

# Java Program Verification for Smart Cards

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## Outline

- I. Intro on smart cards and JavaCard
- II. European IST-project **VerifiCard** ([www.verificard.org](http://www.verificard.org))
- III. LOOP project at Nijmegen: **Java** and **JML** to **PVS**
- IV. Java semantics using coalgebras
- V. Hoare logic for JML
- VI. Examples:
  - Decimal class for Purse applet
  - Phone card applet
- VII. Conclusions & future work (scalability & security).

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## Smart Cards

Latest generation of cards has microprocessor plus memory (RAM, ROM, EEPROM) capable of:

- storing information (tamper-resistant!)
- processing information, in particular: **encryption** / **decryption** using private key on card.

Main applications:

- Now:** bank cards, mobile phone SIMs, settop boxes
- Future:** general identity cards, with PKI support

## I. Smart Cards with Java

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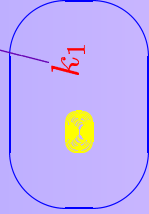
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# Cards and keys

Key pair of person *A*:

$\langle$  private key  $k_1$ , public key  $k_2$   $\rangle$

Name	Public key
...	...
<i>A</i>	$k_2$
...	...
:	:



Smart card of *A*      PKI = Public Key Infrastructure

# JavaCard

JavaCard is a **superset** of a **subset** of Java, for programming the new generation of smart cards:

- It is a **simplification** of Java:
  - No** threads, floats, strings, multi-dim arrays, optional GC; because of hardware constraints
- It is an **extension** of Java:
  - Persistent and transient objects + transaction mechanism
  - Increased security: standard sandbox (cf. web-browsers) + firewall between applets

# Old and New Cards

## Traditional smart cards:

- Code in native, low-level assembly language, burned into ROM
- difficult to develop, and to re-use: inflexible

## New generation of open cards:

- mini OS, providing a common basis: abstract machine, API, crypto
- abstraction from hardware & vendor-specific details
- multi-application: several applications (“applets”)
- post-issuance: new applets can be downloaded

# II. European Project VerifiCard

# VerifiCard: background

- *Multi-application* + *post-issuance downloading* is both strength and weakness:  
Imagine a **virus** on your smart card!
- A **malicious** applet may do much damage, by:
  - exploiting a weakness of the platform
  - interfering with other applets
- Smart card industry is faced with higher certification demands, e.g. **Common Criteria** (CC) evaluations:
  - seven levels of evaluation
  - highest levels (6 + 7) require **formal** verifications
  - current card evaluations at levels 4 and 5.

# VerifiCard: Relevance

JavaCard is an **ideal target** for use of formal methods:

- The systems involved are relatively **small**, and within reach of current verification technology + tools
- Correctness + security are essential for **acceptance** of new card-based services
- Cards are distributed in **large** numbers
- Smart card industry is **open to formal methods** (because of evaluations + security is their “product”)

Potential **killer** application for formal methods in software (both positively and negatively)

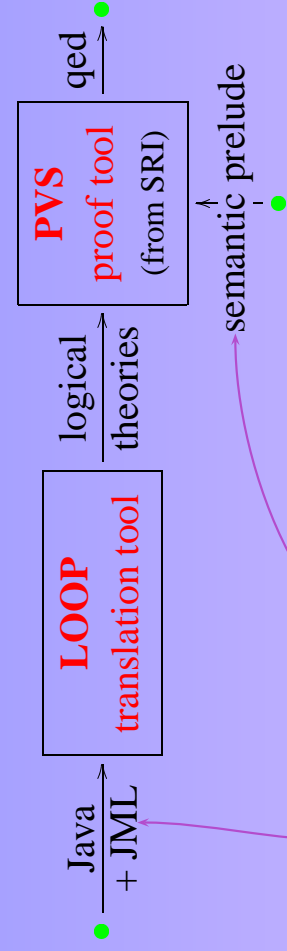
# VerifiCard: Topics

*Tool-assisted* verification for JavaCard, along the lines:

JavaCard	platform	applets
byte code	JCVM, Verifier, CAP converter, compiler formalisation	abstract interpretation & model checking
source code	language semantics & logic, and API annotation	applet annotation in JML & Hoare-style verification

# III. LOOP project at Nijmegen

## LOOP project: overview



- JML annotations become PVS **predicates**, which should be proved for the (translated) Java code.
- The **semantic prelude** contains the semantics in PVS of Java language constructs like composition, if-then-else, while, try-catch-finally, ...

