, the dataframe is stored as parquet table as described in the previous section, but now under the name CCCC.

3.2 Classification

3.2.1 Preparing different datasets for classification

In this research, we decided to build three different classifiers (instead of one elaborate classifier), since we wanted to focus on the distribution of categories. Classifier I labels on *maincategory*. Classifier II uses all secondlevel *categories* such as 'Arts/Movies' instead of 'Arts'. (Categories with less than 100 Web pages are discarded). And the last classifier has clever distributed labels to make the data less imbalanced: from the three largest categories (Arts, Business and Society), its largest sub-categories are taken out and used as a separate category. For example, 'Arts' is split up in 'Arts/Music', 'Arts/Movies', 'Arts/Literature', 'Arts/Performing_Arts' and 'Arts/Visual_Arts' and the rest of the data remains in class 'Arts'. Where to stop splitting can be automated but is done by human judgement in this thesis.

Figure 3.3 shows the number of Web pages for each maincategory. The first three classes are considerably larger than the others. Figure 3.4 shows the distribution of labels when the second level is taken (and the ones with less than 100 Web pages removed). The class imbalance increased even more compared to the first-level categories. Figure 3.5 is the third dataset with a better distribution. The y-axis is set the same as in Figure 3.3 to show we reduced class imbalance.

The code how we created the second and third dataset can be found in the beginning of the classifiers' Notebooks [11].



Figure 3.3: Nr of Web pages per category, classifier I



Figure 3.4: Nr of Web pages per category, classifier II



Figure 3.5: Nr of Web pages per category, classifier III

3.2.2 Training the classifier

For each dataset, the following procedure is followed using Spark MLlib.

First of all, a classifier cannot be trained with strings as labels, so the **StringIndexer** is used to transform the *maincategory* into integer labels. Then, a random split is made which divides the data into 75% training and 25% testing data.

A pipeline is created which consist of the stages 'tokenizer', 'hashingTF' and 'lr'. The first one uses the Tokenizer and transforms the *cleaned_content* into an array of words. Tokenizing in an earlier phase of the process (when the *cleaned_content* was made) was not possible, because the next transformer HashingTF did not accept our own tokenized array. The HashingTF transforms the output of the tokenizer into feature vectors. These are the term frequencies of the words. The last stage of the pipeline uses the LogisticRegression module to train and apply a logistic regression classifier. When this pipeline is fitted on the training data, it takes the columns *label* and *features* and starts training the model. Due to time constraints, we opted to use default hyper-parameters as is and defer their optimisation to later work.

Training a classifier with a lot of data and many labels, requires a lot of memory on the cluster. When training classifier II, we hit the obstacle of not having enough memory available. We fixed this by claiming 32 GB on the driver. Though, this is not advisable when multiple people are using the same cluster.

Once the model is applied to the training data, we can predict labels by transforming the test data. We compare the *prediction* column with their original label. To convert the integer labels from *prediction* back to their corresponding category name, we use the **IndexToString** transformer.

Evaluation is done by instantiating a metrics object which requires the columns *prediction* and *label*. It can calculate all sorts of evaluation statistics. We also print the confusion matrix. These values are then used in a Python program [11] to plot the confusion matrix with Seaborn heatmap [23] and Matplotlib.pyplot [7].

In Appendix C, code example 5 shows the general approach that was used for training, testing, and evaluating the three classifiers. For the detailed code, we refer to the three Zeppelin Notebooks on our Github page [11].

Chapter 4

Results

This chapter shows the evaluation results of the three classifiers. The accuracy, weighted precision, weighted recall and weighted F1 measure are calculated. Unfortunately, Spark MLlib cannot compute the AUROC for a multi-class problem, but we do show the confusion matrices for classifier I and III, and the normalised confusion matrices for all three classifiers. Normalisation is done by dividing each entry by the number of true label Web pages of that category.

4.1 Classifier I - 13 categories

The first classifier categorises Web pages in the following 13 categories: 'Society', 'Arts', 'Business', 'Recreation', 'Computers', 'Science', 'Sports', 'Shopping', 'Reference', 'Health', 'Games', 'Home' and 'News'.

Figure 4.1 shows a random sample of the test data. On average, 11 out of 20 are classified correctly.

Table 4.1 shows the overall statistics. Accuracy on its own does not tell us a lot how good the classifier performs. The weighted measures normalise the data such that the amount of data per class is taken into account. More than half of the test data is classified correctly, 54%. Although clearly the performance is much better than random choosing one of the 13 labels, it is unclear if the effectiveness is already good enough for practical applications, as for example, a feature in search engines.

Accuracy	0.54
Weighted precision	0.58
Weighted recall	0.54
Weighted $F(1)$ Score	0.53