## LOOP project: results

- Translation covers essentially **all of sequential Java**
- Translation of **JML is still under construction**, but covers the basics: class invariants & constraints, method specifications including modifiable clauses, but not yet model variables
- Major **case studies**:
  - non-trivial invariant for Java's Vector class
  - functional specification & verification of JavaCard's AID class
  - applet case studies
  - ESC/Java + JML JavaCard API specs (on web).

## JML: Java Modeling Language

In *JML* [Leavens et al.] one may add specifications as special comments in Java code, for:

- Class invariants and constraints
- Method specifications:

```
/* behavior
@ requires <precondition>
@ modifiable <items that may be modified>
@ diverges <precondition for non-termination>
@ ensures <postcond for normal termination>
@ signals <postcond for exceptional
@ */
void method() { ... }
```

- Model variables (specification only)

## JML: example

JML method specifications may clarify the behaviour of Java methods:

```
/*@ normal_behavior
@ requires x >= 1;
@ modifiable \nothing;
@ ensures \result * \result <= x &&
@ x < (\result + 1) * (\result +
@ */
int square(int x) {
int count = 0, sum = 1;
while (sum <= x) {
count++;
sum += 2 * count + 1;
}
return count;
}
```

## JML: difference with javadoc

- Javadoc also uses special comments / **\*\*...\*/** to annotate programs, with special tags like **@param** and **@return**.
- A special compiler recognises these comments and produces html pages for uniform **documentation**.
- **But:** JML has a formal semantics and its assertions can be **formally verified**.
- For this purpose, its language is richer (eg. has class invariants).

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## JML: Tool support

Especially appealing: range of options for JML:



- **Iowa** (Leavens et al.): JML parser, typechecker, inserter of run-time checks
- **Compaq** (Leino et al): extended static checking: automatic verification of *simple* assertions
- **MIT** (Ernst): **Daikon** invariant detection tool
- **Nijmegen** theorem proving, via LOOP tool: interactive verification of arbitrary assertions.

JML with its tools is also great in (formal) Java courses!

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## General Semantics

- Statements and expressions are standardly modeled as **state transformer** functions acting on a suitable (global) state space
- Before looking at the situation in Java, we first look at statements with possible **non-termination**
- One can distinguish **two representations**:

## IV. Java Semantics

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## Option 1: Modify the state space:

$$(\{\text{hang}\} + \text{State}) \xrightarrow{\text{stat}} (\{\text{hang}\} + \text{State})$$

with requirement:

$$\text{stat}(\text{hang}) = \text{hang}$$

- The state space gets more complicated, but **statement composition** is simply function composition.
- However, side-conditions have to be kept in mind.

## Option 2: Modify the output type:

$$\text{State} \xrightarrow{\text{stat}} (\{\text{hang}\} + \text{State})$$

- State space remains simple, and there are no side-conditions.
- But **statement composition** must deal with non-termination:

$$(s_1 ; s_2) \cdot x = \text{CASES } s_1 \cdot x \text{ OF } \left\{ \begin{array}{l} | \text{hang} \mapsto \text{hang} \\ | y \mapsto s_2 \cdot y \end{array} \right.$$

## Modeling exceptions: Two ways:

- **In the state space**
    - Most common, e.g. used by *Alves-Foss & Lam* (with continuations), or *von Oheimb & Nipkow*.
    - **Disadvantage**: complicates the state space; not so transparent; non-trivial side-conditions.
  - **In the output type of the state transformers**
- Coalgebraic* way, with statements and expressions:

$$\text{State} \xrightarrow{\text{stat}} \{\text{hang}\} + \text{State} + (\text{State} \times \text{Excp})$$

$$\text{State} \xrightarrow{\text{expr}} \{\text{hang}\} + (\text{State} \times \text{Out}) + (\text{State} \times \text{Excp})$$

## Coalgebras

- General form: functions with *structured* output type:
 
$$\text{State} \longrightarrow \boxed{\dots \text{State} \dots}$$
  - No clutter in state space, nor complicated side conditions
  - The type system forces **explicit** handling of all termination modes via pattern matching.
- This works very naturally, both in specification and verification. See exception mechanism paper at [ESOP'01].

## Java Expressions

- State  $\xrightarrow{\text{expr}}$  {hang} + (State × Out) + (State × Excp)
- with *constructors*

$$\text{expr} \cdot x = \begin{cases} \text{hang} \\ \text{norm}(y, r) \\ \text{excp}(z, e) \end{cases}$$

allowing *pattern matching*

- Possible in a simple type theory with products × and coproduct + types.

## Java Statements I

- First version

$$\text{State} \xrightarrow{\text{stat}} \{\text{hang}\} + \text{State} + (\text{State} \times \text{Excp})$$

is **too simple**: *expressions* in Java can only terminate abruptly because of an exception, but *statements* also because of a *return*, *break*, or *continue*. Instead:

- State  $\xrightarrow{\text{stat}}$  {hang} + State + **Abrupt**

where **Abrupt** is:

$$(\text{State} \times \text{Excp}) + \text{State} +$$

$$(\text{State} \times \text{Lift}(\text{string})) + (\text{State} \times \text{Lift}(\text{string}))$$

## Java Statements II

This representation involves nested pattern matching:

$$\text{stat} \cdot x = \begin{cases} \text{hang} \\ \text{norm}(y) \\ \text{abnorm}(a) \end{cases}$$

where:

$$a = \begin{cases} \text{excp}(z, e) \\ \text{rtrn}(z) \\ \text{break}(z, \ell) \\ \text{cont}(z, \ell) \end{cases}$$

## Example: Composition

- For two statements

$$\text{State} \xrightarrow{s_1} \{\text{hang}\} + \text{State} + \text{Abrupt}$$

$$\text{State} \xrightarrow{s_2} \{\text{hang}\} + \text{State} + \text{Abrupt}$$

- Define the composite statement as:

$$(s_1 ; s_2) \cdot x = \text{CASES } s_1 \cdot x \text{ OF } \begin{cases} \text{hang} \mapsto \text{hang} \\ \text{norm}(y) \mapsto s_2 \cdot y \\ \text{abnorm}(a) \mapsto \text{abnorm}(a) \end{cases}$$

In this way all Java constructs are translated into PVS.

# Hoare logic for JML 1 [FASE'01]

- This Hoare logic not at *syntactic*, but *semantic* level:  
I.e. *not*  $\{ P \} m \{ Q \}$ , *but*  $\{ P \} \llbracket m \rrbracket \{ Q \}$ ,  
Since  $\llbracket s_1 ; s_2 \rrbracket = \llbracket \llbracket s_1 \rrbracket ; \llbracket s_2 \rrbracket \rrbracket$  proofs are still “syntax driven”
- Complications in Hoare logic for Java:
  - exceptions and other abrupt control flow
  - expressions may have side effects

Thus:

- not Hoare *triples* but Hoare *n-tuples*,
- both for statements & expressions

## V. Hoare Logic for JML

### Hoare Logic for JML 2

For  $\{ Pre \} m \{ Post \}$  write  $\left( \begin{array}{l} \text{requires} = Pre \\ \text{statement} = m \\ \text{ensures} = Post \end{array} \right)$

$\left( \begin{array}{l} \text{diverges} = D \\ \text{requires} = Pre \\ \text{statement} = m \\ \text{ensures} = Post \\ \text{signals} = P_{exc} \\ \text{return} = P_{ret} \\ \text{break} = P_{brk} \\ \text{continue} = P_{cnt} \end{array} \right)$

For JML one needs:

Corresponding to  
coalgebra +-options

Filled in only  
during proofs

### Logic for JML 3: Composition Rule

$\left( \begin{array}{l} \text{requires} = Pre \\ \text{statement} = s_1 \\ \text{ensures} = Q \\ \text{signals} = P_{exc} \\ \text{return} = P_{ret} \\ \text{break} = P_{brk} \\ \text{continue} = P_{cnt} \end{array} \right)$   $\left( \begin{array}{l} \text{requires} = Q \\ \text{statement} = s_2 \\ \text{ensures} = Post \\ \text{signals} = P_{exc} \\ \text{return} = P_{ret} \\ \text{break} = P_{brk} \\ \text{continue} = P_{cnt} \end{array} \right)$