Table 4.1: Evaluation scores Classifier I

m	aincategory url	words	predicted_category	correct
i.	Computers http://www.the-sz [royal, read,	г	Computers	true
	Society http://ndpr.nd.ed [window, nreu	ım, n	Society	true
	Sports http://www.thurle [thurles, gol	lf, c	Arts	false
	Sports http://redwoodfal [redwood, fal	ll, g	Reference	false
	Arts http://www.imdb.c [var, ue, t0,	, win	Arts	true
L	Reference http://www.hangar [function, ic	l, {,	Recreation	false
	Science http://www.ucmp.b [introduction	n, sc	Science	true
	Shopping http://www.finess [finesse, pir	nstri	Recreation	false
	Business http://www.mcleod [trucking, so	oftwa	Business	true
	Computers http://www.newmil [new, millenr	nium,	Computers	true
	News http://www.newsqu [wonderplugir	nslid	Sports	false
	Recreation http://webspace.w [radio, contr	olle	Recreation	true
	Reference http://cos.arizon [ua, college,	, sci	Science	false
	Shopping http://www.metros [metro, swim,	, sho	Shopping	true
	Arts http://www.imdb.c [var, ue, t0,	, win	Arts	true
	Arts http://www.fabulo [fabulous, er	nma,	Society	false
	Computers http://www.whetst [online, clas	sroo	Business	false
	Science http://www.outlaw [geometrical,	, dim	Science	true
	Recreation http://people.del [mcconaughy,	bird	Recreation	true
	Shopping http://www.aurell [fantasy, art	t, ni	Arts	false
+-	++	+	+	+

only showing top 20 rows

Figure 4.1: Random sample taken from test set Classifier I

Figure A.1 shows the statistics per class. In here, the first three classes have a high recall (0.64-0.70) and low precision (0.43-0.50). Then, it switches the other way around and the remaining categories have a rather low recall (0.16-0.49) but higher precision (0.58-0.83). This can be explained by looking at the confusion matrix in Figure B.1. The data we worked with has quite some class imbalance. The first three categories 'Society', 'Arts' and 'Business' are considerably larger than the other ones. When the classifier was trained with the training data, it learnt a lot of items need to be classified as 'Society', 'Arts' or 'Business'. So, a lot of items from the test data are classified as these three categories while their true label was something else. The last category 'News' is also relatively small compared to the middle classes, making it hard for the classifier to predict this label. News items are more often classified as 'Society', 'Arts' or 'Business' than 'News' itself, so its recall is really low.

Figure B.2 shows the normalised confusion matrix. Here, the colours and values give a better indication per class how good the classifier is. Visible is a diagonal line representing all True Positives. However, the first three columns are relatively darker showing a lot of items get classified incorrectly

as one of the three largest classes.

4.2 Classifier II - 277 categories

The second classifier contains 277 categories from the second level like 'Arts/Movies'. Initially, this resulted in 451 different categories, but a lot were rather small. After removing all categories which had less than 100 Web pages in it, the number of categories downgraded to 277 and the number of Web pages in the dataframe became 509,082 (originally 514,506).

Figure 4.2 shows a random sample of the test data. One can see the categories are more detailed than the 13 maincategories.

+	orvlcorrectl
+	+
Society/Religion http://emmanuel.o [eag, function, s Society/Religion_	true
Society/Religion http://www.newadv [catholic, encycl Society/Religion_	true
Society/Religion https://www.umhef [united, methodis Society/Religion_	true
Arts/Music http://userpages [thomas, moore, p Arts/Mu	usic true
Arts/Music http://www.angelf [sarah, westlife, Arts/Mu	usic true
Arts/Music http://www.plugin [pluginmusic, com Arts/Mu	usic true
Science/Math http://cage.ugent [mackie, 2002, ma Reference/Educat	tion false
Games/Video_Games http://freedoom.g [freedoom, home, Health/Media	ine false
Games/Video_Games http://pc.gamespy [portal, pc, game Games/Video_G	ames true
Games/Video_Games http://www.gamefa [feel, magic, xy, Games/Video_Games/Vi	ames true
<pre>Society/People http://robmello.b [var, tpapp, {}, Society/Religion</pre>	false
Society/People http://www.hirezf [albion, fuzz, bo Society/Ethnic	tity false:
Reference/Education http://www.librar [ucsb, library, i Society/Religion_	false
Business/Textiles http://www.avatro [avatron, teollis Society,	/Law false
Business/Textiles http://www.perman [window, nreum, n Sports/Hoo	key false
Arts/Literature http://www.readin [window, nreum, n Arts/Performing_/	Arts false
Computers/Graphics http://kyomo.free [dollz, united, > Arts/Mm	usic false
Society/Law http://m-i-n-a.org/ [metric, importer Computers/Softw	ware false
Business/Arts_and http://www.alanhu [portrait, photog Business/Arts_and	j true
Business/Arts_and http://www.edgemo [edgemont, video, Business/Construction	false
++++++	••••
only showing top 20 rows	

Figure 4.2: Random sample taken from test set Classifier II

Table 4.2 shows the statistics of the classifier. The values are rather low compared to the previous classifier. The more categories, the more difficult it is for the classifier to predict correctly.

Assuming the classes behave in a similar style as in the previous classifier, we decided to calculate statistics for the first 10 classes, 10 classes in the middle and 10 at the end instead of giving the statistics for all 277 categories. These statistics can be found in Table A.2. In here, one can see the precision and recall do not consistently grow or decrease anymore as it did for the previous classifier. There are quite some classes with high precision and/or

Accuracy	0.36
Weighted precision	0.41
Weighted recall	0.36
Weighted $F(1)$ Score	0.33

Table 4.2: Evaluation scores Classifier II

recall. Take, for example, category 'Sports/Squash'. It has a P = 0.88 and R = 0.24. This is rather high for a class with just a bit more than 100 Web pages in the dataset. Apparently, the classifier can predict this category really good which is probably because of the distinct word 'Squash'. Some more ambiguous classes like 'Society/Future' have a precision and recall of both zero. This indicates that the selection of labels also hugely affects the performance of the classifier. Categories should have some unique characteristics like the name of a certain sport to classify on.