$\left( \begin{array}{l} \text{requires} = Pre \\ \text{statement} = s_1 ; s_2 \\ \text{ensures} = Post \\ \text{signals} = P_{exc} \\ \text{return} = P_{ret} \\ \text{break} = P_{brk} \\ \text{continue} = P_{cnt} \end{array} \right)$



## Weak Precondition Calculus (WPC)

- Most recent addition: WPC, integrated within Hoare logic for JML.
- Implemented as (provable) rules in PVS, used for **automatic rewriting** in special command (**WP-ASSERT**), using dedicated PVS strategies.
- Automatically computes WPs for all Java constructs, excepts loops—which need (in)variant annotations.
- Requires much computational power
- Failure traces, if any, are hard to interpret—like with model checking.

## WP-rule for plus

$$\left( \begin{array}{l} \text{requires} = P_{re} \\ \text{statexprs} = \ell ; (e_1 \Rightarrow i_1) ; (e_2 \Rightarrow i_2) \\ \text{ensures} = \lambda x. i = i_1 + i_2 \Rightarrow Post(x) \\ \text{signals} = P_{exc} \\ \text{return} = P_{ret} \\ \text{break} = P_{brk} \\ \text{continue} = P_{cnt} \end{array} \right) \quad \forall i_1, i_2.$$

---

$$\left( \begin{array}{l} \text{requires} = P_{re} \\ \text{statexprs} = \ell ; ((e_1 + e_2) \Rightarrow i) \\ \text{ensures} = P_{ost} \\ \text{signals} = P_{exc} \\ \text{return} = P_{ret} \\ \text{break} = P_{brk} \\ \text{continue} = P_{cnt} \end{array} \right)$$

## VI. Applet Case Studies:

- **Purse applet**
- **Phone applet**

## Purse example [AMAST'02]

- **Electronic purse** applet case study provided by smart card manufacturer **Gemplus**.  
(debit, credit, currency conversion, communication with loyalty applets)
- About 65 K of Java code, check in **ESC/Java** (Cataño & Huisman): numerous small bugs.
- Utility class **Decimal** verified with the **LOOP** tool: Several obvious bugs; complicated methods verified.

## Purse example: Decimal class 1

- There are no floats in JavaCard, so a currency amount is a pair of *shorts*

(intPart, decPart)

with fixed PRECISION = 1000.

- Decimal class invariant:  
/\*@ invariant -PRECISION < decPart  
&& decPart < PRECISION; @\*/

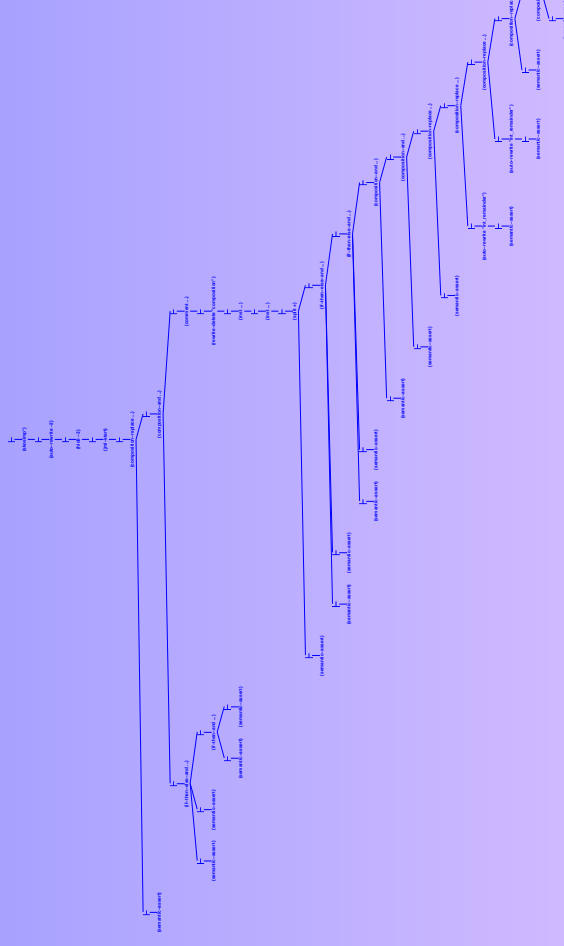
## Purse example: Decimal class 2

- €1.35 can be
  - (intPart = 1, decPart = 350)
  - (intPart = 2, decPart = -650)
- Relevant value:
  - intPart \* PRECISION + decPart
- should be used as *model variable*.
- Hence we use 1350 *milli-€*, to prove correctness of addition, multiplication, subtraction, etc.

## Purse example: add method

```
/*@ normal_behavior
 * requires -PRECISION < f && f < PRECISION;
 * modifiable intPart, decPart;
 * ensures intPart * PRECISION + decPart ==
 * @ (\old(intPart)+e)*PRECISION+\old(decPart)+f;
 * @*/
private void add(short e, short f) {
  intPart += e;
  if ( intPart > 0 && decPart < 0 ) {
    intPart--; decPart = (short) (decPart + PRECISION); }
  else if ( intPart < 0 && decPart > 0 ) {
    intPart++; decPart = (short) (decPart - PRECISION); }
  decPart += f;
  if ( intPart > 0 && decPart < 0 ) {
    intPart--; decPart = (short) (decPart + PRECISION); }
  else if ( intPart < 0 && decPart > 0 ) {
    intPart++; decPart = (short) (decPart - PRECISION); }
  else { short retenue = (short) 0; short signe = 1;
    if ( decPart < 0 ) { signe = (short) -1;
      decPart = (short) -decPart; }
    retenue = (short) (decPart / PRECISION);
    decPart = (short) (decPart % PRECISION);
    retenue *= signe; decPart *= signe; intPart += retenue; }
}
```

## Hoare logic proof tree in PVS



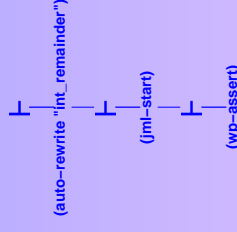
## Weak Precondition proof

- Add example involves too many case distinctions: PVS becomes too big and crashes after handling  $> 66$ .
- Two solutions ...

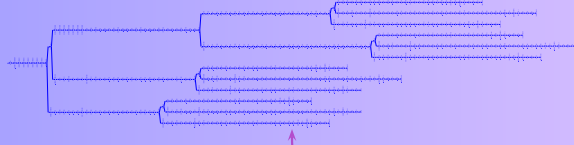
## WP solution 1: cheat

**Simplification:**  
replace **&&** by **&**,  
to avoid many splits.

Resulting proof tree:



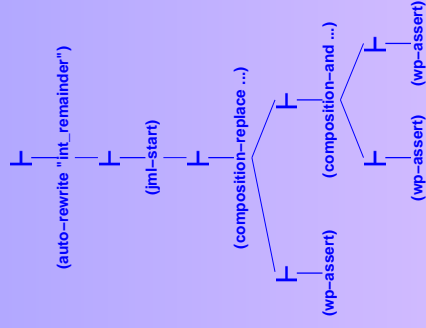
Expanded version:



## WP solution 2: combine Hoare + WP

Use Hoare logic rules to **break up** the proof goal into manageable parts, to be handled by (WP-ASSERT).

For the add method:



## Example: simple phone card applet

- 3 operations: decrement-value, show-value, set-value
- set-value may **only be used once** before the card is 'issued'
- Communication with card proceeds (in two directions) via special **byte sequences**, called *apdu*'s.
- The applet uses two **instance variables**:
  - private byte value;
  - private boolean issued;