In the normalised confusion matrix shown in Figure B.3, one can distinguish a diagonal line for all True positives. It could have been a more consistent dark line; some categories fail and have a quite light TP, others are remarkable dark (for example an entry like 'Sports/Squash'. Again, the first set of columns are considerably darker than other columns, because the classes are imbalanced. The first three categories have 45,752, 26,729 and 15,625 Web pages while the last classes have only just above a hundred. One can also notice some darker cells at random places (not on the diagonal TP line). These are probably due to some topics overlapping in real life as well, for example a Web page from 'Science/Math' predicted as 'Reference/Education' as visible in Figure 4.2.

4.3 Classifier III - 30 categories (more balanced)

This third classifier is made with more balanced data to see what class imbalance does to precision and recall. The intuition behind it is that categories that are really big, probably have subcategories that can be distinguished well by the classifier.

The target classification consists of the same maincategories 'Recreation', 'Computers', 'Science', 'Sports', 'Shopping', 'Reference', 'Health', 'Games', 'Home' and 'News' but the three originally largest categories 'Society', 'Arts', 'Business' are now split up using the second-level categories. These are 'Society/Religion_and_Spirituality', 'Society/Law', 'Society/Issues', 'Society/People', 'Society/History', 'Society/Organizations', 'Arts/Music', 'Arts/Movies', 'Arts/Literature', 'Arts/Performing_Arts', 'Arts/Visual_Arts', 'Business/Construction_and_Maintenance', 'Business/Industrial_Goods_and_Services', 'Business/Arts_and_Entertainment', 'Business/Business_Services', 'Business/- Consumer_Goods_and_Services' and 'Business/Textiles_and_Nonwovens'. The Web pages belonging to rather small subcategories are unioned into the three general 'Society', 'Arts', 'Business' categories, resulting in 30 categories in total. As already mentioned in Section 3.2.1, we choose this division based on our own judgement. The process, however, could be automated.

Figure 4.3 shows a random sample of the test data.

++		+		+
categories	url wor	rds	predicted_category	correct
Society/Religion http://w	ww.newadv [catholic, encycl		Society/Religion	true
Society/Religion http://w	ww.emanue [emanuel, luthera		Society/Religion	true
Society/Religion http://w	ww.newadv [catholic, encycl		Society/Religion	true
Society/Religion http://w	ww.thezen [thezensite, teis		Society/Religion	true
Science http://w	ww.fields [field, institute		Science	true
Society/Religion http://w	ww.sbbc.c [sbbc, beat, mess		Society/Religion	true
Computers http:/	/www.h5.com/ [h5, e, discovery		Business	false
Business http://w	ww.blueri [blue, ridge, tra		Shopping	false
Business http://w	ww.pan-pi [wire, drawing, m		Business	true
Science http://w	ww.antiqu [antiquity, man,		Science	true
Business http://w	ww.alpaca [error, page, can		Computers	false
Business http://w	ww.carein [st, louis, misso		Health	false
Business http://i	echristma [inland, empire,		Computers	false
Computers http://w	ww.tutori [blender, game, e		Health	false
Recreation http://w	ww.pbase [pbase, com, impo		Recreation	true
Recreation https://	www.caese [caeses, software		Computers	false
Recreation http://w	ww.greyho [home, greyhound,		Recreation	true
Society http://w	ww.crstru [body, {, backgro		Society/Religion	false
Health http://w	ww.mcmc.net/ [mid, columbia, m		Business	false
Arts/Music http://w	ww.ipl.or [ipl2, page, move		Science	false
+		+		+
only showing top 20 rows				

Figure 4.3: Random sample taken from test set Classifier III

Table 4.3 shows the statistics for this classifier. This third division of labels lowered all scores compared to the first classifier.

Accuracy	0.45
Weighted precision	0.48
Weighted recall	0.45
Weighted $F(1)$ Score	0.43

Table 4.3: Evaluation scores Classifier III

Figure B.4 is the confusion matrix for this classifier. Notice that the three classifiers are trained and tested with three different random data splits, so one cannot compare the absolute numbers from one confusion matrix with another. The normalised confusion matrices on the other hand can be compared to each other.

In Figure B.5, a good diagonal line is visible at the left top. Also, the first set of columns is not that dark anymore as in the confusion matrix for the first classifier. However, another problem now occurs. A lot of Web pages were classified as 'Business' while it belonged to one of its subgroups like 'Business/Business_Services' and 'Business/Industrial_Goods_and_Services'. This leads to the diagonal TP line not being that present anymore at the right bottom for these subcategories. Their recall is around 0.1. As a consequence, the total accuracy is rather low in table 4.3 and does not tell us a lot about the performance of the classifier compared to the others. Other subcategories such as 'Arts/Movies' and 'Arts/Literature' seem to perform well with a precision of 0.65 and 0.60 and a recall of 0.65 and 0.39, respectively.

The recall increased for all maincategories from 'Recreation' till 'News', when comparing Table A.1 with Table A.3. However, the precision lowered for all categories. This can be attributed to the fact that more TP arose for these classes because they became relatively larger in size compared to the now multiple second-level categories. Splitting the largest three categories did solve the class imbalance, resolved the problem of a lot of items being wrongly classified as one of these largest classes, and increased their recalls. The F1 scores stay about the same.

Chapter 5 Conclusions

In this thesis, we have built a dataset consisting of ~0.5 million Web pages categorised with a certain topic. Three classifiers were trained each given a different selection of labels. The first classifier seems to perform best, but it also has the least categories to classify on. The second classifier has so many categories, the overall performance lowered quite a bit. However, still a lot of distinct categories such as 'Sports/Squash' had a high precision and recall even when they did not have a lot of training data and there was quite some class imbalance. Conquering this class imbalance, the input to classifier III had the three largest main categories split up in multiple subcategories. This resulted in a higher recall for all normal maincategories, but the classifier was not that great at distinguishing Web pages between the different kinds of 'Business' subcategories (lowering the overall performance). Subcategories such as 'Arts/Movies' and 'Arts/Literature' classified really well on the other hand.

The results of the three classifiers combined indicate that there is much potential for classification of the Web, as long as the selection of labels is clear and distinct. The hierarchy of the DMOZ dataset is carefully humanchosen, but one can argue whether this categorisation is effective when applied on a classification model. The hierarchies are too deep, some categories are really similar to another and there is lots of class imbalance (a few considerably larger categories, and many sparsely populated categories), making it hard for a classifier to predict Web pages when there are many categories to chose from.

We would recommend neither of the three classifiers, as they do not seem to be sufficient enough for practical applications. Each have their own flaws, however, give an indication what to keep in mind when building upon this current research. 13 categories is not sufficient to represent the Web for goals we envision, classifier II shows it is able to predict classes with little data quite correct as long as its topic is distinct from others, and the third classifier shows categories should indeed not overlap when using single-label classification. For a proposal of a better classification, we refer to the future work in Section 6.3.

Chapter 6 Future Work

Building a classifier for Web data is a long process, not only involving the training of the classifier, but also many pre-processing steps of getting the proper training data. Because there are so many steps and choices to be made, there are also lots of opportunities for improvements.

6.1 Expanding data

The DMOZ dump data consists of ~4 million Web pages. After dropping the 'World' and 'Regional' categories, the size of the dataset reduces to ~1 million Web pages. The category 'World' cannot be used when building an English text classifier. However, as future work, the category 'Regional' could be added to the data. This category has a difficult hierarchy with paths such as 'Regional/Europe/United_Kingdom/Recreation_and_Sports/Sports/

Country_Sports/Fishing'. The Web pages within this category could be transferred to the category 'Recreation/Outdoors/Fishing' which is already one of the labels in the data.

Something similar occurs with the 'Kids&Teens' directory. This directory resides in a different XML-file than content.rdf.u8, namely kt-content.rdf.u8. This XML-file also has categories like 'Arts' and 'Computers', but contain new categories like 'Teen Life' and 'School Time' as well. One can merge these similar categories with the standard DMOZ categories and come up with an idea to work with the new categories (e.g., adding them to the labels as new categories, not including them, etc).

Lastly, data could be expanded by improving the joining phase of the DMOZ and Common Crawl. In this step, the data reduced from 979,845 entries to 514,506 entries, simply because the DMOZ URL did not exist in the Common Crawl. More Common Crawl buckets (from other months) could be added to match on. Ideally, all DMOZ URLs match to some record in the Common Crawl, future work can find out whether this is possible.

6.2 Improving cleaned content of the Web pages

For the content of each Web page, this thesis included some basic cleaning plus stop word removal and lemmatisation. Another natural language processing task is stemming which can be executed in future to see whether this improves the classification.

Another feature of NLTK, the package that was used in this thesis, is the ability to remove non-English words. We decided not to use this function in the end, because it removed too many words. See the example Web content in Figure 6.1 for clarification. As future work, another function inside NLTK or a package other than NLTK could be found that works better for removing non-English words. This will also remove unwanted HTML data that was missed during tag-removal.



Figure 6.1: In this research is chosen for box two. The boxes are a visualisation of which stop words are removed and which non-English words would be removed if continued cleaning. One can see non-English words being removed, but also some named entities such as 'robert louis stevenson' which could be useful information. All plurals are removed as well, meaning lemmatisation or stemming needs to be performed first before removing non-English words could become an option.

6.3 Improving the classifier

In this thesis, the classification model stays quite basic. No hyper-parameters were tuned to improve the performance of the classifier. As future research, cross-validation should be performed to find the best combination of hyperparameters.

A better classifier could also arise when the labels are better defined. Classifier II and III show there is potency in splitting the categories into more subcategories, as long as the categories stay distinct. More investigations for classifiers are possible; (1) a training could be performed on all lowest levels of all categories, (2) on all third-level categories, or (3) one with an intuitively clever selection of labels to make them as distinct as possible. The trick is to come up with a different categorisation than the standard DMOZ categories such that it enhances Web classification.

For this latter research idea using the DMOZ categories, labels should be split based on distinctiveness of the emerging subcategories. For example, splitting 'Sports' results in subcategories such as 'Sports/Bowling' and 'Sports/Golf' but also in 'Sports/Water_sports' and 'Sports/Winter_sports'. One can argue the last two are still not distinct enough as a label for the classifier and one must take their subcategories again as final label, i.e., categories like 'Sports/Water_sports/Kitesurfing' and 'Sports/Winter_sports/ Snowboarding'.

6.4 Personalised Web search

Once satisfaction is reached of improving the classification, future research could continue to build upon work by Bennett et al. [3] by looking if the predicted classes can also be stored as feature during indexing time and improve query results. Research can also be directed towards personalised Web search in the form of offline search engines. Once Web pages are classified in certain topics, it becomes relatively easy to retrieve a certain subset of personal interest and store this offline on your computer. We suggest using ChatNoir [4] if research is performed in this direction, which is a search engine using Common Crawl data from January 2017 as document collection. One could investigate whether the ranking worsens once a query is executed on only a subset of the document collection (with the same topic of the query) or actually improves because users want their query results to be in the same class as the query itself.