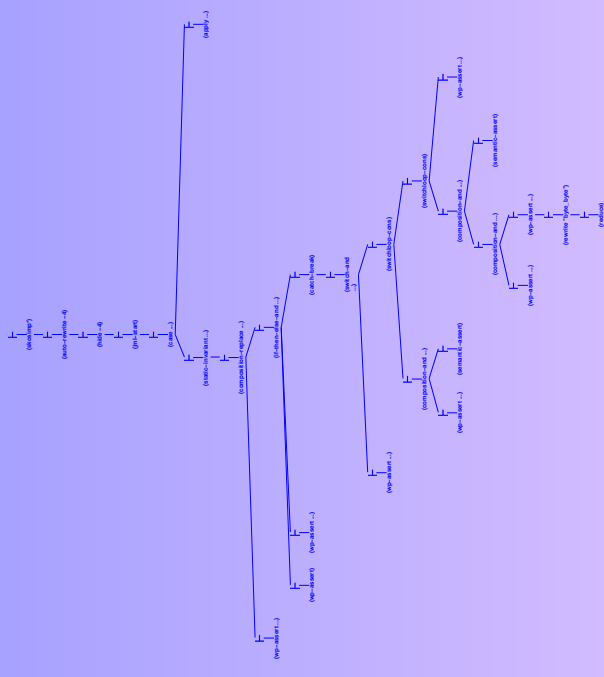
# Process specification + implementation

```

/*@ behavior
 @ requires apdu != null;
 @ modifiable value, issued, apdu.buffer[*];
 @ ensures \old(issued) ==> (issued &&
 @ value <= \old(value));
 @ signals (ISOException e) \old(issued) &&
 @ (value <= 0 || apdu.buffer[1] == 0x73)
 @ && issued && value == \old(value);
 @*/
public void process(APDU apdu) {
  byte[] buffer = apdu.getBuffer();
  if (value <= 0 && issued) { ISOException.throwIt((short)0x6982); }
  else { switch( buffer[1] ) {
    case 0x71: value--; break;
    case 0x72: apdu.setOutgoing();
               apdu.setOutgoingLength((short)1);
               buffer[0] = value;
               apdu.sendBytes((short)0, (short)1); break
    case 0x73: if (issued) { ISOException.throwIt(
                 (short)0x6982); }
               else { value = buffer[2]; issued = true; }
               break; } }
}

```

# Hoare & WP proof of process



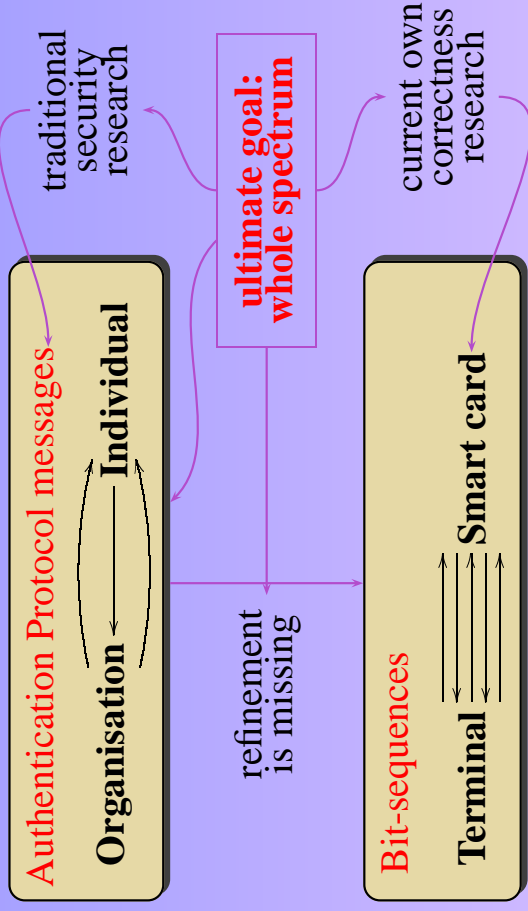
## VII. Future work

## Scalability

The **LOOP** verification technology for Java + JML works. Now we have to scale it further, via:

- Just waiting for faster hardware!
- Reducing the user-interaction:
  - even better PVS strategies
  - Weak precondition reasoning, integrated with
  - annotated programs (proof outlines)

# Extension to Security



# Conclusions

- JavaCard presents a real challenge and opportunity for formal methods to deliver in the software area.
- The tool-based verification technology for Java(Card) is there, but scaling it up to larger programs is still a challenge.
- Standard approaches (Hoare, WP) work, after non-trivial extensions.
- Transfer to industry is happening: Gemplus, Schlumberger, Ericsson, IBM, France Telecom, TNO, ...

More info at: [www.cs.kun.nl/~bart/LOOP](http://www.cs.kun.nl/~bart/LOOP)