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Appendix A

Evaluation scores

Class	Precision	Recall	F(1) Score
Society	0.50	0.70	0.58
Arts	0.52	0.70	0.59
Business	0.43	0.64	0.51
Recreation	0.62	0.37	0.47
Computers	0.68	0.46	0.55
Science	0.67	0.44	0.53
Sports	0.77	0.49	0.60
Shopping	0.60	0.36	0.45
Reference	0.58	0.28	0.38
Health	0.73	0.38	0.50
Games	0.83	0.36	0.50
Home	0.72	0.31	0.43
News	0.67	0.16	0.25

Table A.1: Evaluation scores Classifier I

Label	Class	Precision	Recall	F(1) Score
0	$Society/Religion_and_Spirituality$	0.26	0.81	0.40
1	Arts/Music	0.26	0.69	0.37
2	Reference/Education	0.30	0.46	0.36
3	Arts/Movies	0.61	0.47	0.53
4	Computers/Software	0.32	0.45	0.37
5	Science/Biology	0.69	0.67	0.68
6	$Games/Video_Games$	0.53	0.51	0.52
7	Arts/Literature	0.60	0.41	0.49
8	Society/Law	0.48	0.55	0.51
9	Arts/Performing_Arts	0.37	0.24	0.29
	: :			
134	Games/Gambling	0.69	0.34	0.45
135	Home/Consumer_Information	0.56	0.10	0.16
136	Recreation/Living_History	0.69	0.27	0.38
137	Society/Military	0.38	0.74	0.12
138	Business/Aerospace_and_Defense	0.08	0.01	0.01
139	Society/Government	0.39	0.08	0.13
140	Business/Environment	0.65	0.10	0.17
141	Business/Materials	0.13	0.01	0.02
142	Shopping/Toys_and_Games	0.08	0.01	0.01
143	Business/Real_Estate	0.64	0.13	0.21
267	Sports/Squash	0.88	0.24	0.38
268	Health/Senses	0.0	0.0	0.0
269	Society/Future	0.0	0.0	0.0
270	Sports/Darts	0.5	0.07	0.12
271	Games/Conventions	0.0	0.0	0.0
272	Computers/Artificial_Life	0.33	0.05	0.08
273	Arts/Digital	0.0	0.0	0.0
274	Shopping/Weddings	0.0	0.0	0.0
275	Business/News_and_Media	0.0	0.0	0.0
276	Sports/Badminton	0.5	0.10	0.16

Table A.2: Evaluation scores first, middle and last 10 classes Classifier II

Class	Precision	Recall	F(1) Score
Society/Religion_and_Spirituality	0.42	0.75	0.54
Recreation	0.35	0.55	0.43
Computers	0.50	0.59	0.54
Business	0.29	0.49	0.37
Science	0.49	0.56	0.53
Sports	0.59	0.56	0.58
Shopping	0.40	0.50	0.44
Arts/Music	0.69	0.43	0.53
Arts	0.43	0.26	0.32
Reference	0.52	0.31	0.39
Health	0.64	0.41	0.50
Society	0.55	0.28	0.37
Games	0.30	0.48	0.37
Arts/Movies	0.65	0.65	0.65
Arts/Literature	0.60	0.39	0.47
Home	0.64	0.30	0.41
Society/Law	0.75	0.42	0.54
Arts/Performing_Arts	0.63	0.10	0.18
Business/Construction_and_Maintenance	0.45	0.11	0.18
Business/Industrial_Goods_and_Services	0.52	0.17	0.26
Business/Arts_and_Entertainment	0.53	0.10	0.17
Business/Business_Services	0.22	0.05	0.08
Business/Consumer_Goods_and_Services	0.11	0.01	0.02
Arts/Visual_Arts	0.55	0.05	0.09
Society/Issues	0.51	0.18	0.26
Society/People	0.13	0.03	0.04
Business/Textiles_and_Nonwovens	0.44	0.13	0.20
Society/History	0.55	0.28	0.37
Society/Organizations	0.74	0.13	0.23
News	0.18	0.19	0.18

Table A.3: Evaluation scores Classifier III

Appendix B

Confusion matrices

Confusion Matrix1														16000			
Society		16002	2853	2292	354	301	380	177	213	213	151	25	44	9		10000	,
	Arts	2925	15232	2088	333	233	187	185	280	160	38	68	27	18		14000	5
	Business	2661	1990	12438	309	423	352	170	755	129	143	22	44	7			
	Recreation	1915	1792	1602	3739	154	197	189	237	43	59	23	35	5	ŀ	12000	D
	Computers	1127	1102	2270	118	4537	278	67	108	67	29	45	13	3		10000	0
e	Science	1549	873	1833	182	376	4237	64	86	274	77	17	27	3		.10000	, ,
e Lat	Sports	1423	1455	1149	344	68	54	4544	90	55	24	18	8	8		8000	cale
True	Shopping	950	1421	2289	292	101	87	122	3077	24	84	19	41	2			Š
	Reference	1237	659	1123	98	138	289	149	75	1493	52	13	8	5		6000	
	Health	1236	496	990	86	42	123	69	58	63	1915	6	16	2		4000	
	Games	446	981	382	92	202	48	63	42	13	9	1280	1	0		4000	
	Home	447	414	328	111	39	86	25	59	14	24	9	689	5		2000	
	News	268	168	160	18	17	20	48	5	22	6	3	0	136			
		Society	Arts	Business	Recreation	Computers	Science Pr	Sports redicted Lab	Shopping	Reference	Health	Games	Home	News		0	

Figure B.1: Confusion matrix for Classifier I with 13 labels

	Normalised Confusion Matrix															-07	
	Society	0.7	0.12	0.1	0.02	0.01	0.02	0.01	0.01	0.01	0.01	0	0	0		-0.7	
	Arts	0.13	0.7	0.1	0.02	0.01	0.01	0.01	0.01	0.01	0	0	0	0		-06	
	Business	0.14	0.1	0.64	0.02	0.02	0.02	0.01	0.04	0.01	0.01	0	0	0		0.0	
	Recreation	0.19	0.18	0.16	0.37	0.02	0.02	0.02	0.02	0	0.01	0	0	0		- 0.5	
C	Computers	0.12	0.11	0.23	0.01	0.46	0.03	0.01	0.01	0.01	0	0	0	0			
lec	Science	0.16	0.09	0.19	0.02	0.04	0.44	0.01	0.01	0.03	0.01	0	0	0		-0.4	a)
e Lal	Sports	0.15	0.16	0.12	0.04	0.01	0.01	0.49	0.01	0.01	0	0	0	0			
Ĩ,	Shopping	0.11	0.17	0.27	0.03	0.01	0.01	0.01	0.36	0	0.01	0	0	0		-0.3	ñ
	Reference	0.23	0.12	0.21	0.02	0.03	0.05	0.03	0.01	0.28	0.01	0	0	0			
	Health	0.24	0.1	0.19	0.02	0.01	0.02	0.01	0.01	0.01	0.38	0	0	0		-0.2	
	Games	0.13	0.28	0.11	0.03	0.06	0.01	0.02	0.01	0	0	0.36	0	0			
	Home	0.2	0.18	0.15	0.05	0.02	0.04	0.01	0.03	0.01	0.01	0	0.31	0		-0.1	
	News	0.31	0.19	0.18	0.02	0.02	0.02	0.06	0.01	0.03	0.01	0	0	0.16			
		Society	Arts	Business	Recreation	Computers	Science Pr	Sports edicted Lat	Shopping	Reference	Health	Games	Home	News		-0.0	

Figure B.2: Normalised confusion matrix for Classifier I with 13 labels



Figure B.3: Normalised confusion matrix for Classifier II with 277 labels



	29 19 19	88	28 220	40	18 61	69	18	14	96	12	œ	6	14	4	2	ωı	ŝ	ה ו	2	റ		2	101	162	News		
	125	4	- - -	7		16	2	20	00			0	0	2	0	0	0		0	0		0	138	0	Society/Organizations		
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	2 9 17	37	17	20	4 0	10	m	4 (ηc	c			2	2	12	·	4	19	n i	2.	47	09T		1	Business/Textiles_and_Nonwovens		
	18 22 14	œ	19	m	12	^t 0	œ	10	D r	10	6	7	1	Ч	0		0	0	۰ n	4 ¦	ŝ	0	ημι	m	Society/People		
	00 10	13	74	9	m a	n 0	14	57	n r	2 1	0	S	m	0	0		-	0	0	249	12	∼ç	lω;	14	Society/Issues		
	0 N M	2	44	14		5	-	00	0 -	- 0	0	0	m	2			0	~	7	0		0 0	00	2	Arts/Visual_Arts		
	ഗഗയ	23	4 0	23	40	5 0	4		~ ~		0	m	4	10	2	9	m	16	_	0		no	00	2	Business/Consumer_Goods_and_Service	5	
	15 23 13	88	14 18	15	~ <	19	11	б с	2 1	n in	i m	7	ß	œ	00	∞]	74		2	4		7,	- 4 (m	Business/Business_Services		
	4 o n	2	∿ 4	11	9 [5	ŝ	11	0 0			2	2	9		160	4	mι	۰ م	- 1	2	٥	00	12	Business/Arts_and_Entertainment		
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n Matrix	16 45 15	53	20 13	63	10	11	18	22	o r	2	692	ഹ	2	4	4		m i	m	9	۰.	14	Э г		0	Home	l Label	
onfusior	37 32 33	34	27 15	31	19	23	13	65	2 P	10 854	~	2	39	2		9	n i	2	4	-	m	γ	⁴ 8	4	Arts/Literature	redicted	
Ŭ	19 13	15	15	14	49	11	9	12	320	52	10	m	236	m		ω·	4	m	-	œ۰	4 (7;	I 7	2	Arts/Movies	۵.	
	233 375 153	83	322	163	596	49	86	165	102	701	95	15	109	17	<u>б</u>	45	28	18	ς ς ι	43	188	- L	دی 60	10	Games		
	87 67 29	39	106 41	45	27	20	47	1255	- - - -	202	18	23	16	2		12	17	9	19	22	ĝ	2 oc	19	20	Society		
	66 85 47	158	99 45	112	23	585	2051	102	<u>_</u>	+ cc	41	22	13	17	6	=	18	ц	ω	59	41	4	ب 12 م	6	Health		
	101 58 106	121	267 63	44	39 116	1704	118 2	94	1 °	23	23	56	36	22	16	16	27	15	77	35	6 r		30	29	Reference		
	96 207 103	68	65 88	148	96	61	53	120	د/ ۲06	156	65	15	163	25	9	20	51	12	164	28	100	- 2	97 67	28	Arts		
	77 88 65	41	23 66	133	2863 160 1	31	28	66	η 10γ	9 0 20 4 0	13	ω	91	ω	m	137	17	10	55	=	œ,	41	- 9	9	Arts/Music		
	365 500 360	816	310	t204	328	269	219	180	140	74	128	79	84	233	148	185	134	461	20/	43	31	101	22 28	46	Shopping		
	243 422 205	297	148	252	212	259	180	165	138	45	89	53	91	59	39	44	20	64	48	20	20	40 7	19 57	74	Sports		
	261 406 486	577	3435 167	250	178	593	281	338	911	121	157	100	66	105	112	22	4	80	66	189	125	22	47	40	Science		
	446 689 1155	1785	891 645	617	345	608	637	384	138	0.6	203	402	165	624	755	270	256	362	130	127	88	403	118	83	Business		
	212 386 7981	728 4	691	341	288	9330	165	228	404	ი წ	129	693	72	119	8	128	1/5	68	103	92	135	/9	40	50	Computers		
	457 456 483 5	669	932	823	702	470	471	506	3/8	188	321	119	239	130	06	160	113	170	189	142	216	96	229	83	Recreation		
	571	889	887	864	791	653	553	662	25/	298	224	229	295	228	145	238	165	170	280	185	192	07T	182	169	Society/Religion_and_Spirituality		
	ation duters	iness	ence ports	bing	Ausic	ence	ealth	ciety	ames	ovies	lome	/Law	Arts	ance	vices	ment	vices	vices	Arts	sanes	sople	vens	story tions	Vews			
	d_Spiritu Recrei Compi	Busi	Sci	Shop	Arts//	Refer	Í	So	Ö	Arts/Mo rts/Litera	-	Society	forming	Mainten	and_Ser	ntertain	iess_Ser	and_Ser	ts/Visual	ociety/ls	ociety/P6	Nonwo	ociety/Hi: Drganiza	-			
	igion_an									∢			Arts/Pei	on_and	Goods	s_and_E	ss/Busir	Goods	Ari	5	ũ	tiles_and	5c 5ociety/(
	ciety/Rel													onstruct	Idustrial	ness/Art	Busine	nsumer				xər/Tex					
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Figure B.4: Confusion matrix for Classifier III with 30 labels



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Appendix C

Code examples

For the Zeppelin Notebooks and full Python code, we refer to our GitHub repository. [11]

```
import os
import re
import pandas as pd
from pydrive.auth import GoogleAuth
from pydrive.drive import GoogleDrive
from google.colab import auth
from oauth2client.client import GoogleCredentials
# Give permission to Google drive
auth.authenticate_user()
gauth = GoogleAuth()
gauth.credentials = GoogleCredentials.get_application_default()
drive = GoogleDrive(gauth)
# Make sure the content.rdf.u8 file is in your google drive.
# The ID is part of the link to the file (click on retrieve link)
id = "INSERT_ID_HERE"
downloaded = drive.CreateFile({'id':id})
downloaded.GetContentFile('content.rdf.u8')
df = pd.DataFrame(columns=['maincategory','categories', 'url', 'title'])
with open('content.rdf.u8', 'r') as contents:
    lines = contents.read().split("</ExternalPage>")
topics_mainlist = []
topics_list = []
titles_list = []
urls_list = []
lines = [str(line) for line in lines]
for line in lines:
  titles = re.findall('<d:Title>(.+)</d:Title>', line)
  urls = re.findall('<ExternalPage about="(.+)">', line)
```

```
topics = re.findall('<topic>(.+)</topic>', line)
  if titles and urls and topics:
    topics_mainlist.append(topics[0].split('/')[1])
    topics_list.append(topics[0])
    titles_list.append(titles[0])
   urls_list.append(urls[0])
del lines
del titles
del urls
del topics
df.maincategory = topics_mainlist
df.categories = topics_list
df.url = urls_list
df.title = titles_list
df = df.drop(df[df.maincategory == 'World'].index)
df = df.drop(df[df.maincategory == 'Regional'].index)
from google.colab import drive
drive.mount('drive')
df.to_csv('urls.csv')
!cp urls.csv "drive/My Drive/"
```

Example code 1: Python code that was used in Google Colab to obtain the DMOZ data from content.rdf.u8

```
val urls = s"hdfs:/user/lisa/urls.csv"
val dfU = spark.read.option("header",true).option("inferSchema",true).csv(urls)
dfU.createGlobalTempView("odp")
val df = spark.read
  .option("mergeSchema", "true")
  .option("enable.summary-metadata", "false")
  .option("enable.dictionary", "true")
  .option("filterPushdown", "true")
  .parquet("s3://commoncrawl/cc-index/table/cc-main/warc/crawl=CC-MAIN-2017-04/"
        + "subset=warc/")
  .drop("url_host_name","url_host_tld", "url_host_2nd_last_part",
  "url_host_3rd_last_part", "url_host_4th_last_part", "url_host_5th_last_part",
  "url_host_registry_suffix","url_host_registered_domain", "url_host_private_suffix",
  "url_host_private_domain", "url_protocol", "url_port", "url_path", "url_query",
  "fetch_time", "fetch_status", "content_digest", "content_mime_type",
  "content_mime_detected","warc_segment")
df.createGlobalTempView("cc")
val joinDF = spark.sql("SELECT maincategory, categories, title, c.url, " +
    "warc_filename, warc_record_offset, warc_record_length FROM " +
```

"global_temp.odp o INNER JOIN global_temp.cc c WHERE o.url == c.url").cache()

Example code 2: Basic Scala code example of executing the JOIN

```
def get_content(filename, offset, length):
   import zlib, requests
   from bs4 import BeautifulSoup
   url = "https://commoncrawl.s3.amazonaws.com/"+filename
   r = requests.get(url, headers={'Range': 'bytes={}-{}'
        .format(offset, offset+length-1)})
    # Here we need to do a try-except block
    try:
        data = zlib.decompress(r.content, wbits = zlib.MAX_WBITS | 16)
        html = data.decode('utf-8',errors='ignore')
        soup = BeautifulSoup(html, 'lxml')
        content = soup.get_text()
    except zlib.error:
        content = 'Decompression error; invalid/incomplete request response'
    try:
        warc, header, response = content.strip().split('\r\n\r\n', 2)
        return response
    except:
            return ""
```

Example code 3: Python function for getting the Web page's content

```
def clean_text(text, remove_stopwords = True):
   import re
    import nltk
   from nltk.corpus import stopwords
   from nltk.stem import WordNetLemmatizer
   nltk.data.path.append('./nltk_data')
    # Convert words to lower case
    text = text.lower()
    # Remove whitespaces
   text = text.strip()
    # Replace contractions with their longer forms
    if True:
        text = text.split()
        new_text = []
        for word in text:
            if word in contractions:
                new_text.append(contractions[word])
            else:
                new_text.append(word)
```

```
text = " ".join(new_text)
# Format words and remove unwanted characters
text = re.sub(r'https?:\/\/.*[\r\n]*', '', text, flags=re.MULTILINE)
text = re.sub(r'\<a href', ' ', text)</pre>
text = re.sub(r'&', '', text)
text = re.sub(r'[_"\-;%()|+&=*%.,!?:#$@\[\]/]', ' ', text)
text = re.sub(r'<br />', ' ', text)
text = re.sub(r'), '', text)
text = re.sub(r'[\x00-\x7F]+','', text)
# Remove stop words and non-English words
if remove_stopwords:
    text = text.split()
    words = set(nltk.corpus.words.words())
    stops = set(stopwords.words("english"))
    text = [w for w in text if not w in stops]
    #text = [w for w in text if w in words and not w in stops]
    text = " ".join(text)
# Tokenize each word
word_list = nltk.WordPunctTokenizer().tokenize(text)
# Lemmatize each word and put back in one string
lemm = nltk.stem.WordNetLemmatizer()
lemmatized_output = ' '.join([lemm.lemmatize(w) for w in word_list])
# Return cleaned text
return lemmatized_output
```

Example code 4: Adjusted Python function for cleaning the Web content, original version written by Ismiguzel [14]

%pyspark

```
from pyspark.ml import Pipeline, PipelineModel
from pyspark.ml.classification import LogisticRegression
from pyspark.ml.feature import HashingTF, Tokenizer, StringIndexer, IndexToString
from pyspark.ml.feature import StringIndexerModel
from pyspark.mllib.evaluation import MulticlassMetrics
from pyspark.sql.functions import col
spark.sql("DROP TABLE IF EXISTS cccc")
spark.sql(
    "CREATE TABLE cccc(categories STRING, title STRING, url STRING, " +
    "cleaned_content STRING, maincategory STRING) USING parquet PARTITIONED " +
    "BY(maincategory) CLUSTERED BY(categories) INTO 12 BUCKETS " +
    "LOCATION 'hdfs:/user/arjen/cccc'"
)
spark.sql("MSCK REPAIR TABLE cccc")
df = spark.table("CCCC")
# Transform the categories to numeric labels
```

```
trainpl = Pipeline(stages=[indexer])
indexermodel = trainpl.fit(df)
d = indexermodel.transform(df)
# Split data in training and test data
splits = d.randomSplit([0.75, 0.25], 24)
trainDF = splits[0]
testDF = splits[1]
# Configure an ML pipeline
tokenizer = Tokenizer(inputCol="cleaned_content", outputCol="words")
hashingTF = HashingTF(inputCol=tokenizer.getOutputCol(), outputCol="features")
lr = LogisticRegression(maxIter=10, regParam=0.001)
pipeline = Pipeline(stages=[tokenizer, hashingTF, lr])
# Fit the pipeline to training documents.
model = pipeline.fit(trainDF)
# Make predictions on test documents.
testSet = model.transform(testDF)
# Convert the numeric labels back to the categories
labels = (indexermodel.stages[0]).labels
converter = IndexToString(inputCol="prediction", outputCol="predicted_category",
    labels=labels)
converted = converter.transform(testSet)
# Start evaluation
predictionAndLabels = testSet.select(col("prediction"),col("label")).rdd
metrics = MulticlassMetrics(predictionAndLabels)
# Overall statistics
precision = metrics.precision()
recall = metrics.recall()
f1Score = metrics.fMeasure()
print("Precision = %s" % precision)
print("Recall = %s" % recall)
print("F1 Score = %s" % f1Score)
# Statistics by class
classes = d.select("label").rdd.flatMap(lambda x:x).distinct().collect()
for label in sorted(classes):
    print("Class %s precision = %s" % (dict.get(label), metrics
        .precision(label)))
    print("Class %s recall = %s" % (dict.get(label), metrics.recall(label)))
    print("Class %s F1 Measure = %s" % (dict.get(label), metrics
        .fMeasure(label, beta=1.0)))
# Weighted stats
print("Weighted recall = %s" % metrics.weightedRecall)
print("Weighted precision = %s" % metrics.weightedPrecision)
print("Weighted F(1) Score = %s" % metrics.weightedFMeasure())
```

Confusion matrix

confusionMatrix = metrics.confusionMatrix()

Example code 5: General code example for training, testing and evaluating the three classifiers